			L	Τ	Р	С					
15IT	101L	0	0	4	2						
		Nil									
PURPOSE											
This course is designed to enable the students to get a detailed knowledge of all the hardware											
components that make up a computer and to understand the different interfaces required for											
connecting these hardware devices.											
INSTRUCTIONAL OBJECTIVES											
1.	To understand the components on the motherboard										
2.	To perform system administration tasks										
2	To understand different store of modia										

- 3. To understand different storage media
- 4. To understand system related problems and methods of troubleshooting

LIST OF EXPERIMENTS (60 hours)

- 1. Study and identification of standard desktop personal computer
- 2. Understanding of Motherboard and its interfacing components
- 3. Install and configure computer drivers and system components.
- 4. Disk formatting, partitioning and Disk operating system commands
- 5. Install, upgrade and configure Windows operating systems.
- 6. Remote desktop connections and file sharing.
- 7. Identify, install and manage network connections Configuring IP address and Domain name system
- 8. Install, upgrade and configure Linux operating systems.
- 9. Installation Antivirus and configure the antivirus.
- 10. Installation of printer and scanner software.
- 11. Disassembly and Reassembly of hardware.
- 12. Troubleshooting and Managing Systems

REFERENCES

1. Craig Zacker& John Rourke, "*The complete reference:PC hardware*", Tata McGraw-Hill, New Delhi, 2001.

2. Mike Meyers, "Introduction to PC Hardware and Troubleshooting", Tata McGraw-Hill, New Delhi, 2003.

3. B.Govindarajulu, "*IBM PC and Clones hardware trouble shooting and maintenance*", Tata McGraw-Hill, New Delhi, 2002.

15IT101L COMPUTER HARDWARE AND TROUBLESHOOTING LAB																
C	ourse designed by	Department of Information Technology														
1	Student outcome	a	b	с	d	e	f	g	h	i	j	k	1	m	n	
										Х		Χ				
2	Mapping of															
	instructional											1				
	objectives with											3				
	student outcome									2		4				
3	Category	General (G)				Basic Sciences (B)			Engineering Sciences and Technical Arts (E)			Professional Subjects (P)				
												Х				
4	Broad area (for	Programming		Net	Networking Dat		itabase	abase Web System		Human Computer		r '	Platform Technologies			
	'P'category)									Interaction						
						Х										
5	Approval															