

- Introduction
- Heuristic approach
- Steps in the algorithm

Introduction

- The FASTA algorithm is a heuristic method for string comparison. It was developed by Lipman and Pearson in 1985 and further improved in 1988.
- It performs Local alignment of sequences.

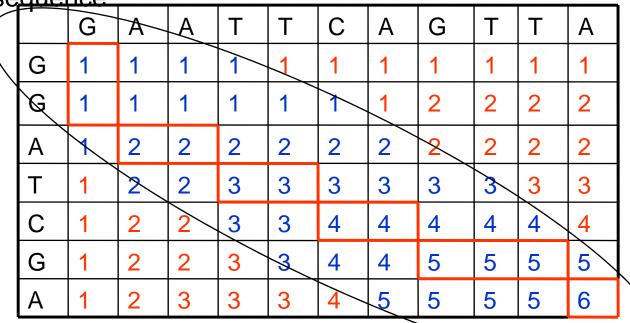
Heuristic Approach

- Definition: A heuristic method is a method that uses hash coding in which the sequencce is broken into small "words or K-tuples" of specific sizes.
- Dynamic programming methods consume time to analyse and search the entire database.Heuristic approach overcomes this drawback.

FASTA - Idea -

• Problem of Dynamic Programming

D.P. compute the score in a lot of useless area for optimal sequence

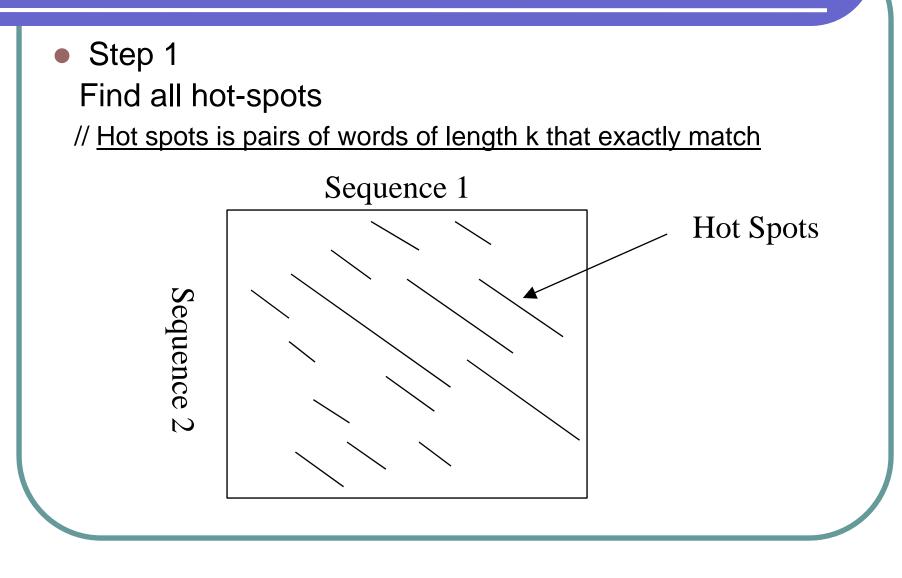


FASTA focuses on diagonal area

Steps in FASTA Algorithm

Four steps:

- 1) Identify regions of similarity:
 - Using the *ktup* parameter which specifies # consecutive identities required in a match
 - 10 best diagonal regions found based on #matches and distance between matches
- 2) Rescore regions and identify best initial regions
 - PAM250 or other scoring matrix used for rescoring the 10 diagonal regions identified in step 1 to allow for conservative replacements and runs of identities shorter than *ktup*
 - For each the best diagonal regions, identify "initial region" that is best scoring subregion



Steps in FASTA Algorithm

3) Optimally join initial regions with scores > T

- Given: location of initial regions, scores, gap penalty
- Calculate an optimal alignment of initial regions as a combination of compatible regions with maximal score
- Use resulting score to rank the library sequences
- Selectivity degradation limited by using initial regions that score greater than some threshold T
- Align the highest scoring library sequences using modification of global and local alignment algorithms
 - Considers all possible alignments of the query and library sequence that falls within a band centered around the highest scoring initial region

OVERVIEW OF THE FASTA ALGORITHM

•FastA locates regions of the query sequence and the search set sequence that have high densities of exact word matches.

•For DNA sequences the word length usually used is 6.

•The 10 highest-scoring sequence regions are saved and re-scored using a scoring matrix. These scores are the *init1 scores*

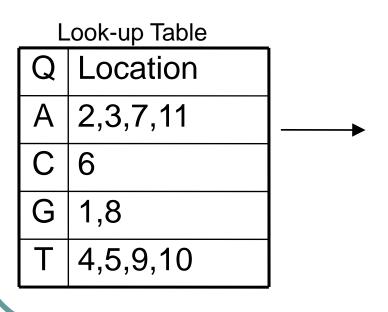
•FastA determines if any of the initial regions from different diagonals may be joined together to form an approximate alignment with gaps. Only non-overlapping regions may be joined.

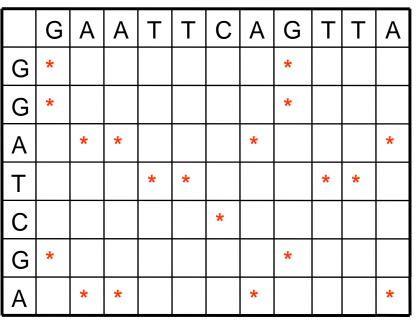
•The score for the joined regions is the sum of the scores of the initial regions minus a joining penalty for each gap. The score of the highest scoring region, at the end of this step, is saved as the <u>initn score</u>.

•FastA uses dynamic programming (Smith-Waterman algorithm) over a narrow band of high scoring diagonals between the query sequence and the search set sequence, to produce an alignment with a new score.

Step 1 in detail
Use look-up Table
Query : GAATTCAGTTA
Sequence: GGATCGA

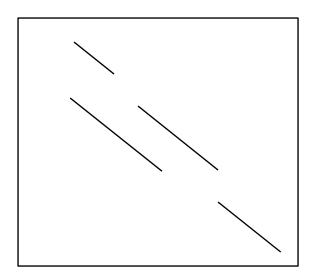
Dot—Matrix





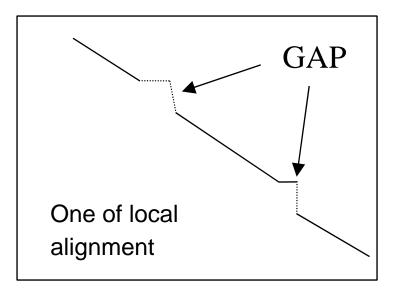
• Step 2

Score the Hot-spot and locate the ten best diagonal run. // There is some scoring system; ex. PAM250



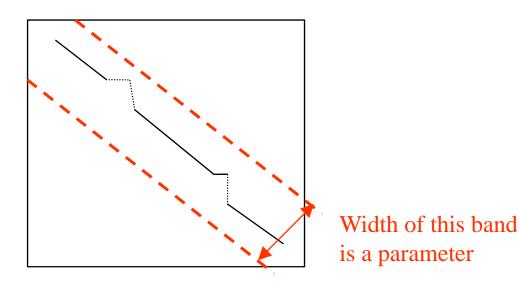
• Step 3

Combine sub-alignments into one alignment with GAP



• Step 4

Use the dynamic programming in restricted area around the bestscore alignment to find out the higher-score alignment than the best-score alignment



Conclusion

Algorithm	Sensitivity		Running Time		
D.P	1	\bigcirc	3	\square	
FASTA	3	$\overline{\wedge}$	2	\bigcirc	
BLAST	2	\bigcap	1	\bigcirc	
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Reference

- N Gautham, Introduction to bioinformatics databases and algorithms.
- T.K.Atwood,Parry Smith and Samiron Pukhan ,introduction to bioinformatics.

Thank you