

M.Sc Visual Communication

SEMESTER I

- Introduction to Human Communication
- Media Aesthetics
- Indian Cinema
- Principles of Animation - **Practical**
- Visualization & Storyboard - **Practical**
- Computer Graphics & Animation I (3d Max, Maya) - **Practical**

SEMESTER II

- Film Language
- Story Development & Scriptwriting
- Visual Culture in India
- World Cinema
- Computer Graphics & Animation (Maya, 3d Max) - **Practical**
- Character Animation & Camera Techniques (Using Maya, 3d Max) - **Practical**

SEMESTER III

- Visual Research Methods
- Entertainment & Society
- Film Analysis & Criticisms
- Special Visual Effects (Using Tools Like Combustion) - **Practical**
- Video Editing (FCP, Avid Or Adobe Premier) - **Practical**

SEMESTER IV

- Project Management
- Gaming & Game Design
- Computer Graphics & Animation III - **Practical**
- Sound Recording & Editing (Sound Forge, Pro-Tools) - **Practical**
- Research Project Work
- Specialization (Project)