

ACADEMIC CURRICULA

UNDERGRADUATE DEGREE PROGRAMMES

Bachelor of Technology

(B.Tech. - Four Years)

(Choice Based Flexible Credit System)

Regulations 2018

CURRICULUM

For

B.Tech Computer Science and Engineering



SRM
INSTITUTE OF SCIENCE & TECHNOLOGY
(Deemed to be University u/s 3 of UGC Act, 1956)

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SRM INSTITUTE OF SCIENCE AND TECHNOLOGY

(Deemed to be University u/s 3 of UGC Act, 1956)

Kattankulathur, Chengalpattu District 603203, Tamil Nadu, India

B.Tech. in Computer Science and Engineering

a) Mission of the Department

Mission Stmt - 1	<i>To impart knowledge in cutting edge Computer Science and Engineering technologies in par with industrial standards.</i>
Mission Stmt - 2	<i>To collaborate with renowned academic institutions to uplift innovative research and development in Computer Science and Engineering and its allied fields to serve the needs of society</i>
Mission Stmt - 3	<i>To demonstrate strong communication skills and possess the ability to design computing systems individually as well as part of a multidisciplinary teams.</i>
Mission Stmt - 4	<i>To instill societal , safety, cultural, environmental, and ethical responsibilities in all professional activities</i>
Mission Stmt - 5	<i>To produce successful Computer Science and Engineering graduates with personal and professional responsibilities and commitment to lifelong learning</i>

b) Program Educational Objectives (PEO)

PEO - 1	<i>Graduates will be able to perform in technical/managerial roles ranging from design, development, problem solving to production support in software industries and R&D sectors.</i>
PEO - 2	<i>Graduates will be able to successfully pursue higher education in reputed institutions.</i>
PEO - 3	<i>Graduates will have the ability to adapt, contribute and innovate new technologies and systems in the key domains of Computer Science and Engineering.</i>
PEO - 4	<i>Graduates will be ethically and socially responsible solution providers and entrepreneurs in Computer Science and other engineering disciplines.</i>
PEO - 5	<i>Graduates will possess the additional skills in core computer science discipline with knowledge of Hardware, Software , Programming , Logic & Reasoning.</i>

c) Mission of the Department to Program Educational Objectives (PEO) Mapping

	Mission Stmt. - 1	Mission Stmt. - 2	Mission Stmt. - 3	Mission Stmt. - 4	Mission Stmt. - 5
PEO - 1	H	H	H	H	H
PEO - 2	L	H	H	H	H
PEO - 3	H	H	M	L	H
PEO - 4	M	H	M	H	H
PEO - 5	H	H	M	M	H

H – High Correlation, M – Medium Correlation, L – Low Correlation

d) Mapping Program Educational Objectives (PEO) to Program Learning Outcomes (PLO)

	Program Learning Outcomes (PLO)												Program Specific Outcomes (PSO)		
	Graduate Attributes (GA)														
	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
PEO - 1	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H
PEO - 2	H	H	H	H	H	L	L	H	L	H	L	H	H	H	H
PEO - 3	H	H	H	H	H	L	L	L	L	L	H	H	H	H	H
PEO - 4	H	H	H	H	H	H	H	H	H	H	H	H	H	H	H
PEO - 5	H	H	H	H	H	M	M	H	H	H	H	H	H	H	H

H – High Correlation, M – Medium Correlation, L – Low Correlation

PSO – Program Specific Outcomes (PSO)

PSO - 1	<i>Ability to understand client requirements and suggest solutions</i>
PSO - 2	<i>Ability to create Software for automation and function</i>
PSO - 3	<i>Ability to utilize Logic & Reasoning Skills</i>

e) Program Structure: B.Tech. in Computer Science and Engineering

1. Humanities & Social Sciences including Management Courses (H)						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
18LEH101J	English	2	0	2	3	
18LEH102J	Chinese					
18LEH103J	French					
18LEH104J	German	2	0	2	3	
18LEH105J	Japanese					
18LEH106J	Korean					
18PDH101T	General Aptitude	0	0	2	1	
18PDH102T	Management Principles for Engineers	2	0	0	2	
18PDH103T	Social Engineering	2	0	0	2	
18PDH201T	Employability Skills & Practices	0	0	2	1	
Total Learning Credits					12	

3. Engineering Science Courses (S)						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
18MES101L	Engineering Graphics and Design	1	0	4	3	
18EES101J	Basic Electrical and Electronics Engineering	3	1	2	5	
18MES103L	Civil and Mechanical Engineering Workshop	1	0	4	3	
18CSS101J	Programming for Problem Solving	3	0	4	5	
18CSS201J	Analog and Digital Electronics	3	0	2	4	
18CSS202J	Computer Communications	2	0	2	3	
Total Learning Credits					23	

5. Professional Elective Courses (E) (Any 6 Elective Courses)						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
18CSE351T	Computational Logic	3	0	0	3	
18CSE352T	Neuro Fuzzy and Genetic Programming	3	0	0	3	
18CSE353T	Digital Image Processing	3	0	0	3	
18CSE354T	Network Security	3	0	0	3	
18CSE355T	Data Mining and Analytics	3	0	0	3	
18CSE356T	Distributed Operating Systems	3	0	0	3	
18CSE357T	Biometrics	3	0	0	3	
18CSE358T	Pattern Recognition Techniques	3	0	0	3	
18CSE359T	Natural Language Processing	3	0	0	3	
18CSE360T	Information Storage and Management	3	0	0	3	
18CSE451T	Wireless Sensor Networks	3	0	0	3	
18CSE452T	Network Protocols and Programming	3	0	0	3	
18CSE453T	Network Routing Algorithms	3	0	0	3	
18CSE454T	High Performance Computing	3	0	0	3	
18CSE455T	Database Security and Privacy	3	0	0	3	
18CSE456T	Software Defined Networks	3	0	0	3	
18CSE457T	Semantic Web	3	0	0	3	
18CSE458T	Wireless and Mobile Communication	3	0	0	3	
18CSE459T	Service Oriented Architecture	3	0	0	3	
18CSE460T	Network Design and Management	3	0	0	3	
Total Learning Credits					18	

8. Mandatory Courses (M)						
Code	Course Title	L	T	P	C	
18PDM101L	Professional Skills and Practices	0	0	2	0	
18PDM201L	Competencies in Social Skills	0	0	2	0	
18PDM203L	Entrepreneurial Skill Development	0	0	2	0	
18PDM202L	Critical and Creative Thinking Skills	0	0	2	0	
18PDM204L	Business Basics for Entrepreneurs	0	0	2	0	
18PDM301L	Analytical and Logical Thinking Skills	0	0	2	0	
18PDM302L	Entrepreneurship Management	1	0	0	0	
18LEM101T	Constitution of India	1	0	1	0	
18LEM102J	Value Education	0	0	2	0	
18GNM101L	Physical and Mental Health using Yoga	1	0	0	0	
18LEM109T	Indian Traditional Knowledge	0	0	2	0	
18LEM110L	Indian Art Form	0	0	2	0	

2. Basic Science Courses (B)						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
18PYB103J	Physics: Semiconductor Physics	3	1	2	5	
18CYB101J	Chemistry	3	1	2	5	
18MAB101T	Calculus and Linear Algebra	3	1	0	4	
18MAB102T	Advanced Calculus and Complex Analysis	3	1	0	4	
18MAB201T	Transforms and Boundary Value Problems	3	1	0	4	
18MAB204T	Probability and Queueing Theory	3	1	0	4	
18MAB302T	Discrete Mathematics for Engineers	3	1	0	4	
18BTB101T	Biology	2	0	0	2	
Total Learning Credits					32	

4. Professional Core Courses (C)						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
18CSC201J	Data Structures and Algorithms	3	0	2	4	
18CSC202J	Object Oriented Design and Programming	3	0	2	4	
18CSC203J	Computer Organization and Architecture	3	0	2	4	
18CSC204J	Design and Analysis of Algorithms	3	0	2	4	
18CSC205J	Operating Systems	3	0	2	4	
18CSC206J	Software Engineering and Project Management	3	0	2	4	
18CSC207J	Advanced Programming Practice	3	0	2	4	
18CSC301T	Formal Language and Automata	3	0	0	3	
18CSC302J	Computer Networks	3	0	2	4	
18CSC303J	Database Management Systems	3	0	2	4	
18CSC304J	Compiler Design	3	0	2	4	
18CSC305J	Artificial Intelligence	3	0	2	4	
18CSC350T	Comprehension	0	1	0	1	
18CSC208L	Competitive Professional Skills-I	0	0	2	1	
18CSC306L	Competitive Professional Skills-II	0	0	2	1	
18CSC307L	Competitive Professional Skills-III	0	0	2	1	
Total Learning Credits					51	

6. Open Elective Courses (O)						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
18CSO101T	IT Infrastructure Management	3	0	0	3	
18CSO102T	Mobile Application Development	3	0	0	3	
18CSO103T	System Modeling and Simulation	3	0	0	3	
18CSO104T	Free and Open Source Softwares	3	0	0	3	
18CSO105T	Android Development	3	0	0	3	
18CSO106T	Data Analysis using Open Source Tool	3	0	0	3	
18CSO107T	IOS Development	3	0	0	3	
Total Learning Credits					9	

7. Project Work, Seminar, Internship In Industry / Higher Technical Institutions (P)						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
18CSP101L	Massive Open Online Course - I					
18CSP102L	Industrial Training-I	0	0	2	1	
18CSP103L	Seminar - I					
18CSP104L	Massive Open Online Course - II					
18CSP105L	Industrial Training-II	0	0	2	1	
18CSP106L	Seminar - II					
18CSP107L	Minor Project	0	0	6	3	
18CSP108L	Internship (4-6 weeks)					
18CSP109L	Project	0	0	20	10	
18CSP110L	Semester Internship					
Total Learning Credits					15	

8. Mandatory Courses (M)						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
18GNM102L	NSS					
18GNM103L	NCC	0	0	2	0	
18GNM104L	NSO					
18CYM101T	Environmental Science	1	0	0	0	

f) Program Articulation: B.Tech. in Computer Science and Engineering

Course Code	Course Name	Program Learning Outcomes (PLO)														
		Graduate Attributes												PSO		
		Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
18CSS101J	Programming for Problem Solving	3	3	3	-	-	-	-	-	-	-	-	-	-	-	3
18CSC201J	Data Structures and Algorithms	3	3	3	-	-	-	-	-	-	-	-	3	-	-	3
18CSC202J	Object Oriented Design and Programming	3	3	2	-	-	-	-	2	2	-	-	3	2	2	
18CSC203J	Computer Organization and Architecture	3	3	-	-	-	-	-	-	-	-	2	-	-	-	
18CSC204J	Design and Analysis of Algorithms	2	3	3	-	-	-	-	-	-	-	-	-	-	-	3
18CSC205J	Operating Systems	3	2	2	-	-	-	-	-	-	-	-	2	2	-	
18CSC206J	Software Engineering and Project Management	3	2	3	-	-	-	-	-	-	-	3	-	-	2	
18CSC207J	Advanced Programming Practice	3	3	3	-	-	-	-	-	-	-	3	-	-	3	
18CSC301T	Formal Language and Automata	3	3	3	-	-	-	-	-	-	-	-	-	-	3	
18CSC302J	Computer Networks	3		1	1	3	-	-	-	-	-	-	-	-	2	
18CSC303J	Database Management Systems	3	3	3	-	-	-	-	-	-	-	-	2	2	-	
18CSC304J	Compiler Design	3	3	3	-	-	-	-	-	-	-	-	-	-	3	
18CSC305J	Artificial Intelligence	3	3	3	-	-	-	-	-	-	-	-	2	2	3	
18CSE351T	Computational Logic	3	3	3	-	-	-	-	-	-	-	-	-	-	3	
18CSE352T	Neuro Fuzzy and Genetic Programming	3	2	2	-	-	-	-	-	-	-	3	-	-	-	
18CSE353T	Digital Image Processing	2	2	-	3	-	-	-	-	-	-	-	-	-	2	
18CSE354T	Network Security	3	-	-	-	-	-	-	-	-	-	-	-	-	1	
18CSE355T	Data Mining and Analytics	3	2	3	-	-	-	-	-	-	-	-	-	-	-	
18CSE356T	Distributed Operating Systems	3	3	-	3	-	-	-	-	-	-	-	-	2	-	
18CSE357T	Biometrics	3	-	3	-	-	-	-	2	-	-	-	-	-	2	
18CSE358T	Pattern Recognition Techniques	3	3	3	-	-	-	-	-	-	-	-	-	1	-	
18CSE359T	Natural Language Processing	3	2	2	3	-	-	-	-	-	-	-	-	-	-	
18CSE360T	Information Storage and Management	3	3	3	3	-	-	-	-	2	-	3	-	-	-	
18CSE451T	Wireless Sensor Networks	3	1	2	-	-	-	-	-	-	-	-	-	-	-	
18CSE452T	Network Protocols and Programming	3	3	-	3	-	-	-	-	-	-	-	-	-	-	
18CSE453T	Network Routing Algorithms	2	3	2	-	2	-	-	-	-	-	-	-	-	-	
18CSE454T	High Performance Computing	3	3	-	-	3	-	-	-	3	-	-	3	-	-	
18CSE455T	Database Security and Privacy	3	3	-	-	-	-	-	-	-	-	-	-	3	-	
18CSE456T	Software Defined Networks	3	-	3	2	-	-	-	-	-	-	-	-	2	-	
18CSE457T	Semantic Web	3	2	3	3	-	-	-	-	-	-	-	-	-	2	
18CSE458T	Wireless and Mobile Communication	3	2	-	-	-	-	-	-	-	-	-	-	-	2	
18CSE459T	Service Oriented Architecture	3	3	-	-	2	-	-	-	-	-	-	3	-	-	
18CSE460T	Network Design and Management	2	-	-	-	3	-	-	-	-	-	-	-	-	-	
18CSP107L	Minor Project	3	2	2	3	3	3	1	3	3	3	3	3	-	-	
18CSP109L	Project	3	2	2	3	3	3	1	3	3	3	3	3	-	-	
	Program Average	3	3	3	3	2	-	-	2	2	3	3	3	3	3	3

H – High Correlation, M – Medium Correlation, L – Low Correlation

g) Implementation Plan: B.Tech. in Computer Science and Engineering

Semester - I					
Code	Course Title	Hours/ Week			C
		L	T	P	
18LEH101J	English	2	0	2	3
18MAB101T	Calculus and Linear Algebra	3	1	0	4
18PYB103J	Physics: Semiconductor Physics	3	1	2	5
18MES101L	Engineering Graphics and Design	1	0	4	3
18EES101J	Basic Electrical and Electronics Engineering	3	1	2	5
18PDM101L	Professional Skills and Practices	0	0	2	0
18LEM101T	Constitution of India	1	0	0	0
18GNM101L	Physical and Mental Health using Yoga	0	0	2	0
Total Learning Credits					20

Semester - II					
Code	Course Title	Hours/ Week			C
		L	T	P	
18LEH10XJ	Chinese / French / German / Japanese/ Korean	2	0	2	3
18MAB102T	Advanced Calculus and Complex Analysis	3	1	0	4
18CYB101J	Chemistry	3	1	2	5
18CSS101J	Programming for Problem Solving	3	0	4	5
18MES103L	Civil and Mechanical Engineering Workshop	1	0	4	3
18PDH101T	General Aptitude	0	0	2	1
18LEM102J	Value Education	1	0	1	0
18GNM102L	NSS	0	0	2	0
18GNM103L	NCC				
18GNM104L	NSO				
Total Learning Credits					21

Semester - III					
Code	Course Title	Hours/ Week			C
		L	T	P	
18MAB201T	Transforms and Boundary Value Problems	3	1	0	4
18BTB101T	Biology	2	0	0	2
18CSS201J	Analog and Digital Electronics	3	0	2	4
18CSC201J	Data Structures and Algorithms	3	0	2	4
18CSC202J	Object Oriented Design and Programming	3	0	2	4
18CSC203J	Computer Organization and Architecture	3	0	2	4
18PDH102T	Management Principles for Engineers	2	0	0	2
18PDM201L	Competencies in Social Skills	0	0	2	0
18PDM203L	Entrepreneurial Skill Development				
Total Learning Credits					24

Semester - IV					
Code	Course Title	Hours/ Week			C
		L	T	P	
18MAB204T	Probability and Queueing Theory	3	1	0	4
18CSS202J	Computer Communications	2	0	2	3
18CSC204J	Design and Analysis of Algorithms	3	0	2	4
18CSC205J	Operating Systems	3	0	2	4
18CSC206J	Software Engineering and Project Management	3	0	2	4
18CSC207J	Advanced Programming Practice	3	0	2	4
18CSC208L	Competitive Professional Skills-I	0	0	2	1
18PDH103T	Social Engineering	2	0	0	2
18PDM202L	Critical and Creative Thinking Skills	0	0	2	0
18PDM204L	Business Basics for Entrepreneurs				
18CYM101T	Environmental Science	1	0	0	0
Total Learning Credits					26

Semester - V					
Code	Course Title	Hours/ Week			C
		L	T	P	
18MAB302T	Discrete Mathematics for Engineers	3	1	0	4
18CSC301T	Formal Language and Automata	3	0	0	3
18CSC302J	Computer Networks	3	0	2	4
18CSC306L	Competitive Professional Skills-II	0	0	2	1
	Professional Elective – 1	3	0	0	3
	Professional Elective – 2	3	0	0	3
	Open Elective – 1	3	0	0	3
18CSP101L	Massive Open Online Course - I	0	0	2	1
18CSP102L	Industrial Training-I	0	0	2	1
18CSP103L	Seminar - I	0	0	2	0
18PDM301L	Analytical and Logical Thinking Skills	0	0	2	0
18PDM302L	Entrepreneurship Management				
18LEM109T	Indian Traditional Knowledge	1	0	0	0
Total Learning Credits					22

Semester - VI					
Code	Course Title	Hours/ Week			C
		L	T	P	
18CSC303J	Database Management Systems	3	0	2	4
18CSC304J	Compiler Design	3	0	2	4
18CSC305J	Artificial Intelligence	3	0	2	4
18CSC350T	Comprehension	0	1	0	1
18CSC207L	Competitive Professional Skills-III	0	0	2	1
	Professional Elective – 3	3	0	0	3
	Professional Elective – 4	3	0	0	3
	Open Elective – 2	3	0	0	3
18CSP104L	Massive Open Online Course - II	0	0	2	1
18CSP105L	Industrial Training-II				
18CSP106L	Seminar - II				
18PDH201T	Employability Skills and Practices	0	0	2	1
18LEM110L	Indian Art Form	0	0	2	0
Total Learning Credits					25

Semester - VII					
Code	Course Title	Hours/ Week			C
		L	T	P	
	Professional Elective – 5	3	0	0	3
	Professional Elective – 6	3	0	0	3
	Open Elective – 3	3	0	0	3
18CSP107L	Minor Project	0	0	6	3
18CSP108L	Internship (4-6 weeks)				
Total Learning Credits					12

Semester - VIII					
Code	Course Title	Hours/ Week			C
		L	T	P	
18CSP109L	Project	0	0	20	10
18CSP110L	Semester Internship				
Total Learning Credits					10

Course Code	18CSS101J	Course Name	PROGRAMMING FOR PROBLEM SOLVING	Course Category	S	Engineering Sciences			
						L	T	P	C
						3	0	4	5

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering			Data Book / Codes/Standards	Nil

Course Learning Rationale (CLR):	The purpose of learning this course is to:	Learning	Program Outcomes (PO)
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CLR-1 :	Think and evolve logically to construct an algorithm into a flowchart and a pseudocode that can be programmed	Level of Thinking	1	2	3	Engineering Knowledge	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	Utilize the operators and looping constructs to solve problems in engineering and real-time		Expected Proficiency	Expected Attainment	Problem Analysis		Design & Development	Analysis, Design, Modern Tool Usage	Society & Culture	Environment & Ethics	Individual & Team	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3				
CLR-3 :	Store and retrieve data in a single and multidimensional array																				
CLR-4 :	Utilize custom designed functions that can be used to perform tasks and can be repeatedly used in any application																				
CLR-5 :	Create storage constructs using structure and unions. Create and Utilize the dynamic memory allocation																				
CLR-6 :	Create a logical mindset to solve various engineering applications using programming constructs in C																				
Course Outcomes (CO):		At the end of this course, learners will be able to:																			
CO-1 :	Design solutions for solving problems using tools like flowchart, algorithms and pseudo code	5	6 0 0	7 0 0	2	3	-	-	-	-	-	-	-	-	-	-	-	-	-	-	3
CO-2 :	Demonstrate ability to use appropriate C language constructs for solving a problem.	5	6 0 0	7 0 0	3	3	2	-	-	-	-	-	-	-	-	-	-	-	-	-	3
CO-3 :	Solve problems using number and character arrays with multiple dimensions.	5	6 0 0	7 0 0	3	3	3	-	-	-	-	-	-	-	-	-	-	-	-	-	3
CO-4 :	Create solution using modular mechanism utilizing pointer concepts	5	6 0 0	7 0 0	3	2	3	3	-	-	-	-	-	-	-	-	-	-	-	-	3
CO-5 :	Demonstrate ability to solve problem with effective utilizations of computer memory	6	6 0 0	7 0 0	3	3	3	-	-	-	-	-	-	-	-	-	-	2	-	-	3
CO-6 :	Apply file programming concepts to solve problems.	6	6 0 0	7 0 0	2	2	-	-	-	-	-	-	-	-	-	-	-	2	-	-	3

Duration (hour)	21	21	21	21	21
S-1	SLO-1 Evolution of Programming & Languages	Relational and logical Operators	Initializing and Accessing 2D Array	Passing Array Element to Function	Initializing Structure, Declaring structure variable
	SLO-2 Problem solving through programming	Condition Operators, Operator Precedence	Initializing Multidimensional Array	Formal and Actual Parameters	Structure using typedef, Accessing members
S-2	SLO-1 Creating algorithms	Expressions with pre / post increment operator	Array Programs – 2D	Advantages of using Functions	Nested structure Accessing elements in a structure array
	SLO-2 Drawing flowcharts	Expression with conditional and assignment operators	Array Contiguous Memory	Processor Directives and #define Directives	Array of structure Accessing elements in a structure array
S-3	SLO-1 Writing pseudocode	If statement in expression	Array Advantages and Limitations	Nested Preprocessor Macro	Passing Array of structure to function
	SLO-2 Evolution of C language, its usage history	L value and R value in expression	Array construction for real-time application Common Programming errors	Advantages of using Functions	Array of pointers to structures
S 4-7	SLO-1 Lab 1: Algorithm, Flow Chart, Pseudocode	Lab 4: Operators and Expressions	Lab 7: Arrays - Multidimensional	Lab 10: Functions	Lab 13: Structures & Unions
S-8	SLO-1 Input and output functions: Printf and scanf	Control Statements – if and else	String Basics	Pointers and address operator	Bit Manipulation to structure and Pointer to structure
	SLO-2 Variables and identifiers	else if and nested if, switch case	String Declaration and Initialization	Size of Pointer Variable and Pointer Operator	Union Basic and declaration

S-9	SLO-1	Expressions	Iterations, Conditional and Unconditional branching	String Functions: gets(), puts(), getchar(), putchar(), printf()	Pointer Declaration and dereferencing pointers	Accessing Union Members Pointers to Union
	SLO-2	Single line and multiline comments	For loop	String Functions: atoi, strlen, strcat, strcmp	Void Pointers and size of Void Pointers	Dynamic memory allocation, malloc, realloc, free
S-10	SLO-1	Constants, Keywords	While loop	String Functions: sprintf, sscanf, strrev, strcpy, strstr, strtok	Arithmetic Operations	Allocating Dynamic Array
	SLO-2	Values, Names, Scope, Binding, Storage Classes	do while, goto, break, continue	Arithmetic Characters on Strings	Incrementing Pointers	Multidimensional array using dynamic memory allocation.
S 11-14	SLO-1	Lab 2: Input and Output Statements	Lab 5: Control Statements	Lab 8: Strings	Lab 11: Pointers	Lab 14: Structures & Unions
	SLO-2					
S-15	SLO-1	Numeric Data types: integer	Array Basic and Types	Functions declaration and definition	Constant Pointers	file: opening, defining, closing, File Modes, File Types
	SLO-2	Numeric Data types: floating point	Array Initialization and Declaration	Types: Call by Value, Call by Reference	Pointers to array elements and strings	Writing contents into a file
S-16	SLO-1	Non-Numeric Data types: char and string	Initialization: one Dimensional Array	Function with and without Arguments and no Return Values	Function Pointers	Reading file contents
	SLO-2	Increment and decrement operator	Accessing, Indexing one Dimensional Array Operations	Function with and without Arguments and Return Values	Array of Function Pointers	Appending an existing file
S-17	SLO-1	Comma, Arrow and Assignment operator	One Dimensional Array operations	Passing Array to Functions with return type	Accessing Array of Function Pointers	File permissions and rights
	SLO-2	Bitwise and Sizeof operator	Array Programs – 1D	Recursion Functions	Null Pointers	Changing permissions and rights
S 18-21	SLO-1	Lab 3: Data Types	Lab 6: Arrays – One Dimensional	Lab 9: Functions	Lab 12: Pointers	Lab 15: File Handling
	SLO-2					

Learning Resources	1. Zed A Shaw, Learn C the Hard Way: Practical Exercises on the Computational Subjects You Keep Avoiding (Like C), Addison Wesley, 2015	3. Bharat Kinarivala, Tep Dobry, Programming in C, eBook 4. http://www.c4learn.com/learn-c-programming-language/
	2. W. Kernighan, Dennis M. Ritchie, The C Programming Language, 2 nd ed. Prentice Hall, 1996	

Learning Assessment		Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
	Bloom's Level of Thinking	CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#		Theory (25%)	Practice (25%)
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)		
Level 1	Remember	10%		5%	5%	5%	5%			5%	5%
Level 2	Understand	10%		15%	5%	15%	5%	5%		15%	5%
Level 3	Apply	10%	20%	10%	10%	10%	10%	10%	20%	20%	10%
Level 4	Analyze	20%	20%	20%	20%	20%	20%	20%	10%	10%	20%
Level 5	Evaluate		10%		10%		10%				10%
Level 6	Create							15%	20%		
	Total	100 %		100 %		100 %		100%		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Dr. Sainarayanan Gopalakrishnan, HCL Technologies, sai.jgk@gmail.com	1. Prof. Janakiram D, IIT Madras, djam@iitm.ac.in	1. Dr. Christhu Raj M R, SRMIST
2. Dr. Sricharan Srinivasan, Wipro Technologies, sricharanms@gmail.com	2. Dr. Rajeev Sukumaran, IIT Madras, rajeev@wmail.iitm.ac.in	2. Dr. B. Amutha, SRMIST

Course Code	18CSC201J	Course Name	DATA STRUCTURES AND ALGORITHMS	Course Category	C	Professional Core	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering	Data Book / Codes/Standards	Nil		

Course Objective:		The purpose of learning this course is to:	Learning			Program Outcomes (PO)												PSO	
1	Searching and sorting techniques used to handle a set of data along with time and space complexity		1-6			1	2	3	4	5	6	7	8	9	10	11	12		
2	List structure and its categories		Level of Thinking	Expected Proficiency	Expected Attainment	Engineering	Problem Analysis	Design & Development	Analysis, Design, Modern Tool Usage	Society & Culture	Environment & Ethics	Individual & Team	Communication	Project Mgt. & Finance	Life Long Learning		PSO - 2	PSO - 3	
3	Linear structures Stack and Queue																		
4	Tree structure and its applications																		
5	Structures Graphs and hashing and also implement them																		
6	Different types of data structures and use them for problem solving																		
Course Outcomes (CO):		At the end of this course, learners will be able to:	5	6	7	3	3	3	-	-	-	-	-	-	3	-	-	3	
CO-1 :	Devise algorithms to arrange the data in required order and retrieve a specific datum in efficient manner		5	6	7	3	3	3	-	-	-	-	-	-	3	-	-	3	
CO-2 :	Determine the type of list structure that could be used for solving a problem and implement it using C programming language		5	6	7	3	2	2	-	-	-	-	-	-	3	-	-	3	
CO-3 :	Devise solutions using linear structures Stack and Queue		5	6	7	3	2	2	-	-	-	-	-	-	3	-	-	3	
CO-4 :	Express proficiency in usage of tree for solving problems		5	6	7	3	2	2	-	-	-	-	-	-	3	-	-	3	
CO-5 :	Implement Hash tables for storing data and algorithms to find shortest path between nodes in a graph		5	6	7	3	2	2	-	-	-	-	-	-	3	-	-	3	
CO-6 :	Device programs using appropriate data structure for solving problems		5	6	7	3	3	3	-	-	-	-	-	-	3	-	-	3	

Duration (hour)	15	15	15	15	15
S-1	SLO-1 Introduction-Basic Terminology	Array	Stack ADT	General Trees	Graph Terminology
	SLO-2 Data Structures	Operations on Arrays – Insertion and Deletion	Stack Array Implementation	Tree Terminologies	Graph Traversal
S-2	SLO-1 Data Structure Operations	Applications on Arrays	Stack Linked List Implementation	Tree Representation	Topological sorting
	SLO-2 ADT	Multidimensional Arrays- Sparse Matrix	Applications of Stack- Infix to Postfix Conversion	Tree Traversal	Minimum spanning tree – Prims Algorithm
S-3	SLO-1 Algorithms – Searching techniques	Linked List Implementation - Insertion	Applications of Stack- Postfix Evaluation	Binary Tree Representation	Minimum Spanning Tree - Kruskal's Algorithm
	SLO-2 Complexity – Time , Space Trade off	Linked List- Deletion and Search	Applications of Stack- Balancing symbols	Expression Trees	Network flow problem
S-4.5	SLO-1 Lab 1: Implementation of Searching - Linear and Binary Search Techniques	Lab 4 :Implementation of Array – Insertion, Deletion.	Lab 7 :Implementation of stack using array and Linked List	Lab 10: Implementation of Tree using array	Lab 13: Implementation of Graph using Array
	SLO-2				
S-6	SLO-1 Algorithms - Sorting	Applications of Linked List	Applications of Stack- Nested Function Calls	Binary Tree Traversal	Shortest Path Algorithm- Introduction
	SLO-2 Complexity – Time , Space Trade off	Polynomial Arithmetic	Recursion concept using stack	Threaded Binary Tree	Shortest Path Algorithm: Dijkstra's Algorithm

S-7	SLO-1	Mathematical notations	Cursor Based Implementation – Methodology	Applications of Recursion: Tower of Hanoi	Binary Search Tree : Construction, Searching	Hashing: Hash functions - Introduction
	SLO-2	Asymptotic notations- Big O, Omega	Cursor Based Implementation	Queue ADT	Binary Search Tree : Insertion and Deletion	Hashing: Hash functions
S-8	SLO-1	Asymptotic notations - Theta	Circular Linked List	Queue Implementation using array	AVL Trees: Rotations	Hashing : Collision avoidance
	SLO-2	Mathematical functions	Circular Linked List - Implementation	Queue Implementation using Linked List	AVL Tree: Insertions	Hashing : Separate chaining
S-9-10	SLO-1	Lab 2: Implementation of sorting Techniques – Insertion sort and Bubble Sort Techniques	Lab 5: Implementation of Linked List - Cursor Based Implementation	Lab 8: Implementation of Queue using Array and linked list	Lab 11: Implementation of BST using linked list	Lab 14: Implementation of Shortest path Algorithm
	SLO-2					
S-11	SLO-1	Data Structures and its Types	Applications of Circular List - Joseph Problem	Circular Queue	B-Trees Constructions	Open Addressing
	SLO-2	Linear and Non-Linear Data Structures	Doubly Linked List	Implementation of Circular Queue	B-Trees Search	Linear Probing
S-12	SLO-1	1D, 2D Array Initialization using Pointers	Doubly Linked List Insertion	Applications of Queue	B-Trees Deletions	Quadratic probing
	SLO-2	1D, 2D Array Accessing using Pointers	Doubly Linked List Insertion variations	Double ended queue	Splay Trees	Double Hashing
S-13	SLO-1	Declaring Structure and accessing	Doubly Linked List Deletion	Priority Queue	Red Black Trees	Rehashing
	SLO-2	Declaring Arrays of Structures and accessing	Doubly Linked List Search	Priority Queue - Applications	Red Black Trees Insertion	Extensible Hashing
S-14-15	SLO-1	Lab 3: Implement Structures using Pointers	Lab 6: Implementation of Doubly linked List	Lab 9: Applications of Stack, Queue	Lab 12: Implementation of B-Trees	Lab 15: Implementation of Minimal Spanning Tree
	SLO-2					

Learning Resources	1. Seymour Lipschutz, Data Structures with C, McGraw Hill, 2014 2. R.F. Gilbert, B.A. Forouzan, Data Structures, 2 nd ed., Thomson India, 2005 3. A.V. Aho, J.E. Hopcroft, J.D. Ullman, Data structures and Algorithms, Pearson Education, 2003 4. Mark Allen Weiss, Data Structures and Algorithm Analysis in C, 2 nd ed., Pearson Education, 2015	5. Reema Thareja, Data Structures Using C, 1 st ed., Oxford Higher Education, 2011 6. Thomas H Cormen, Charles E Leiserson, Ronald L. Rivest, Clifford Stein, Introduction to Algorithms 3 rd ed., The MIT Press Cambridge, 2014

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)		Theory (25%)	Practice (25%)
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)		
Level 1	Remember	20%		15%		15%				15%	
Level 2	Understand	20%		25%		25%		20%		20%	
Level 3	Apply	45%	30%	40%	35%	40%	40%	25%	20%	45%	30%
Level 4	Analyze	15%	40%	20%	35%	20%	30%	20%	50%	20%	35%
Level 5	Evaluate		30%		30%		30%	25%	30%		35%
Level 6	Create										
	Total	100 %	100 %	100 %	100 %	100 %	100 %	100 %	100 %	100 %	100 %

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry		Experts from Higher Technical Institutions
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2. Dr. Sricharan Srinivasan, Wipro Technologies, sricharanms@gmail.com		2. Dr. Ramesh Babu, N, nrbabu@iitm.ac.in
		3. Dr. Noor Mohammad, IIITDM, Kancheepuram, noor@iiitdm.ac.in
		Internal Experts
		1. Mr. K. Venkatesh, SRMIST
		2. Dr. Subalitha C.N, SRMIST
		3. Ms. Femi Ukrit, SRMIST

Course Code	18CSC202J	Course Name	OBJECT ORIENTED DESIGN AND PROGRAMMING	Course Category	C	Professional Core	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering	Data Book / Codes/Standards	Nil		

Course Objective		The purpose of learning this course is to:			Learning			Program Learning Outcomes (PO)														
1	Class and domain model for real-time programs				1-6			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
2	Method overloading and operator overloading for real-time application development programs				Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
3	Inline, friend and virtual functions and create application development programs																					
4	Exceptional handling and collections for real-time object-oriented programming applications																					
5	UML component diagram and deployment diagram for design of applications																					
6	Programs using object-oriented approach and design methodologies for real-time application development																					
Course Outcome:		At the end of this course, learners will be able to:			4	60	70	3	3	2	-	-	-	-	-	2	2	-	-	3	2	2
CO1	Identify the class and build domain model				4	60	70	3	2	2	2	2	-	-	-	2	1	-	-	2	3	1
CO2	Construct programs using method overloading and operator overloading				4	60	70	3	2	2	2	2	-	-	-	-	1	-	-	2	3	1
CO3	Create programs using inline, friend and virtual functions, construct programs using standard templates				4	60	70	3	2	2	-	-	-	-	-	1	-	-	2	3	1	
CO4	Construct programs using exceptional handling and collections				4	60	70	2	2	2	2	2	-	-	-	1	2	-	-	2	2	2
CO5	Create UML Use case, Static and Dynamic Diagrams				4	60	70	1	2	2	-	-	-	-	-	2	2	-	-	3	2	2
CO6	Create programs using object-oriented approach and design methodologies				4	60	70															

Duration (hour)	15	15	15	15	15
S-1	SLO-1	Comparison of Procedural and Object-Oriented Programming	Types of constructor (Default, Parameter)	Feature Inheritance: Single and Multiple	Generic - Templates: Introduction
	SLO-2	OOPS and its features	Static constructor and copy constructor	Inheritance: Multilevel	Function templates
S-2	SLO-1	I/O Operations, Data Types, Variables, static	Feature Polymorphism: Constructor overloading	Inheritance: Hierarchical	Example programs Function templates
	SLO-2	Constants, Pointers, Type Conversions	Method Overloading	Inheritance: Hybrid	Class Templates
S-3	SLO-1	Features: Class and Objects	Example for method overloading	Inheritance: Example Programs	Class Templates
	SLO-2	UML Diagrams Introduction	Method Overloading: Different parameter with different return values		Example programs for Class and Function templates
S	SLO-1	Lab 1: I/O operations	Lab 4: Constructor and Method overloading	Lab 7: Inheritance and its types	Lab 10: Templates
					Lab 13: STL Containers

4-5	SLO-2					
S-6	SLO-1	Feature: Class and Objects	Operator Overloading and types	Advanced Functions: Inline, Friend	Exceptional Handling: try and catch	Associative Containers: Map, Multimap
	SLO-2	Examples of Class and Objects	Overloading Assignment Operator	Advanced Functions: Virtual, Overriding	Exceptional Handling: Multilevel exceptional	
S-7	SLO-1	UML Class Diagram and its components	Overloading Unary Operators	Advanced Function: Pure Virtual function	Exceptional Handling: throw and throws	Iterator and Specialized iterator
	SLO-2	Class Diagram relations and Multiplicity	Example for Unary Operator overloading	Example for Virtual and pure virtual function	Exceptional Handling: finally	Functions of iterator
S-8	SLO-1	Feature Abstraction and Encapsulation	Overloading Binary Operators	Abstract class and Interface	Exceptional Handling: User defined exceptional	Algorithms: find(), count(), sort()
	SLO-2	Application of Abstraction and Encapsulation	Example for Binary Operator overloading	Example Program	Example Programs using C++	Algorithms: search(), merge()
S-9-10	SLO-1	Lab 2: Classes and Objects, Class Diagram	Lab 5: Polymorphism: Operators Overloading	Lab 8: Virtual Function and Abstract class	Lab 11: Exceptional Handling	Lab 15: STL Associative containers and algorithms
	SLO-2					
S-11	SLO-1	Access specifiers – public, private	UML Interaction Diagrams	UML State Chart Diagram	Dynamic Modeling: Package Diagram	Function Object: for_each(), transform()
	SLO-2	Access specifiers - protected, friend, inline	Sequence Diagram	UML State Chart Diagram	UML Component Diagram	Example for Algorithms
S-12	SLO-1	UML use case Diagram, use case, Scenario	Collaboration Diagram	Example State Chart Diagram	UML Component Diagram	Streams and Files: Introduction
	SLO-2	Use case Diagram objects and relations	Example Diagram	UML Activity Diagram	UML Deployment Diagram	Classes and Errors
S-13	SLO-1	Method, Constructor and Destructor	Feature: Inheritance	UML Activity Diagram	UML Deployment Diagram	Disk File Handling Reading Data and Writing Data
	SLO-2	Example program for constructor	Inheritance and its types	Example Activity Diagram	Example Package, Deployment, Package	
S-14-15	SLO-1	Lab 3: Methods and Constructor, Usecase	Lab 6: UML Interaction Diagram	Lab 9: State Chart and Activity Diagram	Lab12 : UML Component, Deployment, Package diagram	Lab15: Streams and File Handling
	SLO-2					

Learning Resources	1. Grady Booch, Robert A. Maksimchuk, Michael W. Engle, Object-Oriented Analysis and Design with Applications, 3 rd ed., Addison-Wesley, May 2007	4. Robert Lafore, Object-Oriented Programming in C++, 4 th ed., SAMS Publishing, 2008 5. Ali Bahrami, Object Oriented Systems Development", McGraw Hill, 2004 6. Craig Lamen, Applying UML and Patterns, 3 rd ed., Prentice Hall, 2004
	2. Reema Thareja, Object Oriented Programming with C++, 1 st ed., Oxford University Press, 2015 3. Sourav Sahay, Object Oriented Programming with C++, 2 nd ed., Oxford University Press, 2017	

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)		Theory	Practice
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice		
Level 1	Remember	20 %	10%	20 %	10%	20 %	10%			20 %	10%
Level 2	Understand	20 %	10%	20 %	10%	20 %	10%			20 %	10%
Level 3	Apply	60 %	40%	60 %	40%	40 %	40%	40 %	40%	40 %	40%

Level 4	Analyze		40%		40%	20 %	40%	60%	60%	20 %	40%
Level 5	Evaluate										
Level 6	Create										
	Total	100 %	100 %	100 %	100 %	100 %	100 %	100 %	100 %	100 %	100 %

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc

For the laboratory component the students are advised to take an application and apply the concepts

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr. Girish Raghavan, Senior DMTS Member, Wipro Ltd.	1. Dr. Srinivasa Rao Bakshi, IITM Chennai, sbakshi@iitm.ac.in	1. Ms. C. G. Anupama, SRMIST
Ms. Thamichelvi, Solutions Architect, Wipro Ltd	2. Dr. Ramesh Babu, N, IITM Chennai, nrbabu@iitm.ac.in	2. Mr. C. Arun, SRMIST
		3. Mr. Geogen George, SRMIST
		4. Mr. Muthukumar, SRMIST

Course Code	18CSC203J	Course Name	COMPUTER ORGANIZATION AND ARCHITECTURE	Course Category	C	Professional Core			
						L	T	P	C
						3	0	2	4

Pre-requisite Courses	NIL	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering		Data Book / Codes/Standards	Nil	

Course Objective:		The purpose of learning this course is to:		Learning			Program Learning Outcomes (PLO)												PSO		
1	Functional units of a computer, 8086 instructions to write ALP.			1-6			1	2	3	4	5	6	7	8	9	10	11	12			
2	Analyze the functions of arithmetic Units like adders, subtractors and multipliers etc.			Level of Thinking	Expected Proficiency	Expected Attainment	Engineering	Problem Analysis	Design & Development	Analysis, Design, Modern Tool Usage	Society & Culture	Environment & Ethics	Individual & Team	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3		
3	Basic processing units and Concepts of Pipelining																				
4	Study about parallel processing and performance considerations.																				
5	Detailed study on Input-Output organization and Memory Systems.																				
Course Outcomes (CO):		At the end of this course, learners will be able to:		4	60	70	3	3	-	-	-	-	-	-	-	-	-	2	-	-	-
CO-1	Identify the different components of computer hardware and how software interacts with the hardware and write ALP using 8086 instructions.			4	60	70	3	3	3	-	-	-	-	-				2	-	-	3
CO-2	Apply Boolean algebra as related to designing computer logic, through simple combinational and sequential logic circuits.			4	60	70	3	2	-	-	-	-	-					2	-	-	-
CO-3	Analyze the detailed operation of Basic Processing units and the performance of Pipelining.			4	60	70	3	-	-	-	-	-	-					2	-	-	-
CO-4	Express the concepts of parallelism and components in multi-core processors.			4	60	70	3	-	-	-	-	-	-					2	-	-	-
CO-5	Exhibit knowledge on memory technologies, input-output systems and evaluate the performance of memory system			4	60	70	3	-	3	-	-	-	-					2	-	-	-
																		-	-		

Durati on (hour)	15	15	15	15	15
S-1	SLO-1 Functional Units of a computer	Addition and subtraction of Signed numbers	Fundamental concepts of basic processing unit	Parallelism	Memory systems -Basic Concepts
	SLO-2 Operational concepts	Problem solving	Performing ALU operation	Need, types of Parallelism	Memory hierarchy
S-2	SLO-1 Bus structures	Design of fast adders	Execution of complete instruction, Branch instruction	applications of Parallelism	Memory technologies
	SLO-2 Memory locations and addresses	Ripple carry adder and Carry look ahead adder	Multiple bus organization	Parallelism in Software	RAM, Semiconductor RAM
S-3	SLO-1 Memory operations	Multiplication of positive numbers	Hardwired control	Instruction level parallelism	ROM,Types
	SLO-2 Memory operations	Problem Solving	Generation of control signals	Data level parallelism	Speed,size cost
S-4	SLO-1 Lab 1: To recognize various components of PC-Input Output systems	Lab4:Study of TASM Addition and Subtraction of 8-bit number	Lab-7: Design of Half Adder Design of Full Adder	Lab-10: Study of Array Multiplier Design of Array Multiplier	Lab-13: Study of Carry Save Multiplication Program to carry out Carry Save Multiplication
	SLO-2 Processing and Memory units				
S-6	SLO-1 Instructions, Instruction sequencing	Signed operand multiplication	Micro-programmed control-	Challenges in parallel processing	Cache memory
	SLO-2 Addressing modes	Problem solving	Microinstruction	Architectures of Parallel Systems - Flynn's classification	Mapping Functions

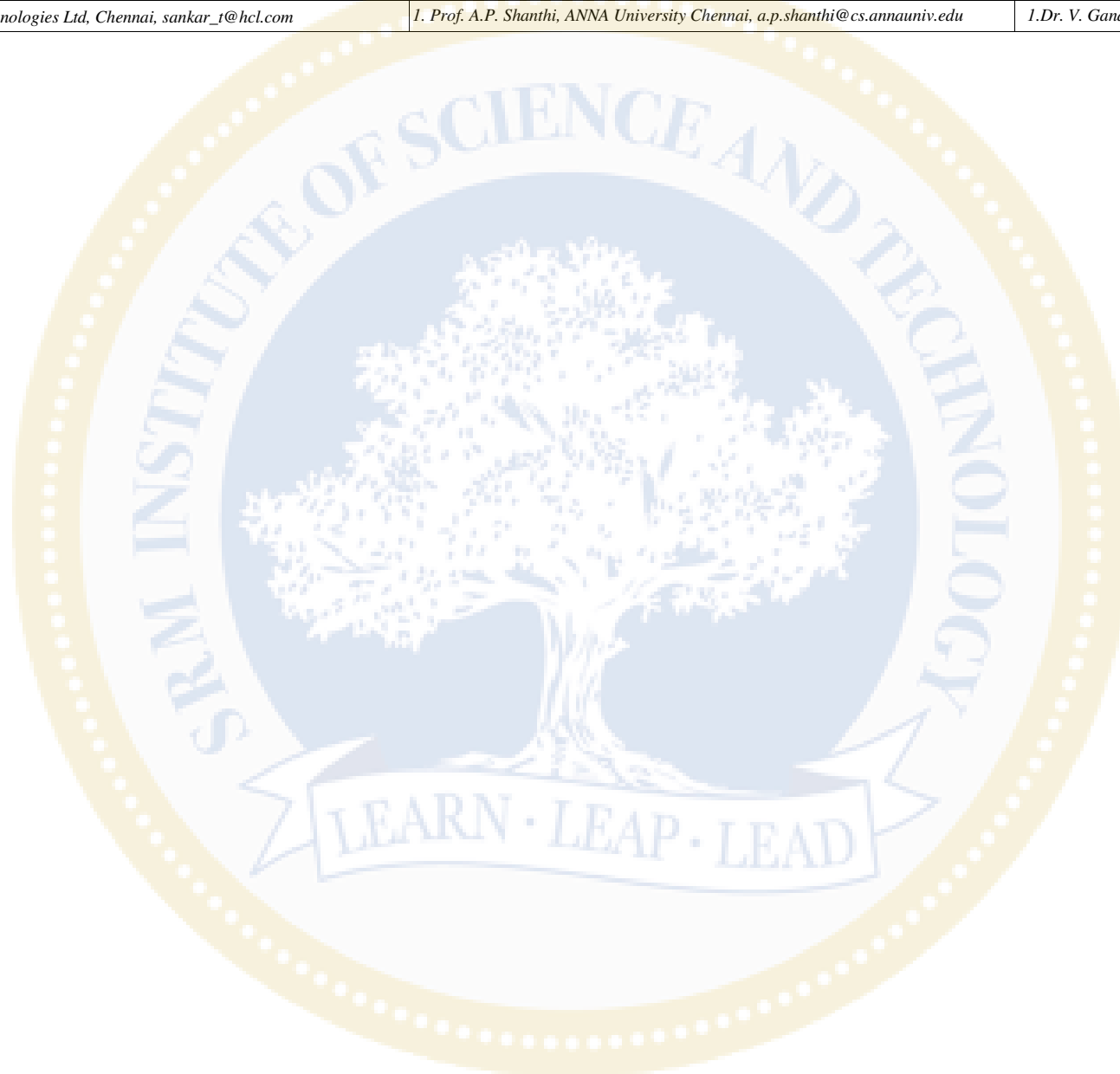
S-7	SLO-1	Problem solving	Fast multiplication- Bit pair recoding of Multipliers	Micro-program Sequencing	SISD, SIMD	Replacement Algorithms
	SLO-2	Introduction to Microprocessor	Problem Solving	Micro instruction with Next address field	MIMD, MISD	Problem Solving
S-8	SLO-1	Introduction to Assembly language	Carry Save Addition of summands	Basic concepts of pipelining	Hardware multithreading	Virtual Memory
	SLO-2	Writing of assembly language programming	Problem Solving	Pipeline Performance	Coarse Grain parallelism, Fine Grain parallelism	Performance considerations of various memories
S-9-10	SLO-1	Lab-2: To understand how different components of PC are connected to work properly Assembling of System Components	Lab 5: Addition of 16-bit number Subtraction of 16-bit number	Lab-8: Study of Ripple Carry Adder Design of Ripple Carry Adder	Lab-11: Study of Booth Algorithm	Lab-14: Understanding Processing unit Design of primitive processing unit
	SLO-2	ARM Processor: The thumb instruction set	Integer division – Restoring Division	Pipeline Hazards-Data hazards	Uni-processor and Multiprocessors	Input Output Organization
S-11	SLO-1	Processor and CPU cores	Solving Problems	Methods to overcome Data hazards	Multi-core processors	Need for Input output devices
	SLO-2	Instruction Encoding format	Non Restoring Division	Instruction Hazards	Multi-core processors	Memory mapped IO
S-12	SLO-1	Memory load and Store instruction in ARM	Solving Problems	Hazards on conditional and Unconditional Branching	Memory in Multiprocessor Systems	Program controlled IO
	SLO-2	Basics of IO operations.	Floating point numbers and operations	Control hazards	Cache Coherency in Multiprocessor Systems	Interrupts-Hardware, Enabling and Disabling Interrupts
S-13	SLO-1	Basics of IO operations.	Solving Problems	Influence of hazards on instruction sets	MESI protocol for Multiprocessor Systems	Handling multiple Devices
	SLO-2	Lab -3 To understand how different components of PC are connected to work properly Disassembling of System Components	Lab-6: Multiplication of 8-bit number Factorial of a given number	Lab-9: Study of Carry Look-ahead Adder Design of Carry Look-ahead Adder	Lab-12: Program to carry out Booth Algorithm	Lab-15: Understanding Pipeline concepts Design of basic pipeline.

Learning Resources	1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Computer Organization, 5 th ed., McGraw-Hill, 2015	5. William Stallings, Computer Organization and Architecture – Designing for Performance, 10 th ed., Pearson Education, 2015
	2. Kai Hwang, Faye A. Briggs, Computer Architecture and Parallel Processing”, 3 rd ed., McGraw Hill, 2016	6. David A. Patterson and John L. Hennessy Computer Organization and Design - A Hardware software interface, 5 th ed., Morgan Kaufmann, 2014
	3. Ghosh T. K., Computer Organization and Architecture, 3 rd ed., Tata McGraw-Hill, 2011	
	4. P. Hayes, Computer Architecture and Organization, 3 rd ed., McGraw Hill, 2015.	

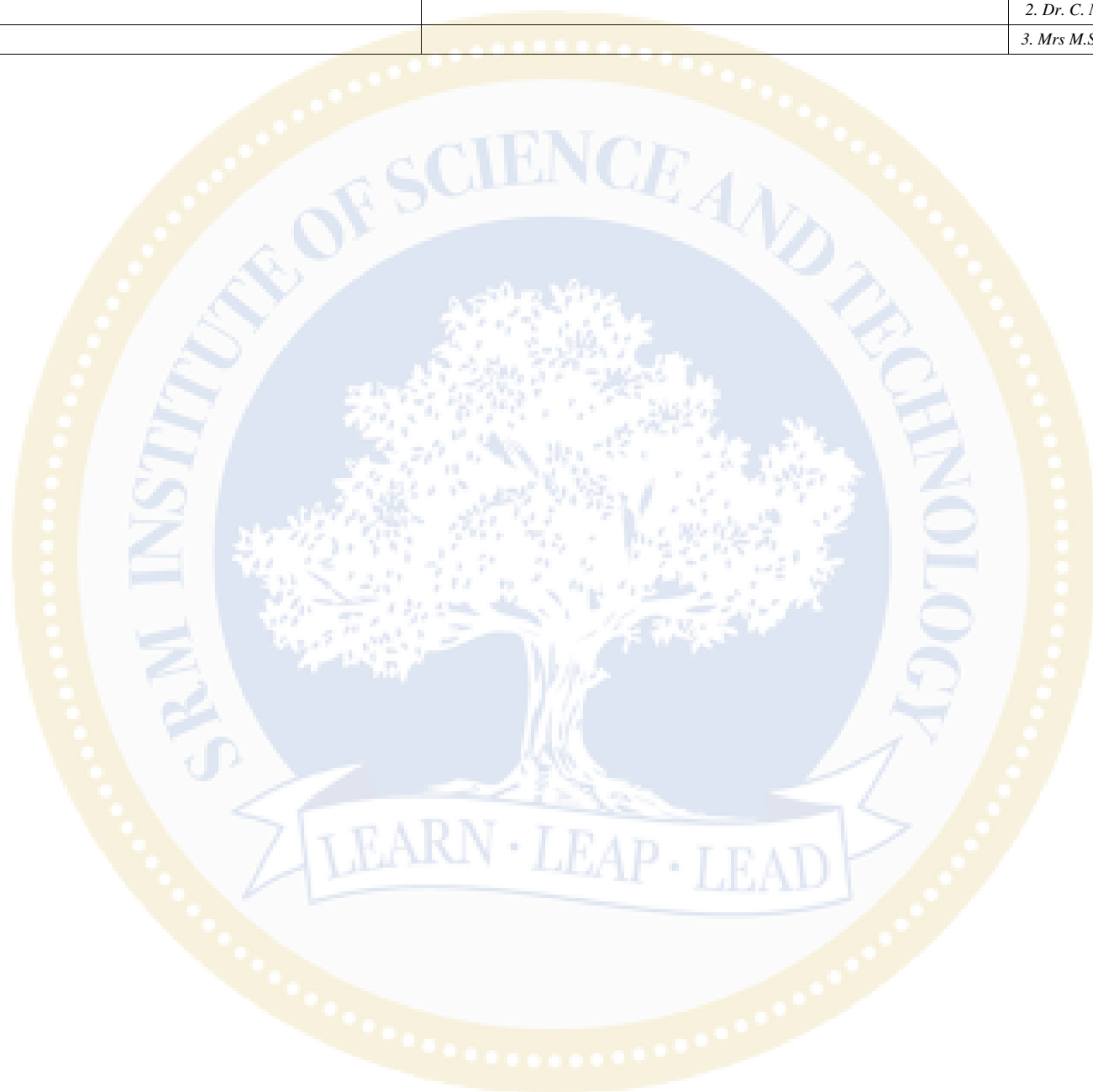
Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)		Theory (25%)	Practice (25%)
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)		
Level 1	Remember	15%		10%		10%	10%			15%	
Level 2	Understand	15%	10%	10%	10%	10%	10%	15%	10%	20%	10%
Level 3	Apply	20%	20%	20%	20%	15%	15%	15%	20%	15%	20%
Level 4	Analyze		20%	10%	20%	15%		20%	10%		20%
Level 5	Evaluate										
Level 6	Create										
	Total	100 %		100 %		100 %		100%		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. T. V. Sankar, HCL Technologies Ltd, Chennai, sankar_t@hcl.com	1. Prof. A.P. Shanthi, ANNA University Chennai, a.p.shanthi@cs.annauniv.edu	1.Dr. V. Ganapathy, SRMIST



		2. Dr. C. Malathy, SRMIST
		3. Mrs M.S.Abirami, SRMIST



Course Code	18CSC204J	Course Name	DESIGN AND ANALYSIS OF ALGORITHMS	Course Category	C	Professional Core			
						L	T	P	C
						3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering			Data Book / Codes/Standards	Nil

Course Objective:		The purpose of learning this course is to:			Learning			Program Outcomes (PO)												Program Specific Outcomes (PSO)		
1	Learn efficient algorithms in solving complex real time problems				1- 6			1	2	3	4	5	6	7	8	9	10	11	12			
2	Identify various algorithm design techniques to solve real time problems in polynomial time				Level of Thinking	Expected	Expected	Engineering	Problem Analysis	Design & Analysis, Design, Modern Tool Usage	Society & Culture	Environment & Ethics	Individual & Team	Communication	Project Mgt. & Life Long Learning	PSO - 1	PSO - 2	PSO - 3				
3	Understand various approaches to solve greedy and dynamic algorithms																					
4	Utilize backtracking and branch bound paradigms to solve exponential time problems																					
5	Learn the need of approximation and randomization algorithms, utilize the importance Non polynomial algorithms																					
6	Learn algorithms that are efficient in space and time complexities																					
Course Outcomes (CO):		At the end of this course, learners will be able to:																				
CO-1 :	Apply efficient algorithms to reduce space and time complexity of both recurrent and non-recurrent relations				4	60	70	2	3	-	-	-	-	-	-	-	-	-	-	-	-	3
CO-2 :	Solve problems using divide and conquer approaches				4	60	70	-	3	2	-	-	-	-	-	-	-	-	-	-	-	3
CO-3 :	Apply greedy and dynamic programming techniques to solve polynomial time problems.				4	60	70	-	3	3	-	-	-	-	-	-	-	-	-	-	-	3
CO-4 :	Construct exponential problems using backtracking and branch and bound approaches.				4	60	70	3	2	3	-	-	-	-	-	-	-	-	-	-	-	3
CO-5 :	Interpret various approximation algorithms and interpret solutions to evaluate P type, NP Type, NPC, NP Hard problems				4	60	70	2	3	-	-	-	-	-	-	-	-	-	-	-	-	3
CO-6 :	Create algorithms that are efficient in time complexities by using divide conquer, greedy, backtracking ,branch and bound and randomization approaches				4	60	70	-	2	3	-	-	-	-	-	-	-	-	-	-	-	3

Duration (hour)		15	15	15	15	15
S-1	SLO-1	Introduction-Algorithm Design	Introduction-Divide and Conquer	Introduction-Greedy and Dynamic Programming	Introduction to backtracking - branch and bound	Introduction to randomization and approximation algorithm
	SLO-2	Fundamentals of Algorithms	Maximum Subarray Problem	Examples of problems that can be solved by using greedy and dynamic approach	N queen's problem - backtracking	Randomized hiring problem
S-2	SLO-1	Correctness of algorithm	Binary Search	Huffman coding using greedy approach	Sum of subsets using backtracking	Randomized quick sort
	SLO-2	Time complexity analysis	Complexity of binary search	Comparison of brute force and Huffman method of encoding	Complexity calculation of sum of subsets	Complexity analysis
S-3	SLO-1	Insertion sort-Line count, Operation count	Merge sort	Knapsack problem using greedy approach	Graph introduction	String matching algorithm
	SLO-2	Algorithm Design paradigms	Time complexity analysis	Complexity derivation of knapsack using greedy	Hamiltonian circuit - backtracking	Examples
S-4-5	SLO-1	Lab 1: Simple Algorithm-Insertion sort	Lab 4: Quicksort, Binary search	Lab 7: Huffman coding, knapsack and using greedy	Lab 10: N queen's problem	Lab 13: Randomized quick sort
	SLO-2					
S-6	SLO-1	Designing an algorithm	Quick sort and its Time complexity analysis	Tree traversals	Branch and bound - Knapsack problem	Rabin Karp algorithm for string matching
	SLO-2	And its analysis-Best, Worst and Average case	Best case, Worst case, Average case analysis	Minimum spanning tree - greedy Kruskal's algorithm - greedy	Example and complexity calculation. Differentiate with dynamic and greedy	Example discussion

S-7	SLO-1	Asymptotic notations Based on growth functions.	Strassen's Matrix multiplication and its recurrence relation	Minimum spanning tree - Prims algorithm	Travelling salesman problem using branch and bound	Approximation algorithm
	SLO-2	$O, \Theta, \omega, \Omega$	Time complexity analysis of Merge sort	Introduction to dynamic programming	Travelling salesman problem using branch and bound example	Vertex covering
S-8	SLO-1	Mathematical analysis	Largest sub-array sum	0/1 knapsack problem	Travelling salesman problem using branch and bound example	Introduction Complexity classes
	SLO-2	Induction, Recurrence relations	Time complexity analysis of Largest sub-array sum	Complexity calculation of knapsack problem	Time complexity calculation with an example	P type problems
S 9-10	SLO-1	Lab 2: Bubble Sort	Lab 5: Strassen Matrix multiplication	Lab 8: Various tree traversals, Kruskal's MST	Lab 11: Travelling salesman problem	Lab 14: String matching algorithms
	SLO-2					
S-11	SLO-1	Solution of recurrence relations	Master Theorem Proof	Matrix chain multiplication using dynamic programming	Graph algorithms	Introduction to NP type problems
	SLO-2	Substitution method	Master theorem examples	Complexity of matrix chain multiplication	Depth first search and Breadth first search	Hamiltonian cycle problem
S-12	SLO-1	Solution of recurrence relations	Finding Maximum and Minimum in an array	Longest common subsequence using dynamic programming	Shortest path introduction	NP complete problem introduction
	SLO-2	Recursion tree	Time complexity analysis-Examples	Explanation of LCS with an example	Floyd-Warshall Introduction	Satisfiability problem
S-13	SLO-1	Solution of recurrence relations	Algorithm for finding closest pair problem	Optimal binary search tree (OBST) using dynamic programming	Floyd-Warshall with sample graph	NP hard problems
	SLO-2	Examples	Convex Hull problem	Explanation of OBST with an example.	Floyd-Warshall complexity	Examples
S 14-15	SLO-1	Lab 3: Recurrence Type-Merge sort, Linear search	Lab 6: Finding Maximum and Minimum in an array, Convex Hull problem	Lab 9: Longest common subsequence	Lab 12: BFS and DFS implementation with array	Lab 15: Discussion over analyzing a real time problem
	SLO-2					

Learning Resources	1. Thomas H Cormen, Charles E Leiserson, Ronald L. Rivest, Clifford Stein, Introduction to Algorithms, 3 rd ed., The MIT Press Cambridge, 2014	3. Ellis Horowitz, Sartaj Sahni, Sanguthevar Rajasekaran, Fundamentals of Computer Algorithms, Galgotia Publication, 2010
	2. Mark Allen Weiss, Data Structures and Algorithm Analysis in C, 2 nd ed., Pearson Education, 2006	4. S. Sridhar, Design and Analysis of Algorithms, Oxford University Press, 2015

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#		Theory	Practice
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice		
Level 1	Remember	20%		10%		10%		10%		10%	-
Level 2	Understand	20%	30%	25%	30%	25%	30%	25%	30%	25%	30%
Level 3	Apply	35%	30%	45%	30%	45%	30%	45%	30%	45%	30%
Level 4	Analyze	25%	40%	20%	40%	20%	40%	20%	40%	20%	40%
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %	100 %	100 %	100 %	100 %	100 %	100 %	100 %	100 %	100 %

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
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		3. Mr. V. Sivakumar, SRMIST
		4. Ms. R. Vidhya, SRMIST

Course Code	18CSC205J	Course Name	OPERATING SYSTEMS	Course Category	C	Professional Core			
						L	T	P	C
						3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering		Data Book / Codes/Standards	Nil	

Course Objectives:		The purpose of learning this course is to:				Learning		Program Outcomes (PO)												PSO				
1	2	3	4	5	6	Level of Thinking	Expected Proficiency (0/A)	Expected Achievement (0/A)	1	2	3	4	5	6	7	8	9	10	11	12	PSO - 1	PSO - 2	PSO - 3	
1	Introduce the key role of an Operating system	2	Insist the Process Management functions of an Operating system	3	Emphasize the importance of Memory Management concepts of an Operating system	3	5	60	70	Engineering Knowledge	Problem Analysis	Design & Development of Solutions	Analysis, Design, Research, Innovation	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning			
2	Insist the Process Management functions of an Operating system						5	60	70															
3	Emphasize the importance of Memory Management concepts of an Operating system						5	60	70															
4	Realize the significance of Device Management part of an Operating system						5	60	70															
5	Comprehend the need of File Management functions of an Operating system						5	60	70															
6	Explore the services offered by the Operating system practically						5	60	70															
Course Outcomes (CO):		At the end of this course, learners will be able to:																						
CO1:	Express the fundamental concepts in Operating Systems.						5	60	70												2	-	-	
CO2:	Implement synchronization and scheduling in Operating System						5	60	70												-	2	-	
CO3:	Apply fragmentation, paging and segmentation in memory management.						5	60	70												2	-	-	
CO4:	Incorporate page fault handling, demand paging and page buffering techniques in Operating System.						5	60	70												-	2	-	
CO5:	Demonstrate the storage management techniques through various File Management techniques						5	60	70												2	-	-	

Duration (hour)	15	15	15	15	15
S-1	SLO-1	Operating System Objectives and Functions	PROCESS SYNCHRONIZATION : Peterson's solution, Synchronization Hardware	MEMORY MANAGEMENT: Memory Management: Logical Vs Physical address space, Swapping	VIRTUAL MEMORY- Background
	SLO-2	Gaining the role of Operating systems	Understanding the two-process solution and the benefits of the synchronization hardware	Understanding the basics of Memory management	Understanding the need of demand paging
S-2	SLO-1	The evolution of operating system, Major achievements	Process synchronization: Semaphores, usage, implementation	Contiguous Memory allocation – Fixed and Dynamic partition	VIRTUAL MEMORY – Basic concepts – page fault handling
	SLO-2	Understanding the evolution of Operating systems from early batch processing systems to modern complex systems	Gaining the knowledge of the usage of the semaphores for the Mutual exclusion mechanisms	Getting to know about Partition memory management and issues: Internal fragmentation and external fragmentation problems	Understanding , how an OS handles the page faults
S-3	SLO-1	OS Design considerations for Multiprocessor and Multicore	Classical Problems of synchronization – Readers writers problem, Bounded Buffer problem	Strategies for selecting free holes in Dynamic partition	Performance of Demand paging
	SLO-2	Understanding the key design issues of Multiprocessor Operating systems and Multicore Operating systems	Good understanding of synchronization mechanisms	Understanding the allocation strategies with examples	Understanding the relationship of effective access time and the page fault rate
S-4-5	SLO-1	LAB 1 : Understanding the booting process of Linux	LAB4 : System admin commands – Basics	LAB7: Shell Programs – Basic level	LAB10 : Overlay concept
	SLO-2				
S-6	SLO-1	PROCESS CONCEPT– Processes, PCB	Classical Problems of synchronization – Dining Philosophers problem (Monitor)	Paged memory management	Copy-on write
	SLO-2	Understanding the Process concept and Maintenance of PCB by OS	Understanding the synchronization of limited resources among multiple processes	Understanding the Paging technique.PMT hardware mechanism	Understanding the need for Copy-on write
S-7	SLO-1	Threads – Overview and its Benefits	CPU SCHEDULING : FCFS,SJF,Priority	Structure of Page Map Table	Page replacement Mechanisms: FIFO, Optimal, LRU and LRU approximation Techniques
					FILE SYSTEM IMPLEMENTATION : File system structure

	SLO-2	Understanding the importance of threads	Understanding the scheduling techniques	Understanding the components of PMT	Understanding the Pros and cons of the page replacement techniques	To get the basic file system structure
S-8	SLO-1	Process Scheduling : Scheduling Queues, Schedulers, Context switch	CPU Scheduling: Round robin, Multilevel queue Scheduling, Multilevel feedback Scheduling	Example : Intel 32 bit and 64 –bit Architectures	Counting based page replacement and Page Buffering Algorithms	Directory Implementation
	SLO-2	Understanding basics of Process scheduling	Understanding the scheduling techniques	Understanding the Paging in the Intel architectures	To know on additional Techniques available for page replacement strategies	Understanding the various levels of directory structure
S-9-10	SLO-1	L-AB2 : Understanding the Linux file system	L-AB5: System admin commands – Simple task automations	L-AB 8:Process Creation	L-AB11: IPC using Pipes	L-AB14 : Study of OS161
	SLO-2					
S-11	SLO-1	Operations on Process – Process creation, Process termination	Real Time scheduling: Rate Monotonic Scheduling and Deadline Scheduling	Example : ARM Architectures	Allocation of Frames - Global V's Local Allocation	FILE SYSTEM IMPLEMENTATION :Allocation methods
	SLO-2	Understanding the system calls – fork(),wait(),exit()	Understanding the real time scheduling	Understanding the Paging with respect to ARM	Understanding the root cause of the Thrashing	Understanding the pros and Cons of various disk allocation methods
S-12	SLO-1	Inter Process communication : Shared Memory, Message Passing ,Pipe()	DEADLOCKS: Necessary conditions, Resource allocation graph, Deadlock prevention methods	Segmented memory management	Thrashing, Causes of Thrashing	FILE SYSTEM IMPLEMENTATION :Free space Management
	SLO-2	Understanding the need for IPC	Understanding the deadlock scenario	Understanding the users view of memory with respect to the primary memory	Understanding the Thrashing	Understanding the methods available for maintaining the free spaces in the disk
S-13	SLO-1	PROCESS SYNCHRONIZATION: Background, Critical section Problem	Deadlocks :Deadlock Avoidance, Detection and Recovery	Paged segmentation Technique	Working set Model	Swap space Management
	SLO-2	Understanding the race conditions and the need for the Process synchronization	Understanding the deadlock avoidance, detection and recovery mechanisms	Understanding the combined scheme for efficient management	Understanding the working set model for controlling the Working set Model	Understanding the Low-level task of the OS
S-14-15	SLO-1	L-AB3: Understanding the various Phases of Compilation of a 'C' Program	L-AB6 : Linux commands	L-AB9: Overlay concept	L-AB12: IPC using shared memory and Message queues	L-AB15 : Understanding the OS161 filesystem and working with test programs
	SLO-2					

Learning Resources	1. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, Operating systems, 9 th ed., John Wiley & Sons, 2013	3. Andrew S.Tanenbaum, Herbert Bos, Modern Operating systems, 4 th ed., Pearson, 2015
	2. William Stallings, Operating Systems-Internals and Design Principles, 7 th ed., Prentice Hall, 2012	4. Bryant O'Hallaron, Computer systems- A Programmer's Perspective,Pearson, 2015

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)	Theory (25%)	Practice (25%)
Level 1	Remember	20%		15%		15%				15%	
Level 2	Understand	20%		25%		25%		25%		20%	
Level 3	Apply	45%	30%	40%	35%	40%	40%	20%	20%	45%	30%
Level 4	Analyze	15%	40%	20%	35%	20%	30%	20%	50%	20%	35%
Level 5	Evaluate		30%		30%		30%	25%	30%		35%
Level 6	Create										
	Total	100 %	100 %	100 %	100 %	100 %	100 %	100%	100%	100%	100%

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers			
Experts from Industry		Experts from Higher Technical Institutions	
Internal Experts			
1.Mr. Balamurugan, Infosys, balams@gmail.com		1. Dr.Latha Parthiban, Pondicherry University, lathaparthiban@yahoo.com	
		1. Dr .G. Maragatham, SRMIST	
		3. Ms. Aruna S, SRMIST	
		2. Dr. M. Eliazar, SRMIST	

Course Code	18CSC206J	Course Name	SOFTWARE ENGINEERING AND PROJECT MANAGEMENT	Course Category	C	Professional Core				L	T	P	C
										3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering		Data Book / Codes/Standards	Nil	

Course Objectives		The purpose of learning this course is to:			Learning			Program Outcomes (PO)												Program Specific Outcomes (PSO)				
1	Familiarize the software life cycle models and software development process				1 to 6			1	2	3	4	5	6	7	8	9	10	11	12					
2	Understand the various technique for requirements, planning and managing a technology project				Level of Thinking	Expected Proficiency	Expected Attainment	Engineering	Problem Analysis	Design &	Analysis, Design,	Modern Tool Usage	Society & Culture	Environment &	Ethics	Individual & Team	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3		
3	Examine basic methodologies for software design, development, testing, closure and implementation							3	2	2	-	-	-	-	-	-	-	-	-	-	3	3	-	-
4	Understand manage users expectations and the software development team							3	2	3	-	-	-	-	-	-	-	-	-	-	3	3	-	-
5	Acquire the latest industry knowledge, tools and comply to the latest global standard for project management				5	6	7	3	2	3	-	-	-	-	-	-	-	-	3	-	-	2		
Course Outcomes (CO):		At the end of this course, learners will be able to:			6	6	7	3	2	3	-	-	-	-	-	-	-	-	3	-	3	2		
CO-1 :	Identify the process of project life cycle model and process				5	6	7	3	2	3	-	3	-	-	-	-	-	3	-	-	-			
CO-2 :	Analyse and specify software requirements through a productive working relationship with project stakeholders				5	6	7	3	2	3	-	-	-	-	-	-	-	3	3	-	-			
CO-3 :	Design the system based on Functional Oriented and Object Oriented Approach for Software Design				5	6	7	3	2	3	-	-	-	-	-	-	-	3	-	-	2			
CO-4 :	Develop the correct and robust code for the software products				6	6	7	3	2	3	-	-	-	-	-	-	-	3	-	3	2			
CO-5 :	Create test plan and perform testing of the developed project				5	6	7	3	2	3	-	3	-	-	-	-	-	3	-	-	-			

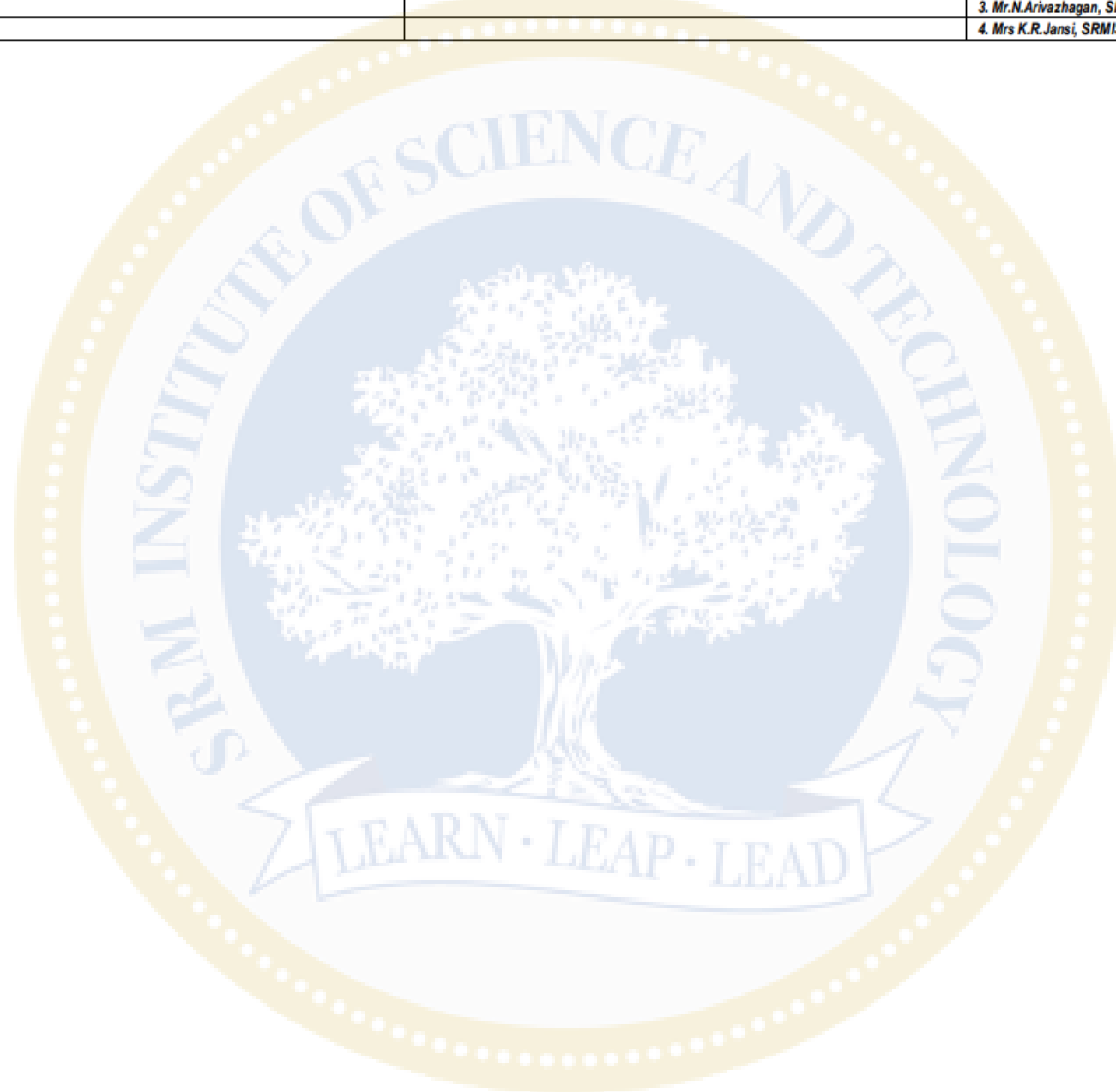
Duration (hour)		15	15	15	15	15
S-1	SLO-1	Introduction to Software Engineering	Software Design - Software Design Fundamentals	Software Construction	Introduction to testing	Product Release
	SLO-2	Software Project Management - life cycle activities	Design Standards - Design Type	Coding Standards	Verification	Product Release
S-2	SLO-1	Traditional – Waterfall, V Model	Design model – Architectural design, Software architecture	Coding Framework	Validation	Product Release Management
	SLO-2	Prototype, Spiral, RAD	Software Design Methods	Reviews - Desk checks (Peer Reviews)	Test Strategy	Product Release Management
S-3	SLO-1	Conventional – Agile,	Top Down , Bottom Up	Walkthroughs	Planning	Implementation
	SLO-2	XP, Scrum	Module Division (Refactoring)	Code Reviews, Inspections	Example: Test Strategy and Planning	Implementation
S-4-5	SLO-1	Lab1:Identify the Software Project, Create Business Case, Arrive at a Problem Statement	Lab 4:Prepare Project Plan based on scope, Find Job roles and responsibilities, Calculate Project effort based on resources	Lab 7:State and Sequence Diagram, Deployment Diagram, Sample Frontend Design (UI/UX)	Lab 10: Module Implementation (Phase 2), Scrum Master to Induce New Issues in Agile Development	Lab 13:Manual Testing
	SLO-2	Introduction to Requirement Engineering	Module Coupling	Coding Methods	Test Project Monitoring and Control	User Training
S-6	SLO-1	Requirements Elicitation	Component level design	Structured Programming	Test Project Monitoring and Control	Maintenance Introduction
	SLO-2	Software Project Effort and cost estimation	User Interface Design	Object-Oriented Programming	Test Project Monitoring and Control	Maintenance Types - Corrective
S-7	SLO-1	Cost estimation	Pattern oriented design	Automatic Code Generation	Test Project Monitoring and Control	Adaptive
	SLO-2	Cocomo 1 and 2	Web application design	Automatic Code Generation	Test Project Monitoring and Control	Perfective
S-8	SLO-1	Cocomo 1 and 2	Web application design	Automatic Code Generation	Test Project Monitoring and Control	Preventive
	SLO-2	Lab 2:Stakeholder and User Description, Identify the appropriate Process Model, Comparative study with Agile Model	Lab 5:Prepare the Work, Breakdown Structure based on timelines, Risk Identification and Plan	Lab 8:Module Description, Module Implementation (phase 1) Using Agile	Lab 11:Module Implementation (Phase 3) Scrum Master to Induce New requirements in Agile Development, Scrum Master to Induce New Issues in Agile Development, Code Documentation	Lab 14:User Manual, Analysis of Costing, Effort and Resources
S-9-10	SLO-1	Risk Management	Design Reuse	Software Code Reuse	Design –Master test plan, types	Maintenance Cost
	SLO-2	Risk Management	Design Reuse	Software Code Reuse	Design –Master test plan, types	Maintenance Process
S-11	SLO-1	Configuration management	Concurrent Engineering in Software Design	Pair Programming	Test Case Management	life cycle
	SLO-2	Configuration management	Concurrent Engineering in Software Design	Test-Driven Development	Test Case Management	Software Release
S-12	SLO-1	Project Planning – WBC, planning,	Design Life-Cycle Management	Configuration Management	Test Case Reporting	Software Maintenance
	SLO-2	scope, risk	Design Life-Cycle Management	Software Construction Artifacts	Test Case Reporting	Software Release, Software Maintenance
S-13	SLO-1	Lab 3:Identify the Requirements, System Requirements, Functional Requirements, Non-Functional Requirements	Lab 6:Design a System Architecture, Use Case Diagram, ER Diagram (Database), DFD Diagram (process) (Upto Level 1), Class Diagram (Applied For OOPS based Project), Collaboration Diagram (Applied For OOPS based Project) (Software – Rational Rose)	Lab 9:Module Implementation, Scrum Master to Induce New requirements in Agile Development	Lab 12:Master Test Plan, Test Case Design (Phase 1)	Lab 15: Project Demo and Report Submission with the team
	SLO-2					

Learning Resources	1. Roger S. Pressman, Software Engineering – A Practitioner Approach, 6 th ed., McGraw Hill, 2005	5. Ashfaq Ahmed, Software Project Management: a process-driven approach, Boca Raton, Fla: CRC Press, 2012
	2. Ian Sommerville, Software Engineering, 8 th ed., Pearson Education, 2010	6. Walker Royce, Software Project Management, Pearson Education, 1999
	3. Rajib Mall, Fundamentals of Software Engineering, 4 th ed., PHI Learning Private Limited, 2014	7. Jim Smith Agile Project Management: Creating Innovative Products, Pearson 2008
	4. Ramesh, Gopalaswamy, Managing Global Projects, Tata McGraw Hill, 2005	

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		Theory(5%)	Practice(5%)	Theory(7.5%)	Practice(7.5%)	Theory(7.5%)	Practice(7.5%)	Theory(5%)	Practice(5%)		
Level 1	Remember	40%	-	20%	-	15%	-	-	-	15%	-
Level 2	Understand	30 %	-	40%	-	25%	-	-	20%	20%	-
Level 3	Apply	30 %	30 %	20%	30%	40%	20%	30%	20%	45%	30%
Level 4	Analyze	-	40 %	20%	40%	20%	20%	40%	30%	20%	35%
Level 5	Evaluate	-	30 %	-	30%	-	30%	30%	30%	-	35%
Level 6	Create	-	-	-	-	-	30%	-	-	-	-
	Total	100 %	100%	100 %	100%	100 %	100%	100 %	100%	100%	100%

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		3. Mr.N.Arivazhagan, SRMIST
		4. Mrs K.R.Jansi, SRMIST



Course Code	18CSC207J	Course Name	ADVANCED PROGRAMMING PRACTICE	Course Category	C	Professional Core			
						L	T	P	C
						3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering			Data Book / Codes/Standards	Nil

Course Objective:		The purpose of learning this course is to apply:			Learning			Program Learning Outcomes (PLO)												Program Specific Output (PSO)		
1	Structured, Procedural and Object-oriented programming paradigm				1-6			1	2	3	4	5	6	7	8	9	10	11	12	PSO - 1	PSO - 2	PSO - 3
2	Event driven, Declarative and imperative programming paradigm				Level of Thinking	Expected Proficiency	Expected Attainment	Engineering	Problem Analysis	Design & Analysis, Design, Modern Tool Usage	Society & Culture	Environment & Ethics	Individual & Team	Communication	Project Mgt. & Life Long Learning							
3	Functional, Parallel, and Concurrent Programming paradigm							3	3	3	-	-	-	-	-	-	-	-	3			
4	Logic, Dependent type and Network programming paradigm							3	2	2	-	-	-	-	-	-	-	-	3			
5	Symbolic, Automata based and Graphical User Interface programming paradigm							4	2	2	-	-	-	-	-	-	-	-	3			
6	Problem solving skills using appropriate programming paradigms							4	2	2	-	-	-	-	-	-	-	-	3			
								3	2	2	-	-	-	-	-	-	-	3				
Course Outcomes (CO):		At the end of this course, learners will be able to:						3	3	3	-	-	-	-	-	-	-	-	3	-	-	-
CO-1:	Devise solutions using structure, procedure and object-oriented programming paradigm				3	705	75	3	3	3	-	-	-	-	-	-	-	-	3	-	-	3
CO-2:	Determine the type of paradigm that is used for solving a problem and apply declarative, imperative or event driven programming				3	705	75	3	2	2	-	-	-	-	-	-	-	-	3	-	-	3
CO-3:	Devise solutions using functional, parallel and concurrent programming paradigm				4	705	75	3	2	2	-	-	-	-	-	-	-	-	3	-	-	3
CO-4:	Express proficiency in usage logic, dependent type and network programming paradigms for problem solving				4	705	75	3	2	2	-	-	-	-	-	-	-	-	3	-	-	3
CO-5:	Device solutions using symbolic, automata based and graphical user interface programming paradigms				3	705	75	3	2	2	-	-	-	-	-	-	-	-	3	-	-	3
CO-6:	Device real-time applications by discovering appropriate programming paradigms for solving problems				5	705	75	3	3	3	-	-	-	-	-	-	-	-	3	-	-	-

Duration (hour)	15	15	15	15	15
S-1	SLO-1 Structured Programming Paradigm	Event Driven Programming Paradigm	Parallel Programming Paradigm	Logic Programming Paradigm	Symbolic Programming Paradigm
	SLO-2 Programming Language Theory	Event Object, handler, bind	Multi-threading, Multi-Processing	First-class function, Higher-order function, Pure functions, Recursion	Symbolic Maths, algebraic manipulations, limits, differentiation, integration, series
S-2	SLO-1 Bohm-Jacopini structured program theorem	Keypress events, Mouse events	Serial Processing, Parallel Processing	Packages: Kanren, SymPy	SymPy usage for symbolic maths
	SLO-2 Sequence, selection, decision, iteration, recursion	Automatic events from a timer	Multiprocessing module in Python	PySWIP, PyDatalog	Equation Solving, Matrices
S-3	SLO-1 Other languages: C, C++, Java, C#, Ruby	Other languages: Algol, Javascript, Elm	Process class, Pool class	Other languages: Prolog, ROOP, Janus	Other languages: Aurora, LISP, Wolfram
	SLO-2 Demo: Structured Programming in Python	Demo: Event Driven Programming in Python	Demo: Parallel Programming in Python	Demo: Logic Programming in Python	Demo: Symbolic Programming in Python
S-4-5	SLO-1 Lab 1: Structured Programming	Lab 4: Event Driven Programming	Lab 7: Parallel Programming	Lab 10: Logic Programming	Lab 13: Symbolic Programming
	SLO-2 Procedural Programming Paradigm	Declarative Programming Paradigm	Concurrent Programming Paradigm	Dependent Type Programming Paradigm	Automata Based Programming Paradigm
S-6	SLO-1 Routines, Subroutines, functions	Sets of declarative statements	Parallel Vs Concurrent Programming	Logic Quantifier: for all, there exists	Finite State Machine, deterministic finite automation (dfa), nfa
	SLO-2 Using Functions in Python	Object attribute, Binding behavior	threading, multiprocessing	Dependent functions, dependent pairs	State transitions using python-automaton

	SLO-2	logical view, control flow of procedural programming in various aspects	Creating Events without describing flow	concurrent.futures, gevent, greenlets, celery	Relation between data and its computation	Initial state, destination state, event (transition)
S-8	SLO-1	Other languages: Bliss, ChuckK, Matlab	Other languages: Prolog, Z3, LINQ, SQL	Other languages: ANI, Plaid	Other Languages: Idris, Agda, Coq	Other languages: Forth, Ragel, SCXML
	SLO-2	Demo: creating routines and subroutines using functions in Python	Demo: Declarative Programming in Python	Demo: Concurrent Programming in Python	Demo: Dependent Type Programming in Python	Demo: Automata Based Programming in Python
S 9-10	SLO-1	Lab 2: Procedural Programming	Lab 5: Declarative Programming	Lab 8: Concurrent Programming	Lab 11: Dependent Type Programming	Lab 14: Automata Programming
S-11	SLO-1	Object Oriented Programming Paradigm	Imperative Programming Paradigm	Functional Programming Paradigm	Network Programming Paradigm	GUI Programming Paradigm
	SLO-2	Class, Objects, Instances, Methods	Program State, Instructions to change the program state	Sequence of Commands	Socket Programming: TCP & UDP Connection oriented, connectionless	Graphical User Interface (GUI)
S-12	SLO-1	Encapsulation, Data Abstraction	Combining Algorithms and Data Structures	map(), reduce(), filter(), lambda	Sock_Stream, Sock_Dgram, socket(), bind(), recvfrom(), sendto(), listen()	Tkinter, WxPython, JPython
	SLO-2	Polymorphism, Inheritance	Imperative Vs Declarative Programming	partial, functools	Server-Client: send(), recv(), connect(), accept(), read(), write(), close()	WxWidgets, PyQt5
S-13	SLO-1	Constructor, Destructor	Other languages: PHP, Ruby, Perl, Swift	Other languages: F#, Clojure, Haskell	Other languages: PowerShell, Bash, TCL	Other languages: GTK, java-gnome
	SLO-2	Example Languages: BETA, Cecil, Lava Demo: OOP in Python	Demo: Imperative Programming in Python	Demo: Functional Programming in Python	Demo: Socket Programming in Python	Demo: GUI Programming in Python
S 14-15	SLO-1	Lab 3: Object Oriented Programming	Lab 6: Imperative Programming	Lab 9: Functional Programming	Lab 12: Network Programming	Lab 15: GUI Programming
	SLO-2					

Learning Resources	1. Elad Shalom, A Review of Programming Paradigms throughout the History: With a suggestion Toward a Future Approach, Kindle Edition, 2018	4. Amit Saha, Doing Math with Python: Use Programming to Explore Algebra, Statistics, Calculus and More, Kindle Edition, 2015
	2. John Goerzen, Brandon Rhodes, Foundations of Python Network Programming: The comprehensive guide to building network applications with Python, 2 nd ed., Kindle Edition, 2010	
	3. Elliot Forbes, Learning Concurrency in Python: Build highly efficient, robust and concurrent applications, Kindle Edition, 2017	5. Alan D Moore, Python GUI Programming with Tkinter: Develop responsive and powerful GUI applications with Tkinter, Kindle Edition, 2018
		6. https://www.scipy-lectures.org/

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)	Theory (25%)	Practice (25%)
Level 1	Remember	20%		15%		15%				15%	
Level 2	Understand	20%		25%		25%				20%	
Level 3	Apply	25%	30%	35%	35%	30%	40%	25%	20%	35%	30%
Level 4	Analyze	15%	40%	15%	35%	20%	30%	30%	50%	20%	35%
Level 5	Evaluate		30%		30%		30%	25%	30%		35%
Level 6	Create	20%		10%		10%		20%		10%	
	Total	100 %	100 %	100 %	100 %	100 %	100 %	100%	100%	100%	100%

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Mr. Sagar Sahani, Amadeus Software Labs, Bangalore, hello.sagarsahni@gmail.com	1. Dr. Rajeev Sukumaran, IIT Madras, rajeev@wmail.iitm.ac.in	1. Dr. R. Annie Uthra, SRMIST
2. Mr. Janmajay Singh, Fuji Xerox R&D, Japan, janmajaysingh14@gmail.com	2. Prof. R. Golda Brunet, GCE, goldabrunet@gcessalem.edu.in	2. Mr. C. Arun, SRMIST
		3. Ms. K. Somalakshmi, SRMIST

Course Code	18CSC301T	Course Name	FORMAL LANGUAGE AND AUTOMATA	Course Category	C	Professional Core				L	T	P	C
										3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department		Computer Science and Engineering		Data Book / Codes/Standards	
				Nil	

Course Objective:		The purpose of learning this course is to:				Learning			Program Outcomes (PO)												PSO																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																
1	Identify and apply basic discrete mathematical fundamentals in regular language and automata creation	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	1-6	1	2	3	4	5	6	7	8	9	10	11	12	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																					
2	Develop context-free grammar in normal form																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																				
3	Design push-down automata from a context-free grammar																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																				
4	Design a Turing machine from recursively enumerable language																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																				
5	Identify computational complexity of different languages mathematically																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																				
Course Outcomes (CO):		At the end of this course, learners will be able to:				3	60	60	3	60	60	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-

Duration (hour)	11		9		9		7	
S-1	SLO-1	Introduction to Automaton	Grammars: Introduction: Types of Grammar	Pushdown Automata: Definitions Moves	Turing Machines: Introduction	Undecidability :Basic definitions		
	SLO-2	Mathematical concepts	Context Free Grammars and Languages	Instantaneous descriptions	Formal definition of Turing machines, Instantaneous descriptions	Decidable problems,		
S-2	SLO-1	Formal Languages: Strings, Languages, Properties	Derivations	Deterministic pushdown automata	Turing Machine as Acceptors	Examples of undecidable problems and Problems		
	SLO-2	Finite Representation : Regular Expressions	Ambiguity	Problems related to DPDA	Problems related to turning machine as Acceptors	Rice's Theorem		
S-3	SLO-1	Problems related to regular expressions	Relationship between derivation and derivation trees	Non - Deterministic pushdown automata	Problems related to turning machine as Acceptors	Undecidable problems about Turing Machine-Post's Correspondence Problem		
	SLO-2	Finite Automata :Deterministic Finite Automata	Problems related to Context free Grammar	Problems related to NDPDA		Problems related to Post's Correspondence Problem		
S-4	SLO-1	Nondeterministic Finite Automata	Simplification of CFG : Elimination of Useless Symbols	Problems related to DPDA and NDPDA	Turing Machine as a Computing Device	Properties of Recursive and Recursively enumerable languages		
	SLO-2	Finite Automaton with ϵ - moves			Problems related to turning Turing Machine as a Computing Device			
S-5	SLO-1	Problems related to Deterministic and Nondeterministic Finite Automata	Simplification of CFG : Unit productions	Pushdown automata to CFL Equivalence	Problems related to turning Turing Machine as a Computing Device	Introduction to Computational Complexity: Definitions		
	SLO-2	Problems related to Finite Automaton with ϵ -moves	Simplification of CFG : Null productions	Problems related to Equivalence of PDA to CFG		Time and Space complexity of TMs		
S-6	SLO-1	Equivalence of NFA and DFA	Problems related to Simplification of CFG	Problems related to Equivalence of PDA to CFG	Techniques for Turing Machine Construction	Complexity classes: Class P, Class NP		
	SLO-2	Heuristics to Convert NFA to DFA						
S-7	SLO-1	Equivalence of NDFA's with and without ϵ -moves	Chomsky normal form	CFL to Pushdown automata Equivalence	Considering the state as a tuple Considering the tape symbol as a tuple	Complexity classes: Introduction to NP-Hardness		
	SLO-2	Problems related Equivalence of NDFA's with and without ϵ -moves	Problems related to CNF	Problems related to Equivalence of CFG to PDA	Checking off symbols	NP Completeness		
S-8	SLO-1	Minimization of DFA	Greiback Normal form	Pumping lemma for CFL	Modifications of Turing Machine			
	SLO-2	Problems related to Minimization of DFA			Multi-tape Turing Machine			
S-9	SLO-1	Regular Languages : Equivalence of Finite Automata and Regular Languages	Problems related to GNF	Problems based on pumping Lemma	Non-Deterministic Turing Machine			

	SLO-2	Equivalence of Finite Automata and Regular Grammars			Semi-Infinite Tape Turing Machine	
S-10	SLO-1	Problems related to Equivalence of Finite Automata and Regular Languages and Regular Grammars				
	SLO-2	Variants of Finite Automata : Two-way Finite Automaton Mealy Machines				
S-11	SLO-1	Properties of Regular Languages: Closure Properties				
	SLO-2	Set Theoretic Properties & Other Properties				
	SLO-3	Pumping Lemma				

Learning Resources	1. Hopcroft J.E., Motwani R. and Ullman J.D., "Introduction to Automata Theory, Languages and Computations", Second Edition, Pearson Education, 2008. 2. Michael Sipser, "Introduction to the Theory of Computation" Cengage Learning, 2012.	4. John.C.Martin, "Introduction to Languages and the Theory of Computation" McGraw-Hill Education, 01- May-2010. 5. Kamala Krithivasan, Rama.R., "Introduction to Formal Languages, Automata Theory and Computation", Pearson Education India, 01-Sep-2009. 6. Peter Linz, "An introduction to formal languages and automata", Jones & Bartlett Learning, 2001.
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 2	Understand	20 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 3	Apply	60 %	-	60 %	-	60 %	-	60 %	-	60 %	-
Level 4	Analyze	-	-	-	-	-	-	-	-	-	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
		Dr.R.AnnieUthra
		Dr.Jeyasudha
		Dr R I Minu

Course Code	18CSC302J	Course Name	COMPUTER NETWORKS				Course Category	C	Professional Core												L	T	P	C	
																		3	0	2	4				
Pre-requisite Courses		Nil				Co-requisite Courses		Nil				Progressive Courses		Nil											
Course Offering Department		Computing Technologies				Data Book / Codes/Standards				Nil															
Course Objectives		The purpose of learning this course is to:				Learning			Program Outcomes (PO)												PSO				
1 :		Describe the functionality of network layer protocols and transport layer protocols in the data communication				1-6																			
2 :		Develop the client server programming to connect with various applications				Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)																	
3 :		Describe the functionality of protocols used in the application layer																							
4 :		Implement the IPv6 addressing in a network																							
5 :		Understand the technologies used in telephone network, cable network, ATM network and PPP																							
Course Outcomes (CO):		At the end of this course, learners will be able to:																							
CO-1 :		Identify the protocols used in network layer and transport layer and their functionality				6	70	60																	
CO-2 :		Implement the socket programming to connect the server and client for data communication				6	70	60																	
CO-3 :		Identify the protocols used in application layer for file transfer, mail transfer and www				6	70	60																	
CO-4 :		Analyze and compare the IPv4 and IPv6 protocols				6	70	60																	
CO-5 :		Identify the technologies and its functionality used in telephone network, cable network, ATM network and PPP				6	70	60																	
Duration (hour)		15				15				15				15				15							
S-1	SLO-1	IP header		Byte ordering		DNS				IPv6 Overview				DSL											
	SLO-2	IP fragmentation		Byte ordering conversion functions		DNS in the Internet,				IPv6 Features				Other DSL Technology											
S-2	SLO-1	ARP		System calls		DNS Resolution				IPv6 Addressing Modes				DSL Benefits											
	SLO-2	RARP		Sockets		DNS Messages				IPv6 Address Types				Cable Technology											
S-3	SLO-1	ICMP –introduction		System calls used with Sockets		TELNET				Introduction				Compare DSL Vs Cable											
	SLO-2	ICMP-Messages		Iterative and concurrent server		SSH				Address Space Allocation				Frame Relay, VPN											
S 4-5	SLO-1	Study of necessary header files with respect to socket programming.		UDP Echo Client Server Communication		Full Duplex Chat Using TCP/IP				ARP implementation Using UDP				Implementation of VPN											
	SLO-2																								
S-6	SLO-1	Debugging tools		Socket Interface		FTP				Global Unicast Addresses				ATM Introduction											
	SLO-2	ICMP package		Structure and Functions of Socket		TFTP				Auto configuration				ATM Cell Format											
S-7	SLO-1	UDP Datagram		Remote Procedure Call		WWW Architecture				Renumbering				ATM Layer											
	SLO-2	UDP characteristics		RPC Model, Features		WWW Documents				IPv6 Routing Protocols				AAL Layer											
S-8	SLO-1	TCP Header		TCP Client Server Program		HTTP				Introduction				ATM Application											
	SLO-2	TCP connection establishment process		Input, Output Processing Module		HTTP Request and Reply				IPv6 Packet Format				PPP											
S 9-10	SLO-1	Study of Basic Functions of Socket Programming		Concurrent TCP/IP Day-Time Server		Implementation of File Transfer Protocol				Study of IPV6 Addressing & Subnetting				Communication Using HDLC											
	SLO-2																								
S-11	SLO-1	TCP Error Control		UDP Client Server Program		DHCP Operation				Comparison between IPV4 and IPV6 Header				PPP Services, Components											
	SLO-2	TCP Congestion Control		UDP Control block table & Module		DHCP Configuration				IPV4 to IPV6 Tunneling				PPP frame and byte stuffing											
S-12	SLO-1	TCP Flow Control		UDP Input & Output Module		SMTP				IPV4 to IPV6 Translation Techniques				HDLC											
	SLO-2	Multicasting		SCTP Sockets		POP3				NAT Protocol Translation				HDLC Transfer Modes, Frame											
S-13	SLO-1	Multicasting and Multicast Routing Protocol		SCTP Services and Features, Packet Format		IMAP				IPV6 Mobility				Types of HDLC Frame											

	SLO-2	Stream Control Transmission Protocol	SCTP Client/Server	MIME	Protocols Changed to Support IPV6	MPLS
S 14-15	SLO-1 SLO-2	Simple TCP/IP Client Server Communication	Half Duplex Chat Using TCP/IP	Remote Command Execution Using UDP	Implementation of NAT	Communication Using PPP

Learning Resources	1. Behrouz A. Forouzan, "TCP IP Protocol Suite " 4th edition, 2010, McGraw-Hill/ISBN: 0073376043	3. Richard Stevens, Unix Network Programming, vol.1, 3rd edition, 2003, McGraw-Hill/ISBN 0-07-246060-1
	2. Douglas E. Comer, Internetworking with TCP/IP, Principles, protocols, and architecture, Vol 1 5th Edition, 2006 ISBN: 0131876716, ISBN: 978-0131876712	

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#		Theory	Practice
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice		
Level 1	Remember	10 %	5%	10 %	5%	10 %	5%	5 %	5%	5 %	5%
Level 2	Understand	10%	10%	10 %	10%	10%	10%	10%	10%	10%	10%
Level 3	Apply	15 %	10 %	10 %	15%	10 %	10%	15 %	10%	20 %	10%
Level 4	Analyze	15%	5%	10 %	10%	10%	10%	10%	10%	10%	10%
Level 5	Evaluate		15%	10 %	5%	10%	10%	10 %	5%	5 %	10%
Level 6	Create		5%		5%		5%		5%		5%
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
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2.Mithun,Cognizant, Mithun.SS@cognizant.com	2. Dr.KunvarSingh, NIT Trichy,kunwar@nitt.edu	3.Dr.J.Kalaivani,SRMIST,4.Mr.GodwinPon,SRMIST

Course Code	18CSC303J	Course Name	DATABASE MANAGEMENT SYSTEMS	Course Category	C	Professional Core	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering	Data Book / Codes/Standards	Nil		

Course Objectives:		Learning			Program Outcomes (PO)												PSO		
The purpose of learning this course is to:		1 - 6															1	2	3
		Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
1	Understand the fundamentals of Database Management Systems, Architecture and Languages																		
2	Conceive the database design process through ER Model and Relational Model																		
3	Design Logical Database Schema and mapping it to implementation level schema through Database Language Features																		
4	Familiarize queries using Structure Query Language (SQL) and PL/SQL																		
5	Familiarize the Improvement of the database design using normalization criteria and optimize queries																		
6	Understand the practical problems of concurrency control and gain knowledge about failures and recovery																		
Course Outcomes (CO):		At the end of this course, learners will be able to:																	
CO1 : Define the fundamentals of Database Management Systems, Architecture and Languages.		5	60	70	3	2	2	-	-	-	-	-	-	-	-	-	2	2	-
CO2 : Demonstrate ER Model and Relational Model in database design process.		5	60	70	3	2	2	-	-	-	-	-	-	-	-	-	2	2	-
CO3 : Apply Database Design Languages for mapping Logical Database Schema to Implementation level Schema		5	60	70	3	3	3	-	-	-	-	-	-	-	-	-	2	2	-
CO4 : Familiarize the Improvement of the Database design using Normalization criteria and optimize queries		5	60	70	3	3	3	2	-	-	-	-	-	-	-	-	2	2	-
CO5 : Implement Serialization, Concurrency Control, Deadlock Recovery and Atomicity in Database Management System		5	60	70	3	2	2	-	-	-	-	-	-	-	-	-	2	2	-

Duration (hour)	15	15	15	15
S-1	SLO-1 What is Database Management System	Database Design	Basics of SQL-DDL,DML,DCL,TCL	Relational Algebra – Fundamental Operators and syntax, relational algebra queries, Tuple relational calculus
	SLO-2 Advantage of DBMS over File Processing System	Design process	Structure Creation, alteration	Transaction concepts, properties of transactions,
S-2	SLO-1 Introduction and applications of DBMS	Entity Relation Model	Defining Constraints-Primary Key, Foreign Key, Unique, not null, check, IN operator	Serializability of transactions,
	SLO-2 Purpose of database system		Functions-aggregation functions	testing for serial inability, System recovery,
S-3	SLO-1 Views of data	ER diagram	Built-in Functions-numeric, date, string functions, string functions, Set operations,	Concurrency Control
	SLO-2		Lab 7 : Join Queries on sample exercise. * Frame and execute the appropriate DDL,DML,DCL,TCL for the project	
S 4-5	SLO-1 Lab 1: SQL Data Definition Language Commands on sample exercise	Lab4 Inbuilt functions in SQL on sample Exercise.	Lab 10: PL/SQL Procedures on sample exercise. * Frame and execute the appropriate Join Queries for the project	Lab 13: PL/SQL Exception Handling * Frame and execute the appropriate PL/SQL Procedures and Functions for the project
	SLO-2 * The abstract of the project to construct database must be framed			
S-6	SLO-1 Database system Architecture	Keys , Attributes and Constraints	Sub Queries, correlated sub queries	Two- Phase Commit protocol, Recovery and Atomicity
	SLO-2		closure of FD set , closure of attributes irreducible set of FD	
S-7	SLO-1 Data Independence	Mapping Cardinality	Nested Queries, Views and its Types	Log-based recovery
	SLO-2		Normalization – 1NF, 2NF, 3NF,	
S-8	SLO-1 The evolution of Data Models	Extended ER - Generalization,	Transaction Control Commands	Decomposition using FD- dependency
	SLO-2	Specialization and Aggregation	Commit, Rollback, Save point	concurrent executions of transactions and related problems
S 9-10	SLO-1 Lab 2: SQL Data Manipulation Language Commands * Identification of project Modules and functionality	Lab 5: Construct a ER Model for the application to be constructed to a Database	Lab 8: Set Operators & Views. * Frame and execute the appropriate In-Built functions for the project	Lab 11: PL/SQL Functions * Frame and execute the appropriate Set Operators & Views for the project
	SLO-2			Lab 14: PL/SQL Trigger * Frame and execute the appropriate PL/SQL Cursors and Exceptional Handling for the project
S-11	SLO-1 Degrees of Data Abstraction	ER Diagram Issues	PL/SQL Concepts- Cursors	Locking mechanism, solution to concurrency related problems
	SLO-2	Weak Entity		

S-12	SLO-1	Database Users and DBA	Relational Model	Stored Procedure, Functions Triggers and Exceptional Handling	Multi-valued dependency, 4NF	Deadlock
	SLO-2					
S-13	SLO-1	Database Languages	Conversion of ER to Relational Table	Query Processing	Join dependency and 5NF	two-phase locking protocol, Isolation, Intent locking
	SLO-2					
S 14-15	SLO-1	Lab 3: SQL Data Control Language Commands and Transaction control commands to the sample exercises * Identify the issues that can arise in a business perspective for the application	Lab 6: Nested Queries on sample exercise * Construction of Relational Table from the ER Diagram	Lab9: PL/SQL Conditional and Iterative Statements * Frame and execute the appropriate Nested Queries for the project	Lab 12: PL/SQL Cursors * Frame and execute the appropriate PL/SQL Conditional and Iterative Statements for the project	Lab 15 : * Frame and execute the appropriate PL/SQL Cursors and Exceptional Handling for the project * Demo of the project
	SLO-2					

Learning Resources	1. Abraham Silberschatz, Henry F. Korth, S. Sudharshan, Database System ConceptsII, Sixth Edition, Tata McGraw Hill, 2011.	4. Martin Gruber, Understanding SQL, Sybex, 1990
	2. Ramez Elmasri, Shamkant B. Navathe, Fundamentals of Database SystemsII, Sixth Edition, Pearson Education, 2011.	5. Sharad Maheshwari, Introduction to SQL and PL/SQL, 2nd ed., Laxmi Publications, 2016.
	3. C.J. Date, A. Kannan, S. Swamynathan, An Introduction to Database Systems, Eighth Edition, Pearson Education, 2006.	6. Raghurama Krishnan, Johannes Gehrke, Database Management Systems, 3rd Edition, McGraw-Hill Education, 2003.
	4. Rajesh Narang, Database Management Systems, 2nd ed., PHI Learning Private Limited, 2011.	

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)	Theory (25%)	Practice (25%)
Level 1	Remember	20%		15%		15%				15%	
Level 2	Understand	20%		25%		25%		25%		20%	
Level 3	Apply	45%	30%	40%	35%	40%	40%	20%	20%	45%	30%
Level 4	Analyze	15%	40%	20%	35%	20%	30%	20%	50%	20%	35%
Level 5	Evaluate		30%		30%		30%	25%	30%		35%
Level 6	Create										
	Total	100 %	100 %	100 %	100 %	100 %	100 %	100%	100%	100%	100%

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry		Experts from Higher Technical Institutions
1. Dr. Mariappan Vaithilingam, Engineering Leader Amazon, dr.v.m@ieee.org		1. Ms. Sasi Rekha Sankar SRMIST
2. Mr. Badinath, SDET, Amzon, sbadhrinath@gmail.com		2. Dr. M. Eliazar, SRMIST
		3. Mrs. Hemavathy, SRMIST

Course Code	18CSC304J	Course Name	COMPILER DESIGN	Course Category	C	Professional Core	L	T	P	C
							3	0	2	4

Pre-requisite Courses	18CSC301T	Co-requisite Courses	Nil	Progressive Courses	
Course Offering Department	Computer Science and Engineering	Data Book / Codes/Standards	Nil		

Course Objectives:		Learning			Program Outcomes (PO)												PSO		
		1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
1	Identify and use fundamental mathematics principles for the Design of Compilers																		
2	Enable the students to find Context free Grammar and to learn the various types of top down parsing methods																		
3	Learn the various types of Bottom up parsing methods as SLR,CLR and LALR																		
4	Understand intermediate code generation and run-time environment																		
5	Learn to implement Code Generator and understand different Code optimization technique																		
Course Outcomes (CO):																			
CO-1 :	Utilize the mathematics and engineering principles for the Design of Compilers	3	60	70	3	2	2	-	-	-	-	-	-	-	-	-	-	-	3
CO-2 :	Construct Context free Grammar and simplify using normal forms and parsing the sentences in top down parser	5	60	70	-	3	3	-	-	-	-	-	-	-	-	-	-	-	1
CO-3 :	Acquire knowledge of Syntax Analyzer for bottom up parsing	5	60	70	-	3	3	-	-	-	-	-	-	-	-	-	-	-	1
CO-4 :	Gain knowledge to translate a system into various intermediate codes	3	60	70	-	3	3	-	-	-	-	-	-	-	-	-	-	-	2
CO-5 :	Analyze the methods of implementing a Code Generator for compilers and to design the methods of developing a Code Optimizer	4	60	70	-	3	3	-	-	-	-	-	-	-	-	-	-	-	3

Duration (hour)		15	15	15	15	15
S-1	SLO-1	Compilers – Analysis of the source program	Syntax Analysis Definition - Role of parser	Bottom Up Parsing	Intermediate Code Generation	Code optimization
	SLO-2	Phases of a compiler – Cousins of the Compiler	Lexical versus Syntactic Analysis	Reductions	Intermediate Languages - prefix - postfix	Introduction– Principal Sources of Optimization
S-2	SLO-1	Grouping of Phases – Compiler construction tools	Representative Grammars	Handle Pruning	Quadruple - triple - indirect triples Representation	Function Preserving Transformation
	SLO-2	Lexical Analysis – Role of Lexical Analyzer	Syntax Error Handling	Shift Reduce Parsing	Syntax tree- Evaluation of expression - three-address code	Loop Optimization
S-3	SLO-1	Input Buffering	Elimination of Ambiguity, Left Recursion	Problems related to Shift Reduce Parsing	Synthesized attributes – Inherited attributes	Optimization of basic Blocks
	SLO-2	Specification of Tokens	Left Factoring	Conflicts During Shift Reduce Parsing	Intermediate languages – Declarations	Building Expression of DAG
S-4-5	SLO-1	Lab 1 - Implementation of Lexical Analyzer	Lab 4 Elimination of Ambiguity, Left Recursion and Left Factoring	Lab 7 - Shift Reduce Parsing	Lab 10-Intermediate code generation – Postfix, Prefix	Lab 13 Implementation of DAG
	SLO-2	Finite automata - deterministic	Top down parsing	LR Parsers- Why LR Parsers	Assignment Statements	Peephole Optimization
S-6	SLO-1	Finite automata - non deterministic	Recursive Descent Parsing, back tracking	Items and LR(0) Automaton, Closure of Item Sets	Boolean Expressions, Case Statements	Basic Blocks, Flow Graphs
	SLO-2	Transition Tables	Computation of FIRST	LR Parsing Algorithm	Back patching – Procedure calls	Next -Use Information

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	SLO-2	Acceptance of Input Strings by Automata	Problems related to FIRST	Operator Precedence Parser Computation of LEADING	Code Generation	Introduction to Global Data Flow Analysis
S-8	SLO-1	State Diagrams and Regular Expressions	Computation of FOLLOW	Computation of TRAILING	Issues in the design of code generator	Computation of gen and kill
	SLO-2	Conversion of regular expression to NFA – Thompson's	Problems related to FOLLOW	Problems related to LEADING AND TRAILING	The target machine – Runtime Storage management	Computation of in and out
S 9-10	SLO-1	Lab 2 conversion from Regular Expression to NFA	Lab 5 -FIRST AND FOLLOW computation	Lab 8- Computation of LEADING AND TRAILING	Lab 11 Intermediate code generation – Quadruple, Triple, Indirect triple	Lab 14 : Implementation of Global Data Flow Analysis
	SLO-2	Conversion of NFA to DFA	Construction of a predictive parsing table	SLR Grammars	A simple Code generator	Parameter Passing.
S-11	SLO-1	Simulation of an NFA	Predictive Parsers LL(1) Grammars	SLR Parsing Tables	Code Generation Algorithm	Runtime Environments
	SLO-2	Converting Regular expression directly to DFA	Transition Diagrams for Predictive Parsers	Problems related to SLR	Register and Address Descriptors	Source Language issues
S-12	SLO-1	Minimization of DFA	Error Recovery in Predictive Parsing	Construction of Canonical LR(1) and LALR	Generating Code of Assignment Statements	Storage Organization
	SLO-2	Minimization of NFA	Predictive Parsing Algorithm	Construction of LALR	Cross Compiler – T diagrams	Activation Records
S-13	SLO-1	Design of lexical analysis (LEX)	Non Recursive Predictive Parser	Problems related to Canonical LR(1) and LALR Parsing Table	Issues in Cross compilers	Storage Allocation strategies
	SLO-2	Lab 3 Conversion from NFA to DFA	Lab 6 Predictive Parsing Table	Lab9 Computation of LR(0) items	Lab 12 : A simple code Generator	Lab 15: Implement any one storage allocation strategies(heap, stack, static)

Learning Resources	1. Alfred V Aho, Jeffrey D Ullman, Ravi Sethi, "Compilers, Principles, Techniques and Tools", Pearson Education 2011 2. S. Godfrey Winster, S. Aruna Devi, R. Sujatha, "Compiler Design", Yesdee Publishing Pvt. Ltd, 2016 3. William M. Waite and Gerhard Goos, Compiler Construction, Springer-Verlag, New York, 2013.	4. K. Muneeswaran, "Compiler Design", Oxford Higher Education, Fourth edition 2015 5. David Galles, "Modern Compiler Design", Pearson Education, Reprint 2012. 6. Raghavan V., "Principles of Compiler Design", Tata McGraw Hill Education Pvt. Ltd., 2010
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	10 %	5%	10 %	5%	10 %	5%	5 %	5%	5 %	5%
Level 2	Understand	15%	10%	10 %	10%	10%	10%	10%	10%	10%	10%
Level 3	Apply	25%	10 %	10 %	15%	15 %	10%	15 %	10%	20 %	10%
Level 4	Analyze		5%	10 %	10%	15%	10%	10%	10%	10%	10%
Level 5	Evaluate		20%	10 %	10%		15%	10 %	10%	5 %	20%
Level 6	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
		1. Dr.R.Jeya
		2. Mrs.J. Jeyasudha

Course Code	18CSC305J	Course Name	ARTIFICIAL INTELLIGENCE	Course Category	C	Professional Core				L	T	P	C
										3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering		Data Book / Codes/Standards	Nil	

Course Objectives		The purpose of learning this course is to:			Learning			Program Learning Outcomes (PO)												PSO		
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23
1	Gain knowledge for building intelligent agents and in problem formulation																					
2	Understand the search technique procedures applied to real world problems																					
3	Understand the types of logic and knowledge representation schemes																					
4	Acquire knowledge in planning and learning algorithms																					
5	Gain knowledge in Expert systems and advances in Artificial Intelligence																					
Course Outcomes (CO):		At the end of this course, learners will be able to:			Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Leadership	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
CO-1 :	Formulate a problem and build intelligent agents				4	60	70	3	2	3	-	-	-	-	-	-	-	-	-	1	1	1
CO-2 :	Apply appropriate searching techniques to solve a real-world problem				5	60	70	3	2	3	-	-	-	-	-	-	-	-	-	2	1	2
CO-3 :	Analyze the problem and infer new knowledge using suitable knowledge representation schemes				5	60	70	2	3	3	-	-	-	-	-	-	-	-	-	2	1	2
CO-4 :	Prepare a plan and solve real world problems using learning algorithms				5	60	70	2	3	2	-	-	-	-	-	-	-	-	-	2	2	3
CO-5 :	Design an expert system and implement advanced techniques in Artificial Intelligence agents.				5	60	70	2	3	3	2	-	-	-	-	-	-	-	-	3	2	3

Duration (hour)	15	15	15	15	15
S-1	SLO-1 Introduction to AI-AI techniques	Searching techniques- Uniformed search- General search Algorithm	Knowledge and reasoning-Approaches and issues of knowledge reasoning	Planning- Planning problems, Simple planning agent	Expert system-Architecture
	SLO-2 Problem solving with AI	Uniformed search Methods-Breadth first search	Knowledge base agents-Logic Basics	Planning languages	Pros and Cons of expert system
S-2	SLO-1 AI Models, Data acquisition and learning aspects in AI	Uniformed search Methods-Depth first search	Logic-Propositional logic-syntax, semantics and inferences	Blocks world ,Goal stack planning	Rule based systems
	SLO-2 Problem solving- Problem solving process, Formulating problems	Uniformed search Methods-Depth limited search	Propositional logic- Reasoning patterns	Mean Ends Analysis	Frame based expert system
S-3	SLO-1 Problem types and characteristics	Uniformed search Methods- Iterative Deepening search	Predicate logic – Syntax and semantics, instance and is relationship	Non-linear Planning	Case study
	SLO-2 Problem space and search	Bi-directional search	Unification and Resolution	Conditional planning, Reactive planning	Case study
S-4-5	SLO-1 Lab 1: Implementation of toy problems	Lab4: Implementation and Analysis of DFS and BFS for an application	Lab 7: Implementation of unification and resolution for real world problems.	Lab 10 :Implementation of block world problem	Natural language processing-Levels of NLP
	SLO-2				
S-6	SLO-1 Intelligent agent	Informed search- Generate and test, Best First search	Knowledge representation using rules	Learning- Machine learning	Syntactic and Semantic Analysis
	SLO-2 Rationality and Rational agent with performance measures	Informed search-A* Algorithm	Knowledge representation using semantic nets	Goals and Challenges of machine learning	Information retrieval
S-7	SLO-1 Flexibility and Intelligent agents	AO* research	Knowledge representation using frames	Learning concepts, models	Information Extraction
	SLO-2 Task environment and its properties	Local search Algorithms-Hill Climbing, Simulated Annealing	Inferences	Artificial neural network based learning-Back propagation	Machine translation
S-8	SLO-1 Types of agents	Local Beam Search	Uncertain Knowledge and reasoning- Methods	Support vector machines	NLP Applications
	SLO-2 Other aspects of agents	Genetic Algorithms	Bayesian probability and belief network	Reinforcement learning	NLP Applications
S-9-10	SLO-1 Lab 2: Developing agent programs for real world problems	Lab 5: Developing Best first search and A* Algorithm for real world problems	Lab 8: Implementation of knowledge representation schemes - use cases	Lab 11: Implementation of learning algorithms for an application	Lab 14:Implementation of NLP programs
	SLO-2				
S-11	SLO-1 Constraint satisfaction problems(CSP)	Adversarial search Methods-Game playing-Important concepts	Probabilistic reasoning	Adaptive learning	Advance topics in Artificial Intelligence- Cloud Computing and intelligent agent
	SLO-2 Crypto arithmetic puzzles	Game playing and knowledge structure	Probabilistic reasoning over time	Multi agent based learning	Business intelligence and analytics

	2					
S-12	SLO-1	CSP as a search problem-constraints and representation	Game as a search problem-Mini max approach	Forward and backward reasoning	Ensemble learning	Sentiment Analysis
	SLO-2	CSP-Backtracking, Role of heuristic	Mini max Algorithm	Other uncertain techniques-Data mining	Learning for decision making	Deep learning Algorithms
S-13	SLO-1	CSP-Forward checking and constraint propagation	Alpha beta pruning	Fuzzy logic	Distributed learning	Deep learning Algorithms
	SLO-2	CSP-Intelligent backtracking	Game theory problems	Dempster -shafer theory	Speedup learning	Planning and logic in intelligent agents
S-14-15	SLO-1	Lab 3: Implementation of constraint satisfaction problems	Lab 6: Implementation of mini max algorithm for an application	Lab 9: Implementation of uncertain methods for an application	Lab12: Development of ensemble model for an application	Lab 15: Applying deep learning methods to solve an application.
	SLO-2					

Learning Resources	1. Parag Kulkarni, Prachi Joshi, <i>Artificial Intelligence –Building Intelligent Systems</i> , 1st ed., PHI learning, 2015 2. Deepak Kemhani, <i>First course in Artificial Intelligence</i> , McGraw Hill Pvt Ltd, 2013 3. Stuart J. Russell, Peter Norvig, <i>Artificial Intelligence –A Modern approach</i> , 3rd Pearson Education, 2016 4. Prateek Joshi, <i>Artificial Intelligence with Python</i> , 1st ed., Packt Publishing, 2017 5. Denis Rothman, <i>Artificial Intelligence by Example</i> , Packt, 2018
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)	Theory (25%)	Practice (25%)
Level 1	Remember	20%		15%		15%				15%	
Level 2	Understand	20%		25%		25%		35%		20%	
Level 3	Apply	35%	50%	35%	35%	35%	40%	35%	30%	35%	30%
Level 4	Analyze	25%	50%	25%	35%	25%	30%	30%	50%	30%	35%
Level 5	Evaluate				30%		30%		20%		35%
Level 6	Create										
	Total	100 %	100 %	100 %	100 %	100 %	100 %	100%	100%	100%	100%

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Mr. Jagatheeswaran, Lead, Auxo labs jagatheeswarans.iot@auxolabs.in	1. Dr. Chitrakala, Anna University, au.chitras@gmail.com	1. Dr.M.Pushpalatha, SRMIST
		2. Dr.G..Vadivu, SRMIST
		3. Dr.C.Lakshmi, SRMIST

Course Code	18CSS201J	Course Name	ANALOG AND DIGITAL ELECTRONICS	Course Category	S	Engineering Sciences	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering			Data Book / Codes/Standards	Nil

Course Outcomes		The purpose of learning this course is to:	Learning			Program Outcomes (PO)												Program Specific Outcome (PSO)	
1	2	3	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	1	2
1	Analyze the characteristics of transistor family and digital ICs		Level of Thinking	Expected Proficiency (%)	Expected	Engineering	Problem Analysis	Design & Design	Analysis, Design, Modern Tool	Society & Culture	Environment & Ethics	Individual & Communication	Project Mgt. & Life Long						
2	Design and implement the combinational and sequential logic circuits					1	-	-	-	-	-	-	-	-	-	-	-	-	-
3	Design and implement counters and registers					1		2	-	-	-	-	-	-	-	-	-	-	2
4	Acquire skills to handle packages towards simulation					1	-	2		-	-	-	-	-	-	-	-	-	1
5	Synthesize coding logic for a given application using HDL					-		2		1	-	-	-	-	-	-	-	-	-
CO-1 :	Identify appropriate transistors and digital ICs based on the characteristics learned		4	60	70	-	1	2	-	-	-	-	-	-	-	-	-	-	2
CO-2 :	Analyze combinational and sequential logic circuits for any given application		5	60	70	-	-	2		1	-	-	-	-	-	-	-	-	-
CO-3 :	Assess right choice of gates and flip-flops for designing counters and registers		6	60	70	-	-	2		-	-	-	-	-	-	-	-	-	1
CO-4 :	Apply the acquired skills in package handling to realize circuits		6	60	70	-	-	2		1	-	-	-	-	-	-	-	-	-
CO-5 :	Develop coding logics using HDL for a given scenario		6	60	70	-	-	2		-	-	-	-	-	-	-	-	-	2

		Introduction to Analog electronics	Logic Families	Combinational Logic Circuits	Sequential Logic circuits	Registers & Counters
Duration (hour)		15	15	15	15	15
S-1	SLO-1	Characteristics of BJT (CB, CE and CC configurations) and DC biasing	Transistor as a Switch	Quine-McCluskey minimization technique	Sequential circuits, Latch and Flip-Flops	Registers and Types of Registers- Serial In - Serial Out, Serial In - Parallel out
	SLO-2	BJT Uses	Characteristics of Digital ICs	Combinational Circuits	RS Flip-Flops,	Parallel In - Serial Out, Parallel In - Parallel Out
S-2	SLO-1	Characteristics and uses of JFET (CS, Common Drain and Common Gate)	DL, RTL	Multiplexer	Gated Flip-Flops	Universal Shift Register
	SLO-2	Differences between BJT and JFET	DTL, TTL	Demultiplexer	Edge-triggered RS FLIP-FLOP	Applications of Shift Registers
S-3	SLO-1	Transistor Amplifier: CE amplifier	ECL	Decoder	Edge-triggered D FLIP-FLOPs	Synchronous Counters
	SLO-2	Transistor Amplifier: CC, CB amplifier	IIL	Encoder	Edge-triggered T FLIP-FLOPs	Asynchronous Counters
S-4-5	SLO-1	Lab 1: Design and Implement Half and Full Wave Rectifiers using simulation	Lab 4: Design and implement transistor as a switch	Lab 7: Design and implement code converters using logic gates simulation	Lab 10: HDL implementation of Flip-Flop	Lab 13: Implement SISO, SIPO, PISO and PIPO shift registers using Flip-flops
	SLO-2					
S-6	SLO-1	Power Amplifiers: Different classes of Amplifiers and its operation-Class A	Characteristics and uses of MOSFET (CS, Common drain and Common gate)	Binary adder	Edge-triggered JK FLIP-FLOPs	Changing the Counter Modulus
	SLO-2	Class B, AB and C	MOSFET Logic	Binary adder as subtractor	JK Master-slave FLIP-FLOP	Decade Counters
S-7	SLO-1	Operational Amplifiers: Ideal v/s practical Op-amp	PMOS, NMOS	Carry look ahead adder	Analysis of Synchronous Sequential Circuit, State Equation, State table	Presetable counters

	SLO-2	Performance Parameters	CMOS Logic	Decimal adder	State Diagram	Counter Design as a Synthesis problem
S-8	SLO-1	Applications: Peak detector, Comparator, Inverting, Non-Inverting Amplifiers	Propagation delay	Magnitude Comparator	Synthesis of sequential circuit using Flip-Flops	Seven segment Display and A Digital Clock.
	SLO-2	Problem solving session	Problem solving session	Problem solving session	Problem solving session	Problem solving session
S 9-10	SLO-1	Lab 2: Design and implement Schmitt trigger using Op-Amp (simulation)	Lab 5: Design CMOS Inverter, measure propagation delay for rising & falling edge	Lab 8: Design and implement using simulation the combinational circuits	Lab 11: Design and implement using simulation; Synchronous sequential circuits	Lab 14:HDL for Registers and Counters
	SLO-2					
S-11	SLO-1	Effect of positive and Negative Feedback Amplifiers,	Tristate Logic	Read Only Memory	Asynchronous sequential circuit	D/A Conversion
	SLO-2	Analysis of Practical Feedback Amplifiers	Tristate Logic Applications	Arithmetic Logic Unit	Transition Table	Types of D/A Converters
S-12	SLO-1	Oscillator Operation	FPGA Basics	Programmable Logic Arrays	State table	Problem
	SLO-2	Crystal Oscillator	Introduction to HDL and logic simulation	HDL Gate and Data Flow modeling	Flow table	A/D Conversion
S-13	SLO-1	Overview of UJT, Relaxation Oscillator, 555 Timer	HDL System primitives, user defined primitives, Stimulus to the design	HDL Behavioral modeling	Analysis of asynchronous sequential circuits	Types of A/D conversion
	SLO-2	Problem solving session	Problem solving session	Problem solving session	Problem solving session	Problem solving session
S 14-15	SLO-1	Lab 3:Design and implement using simulator a rectangular waveform generator (Op-Amp relaxation oscillator)	Lab 6: HDLProgram to realize delay and stimulus in simple circuit	Lab 9: HDL program for combinational circuits	Lab 12: HDL program for Sequential circuits	Lab 15: Design and Implement an A/D Converter.
	SLO-2					

Learning Resources	1. Robert L. Boylestad & Louis Nashelsky, Electronic Devices & Circuit Theory, 11th ed., Pearson, 2013 2. Anil K Maini, Varsba Agarwal: Electronic Devices and Circuits, Wiley, 2012 3. Paul Tuinenga, SPICE: A Guide to Circuit Simulation and Analysis Using PSpice, 3rd ed., Prentice-Hall, 1995,	4. Douglas A. G.K. Kharate, Digital Electronics, Oxford university Press, 2012 5. M. Morris R. Mano, Michael D. Ciletti, Digital Design: With an Introduction to the Verilog HDL, VHDL, and SystemVerilog, 6th ed., Pearson, 2018 6. A.P. Malvino, Electronic Principles, 7th Edition, Tata Mcgraw Hill Publications, 2013
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	10%	10%	05%	05%	05%	05%	05%	05%	05%	05%
Level 2	Understand	10%	10%	05%	05%	05%	05%	05%	05%	05%	05%
Level 3	Apply	30%	20%	10%	10%	15%	15%	05%	05%	20%	20%
Level 4	Analyze	-	10%	10%	10%	15%	15%	10%	10%	20%	20%
Level 5	Evaluate	-	-	20%	20%	10%	10%	10%	10%	-	-
Level 6	Create	-	-	-	-	-	-	15%	15%	-	-
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers			
Experts from Industry		Experts from Higher Technical Institutions	
1. Dr. Devi Jayaraman, Virtusa, devij@virtusa.com		1. Dr. J. Dhalia Sweetlin, Anna University, jdsweetlin@mitindia.edu	
2. Dr. Viswanadhan, Teken BIM Technologies, viswanathan_alladi@yahoo.com		2. Dr. B. Latha, Sairam Engineering College, hod.cse@sairam.edu.in	
		2. Dr. D. Anitha, SRMIST	3. Ms. Kayalvizhi Jayavel, SRMIST

Course Code	18CSS202J	Course Name	COMPUTER COMMUNICATIONS	Course Category	S	Engineering Sciences	L	T	P	C
							3	0	2	4

Pre-requisite Courses	NIL	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering		Data Book / Codes/Standards	Nil	

Course Objective:		The purpose of learning this course is to:		Learning			Program Learning Outcomes (PLO)												PSO		
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
1	Understand the basic services and concepts related to Internetwork.	1-6	Level of Thinking	Expected	Expected	Engineering	Problem Analysis	Design & Problem Analysis	Analysis, Design, Modern Tool Usage	Society & Culture	Environment & Ethics	Individual & Team	Communication	Project Mgt. & Life Long Learning	PSO - 1	PSO - 2	PSO - 3				
2	Understand the layered network architecture																				
3	Acquire knowledge in IP addressing																				
4	Exploring the services and techniques in physical layer																				
5	Understand the functions of Data Link layer																				
6	Implement and analyze the different Routing Protocols																				
Course Outcomes (CO):		At the end of this course, learners will be able to:																			
CO-1	Apply the knowledge of communication	4	6	7	0	0	3	-	-	-	-	-	-	-	3	-	-	-			
CO-2	Identify and design the network topologies	4	6	7	0	0	3	2	3	-	-	-	-	-	3	-	-	-			
CO-3	Design the network using addressing schemes	4	6	7	0	0	3	3	3	-	-	-	-	-	3	-	-	-			
CO-4	Identify and correct the errors in transmission	4	6	7	0	0	3	2	-	-	-	-	-	-	3	-	-	-			
CO-5	Demonstrate knowledge on guided and unguided transmission media	4	6	7	0	0	3	-	-	-	-	-	-	-	2	-	-	-			
CO-6	Implement the various Routing Protocols	4	6	7	0	0	3	3	3	-	-	-	-	-	3	-	-	3			

Durati on (hour)	12	12	12	12	12
S-1	SLO-1	Evolution of Computer Networks, Network categories	IPv4 Addressing, Address space	Line coding: Unipolar scheme	Framing, Flow Control Mechanisms
	SLO-2	Data Transmission Modes, Network topologies	Dotted Decimal Notation, Classful Addressing	Polar schemes, Bipolar schemes	Sender side Stop and Wait Protocol, Receiver side Stop and Wait Protocol
S-2	SLO-1	Circuit Switching and Packet Switching	Subnet Mask	Amplitude shift keying, Frequency shift keying	Goback N ARQ, Selective Reject ARQ
	SLO-2	Protocols and standards	Subnetting	Phase shift keying, Pulse code Modulation, Delta Modulation	CRC, Checksum
S-3	SLO-1	Lab 1: IP Addressing	Lab 4:Router Configuration (Creating Passwords, Configuring Interfaces)	Lab 7: RIP v1	Lab 10: EIGRP Authentication and Timers
	SLO-2				
S-5	SLO-1	Layers in the OSI model, Functions of Physical layer, data link layer	Special Addresses	Multiplexing: FDM	Types of Errors
	SLO-2	Functions of Network layer, Transport layer	Special Addresses	Multiplexing: FDM	Types of Errors
S-6	SLO-1	Functions of Session, Presentation layer and Application layer	Classless Addressing	TDM	Forward Error correction
	SLO-2	TCP/IP protocol suite ,Link layer protocols	Problem Solving	WDM	CSMA, CSMA/CD
S-7	SLO-1	Lab 2: Subnetting (VLSM)	Lab 5: Basic Switch Configuration: Vlan	Lab 8: RIP v2	Lab 11: Single-Area OSPF Link Costs and Interface
	SLO-2				
8					Lab 14: BGP Configuration

S-9	SLO-1	Network layer protocols	Private Address, NAT, Supernetting	Guided Media: Twisted Pair, Coaxial, Cable Fiber optic cable	Hamming Distance	RIP v1, RIP v2
	SLO-2	Transport layer protocols	Hub, Repeaters, Switch	Unguided media: Radio waves	Correction Vs Detection	OSPF
S-10	SLO-1	Serial and Parallel Transmissions	Bridge	Microwaves	HDLC	EIGRP
	SLO-2	Addressing	Structure of Router	Infrared	PPP	BGP
S-11-12	SLO-1 SLO-2	Lab 3: LAN Configuration using straight through and cross over cables	Lab 6: Static and Default Routing	Lab 9: EIGRP Configuration, Bandwidth, and Adjacencies	Lab 12: Multi-Area OSPF with Stub Areas and Authentication	Lab 15: Configuring Static and Default Routes

Learning Resources	1. Behrouz A. Forouzan, "Data Communications and Networking" 5th ed., 2010	3. William Stallings, Data and Computer Communications, 9th ed., 2010
	2. Bhushan Trivedi, "Data Communication and Networks" 2016	4. Todd Lammle, CCNA Study Guide, 7th ed. 2011

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)	Theory (25%)	Practice (25%)
Level 1	Remember	10%						10%			10%
Level 2	Understand	20%	10%	10%	15%	25%	10%	15%	10%	15%	10%
Level 3	Apply	10%	20%	30%	20%	15%	20%	15%	20%	20%	20%
Level 4	Analyze	10%	20%	10%	15%	10%	20%	10%	20%	15%	10%
Level 5	Evaluate										
Level 6	Create										
	Total	100 %		100 %		100 %		100%		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers			
Experts from Industry		Experts from Higher Technical Institutions	
1. Dr. Viswanadhan, Teken BIM Technologies, viswanathan_alladi@yahoo.com		1. Dr. J. Dhalia Sweetlin, Anna University, jdsweetlin@mitindia.edu	
2. Dr. Devi Jayaraman, Virtusa, devij@virtusa.com		2. Dr. B. Latha, Sairam Engineering College, hod.cse@sairam.edu.in	2. Mr. J. Godwin Ponsam, SRMIST
			Dr. J.S. Femilda Josephin, SRMIST

Course Code	18CSE351T	Course Name	COMPUTATIONAL LOGIC	Course Category	E	Professional Elective	L	T	P	C
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Course Objective		The purpose of learning this course is to:		Learning			Program Outcomes (PO)												PSO		
1	2	3	4	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	PSO - 1	PSO - 2	PSO - 3
1	Understand the basics of Propositional logic			Level of Thinking	Expected Proficiency	Expected Attainment	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Modern Tool Usage	Society & Culture	Environment & Ethics	Individual & Team	Communication	Project Mgt. & Finance	Life Long Learning					
2	Acquire skills on rules to handle Propositional logic						3	-	-	-	-	-	-	-	-	-	-	-	-	-	-
3	Understand the First order Logic and Meta theorems						3	3	-	-	-	-	-	-	-	-	-	-	-	-	3
4	Learn the art of application of AI Concepts.						3	2	-	-	-	-	-	-	-	-	-	-	-	-	3
5	Master various Logics						3	3	3	-	-	-	-	-	-	-	-	-	-	-	3
Course Outcomes (CO):		At the end of this course, learners will be able to:					3	2	3	-	-	-	-	2	-	-	3	-	-	-	3
CO-1 :	Apply the skills acquired on propositional logic to solve examples at hand			5	80	85															
CO-2 :	Apply the rules learnt towards problem solving			5	75	80															
CO-3 :	Exhibit mastery over FOL and Meta theorems and apply the same			5	85	80															
CO-4 :	Analyze and use appropriate logics for problem solving			5	80	75															
CO-5 :	Demonstrate ability to use higher modal logic for solving problems			6	75	85															

Duration (hour)		9	9	9	9	9
S-1	SLO-1	Propositional Logic-Introduction	Natural Deduction of Propositional Logic: Rules of Conjunction, Disjunction	First Order Logic-Introduction	Axiomatic System FC: Introduction	Modal Logic K-Introduction
	SLO-2	Syntax of PL	Natural Deduction of Propositional Logic: Implication, Negation	First Order Logic-Illustration	Axiomatic System FC: Example applications, Illustrations	Modal Logic K-Illustration
S-2	SLO-1	Is It a Proposition?	Natural Deduction of Propositional Logic: Proofs	Syntax of FL	Monotonicity Theorem-Detail	Syntax and Semantics of K
	SLO-2	Unique Parsing, PropDet	Natural Deduction of Propositional Logic: Examples	Scope and Binding	Deduction Theorem- Detail	Syntax and Semantics of K: Illustration
S-3	SLO-1	Sub Propositions, Precedence rules	Natural Deduction of Propositional Logic: Problems	Scope and Binding-Illustration	Theorem-RA, Fitness- Detail	Validity and Consequence in K
	SLO-2	Proposition: Theorems and Examples	Natural Deduction of Propositional Logic: Problems	Substitutions	Paradox of material Implication- Detail	Validity and Consequence in K: Illustration
S-4	SLO-1	Interpretations	Derived Rules of Propositional Logic: Introduction	Substitutions- Illustrations	Strong Generalization Theorem:Introduction	Axiomatic System KC
	SLO-2	Boolean conditions, Truth table	Derived Rules of Propositional Logic: Examples	Substitutions- Problems	Strong Generalization Theorem: Illustration	Axiomatic System KC: Illustration
S-5	SLO-1	Interpretations: Theorems, Conventions and Lemma	Derived Rules of Propositional Logic:Problems	Semantics of FL	Adequacy of FC to FL	Adequacy of KC to K
	SLO-2	Interpretations: Examples	Derived Rules of Propositional	Semantics of FL: Illustration	Adequacy of FC to FL: Illustration	Adequacy of KC to K: Illustration

			Logic:Problems			
S-6	SLO-1	Models: Introduction to terminologies	Parse Tree	Translating into FL	Compactness of FL	Natural Deduction in K
	SLO-2	Equivalences and Consequences : Introduction to terminologies	Sub Formula	Translating into FL: Illustrations	Compactness of FL: Proof	Natural Deduction in K: Illustration
S-7	SLO-1	Equivalences and Consequences : Examples	Soundness of Propositional Logic	Satisfiability and Validity	Laws in FL	Analytic Tableau for K
	SLO-2	Deduction Theorem (DT)- Introduction	Soundness of Propositional Logic: Illustration	Satisfiability and Validity:Illustrations	Laws in FL: Illustration	Analytic Tableau for K: Illustration
S-8	SLO-1	RA Theorem, Monotonicity Theorem (M)- Introduction	Completeness of Propositional Logic	Metatheorems: Introduction	Natural Deduction	Modalities
	SLO-2	Fitness Theorem	Completeness of Propositional Logic: Illustration	Metatheorems: Deduction, Substitution, Chaining	Natural Deduction: Illustration	Modalities: Illustration
S-9	SLO-1	Theorem-Paradox of material Implication	Gentzen sequent calculus	Metatheorems: Examples	Analytic Tableaux	Computation Tree Logic
	SLO-2	Replacement Laws	Gentzen sequent calculus: Illustration	Metatheorems: Problems	Analytic Tableaux: Illustration	Computation Tree Logic: Illustration

Learnin g Resources	- Arindama Singh, "Logics for Computer Science", PHI Learning Private Ltd, 2nd Edition, 2018 - Wasilewska & Anita, "Logics for computer science: classical and non-classical", Springer, 2018 - Huth M and Ryan M, "Logic in Computer Science: Modeling and Reasoning about systems", Cambridge University Press, 2005 - Dana Richards & Henry Hamburger, "Logic And Language Models For Computer Science", Third Edition, World Scientific Publishing Co. Pte. Ltd, 2018. https://www.cs.cornell.edu/courses/cs3110/2012sp/lectures/lec15-logic-contd/lec15.html
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	10 %	-	10 %	-	10 %	-	10 %	-	10 %	-
Level 2	Understand	20 %		20 %		20 %		20 %		20 %	
Level 3	Apply	40 %		40 %		40 %		20 %		40 %	
Level 4	Analyze	20 %		20 %		20 %		30 %		20 %	
Level 5	Evaluate	10 %		10 %		10 %		10 %		10 %	
Level 6	Create	-		-		-		10%		-	
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Dr. Paventhan Arumugum, Director (R&D), ERNET India		Mr. T.Senthil Kumar, SRMIST
Mr Shiv Kumar Ganesh Full stack developer Altemetric, US		Dr.Kayalvizhi Jayavel, SRMIST
		Ms. Jeyasudha, SRMIST

Course Code	18CSE352T	Course Name	NEURO FUZZY AND GENETIC PROGRAMMING	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering			Data Book / Codes/Standards	Nil

Course Objective:		The purpose of learning this course is to:
1	Understand the fundamentals of Artificial Neural Networks	
2	Learn the various topologies and learning algorithms of ANN	
3	Understand the principles and fundamentals of Fuzzy Logic	
4	Understand the principles and fundamentals of Fuzzy Logic	
5	Understand the basic concepts and techniques of Genetic Algorithms and Utilize the Genetic Algorithms for real-time application development	
Course Outcomes (CO):		At the end of this course, learners will be able to:
CO-1 :	Acquire the knowledge on constructing a neural network	
CO-2 :	Identify the basic Neural net and learning algorithm to apply for a real time problem	
CO-3 :	Acquire the ability to use Fuzzy operators, membership functions, Fuzzification and Defuzzification Techniques	
CO-4 :	Gain Knowledge on applying the Fuzzy rules to different applications	
CO-5 :	Acquire the knowledge of fitness functions, Genetic operators and applications of Genetic Algorithm to real time problems.	

Program Learning Outcomes (PLO)												Program Specific Outcome (PSO)		
1	2	3	4	5	6	7	8	9	10	11	12			
Engineering	Problem Analysis	Design &	Analysis, Design,	Modern Tool Usage	Society & Culture	Environment &	Ethics	Individual & Team	Communication	Project Mgt. &	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
3	2	2	-	-	-	-	-	-	-	-	3	-	-	-
3	2	2	-	-	-	-	-	-	-	-	3	-	-	-
3	2	2	-	-	-	-	-	-	-	-	3	-	-	-
3	2	2	-	-	-	-	-	-	-	-	3	-	-	-
3	2	2	-	-	-	-	-	-	-	-	3	-	-	-

Duration (hour)	9	9	9	9	9
S-1	SLO-1	Biological and Artificial Neuron	Delta Rule, Derivation of GDR	Crisp sets	Fuzzification of Input Variables, Application of Fuzzy operations
	SLO-2	History of ANN	Backpropagation Algorithm, Local Minima Problem	Fuzzy sets	History of Evolutionary Computing, Genetic Algorithms, basic concepts
S-2	SLO-1	ANN architectures	Radial Basis Function Neural Network	Fuzzy membership functions	Evaluation of Fuzzy rules, Aggregation of output Fuzzy sets
	SLO-2	Learning Algorithms	Pattern Association, Auto Associative nets	Operations of Fuzzy sets	Introduction to GA Operators Selection Operators, Crossover, Mutation Operations
S-3	SLO-1	Activation Functions, Bias, Threshold and other parameters	Hetero Associative nets	Fuzzy Relations, Operations	Rule based systems, Conventional programs vs Rule based systems
	SLO-2	McCulloch Pitts model,	Bidirectional Associative Memory Network	Fuzzy Extension Principle	Fuzzy Propositions
S-4	SLO-1	Simulation of Logic Functions	Hopfield network Competitive networks: Maxnet	Crisp Relations, Fuzzy relations, Properties, operations	Fuzzification
	SLO-2				Classification of Genetic Algorithm
S-5	SLO-1	Perceptron Network	Self Organizing Map Network	Propositional Logic	Defuzzification
	SLO-2	Hebbian network	Learning Vector Quantization	Crisp Logic	Holland Classifier Systems
S-6	SLO-1	ADALINE networks	Adaptive Resonance Theory Network	Predicate Logic Rules of Inference	Genetic Programming
					Fuzzy Decision making
					Data Representation

	SLO-2	MADALINE networks		Fuzzy Truth, Fuzzy Rules		Genetic Operators
S-7,8	SLO-1	Practice of Neural Network tool : Simple Logic functions	Practice of Neural Network tool : Delta rule	Fuzzy Reasoning	Introduction to neuro fuzzy system Adaptive Neuro-Fuzzy Inference Systems Coactive Neuro-Fuzzy Modeling	Application of Genetic Algorithm
	SLO-2		Practice of Neural Network tool : Pattern Classification			
S-9	SLO-1	Practice of Neural Network tool : XOR problem	Practice of Neural Network tool : Pattern Clustering	Practice of Fuzzy Logic tool: Fuzzy functions	Recent Applications	Practice of Optimization and Genetic algorithm tool
	SLO-2			Practice of Fuzzy Logic tool: Fuzzy operations	Practice of Fuzzy Logic tool : Fuzzy controller design and applications	

Learning Resources	1. Samir Roy, Udit Chakraborty, —Introduction to Soft Computing: Neuro-Fuzzy and Genetic Algorithm, Pearson Education, 2013. 2. Michael Negnevitsky. Artificial Intelligence: A Guide to Intelligent Systems, 3rd Edition, Pearson Education, 2011. 3. Laurene Fausett, "Fundamentals of Neural Networks, Architectures, Algorithms and Application, Pearson Education, 2008	4. Timothy J. Ross , —Fuzzy Logic with Engineering Application, John Wiley & Sons Ltd,2010. 5. David E. Goldberg, —Genetic Algorithms-In Search, optimization and Machine Learnin, Pearson Education, 2008.
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory (7.5%)	Practice	Theory (7.5%)	Practice	Theory (5%)	Practice	Theory (25%)	Practice
Level 1	Remember	20%	-	15%	-	15%	-	15%	-	15%	-
Level 2	Understand	20%	-	15%	-	15%	-	15%	-	15%	-
Level 3	Apply	20%	-	30%	-	30%	-	30%	-	30%	-
Level 4	Analyze	20%	-	30%	-	30%	-	30%	-	30%	-
Level 5	Evaluate	20%	-	10%	-	10%	-	10%	-	10%	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Mr. K. selvaraj, TCS, Bangalore	1. Dr. A.P. Shanthi, Professor, Dept. of Computer Science & Engineering, Anna University, Chennai-600025	1. Dr. V. Ganapathy, SRM IST
2. Mr. Saju G Nair, IBM, Bangalore	2. Dr. A. Kaiman, Professor, Dept. of Computer Science & Engineering, VIT, Vellore	2. Dr. D. Malathi, SRM IST
		3. Dr. Ferni Ukrit, SRM IST

Course Code	18CSE353T	Course Name	DIGITAL IMAGE PROCESSING	Course Category	E	Professional Elective			
						L	T	P	C
						3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computing Technologies	Data Book / Codes/Standards	Nil		

Course Objective:		The purpose of learning this course is to:			Program Outcomes (PO)										PSO		
1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	1	2	3
1	Study the basic concepts of digital image.																
2	Provide understanding of spatial and frequency domain analysis of image.																
3	Provide knowledge of image restoration and segmentation techniques.																
4	Provide understanding of image compression techniques																
5	Provide knowledge of image segmentation and recognition techniques.																
6	Study the modern tools usage in image processing																
Course Outcomes (CO):		At the end of this course, learners will be able to:															
CO-1 :	CO-2 :	CO-3 :	CO-4 :	CO-5 :	CO-6 :	Level of Thickening	Expected	Expected	Expected	Expected	Expected	Expected	Expected	Expected	Expected	Expected	Expected
CO-1 :	Explore the basics of digital images.					4	7	8									
CO-2 :	Analyse the images in the frequency domain and spatial domain.					4	6	7									
CO-3 :	Explore the image restoration and image enhancement techniques					4	6	7									
CO-4 :	Extrapolate various compression techniques.					4	6	7									
CO-5 :	Explore image segmentation, representation and recognition techniques.					4	6	7									
CO-6 :	Apply image processing techniques using modern tools.					5	7	8									

Duration (hour)		12	12	12	12	12
S-1	SLO-1	Introduction	Introduction to Spatial Domain	Noise models – Mean Filters – Order Statistics	Wavelets – Subband coding – Multiresolution expansions	Boundary representation – Chain Code
S-2	SLO-1	Origin- Steps in Digital Image Processing	Gray level transformations	Adaptive filters – Band reject Filters – Band pass Filters	Fundamentals of Compression – Image Compression methods - Error Free Compression	Polygonal approximation, signature, boundary segments
S-3	SLO-1	Components	Histogram processing	Inverse Filtering – Wiener filtering Segmentation	Variable Length Coding – Bit-Plane Coding – Lossless Predictive Coding	Boundary description – Shape number
S-4	SLO-1	Elements of Visual Perception	Basics of Spatial Filtering	Point, Line, and Edge Detection	Lossy Compression – Lossy Predictive Coding	Fourier Descriptor
S-5	SLO-1	Image Sensing and Acquisition	Smoothing and Sharpening Spatial Filtering	Marr-Hildreth & Canny edge detector	Compression Standards- Huffman, Arithmetic coding, LZW coding, Run Length Encoding	Regional Descriptors
S-6	SLO-1	Image Sampling and Quantization	Frequency Domain: Basics of filtering	Edge Linking and Boundary detection	Compression Standards Huffman, Arithmetic coding, LZW coding, Run Length Encoding	Topological - Texture – Patterns and Pattern classes
S-7	SLO-1	Relationships between pixels	Smoothing and Sharpening frequency domain filters	Local & Regional processing- Region based segmentation	Block Transform coding, Wavelet coding, JPEG standard	Recognition based on matching

S-8	SLO-1	Introduction to Image processing toolbox in MATLAB	Smoothing and Sharpening frequency domain filters	Morphological processing- Watershed segmentation algorithm	MATLAB code for image compression: Huffam coding, Arithmetic coding, wavelet coding	MATLAB code for image representation
S-9	SLO-1	Tool box practice	MATLAB code for histogram equalization	MATLAB code for restoring an image after degradation using adaptive and wiener filter	MATLAB code for image compression: Huffam coding,	MATLAB code for image recognition
	SLO-2	Exploring functions	MATLAB code for spatial and frequency domain filter.	Edge detection operators	Arithmetic coding, wavelet coding	MATLAB Practice exercises

Learning Resources	1. Rafael C. Gonzalez, Richard E. Woods, Digital Image Processing Pearson, Third Edition, 2011.	2. Anil K. Jain, Fundamentals of Digital Image Processing Pearson, 2002.

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	-	15%	-	15%	-	-	-	15%	-
Level 2	Understand	20%	-	25%	-	25%	-	-	-	25%	-
Level 3	Apply	45%	-	40%	-	40%	-	40%	-	30%	-
Level 4	Analyze	15%	-	20%	-	20%	-	30%	-	30%	-
Level 5	Evaluate	-	-	-	-	-	-	30%	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Madhan Thandayithapani kutiyappan, Assistant consultant, TCS - siruseri	Dr. S. Sridhar, Anna University	Dr. G.Niranjana. Associate Professor/CSE
	Dr. Senthil kumar, Annauniversity	Mr. Rajasekar Assistant Professor/IT
		Mr. James Joseph Assistant Professor/SWE

Course Code	18CSE354T	Course Name	NETWORK SECURITY	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	CSE	Data Book / Codes/Standards	Nil		

Course Objectives		The purpose of learning this course is to:			Learning			Program Outcomes (PO)												PSO		
1	2	Bloom's Level (1-6)	Expected Proficiency (%)	Expected Attainment (%)	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	PSO - 1	PSO - 2	PSO - 3
1	Gain knowledge about the different types of attacks that occur over computer networks				Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3			
2	Describe the security mechanism used in the different layers of network																					
3	Understand the various protocols used to provide the security services for mail communication.																					
4	Explore about the various methods and protocols to maintain security at transport layer																					
5	Ascertain knowledge of the security measures for wireless and cell phone Communications																					
Course Outcomes (CO):		At the end of this course, learners will be able to:																				
CO-1 :	Identify and determine the prevention mechanism for different types of attacks over the network				3	60	70	3	-	-	-	-	-	-	-	-	-	-	-	-	-	-
CO-2 :	Exhibit knowledge about the security protocols used in the network layer				4	60	70	3	-	-	-	-	-	-	-	-	-	-	-	-	-	-
CO-3 :	Analyze the security services supported in e-mail communication				3	60	70	3	-	-	-	-	-	-	-	-	-	-	-	-	-	-
CO-4 :	Demonstrate ability to decide on the transport layer protocols for maintaining security				3	60	70	3	-	-	-	-	-	-	-	-	-	-	-	-	-	1
CO-5 :	Express ability to analyze the security aspects applicable for wireless communication				4	60	70	3	-	-	-	-	-	-	-	-	-	-	-	-	-	-

Duration (hour)		9	9	9	9	9
S-1	SLO-1	Networking Devices(Layer1,2)	Overview of IPSEC- Security Associations, Security Association Database	Security Services for E-mail	SSL/TLS Basic Protocol	Wireless Security:IEEE 802.11 Wireless LAN
	SLO-2	Networking Devices(Layer 3)	Security Policy databases , AH and ESP	Security Services for E-mail	SSL/TLS Basic Protocol	Wireless Security:IEEE 802.11 Wireless LAN
S-2	SLO-1	Different types of network layer attacks	Tunnel and Transport mode	Establishing keys	computing the keys	Authentication
	SLO-2	Different types of network layer attacks	IP header Protection	Establishing Public and secret keys	computing the keys	Authentication and confidentiality
S-3	SLO-1	Firewall- ACL	IP and IPv6	Privacy	client authentication	Cellphone Security
	SLO-2	Packet Filtering	IPV4 and IPV6 header	End-to end Privacy, Privacy with distribution List Exploders	client authentication	GSM (2G) Security
S-4	SLO-1	DMZ, Alerts	Authentication Header	Authentication of the source	PKI as deployed by SSL	Security in UMTS (3G)
	SLO-2	Audit Trials	Mutable, Immutable and Mutable but predictable	Based on public key technology and secret keys and with distribution list	PKI as deployed by SSL	Security in UMTS (3G)
S-5	SLO-1	IDS	Encapsulation Security Payload(ESP)	Message Integrity	SSLAttacks fixed in v3	Wireless LAN Vulnerabilities
	SLO-2	Advantages and Disadvantages of IDS(Need of IPS)	Internet Key Exchange	Non-repudiation	SSLAttacks fixed in v3	Phishing
S-6	SLO-1	Advantages of IPS ove IDS	Phases of IKE	Introduction and Overviw of PGP	Exportability	Buffer Overflow
	SLO-2	IPS	Phase I IKE- Modes and key types	Efficient Encoding	Exportability	Buffer Overflow
S-7	SLO-1	IPS Types- Signature based	Phase I IKE Protocols	Certificate and key revocation	Encoding	Format String Attacks
	SLO-2	Anomaly based, Policy based	Phase I IKE Protocols	Singature types, Private key, Fing types	Encrypted Record	Cross-site Scripting (XSS)
S-8	SLO-1	IPS Types - Honeypot based	Phase II IKE	Anomalies	Handshake messages	SQL Injection
	SLO-2	Applications	Phase II IKE	Object Format	Changecipherspec and Alerts	SQL Injection
S-9	SLO-1	Malicious Software	ISAKMP/IKE Encoding	S/MIME	SET	Case Studies: Secure Inter-branch Payment Transactions
	SLO-2	Malicious Software	ISAKMP/IKE Encoding	S/MIME	SET	Virtual Elections

Learning Resources	1. <i>Charlie Kaufman, Radia Perlman, Mike Speciner, Network Security, Prentice Hall of India, 2002.</i> 2. <i>Bernard Menezes - Network Security and Cryptography- Cengage Learning. 2010.</i>	3. <i>William Stallings, Cryptography and Network Security - Principles and Practice, 7th edition, Pearson Publication, 2017</i> 4. <i>Cryptography and network security , Atul Kahate Tata McGraw-Hill Education, 2003</i>
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	25%	-	20%	-	20%	-	20%	-	20%	-
Level 2	Understand	25%	-	20%	-	20%	-	20%	-	20%	-
Level 3	Apply	50%	-	35%	-	25%	-	25%	-	25%	-
Level 4	Analyze	-	-	25%	-	35%	-	35%	-	35%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr. M. Sudhakar, M.Tech, (Ph.D)-IIT, IT Infrastructure Service, Tata Consultancy Services.	Dr. P. Yogesh, Associate Professor, Dept of Information Science and Technology, College of Engineering, Guindy,	Dr. A. Jeyasekar, Associate Professor Dr. J. Femilda, Associate Professor Mrs. G. Sujatha, Assistant Professor

Course Code	18CSE355T	Course Name	DATA MINING AND ANALYTICS	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	CSE	Data Book / Codes/Standards	Nil		

Course Objective		Learning			Program Learning Outcomes (PLO)														
The purpose of learning this course is to:		1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	PSO		
1	Steps involved in data mining	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
2	Analyze and use classification algorithms																		
3	Understand the algorithms used for Supervised learning																		
4	Understand and use distance measuring methods																		
5	Apply outlier detection using statical models both parametric and non-parametric methods																		
Course Learning Outcomes (CO):		At the end of this course, learners will be able to:																	
CO-1:	Express the knowledge on the concepts of Data Mining	4	60	75	3	-	-	-	-	-	-	-	-	-	-	-	-	-	-
CO-2:	Analyse and Apply Association rule mining techniques	4	65	70	3	-	2	-	-	-	-	-	-	-	-	-	-	-	-
CO-3:	Apply various Classification algorithms	4	65	70	3	2	3	-	-	-	-	-	-	-	-	-	-	-	-
CO-4:	Demonstrate ability to decide and use distance measures for decision making	4	60	75	3	2	3	-	-	-	-	-	-	-	-	-	-	-	-
CO-5:	Exhibit knowledge to use statistical models for outlier detection	4	65	70	3	3	3	1	-	-	-	-	-	-	-	-	-	-	-

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Why Data mining? What is Data mining ?	Mining frequent patterns: Basic concepts	Classification: Basic concepts	Cluster Analysis: Introduction	Outliers: Introduction
	SLO-2 Kinds of data meant for mining	Market Basket Analysis	General approach to Classification	Requirements and overview of different categories	Challenges of outlier detection
S-2	SLO-1 Kinds of patterns that can be mined	Frequent itemsets, Closed itemsets	Decision tree induction	Partitioning method: Introduction	Outlier detection methods: Introduction
	SLO-2 Applications suitable for data mining	Association rules-Introduction	Algorithm for Decision tree induction	k-means	Supervised and Semi-supervised methods
S-3	SLO-1 Issues in Data mining	Apriori algorithm-theoretical approach	Numerical example for Decision tree induction	k-medoids	Unsupervised methods
	SLO-2 Data objects and Attribute types	Apply Apriori algorithm on dataset-1	Attribute selection measure	Hierarchical method: Introduction	
S-4	SLO-1 Statistical descriptions of data	Apply Apriori algorithm on dataset-2	Tree pruning	Agglomerative vs. Divisive method	Statistical and Proximity based methods
	SLO-2	Generating Association rules from frequent itemsets	Scalability and Decision tree induction	Distance measures in algorithmic methods	
S-5	SLO-1 Need for data preprocessing and data quality	Improving efficiency of Apriori	Bayes' Theorem	BIRCH technique	Statistical approaches
	SLO-2		Naive Bayesian Classification		
S-6	SLO-1 Data cleaning	Pattern growth approach	IF-THEN rules for classification	DBSCAN technique	Statistical data mining
	SLO-2 Data integration		Rule extraction from a decision tree		
S-7	SLO-1 Data reduction	Mining frequent itemsets using Vertical data format	Metrics for evaluating classifier performance	STING technique	Data mining and recommender systems
	SLO-2	Strong rules vs. weak rules	Cross validation		
S-8	SLO-1 Data transformation	Association analysis to Correlation analysis	Bootstrap	CLIQUE technique	Data mining for financial data analysis
	SLO-2		Ensemble methods-Introduction		
S-9	SLO-1 Data cube and its usage	Comparison of pattern evaluation measures	Bagging and Boosting	Evaluation of clustering techniques	Data mining for Intrusion detection
	SLO-2		Random Forests: Introduction		

Learning Resources	1. Jiawei Han and Micheline Kamber, "Data Mining: Concepts and Techniques", 3 rd Edition, MorganKauffman Publishers, 2011.	3. Gordon S. Linoff , Michael J. A. Berry " Data Mining Techniques: For Marketing, Sales, and Customer Relationship Management " Wiley; 3rd edition (April 12, 2011)
	2. Pang-Ning Tan , Michael Steinbach "Introduction to Data Mining-Introducing the fundamental concepts and algorithms of data mining (2nd Edition)" Pearson publisher,2020	4. Trevor Hastie , Robert Tibshirani , Jerome Friedman "The Elements of Statistical Learning: Data Mining, Inference, and Prediction", Second Edition (Springer Series in Statistics) 2 nd Edition, Springer; 2nd edition (January 1, 2016)

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 2	Understand	20 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 3	Apply	30 %	-	40 %	-	30 %	-	20 %	-	30 %	-
Level 4	Analyze	30%	-	20%	-	30%	-	40%	-	30%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
		1. Dr.L.N.B.Srinivas, SRMIST
		2. Dr.S.Karthick, SRMIST
		3.Dr.Akilandeswari.P, SRMIST

Course Code	18CSE356T	Course Name	DISTRIBUTED OPERATING SYSTEMS	Course Category	E	Professional Elective				L	T	P	C
										3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering			Data Book / Codes/Standards	Nil

Course Objectives :		The purpose of learning this course is to:			Learning			Program Outcomes (PO)												Program Specific Outcome (PSO)		
1	To recognize the essential concepts of distributed system.				1 - 6			1	2	3	4	5	6	7	8	9	10	11	12			
2	To comprehend about the communication that takes place in Distributed systems				Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
3	To realize the necessity of synchronization, consistency and Fault tolerance in a Distributed System.																					
4	To value the Process management, File systems, Shared memory																					
5	To acquire apparent scheme regarding distributed object-oriented based systems																					
Course Outcomes (CO):		At the end of this course, learners will be able to:																				
CO-1 :	Characterize the fundamental hardware and software concepts of distributed systems.				3	60	70	3	-	-	3	-	-	-	-	-	-	-	-	-	-	-
CO-2 :	Categorize layered protocols and comprehend the communications in distributed systems				4	60	70	3	3	-	2	-	-	-	-	-	-	-	-	-	-	-
CO-3 :	Implement synchronization of distributed systems using various algorithms.				4	60	70	3	2	2	3	-	-	-	-	-	-	-	-	-	2	-
CO-4 :	Demonstrate process scheduling and fault tolerance of distributed systems.				4	60	70	3	3	-	3	-	-	-	-	-	-	-	-	-	2	-
CO-5 :	Evaluate various Distributed Object-Oriented based systems.				4	60	70	3	3	-	2	-	-	-	-	-	-	-	-	-	-	-

Duration (hour)		9	9	9	9	9
S-1	SLO-1	Introduction- Distributed Systems	Fundamentals of Communication systems	Synchronization in Distributed Systems- Fundamentals of Clock Synchronization	Processes and Processors in Distributed Operating Systems - Threads	Distributed Shared memory - Introduction
	SLO-2	Goals of Distributed Systems		Logical clock, Physical clock	Design issues of Threads package	Bus-Based Multiprocessors
	SLO-2				Work Station Model	Switched Multiprocessors
S-2	SLO-1	Hardware Concepts- Bus-based Multiprocessors	Layered Protocols	Algorithms for Clock synchronization	System Model - Introduction	Ring-based Multiprocessors
S-3	SLO-1	Switched Multiprocessors	ATM networks	Mutual Exclusion-Centralized Algorithm	Using Idle Work Stations	Numa Multiprocessors
	SLO-2					Comparison of Shared Memory Systems
S-4	SLO-1	Bus-based Multicomputers	Client Server model - Blocking Primitives	Distributed Algorithm	Processor Pool Model, Hybrid Model	Consistency Models – Strict Consistency, Casual Consistency, PRAM Consistency
	SLO-2		Non-Blocking Primitives	Token Ring Algorithm	Processor Allocation – Allocation Model	Weak Consistency, Release Consistency, Entry Consistency
S-5	SLO-1	Switched Multicomputers	Buffered Primitives	Comparison of all three algorithms	Design issues for processor Allocation Algorithms	Page Based Distributed Shared Memory – Replication, granularity
	SLO-2		Unbuffered Primitives	Importance of Election Algorithm	Example of processor Allocation Algorithms	Finding the Owner, Finding the Copies
S-6	SLO-1	Software Concepts-Network Operating System	Reliable primitives	Bully Algorithm	Scheduling in Distributed Systems	Page Replacement
	SLO-2		Unreliable primitives	Ring Algorithm	Load Balancing and Sharing Approach	Synchronization
S-7	SLO-1	True Distributed Systems	Message passing and its related issues	Atomic Transaction- Introduction	Fault Tolerance-Component Faults	Shared – Variable Distributed Shared memory

	SLO-2			Transaction Model, Concurrency Control	System Failures	Object Based Distributed Shared memory – DOO Architecture
S-8	SLO-1	Multiprocessors Timesharing Systems	Remote Procedure Call and its related issues	Deadlock in Distributed Systems	Synchronous versus Asynchronous Systems	Distributed Object-Oriented Process
	SLO-2			Distributed Deadlock Detection	Fault tolerance Using Active Replication, Primary-backup	Distributed Object-oriented Communication
S-9	SLO-1	Design Issues-Distributed Systems	Case Studies: SUN RPC, DEC RPC	Distributed Deadlock Prevention	Real Time Distributed Systems-Communication	Case Study - Amoeba
	SLO-2				Real Time Scheduling	Mach-OS, Chorus

Learning Resources	1. Andrew S. Tanenbaum, "Distributed Operating Systems" Pearson Education, 2011.	3. Mukesh Singhal, Niranjan G Shrivatri "Advanced concepts in Operating Systems", Mc Graw Hill International 2011.
	2. Pradeep K. Sinha "Distributed Operating Systems Concepts and Design" PHI 2012.	4. http://www.seas.gwu.edu/~jstanton/courses/cs251/ 5. http://cse.yeditepe.edu.tr/~sbaydere/courses_new/cse532/

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory (7.5%)	Practice	Theory (5%)	Practice	Theory (50%)	Practice
Level 1	Remember	20%	-	20%	-	20%	-	-	-	15%	-
Level 2	Understand	20%	-	20%	-	20%	-	15%	-	30%	-
Level 3	Apply	60%	-	15%	-	15%	-	45%	-	35%	-
Level 4	Analyze	-	-	45%	-	45%	-	25%	-	20%	-
Level 5	Evaluate	-	-	-	-	-	-	15%	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %	-	100 %	-	100 %	-	100%	-	100%	-

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
JP Vinjamoori, Director, Pavartha Software Pvt.Ltd, jp@pavarthasoftware.com	Dr. E.Sivasankar, NIT, Trichy	Mrs. S. Aruna, Dr.G. Maragatham, Mrs. A. Jackulin Mahriba, SRMIST

Course Code	18CSE357T	Course Name	BIOMETRICS	Course Category	E	Professional Elective				L	T	P	C
										3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering		Data Book / Codes/Standards	Nil	

Course Objectives:	The purpose of learning this course is to:	Learning	1 - 6	Program Outcomes (PO)	1	2	3	4	5	6	7	8	9	10	11	12	PSO
1:	Gain knowledge of authentication using biometrics.			Engineering Knowledge	3	-	-	-	-	-	-	-	-	-	-	-	-
2:	Identify the basics of biometric traits, sensors and data acquisition			Problem Analysis	-	3	-	2	-	-	-	-	-	-	-	-	-
3:	Design of biometric security system			Design & Development	3	-	-	2	-	-	-	-	-	-	-	-	-
4:	Gain knowledge on pattern recognition systems			Analysis, Design, Modern Tool Usage	-	-	3	-	-	-	-	2	-	-	-	-	-
5:	Analyze various feature extraction and matching techniques for different biological traits.			Society & Culture	-	-	3	-	-	-	-	2	-	-	-	-	2
6:	Explore the real time application of biometrics			Environment & Ethics	-	-	3	-	-	-	2	-	1	-	-	-	-
				Individual & Team Work	-	-	-	-	-	-	-	-	-	-	-	-	-
				Communication	-	-	-	-	-	-	-	-	-	-	-	-	-
				Project Mgt. & Finance	-	-	-	-	-	-	-	-	-	-	-	-	-
				Life Long Learning	-	-	-	-	-	-	-	-	-	-	-	-	-
				PSO - 1	-	-	-	-	-	-	-	-	-	-	-	-	-
				PSO - 2	-	-	-	-	-	-	-	-	-	-	-	-	-
				PSO - 3	-	-	-	-	-	-	-	-	-	-	-	-	-

Course Outcomes (CO):	At the end of this course, learners will be able to:	Level of Thinking	Expected Proficiency	Expected Attainment
CO-1:	Exhibit knowledge on basics of biometric traits	4	6	7
CO-2:	Analyze the various pattern recognition system and its features	4	6	7
CO-3:	Demonstrate ability to differentiate between physical and behavioral biometric traits	4	6	7
CO-4:	Apply the knowledge of biometrics on developing identification system	4	6	7
CO-5:	Design a biometric system	4	6	7
CO-6:	Incorporate the knowledge on developing authentication systems for real world security applications	4	6	7

Duration (hour)	12	12	12	12	12
S-1	SLO-1	Introduction of biometric systems	Biometrics Sensors and Data Acquisition	Introduction to multibiometrics	Biometric Authentication Applications
	SLO-2	Biometric functionalities: verification, identification	Biometric data acquisition and database	Sources of multiple evidence	access control like a lock or an airport check-in area
S-2	SLO-1	The design cycle of biometric systems	Biometrics Pre-processing	Acquisition sequence	Software biometrics systems
	SLO-2	Building blocks of a generic biometric system	The related biometrics preprocessing technologies	Processing sequence	Hardware biometrics systems
S-3-4	SLO-1	Introduction to unimodal system	Image restoration	Fusion level	Security of biometric systems
	SLO-2	Introduction to Multimodal biometric system	Image segmentation	Sensor level fusion	Adversary, insider, infrastructure attacks
S-5	SLO-1	Biometric system errors	Pattern extraction and classification	Feature level fusion	Attacks at the user interface
	SLO-2	Performance measures	Pattern classification	Score level fusion	impersonation, obfuscation, spoofing
S-6	SLO-1	Image processing basics	Fingerprint Recognition and acquisition	Rank level fusion	Attacks on biometric processing
	SLO-2	What is image, acquisition, type, point operations, Geometric transformations	Fingerprint features, matching and synthesis	Decision level fusion	categorization: e.g., age and gender

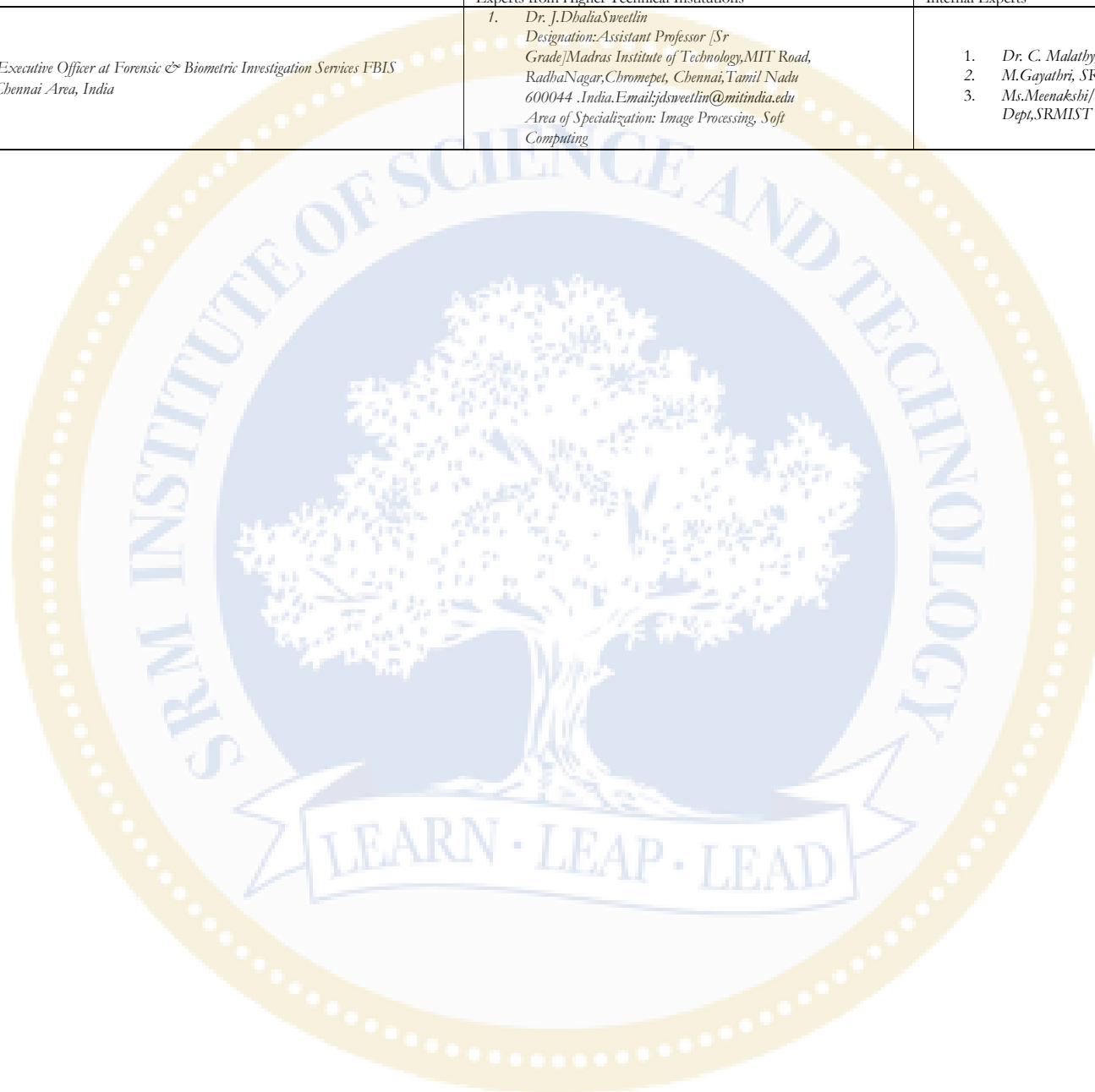
					Attacks on system module and interconnections	
S 7-8	SLO-1	First and second derivative steps in edge detection, smoothening, enhancement, thresholding, localization,	Face recognition and acquisition Face detection, feature extraction And matching	Features Matching and Decision Making Feature matching: null and alternative Hypothesis h_0 , h_1 , Error type I/II, Matching score distribution, FM/FNM, ROC curve, DET curve, FAR/FRR curve.	Counter measure: Biometric template security Countermeasure: spoof detection	industrial automation gesture interpretation;
	SLO-2					
S-9	SLO-1	Robert's method, Sobel's method, Prewitts	Iris recognition and acquisition Iris Segmentation, normalization and matching	Introduction to Various matching methods: LDA PCA, Eigen vectors and values, 2D-PCA, generalization to p-dim, covariance and correlation, algebra of PCA, projection of data	Challenges in biometric systems like fool proofing, false positives	efficient enrollment
	SLO-2	Laplacian of Gaussian, Zero crossing			Developing Tools for Comparing fingerprints	audio-visual tracking
S-10	SLO-1	Low level feature extraction, Describing image motion	Ear recognition		Enhancing pattern when data is minimum	stock market;
	SLO-2	High level feature extraction, Template matching	Ear detection		Biometric failures in special cases like (too much moisture in hands which system can't read)	on-line shopping
S 11-12	SLO-1	Hough transform for lines Hough transform for circles and ellipses	Hand geometry features palmprint features	Introduction to decision theory and their examples	Mini project: Fingerprint, Face detection	compact embedded systems other commercialized services
	SLO-2			Explanation – examples	Mini project: signature, iris detection	

Learning Resources	1. James wayman, Anilk. Jain, Arun A. Ross, Karthik Nandakumar, —Introduction to. Biometrics, Springer, 2011	4. Guide to Biometrics, By: Raul M. Bolle, Sharath Pankanti, Nalini K. Ratha, Andrew W. Senior, Jonathan H. Connell, Springer 2009 5. Pattern Classification, By: Richard O. Duda, David G. Stork, Peter E. Hart, Wiley 2007 Shimon K. Modi, —Biometrics in Identity Management : concepts to applications, Artech House 2011
	2. Mark S. Nixon, Alberto S. Aguado, Feature Extraction and image processing for computer vision, Third Edition, Elsevier 2012 3. Digital Image Processing using MATLAB, By: Rafael C. Gonzalez, Richard Eugene Woods, 2nd Edition, Tata McGraw-Hill Education 2010	

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory (10%)	Practice	Theory (15%)	Practice	Theory (15 %)	Practice	Theory (10%)	Practice	Theory (50%)	Practice
Level 1	Remember	20%		15%		15%		15%		15%	
Level 2	Understand	20%		25%		25%		25%		25%	
Level 3	Apply	45%		40%		40%		40%		40%	
Level 4	Analyze	15%		20%		20%		20%		20%	
Level 5	Evaluate										
Level 6	Create										
	Total	100 %		100 %		100 %		100%		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
<i>Raghu Raghavendra s, Chief Executive Officer at Forensic & Biometric Investigation Services FBIS Chennai, Tamil Nadu, India Chennai Area, India</i>	1. <i>Dr. J.DhaliaSweetlin</i> <i>Designation:Assistant Professor (Sr</i> <i>Grade/Madras Institute of Technology,MIT Road,</i> <i>RadhaNagar,Chromepet, Chennai,Tamil Nadu</i> <i>600044 .India.Email:jdsweetlin@mitindia.edu</i> <i>Area of Specialization: Image Processing, Soft</i> <i>Computing</i>	1. <i>Dr. C. Malathy, SRMIST</i> 2. <i>M.Gayathri, SRMIST</i> 3. <i>Ms.Meenakshiji/IT</i> <i>Dept.,SRMIST</i>



Course Code	18CSE358T	Course Name	PATTERN RECOGNITION TECHNIQUES	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	CSE	Data Book / Codes/Standards	Nil		

Course Objectives:		The purpose of learning this course is to:			Learning			Program Outcomes (PO)														
1	Acquire the principles and fundamentals of Pattern Recognition techniques				1-6			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
2	Analyze the various Statistical models of Pattern Recognition				Level of Learning	Expected	Expected	Engineering Knowledge	Problem	Design & Development	Analysis, Design,	Modern Tool	Society & Environment & Sustainability	Ethics	Individual & Communication	Project Mgt. & Life Long	PSO - 1	PSO - 2	PSO - 3			
3	Incorporate Clustering concepts for Pattern Recognition problems																					
4	Implement Syntactic Pattern Recognition principles and techniques																					
5	Develop solutions for problems using Neural Network based Pattern Recognition approaches																					
Course Outcomes (CO):		At the end of this course, learners will be able to:																				
CO-1 :	Define the different methodologies of Pattern Recognition and identify them of problem solving				4	6	7	3	3	-	-	-	-	-	-	-	-	-	1	-	-	
CO-2 :	Evaluate and compare the different Statistical based Pattern Recognition techniques				4	6	7	3	3	-	-	-	-	-	-	-	-	-	-	-	1	
CO-3 :	Demonstrate the ability to apply Clustering concepts for Pattern Recognition problems				4	6	7	-	3	3	-	-	-	-	-	-	-	-	-	1	-	
CO-4 :	Apply the knowledge of Grammatical and Graph based Syntactic Pattern Recognition principles in problem solving				4	6	7	-	3	3	-	-	-	-	-	-	-	-	-	1	-	
CO-5 :	Apply the techniques of Neural Pattern Recognition approaches				4	6	7	-	3	3	-	2	-	-	-	-	-	-	-	-	1	-

Duration (hour)	9	9	9	9	9
S-1	SLO-1	Pattern and features	Introduction to StatPR, Statistical models,	Formulation of unsupervised problems	Syntactic Pattern Recognition, Grammar based approaches,
	SLO-2	Classification, Description, Pattern Mappings	Gaussian case and Class Dependence	Illustration	Formal Grammars, Types of Grammars
S-2	SLO-1	Patterns and Feature Extraction	Discriminant Functions- Uniform Densities	Unsupervised Learning Approaches	String generation as Pattern Description
	SLO-2	Examples	Classifier Performance, Risk and Errors	Illustration	Example
S-3	SLO-1	Classifiers	Supervised learning – Parametric estimation	Clustering for unsupervised learning and classification	Recognition by String Matching and Parsing,
	SLO-2	Example	Maximum Likelihood Estimation	Example	Example
S-4	SLO-1	Decision Regions	Bayesian parameter estimation	c-means algorithm	Cocke-Younger-Kasami Parsing Algorithm
	SLO-2	Boundaries	Example	Illustration	Illustration
S-5	SLO-1	Training in pattern recognition systems	Nonparametric approaches-	Learning Vector Quantization,	Augmented Transition Networks, High Dimensional Grammars,
	SLO-2	Learning in pattern recognition systems	Density estimation	Example	Example
S-6	SLO-1	Pattern recognition approaches	Parzen Windows	Formal Characterization of General Clustering Procedures	Stochastic Grammars and applications
	SLO-2	Statistical pattern recognition, Example	k-nn Nonparametric estimation	Explanation on procedure	Example
S-7	SLO-1	Syntactic pattern recognition	Nearest Neighbor Rule	Clustering Strategies	Graph based structural representations
	SLO-2	Examples	Example	Different scenarios	Graph Isomorphism
S-8	SLO-1	Neural pattern recognition	Linear Discriminant Functions, Fisher's Linear Discriminant	Cluster Swapping Approaches	Attributed Graphs, Match Graphs,
	SLO-2	Comparison	Discrete and Binary Classification problems	Examples	Examples
S-9	SLO-1	Black Box approaches	Techniques to directly obtain Linear Classifiers	Hierarchical clustering procedure	Cliques, Structural Unification using attributed graphs
	SLO-2	Reasoning driven pattern recognition	Illustration	Example	Examples

Learning Resources	1. Robert J. Schalkoff, "Pattern Recognition: Statistical, Structural and Neural Approaches", John Wiley & Sons Inc., New York, Reprint 2014.	2. Earl Gose, Richard Johnsonbaugh, Steve Jost, "Pattern Recognition and Image Analysis", Prentice Hall of India Private Ltd., New Delhi – 110 001, 1999.
		3. Duda R.O. and Hart P.E., "Pattern Classification and Scene Analysis", Wiley, New York, 1973

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory (5%)	Practice	Theory (25%)	Practice
Level 1	Remember	20%	-	15%	-	10%	-	-	-	15%	-
Level 2	Understand	20%	-	25%	-	20%	-	20%	-	25%	-
Level 3	Apply	40%	-	40%	-	30%	-	40%	-	40%	-
Level 4	Analyze	20%	-	20%	-	40%	-	40%	-	20%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %	-	100 %	-	100 %	-	100%	-	100%	-

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry		Experts from Higher Technical Institutions
Mr. Deepan Raj, Visteon, Chennai		Dr. T. Nagarajan, Professor and Head, Dept. of IT, SSN college of Engineering.
		Internal Experts
		1. Dr. M. Thenmozhi, SRMIST
		2. Dr. S. Prabakaran, SRMIST
		3. Dr. Alice Nithya, SRMIST

Course Code	18CSE359 T	Course Name	NATURAL LANGUAGE PROCESSING	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	CSE	Data Book / Codes/Standards	Nil		

Course Objectives:		The purpose of learning this course is to:			Program Outcomes (PO)										PSO		
1	2	3	4	5	6	7	8	9	10	11	12	1	2	3	1	2	3
1	Teach students the leading trends and systems in natural language processing.																
2	Make them understand the concepts of morphology, syntax, semantics and pragmatics of the language and that they are able to give the appropriate examples that will illustrate the above mentioned concepts.																
3	Teach them to recognize the significance of pragmatics for natural language understanding.																
4	Enable students to be capable to describe the application based on natural language processing and to show the points of syntactic, semantic and pragmatic processing.																
5	To understand natural language processing and to learn how to apply basic algorithms in this field																
Course Outcomes (CO):		At the end of this course, learners will be able to:															
CO-1 :	Construct approaches to syntax and semantics in NLP																
CO-2 :	Analyze approaches to syntax and semantic parsing with pronoun resolution																
CO-3 :	Implement semantic role, relations and frames, including co reference resolution.																
CO-4 :	Implement summarization, information retrieval and Machine Translation.																
CO-5 :	Apply the knowledge of various levels of analysis involved in NLP and Implement different techniques of NLP like word Embedding, CBOW and Skip-gram																

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Introduction to Natural Language Processing	Syntax Parsing	Semantic Relations	Information Extraction and its approaches	Introduction to Probabilistic Approaches
	SLO-2 Steps – Morphology – Syntax – Semantics	Dependency Parsing	Semantic Role Labeling		Statistical Approaches to NLP Tasks
S-2	SLO-1 Morphological Analysis (Morphological Parsing)	Semantics	Semantic Frames	Information Retrieval	Sequence Labeling
	SLO-2 Stemming – Lemmatization	Semantic Parsing	Ontology and Semantics		
S-3	SLO-1 Parts of Speech Tagging	Word Sense Disambiguation	Semantic Network and Knowledge Graph	Semantic Search	Problems - Similarity Measures
S-4	SLO-1 Approaches on NLP Tasks (Rule-based, Statistical, Machine Learning)	Lexical Disambiguation	Intent Detection and Classification	Summarization	Word Embeddings
	SLO-2			Extractive Vs Abstractive, Summarization	
S-5	SLO-1 N-grams	Structural Disambiguation	Paraphrase Extraction	Information Fusion	CBOW
S-6	SLO-1 Multiword Expressions	Word, Context and Sentence-level Semantics	Discourse	Single and Multi-document	Skip-gram
	SLO-2		Coreference Resolution	Summarization – Question Answering	
S-7	SLO-1 Collocations (Association Measures, Coefficients and Context Measures)	Pronoun Resolution	Text Coherence	Introduction to Chatbot Applications	Sentence Embeddings
	SLO-2			Retrieval based- Conversation based	
S-8	SLO-1 Vector Representation of Words	Semantic Representation of text	DiscourseStructure	NLU and NLG	Recurrent Neural Networks (RNN)
	SLO-2		Coherence		
S-9	SLO-1 Language Modeling	Introduction to Semantic Relations	Discourse Planning	Machine Translation	Long Short-Term Memory (LSTM)

Learning Resources	1. Daniel Jurafsky and James H. Martin, <i>Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics and Speech Recognition</i> , Prentice Hall, 2nd Edition, 2018.	3. James Allen, Benjamin Cummings, <i>Natural Language Understanding</i> , 2nd edition, 1995
	2. C. Manning and H. Schütze, <i>Foundations of Statistical Natural Language Processing</i> , MIT Press. Cambridge, MA, 1999	4. Yoav Goldberg, <i>Neural Network Methods for Natural Language Processing</i> . 5. http://mccormickml.com/2106/04/19/word2vec-tutorial-the-skip-gram-model/ 6. https://nlp.stanford.edu/pubs/glove.pdf

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20 %	-	20 %	-	20 %	-	20 %	-	20%	-
Level 2	Understand	20 %	-	20 %	-	20 %	-	20 %	-	20%	-
Level 3	Apply	60 %	-	60 %	-	30 %	-	20 %	-	40%	-
Level 4	Analyze					30%		30 %		20%	
Level 5	Evaluate							30%			
Level 6	Create										
	Total	100 %		100 %		100 %		100 %		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Dr. J. Balaji, Associate Manager, Allstate Solutions Pvt Ltd, jagank.balaji@gmail.com	1. Dr. G. Nagappan, Professor, nagappan@saveetha.ac.in	1. Dr. V. V. RAMALINGAM, SRMIST

Course Code	18CSE360T	Course Name	INFORMATION STORAGE AND MANAGEMENT	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering			Data Book / Codes/Standards	Nil

Course Objective:	The purpose of learning this course is to:	Learning			Program Outcomes (PO)												Program Specific Outcome (PSO)		
CLR-1 :	Understand the components of storage infrastructure.	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12			
CLR-2 :	Gain knowledge to evaluate storage architectures including storage subsystems	Level of Thinking (Bloom)	Expected Attainment		Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3	
CLR-3 :	Understand the business continuity, backup and recovery methods.																		
CLR-4 :	Acquire knowledge on information security framework																		
CLR-5 :	Introduce the working principle of storage infrastructure with monitoring principles																		
CLR-6 :	Understand the structure of cloud computing and its techniques																		
Course Outcomes (CO):	At the end of this course, learners will be able to:																		
CO-1 :	Acquire the knowledge on the components of storage infrastructure	3	80	70	3	-	-	-	-	-	-	2	-	-	3	-	-	-	
CO-2 :	Acquire the ability to evaluate storage architectures including storage subsystems	3	85	75	3	3	3	3	-	-	-	2	-	-	3	-	-	-	
CO-3 :	Understand the business continuity, backup and recovery methods.	3	75	70	3	3	3	3	-	-	-	2	-	-	3	-	-	-	
CO-4 :	Appreciate the concepts of storage security and information security applied to virtual machine	3	85	80	3	3	2	2	-	-	-	3	-	-	3	-	-	-	
CO-5 :	Apply the knowledge for storage infrastructure	3	85	75	2	3	-	-	-	-	-	3	-	-	3	-	-	-	
CO-6 :	Acquire the knowledge on structure of cloud computing and its techniques	3	80	70	3	-	-	-	-	-	-	2	-	-	3	-	-	-	

Duration (hour)	9	9	9	9	9
S-1	SLO-1	Introduction to Information Storage Management	Virtualization and Cloud Computing : Fiber Channel: Overview	Business Continuity And Back Up Recovery Business Continuity: Information Availability.	Storage Security And Management : Cloud Computing:Cloud Enabling Technologies
	SLO-2	Evolution of Storage Architecture	SAN and its Evolution	BC Terminology, BC Planning life cycle	Information Security Framework Characteristics of Cloud Computing
S-2	SLO-1	Data Centre Infrastructure	Components of FC SAN, FCConnectivity, FC Architecture	Failure Analysis, Business Impact Analysis	Risk Triad Benefits of Cloud Computing
	SLO-2	Virtualization and Cloud Computing	IPSAN-iSCSI components	BC Technology Solutions	Storage Security Domains Cloud Service Models
S-3	SLO-1	Key challenges in managing information.	iSCSI Protocol StackiSCSI Names	Backup and Archive: Backup Purpose	Security Implementations in Storage Networking Cloud Deployment models
	SLO-2	Data Center Environment: Application	NAS: General Purpose Servers versus NAS Devices	Backup Considerations	Securing Storage Infrastructure in Virtualized and Cloud Environments Cloud Infrastructure Mechanism: Logical Network Perimeter
S-4-5	SLO-1	Database Management System (DBMS)	Benefits of NAS- File Systems and Network File Sharing	Backup Granularity , Recovery considerations	RSA and VMware Security Products Virtual Server , Cloud Storage Device
	SLO-2	Host : Connectivity, Storage	Components of NAS	Backup Methods, Backup Architecture	Monitoring the Storage Infrastructure Cloud Usage Monitor
S-6	SLO-1	Disk Drive Components,Disk Drive Performance	NAS I/O Operation	Backup and Restore Operations	Monitoring Parameters, Resource Replication
	SLO-2	Intelligent Storage System	NAS Implementations	Backup Topologies	Components Monitored, Monitoring examples Ready Made environment
S-7	SLO-1	Components of an Intelligent Storage System	NAS File Sharing Protocols	Backup in NAS Environments	Storage Infrastructure Management Activities Container
	SLO-2	Storage Provisioning	Object Based Storage Devices	Backup Targets, Data Deduplication for Backup	Storage Infrastructure Management Challenges, Storage Management Examples Cloud Challenges
S-8	SLO-1	Types of Intelligent Storage Systems	Content Addressed Storage	Backup in Virtualized Environments	Storage Allocation to a New Server/Host, Cloud Adoption Considerations
	SLO-2	Creation of Virtual storage machine, Navigation of storage system .	Configuration and Tracing of FC scan and iSCSI scan	Sharing Files between host and Virtual Machines, Usage of Backup techniques	Creation of an Linux Instance in Public Cloud, Generate a private key, Access using SSH client Usage of Cloud services with open source cloud tools (like Eucalyptus, Openstack, Open Nebula and others)

Learning Resource s	1. EMC Corporation, "Information Storage and Management", 2nd edition Wiley India, ISBN13: 978-1118094839	3. UifTroppen Rainer Wolfgang Muller, "Storage Networks Explained", India, Wiley, 2010, ISBN13: 978-0470741436
	2. Thomas Erl, "Cloud Computing: Concepts, Technology & Architecture", Prentice Hall, 2013, ISBN: 9780133387568	

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	-	15%	-	15%	-	15%	-	15%	-
Level 2	Understand	20%	-	15%	-	15%	-	15%	-	15%	-
Level 3	Apply	30%	-	40%	-	40%	-	40%	-	40%	-
Level 4	Analyze	30%	-	30%	-	30%	-	30%	-	30%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	
	Internal Experts	
	Dr.V.Masillamani	
	1. Dr.B.Amutha SRMIST	
	2. Dr.A.Shanthini, SRMIST	
	3. Dr. B.Kanisha SRMIST	

Course Code	18CSE451T	Course Name	WIRELESS SENSOR NETWORKS	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	CSE	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):		Learning			Program Outcomes (PO)														
The purpose of learning this course is to:		1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-1 :	Understand basic sensor network concepts	Level of Thinking Expected Proficiency Expected Attainment	2	80	85	Engineering Knowledge													
CLR-2 :	Know physical layer issues, Medium Access Control Protocols		2	80	85	Problem Analysis													
CLR-3 :	Comprehend network and transport layer characteristics and protocols		2	80	85	Design & Development													
CLR-4 :	Understand the network management and Middleware services		2	80	85	Analysis, Design, Research													
CLR-5 :	Acquire the knowledge on Network Security Fundamentals and Challenges		2	80	85	Modern Tool Usage													
Course Outcomes (CO):		At the end of this course, learners will be able to:																	
CO-1 :	Understand the basic ideas about sensor network concepts with Applications and Apply the knowledge for WSN tools		2	80	85	Society & Culture													
CO-2 :	Acquire the knowledge on wireless transmission technology ,hardware and Medium Access Protocols		2	75	80	Environment & Sustainability													
CO-3 :	Understand the basic ideas about Wireless Sensor Networks Routing protocols and network - transport layer characteristics		2	85	80	Ethics													
CO-4 :	Apply the knowledge for network management and Middleware services		2	80	75	Individual & Team Work													
CO-5 :	Understand the Concepts of Network Security Fundamentals and Challenges		2	80	75	Communication													
						Project Mgt. & Finance													
						Life Long Learning													
						PSO - 1													
						PSO - 2													
						PSO - 3													

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Introduction to computer and wireless sensor networks	Wireless Transmission Technology and systems	Overview-Wireless Mac Protocols	Design Issues in WSN routing- Data Dissemination and Gathering Routing Challenges in WSN	WSN middleware principles-
S-2	SLO-1 Motivation for a network of Wireless Sensor nodes -	Radio Technology Primer	Characteristics of MAC protocols in Sensor networks	Flooding	Middleware architecture
S-3	SLO-2 Sensing and sensors	Available Wireless Technologies	Contention free MAC Protocols	Flat Based Routing – SAR Directed Diffusion	Data related functions, Architecture
S-4	SLO-1 Challenges and constraints	Hardware- Telosb	MAC Protocols -Characteristics	MCFA Coherent processing	Existing middleware
S-5	SLO-2 Node architecture	Hardware -Micaz motes	Traffic Adaptive Medium Access	Non-Coherent Processing	MILAN, IrisNet
S-6	SLO-1 Processor sub system	Time Synchronization- Clock	Y-MAC	Hierarchical Routing- LEACH, TEEN, APTEEN,PEGASIS	AMF,DSWare
S-7	SLO-2 Communication interfaces-- prototypes	Synchronization Problems	Low energy Adaptive Clustering	Query Based Routing	CLMF
S-8	SLO-1 Application of Wireless sensors	Basics of time synchronization	Contention based MAC Protocols	Negotiation Based Routing	Operating systems for wireless sensor networks
S-9	SLO-2 WSN Tools- Overview and Limitations	Time synchronization protocols	Sensor MAC	Geographical Based Routing	Performance and traffic management
S-10	SLO-1 Contiki -Introduction	Localization	MAC protocols in ContikiOS simulator	Routing protocol simulation in contiki	Fundamentals of network security
S-11	SLO-2 Range based Localization Range Free Localization	Ranging Techniques	Nullmac in Contiki simulator	RPL objective function &simulation using DGRM model cooja	Network security Challenges
S-12	SLO-1 Characteristics of Contiki WSN simulator	Event driven Localization	CSMA in Contiki simulator	RPL(Routing Protocol for Low-Power and Lossy Networks) Border Router simulation in Contiki 2.7 OS	Attacks Protocols mechanisms for security

Learning Resources	1. Kazem Sohraby, Daniel manoli , "Wireless Sensor networks- Technology, Protocols and Applications", Wiley InterScience Publications 2013. 2. Walteneus Dargie, Christian Poellabauer , "Fundamentals of Wireless Sensor Networks, Theory and Practice", Wiley Series on wireless Communication and Mobile Computing, 2011 3. S.Swapna Kumar, "A Guide to Wireless Sensor Networks", kindle Edition, USP publications,2017 4. C.S Raghavendra, Krishna M.Sivalingam, Taieb znati , "Wireless Sensor Networks", Springer Science 2010.	5. Bhaskar Krishnamachari , " Networking Wireless Sensors", Cambridge University Press, 2005 6. https://www.amazon.in/Guide-Wireless-Sensor-Networks-ebook/dp/B072R53JJM 7. https://anrq.usc.edu/contiki/index.php/Contiki_tutorials 8. file:///C:/Users/Administrator.RD27/Downloads/Fundamentals-of-Wireless-Sensor-Networks-Walteneus-Dargie.pdf

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	15 %	-	20 %	-	20 %	-	10 %	-	10 %	-
Level 2	Understand	25 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 3	Apply	40 %	-	40 %	-	40 %	-	40 %	-	40 %	-
Level 4	Analyze	20%	-	20%	-	20%	-	30 %	-	30%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1.Mr.Anirban Chowdhry, Director, Frugal Labs	1. Dr. P.T.V. Bhuvaneshwari, Professor, MIT campus, Anna University	1. Dr. Revathi Venkatraman, SRMIST 2. Dr.N.Snehalatha, SRMIST 3. Dr.MB.Mukesh krishnan, SRMIST

Course Code	18CSE452T	Course Name	NETWORK PROTOCOLS AND PROGRAMMING	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	CSE	Data Book / Codes/Standards	Nil		

Course Objectives:		The purpose of learning this course is to:		
1	Describe the importance of various Internet protocols like ARP, RARP, ICMP, Multicasting and multi routing, SCTP			
2	Understand the transport layer protocols , application layer protocol and its characteristics			
3	Learn and Understand IPV6 technologies			
4	Work with client server sockets and develop related applications to communicate with each other.			
5	Understand the wide area network protocols			
6	Learn the basics of MPLS protocol			

Course Outcomes (CO):		At the end of this course, learners will be able to:		
CO-1 :	Apply appropriate network layer protocols depending on the type of network	3	60	70
CO-2:	Design and implement the socket programming	4	60	70
CO-3:	Decide on the application layer protocol to be used for a specific software	3	60	70
CO-4:	Analyze and decide on the steps involved in migrating from IPv4 and IPv6	3	60	70
CO-5:	Identify and use the protocols applicable for Wide area networking	3	60	70
CO-6:	Exhibit knowledge on the MPLS protocol	3	60	70

Learning		
1	2	3
Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)

Program Outcomes (PO)													PSO		
1	2	3	4	5	6	7	8	9	10	11	12				
Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3		
1	3	-	3	-	-	-	-	-	-	-	-	-	-		
2	3	-	2	-	-	-	-	-	-	-	-	-	2		
2	3	-	3	-	-	-	-	-	-	-	-	-	-		
2	3	-	3	-	-	-	-	-	-	-	-	-	1		
3	3	-	3	-	-	-	-	-	-	-	-	-	-		
1	3	-	3	-	-	-	-	-	-	-	-	-	-		

Course Outcomes (CO):		At the end of this course, learners will be able to:		
CO-1 :	Apply appropriate network layer protocols depending on the type of network	3	60	70
CO-2:	Design and implement the socket programming	4	60	70
CO-3:	Decide on the application layer protocol to be used for a specific software	3	60	70
CO-4:	Analyze and decide on the steps involved in migrating from IPv4 and IPv6	3	60	70
CO-5:	Identify and use the protocols applicable for Wide area networking	3	60	70
CO-6:	Exhibit knowledge on the MPLS protocol	3	60	70

Duration (hour)	9	9	9	9	9
S-1	SLO-1 IP header	Byte ordering	DNS	IPV6 Overview	DSL
	SLO-2 IP fragmentation	Byte ordering conversion functions	DNS in the Internet,	IPV6 Features	Other DSL Technology
S-2	SLO-1 ARP	System calls	DNS Resolution	IPV6 Addressing Modes	DSL Benefits
	SLO-2 RARP	Sockets	DNS Messages	IPV6 Address Types	Cable Technology
S-3	SLO-1 ICMP -introduction	System calls used with Sockets	TELNET	Introduction	Compare DSL Vs Cable
	SLO-2 ICMP-Messages	Iterative and concurrent server	SSH	Address Space Allocation	Frame Relay
S-4	SLO-1 Debugging tools	Socket Interface	FTP	Global Unicast Addresses	ATM Introduction
	SLO-2 ICMP package	Structure and Functions of Socket	TFTP	Autoconfiguration	ATM Cell Format
S-5	SLO-1 UDP Datagram	Remote Procedure Call	WWW Architecture	Renumbering	ATM Layer
	SLO-2 UDP characteristics	RPC Model, Features	WWW Documents	IPV6 Routing Protocols	AAL Layer
S-6	SLO-1 TCP Header	TCP Client Server Program	HTTP	Introduction	ATM Application
	SLO-2 TCP connection establishment process	Input, Output Processing Module	HTTP Request and Reply	IPV6 Packet Format	PPP
S-7	SLO-1 TCP Error Control	UDP Client Server Program	DHCP Operation	Comparison between IPV4 and IPV6 Header	PPP Services, Components
	SLO-2 TCP Congestion Control	UDP Control block table & Module	DHCP Configuration	IPV4 to IPV6 Tunneling	PPP frame and byte stuffing
S-8	SLO-1 TCP Flow Control	UDP Input & Output Module	SMTP	IPV4 to IPV6 Translation Techniques	HDLC
	SLO-2 Multicasting	SCTP Sockets	POP3	NAT Protocol Translation	HDLC Transfer Modes, Frame
S-9	SLO-1 Multicasting and Multicast Routing Protocol	SCTP Services and Features, Packet Format	IMAP	IPV6 Mobility	Types of HDLC Frame
	SLO-2 Stream Control Transmission Protocol	SCTP Client/Server	MIME	Protocols Changed to Support IPV6	MPLS

Learning Resources	1. Behrouz A. Forouzan, "TCP/IP Protocol Suite" 4 th edition, 2013, McGraw-Hill ISBN: 0073376043	3. Richard Stevens, Unix Network Programming, vol. 1, 3rd edition, 2003, McGraw-Hill ISBN 0-07-246060-1
	2. Douglas E. Comer, Internetworking with TCP/IP, Principles, protocols, and architecture, Vol 15th Edition, 2006 ISBN: 0131876716, ISBN: 978-0131876712	

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 2	Understand	20 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 3	Apply	60 %	-	40 %	-	60 %	-	60 %	-	60 %	-
Level 4	Analyze			20 %							
Level 5	Evaluate										
Level 6	Create										
	Total	100 %		100 %		100 %		100 %		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Mr. Thamaraiselvam, zoho, thamaraiselvam.s@zohocorp.com	1. Dr. Ema, Anna University Chennai, umaramesh@auist.net	1. Dr. G. Usha, SRMIST, Dr. J. Kalaivani, SRMIST
2. Mr. Mithun, Cognizant, Mithun.SS@cognizant.com	2. Dr. Kunvar Singh, NIT Trichy, kunwar@nitt.edu	2. Mr. J. Godwin Pon, SRMIST

Course Code	18CSE453T	Course Name	NETWORK ROUTING ALGORITHMS	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering		Data Book / Codes/Standards	Nil	

Course Objective:		The purpose of learning this course is to:			Learning			Program Outcomes (PO)														
1	Understand how addressing and routing are tied together and different architectural components are related to routing.	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	1	2	3	4	5	6	7	8	9	10	11	12	PSO - 1	PSO - 2	PSO – 3			
2	Gain knowledge on the need for routers, its functionality and different architectures.				Engineering	Problem Analysis	Design & Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team	Communication	Project Mgt. & Life Long Learning								
3	Understand fundamental basis of various algorithms in centralized and distributed point of view.																					
4	Apply the knowledge of IP addressing in various routing algorithms.																					
5	Understand the various types of key routing protocols used in wireless networks.																					
6	Gain knowledge on past experiences and prepare for next generation networks and routing																					
Course Outcomes (CO):		At the end of this course, learners will be able to:																				
CO-1 :	Acquire the knowledge of conventional networks routing operations	4	60	70	2	-	2	-	-	-	-	-	-	-	-	2	-	-	-			
CO-2 :	Comprehend Router Architectures and IP Address Lookup Algorithms	4	60	70	-	3	2	-	2	-	-	-	-	-	-	-	-	-	-			
CO-3 :	Model and evaluate various routing techniques and protocols	4	60	70	-	3	2	2	-	-	-	-	-	-	-	-	-	-	1			
CO-4 :	Examine how different dimensions of routing differ for different types of networks	4	60	70	2	3	3	-	-	-	-	-	-	-	-	-	-	-	-			
CO-5 :	Apply various routing algorithms in wireless network scenario.	4	60	70	-	3	-	3	3	-	-	-	-	-	-	-	2	-	-			
CO-6 :	Analyze and evaluate various routing paradigms in next generation	4	60	70	-	3	-	3	3	-	-	-	-	-	-	-	-	2	-			

Duration (hour)		8	9	9	9	10
S-1	SLO-1	Network Routing: An Introduction to Routing algorithms	Router Architectures: Basic Forwarding Functions	Bellman-Ford algorithm: Centralized View	Routers, Networks, and Routing Information: Some Basics	Routing in Wireless Networks: Internet based mobile ad-hoc networking
	SLO-2	Functions of Router	Routing table versus forwarding table	Distance Vector Approach: Distributed View	Routing Table, Communication of Routing Information	Classifications of routing protocols
S-2	SLO-1	IP addressing	Types of router	Dijkstra's Algorithm	Routing Information Protocol, Version 1 (RIPv1)	Table-Driven Routing Protocols: Destination Sequenced Distance-Vector Routing Protocol
	SLO-2	On Architecture: Service Architecture	Elements of Router	Comparison of Bellman-Ford and Distance Vector Approach	Routing Information Protocol, Version 2 (RIPv2)	Cluster-Head Gateway Switch Routing Protocol
S-3	SLO-1	Protocol architecture stack	Packet Flow	Shortest Path Computation with Candidate Path Caching	Interior Gateway Routing Protocol (IGRP)	On-Demand Routing Protocols: Dynamic Source Routing Protocol
	SLO-2		Packet Processing	Widest Path Computation with Candidate Path Caching	Enhanced Interior Gateway Routing Protocol (EIGRP), Route Redistribution	Ad Hoc On-Demand Distance-Vector Routing Protocol
S-4	SLO-1	Network Topology Architecture	Shared CPU architecture, Shared forwarding Engine Architecture	Widest Path Algorithm	OSPF: Protocol Features	Hybrid Routing Protocols: Core Extraction Distributed Ad Hoc Routing Protocol
	SLO-2	Network Management Architecture	Shared Nothing Architectures, Clustered Architectures	k-Shortest Paths Algorithm	OSPF Packet Format	Zone Routing Protocol
S-5	SLO-1	Public Switched Telephone Network	Impact of Addressing on lookup	Routing Protocol, Routing Algorithm, and Routing Table	Integrated IS-IS	Routing Protocols With Efficient Flooding Mechanisms : Preferred Link-Based Routing Protocols

			Longest Prefix Matching	Routing Information Representation and Protocol Messages	Similarities and Differences Between IS-IS and OSPF	Optimized Link State Routing
S-6	SLO-1	Communication Technologies	Naïve Algorithms, Binary Tries	Distance Vector Routing Protocol	IP Traffic Engineering: Traffic, Stochasticity, Delay, and Utilization Applications View	Hierarchical Routing Protocols Power-Aware Routing Protocols
S-7	SLO-1	Standard Committees – International Telecommunication Union	Multi-bit Tries	Link State Routing Protocol	Traffic Engineering: An Architectural Framework	Toward Next Generation Routing: Quality of Service Routing
	SLO-2	Internet Engineering Task Force, MFA Forum	Compressing multi-bit strides	Path Vector Routing Protocol	Traffic Engineering: A Four-Node Illustration	
S-8	SLO-1	Type Length Value	Search By Length Algorithms	Network Flow Modeling: Single-Commodity Network Flow	BGP Operations, configuration, faces of BGP	Multiprotocol Label Switching(MPLS)
	SLO-2	Network Protocol Analyzer	Search By value approaches		BGP Decision Process	Generalized MPLS
S-9	SLO-1		Hardware Algorithms	Multicommodity Network Flow: Three-Node Example	Internal BGP Scalability	Routing and Traffic Engineering with MPLS
	SLO-2		Comparing Different Approaches		Protocol Message Format	
S-10	SLO-1					PSTN Call Routing Using the Internet
	SLO-2					

Learning Resources	1. D.Medhi and K.Ramasamy, Network Routing : Algorithms, Protocols and Architectures, Morgan Kaufmann Publishers, First Edition 2007. 2. C.Siva Ram Murthy and B.S.Manoj, Adhoc Wireless Networks, Pearson Education, 2007. 3. D.Medhi and K.Ramasamy, Network Routing : Algorithms, Protocols and Architectures, Morgan Kaufmann Publishers, Second Edition 2017. 4. Steen Strub M, Routing in Communication networks, Prentice Hall International, 1995. 5. Internetworking Technologies Handbook, Inc. Cisco Systems, ILSG Cisco
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	-	15%	-	15%	-	20	-	15%	-
Level 2	Understand	20%	-	25%	-	25%	-	20	-	25%	-
Level 3	Apply	45%	-	40%	-	40%	-	30	-	30%	-
Level 4	Analyze	15%	-	20%	-	20%	-	30	-	30%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr. T.Bernald , Senior Consulatant , TCS Chennai. bernaltd.t@tcs.com (waiting for approval)	Dr.Hariharan Muthusamy, NIT, hariharanm@nituk.ac.in	1. Dr.Femilda Josephin J S, SRMIST
		2. Mr.Rajesh Babu, SRMIST
		3. Mr. J.Godwin, SRMIST

Course Code	18CSE454T	Course Name	HIGH PERFORMANCE COMPUTING	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science Engineering	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to:	Learning			Program Learning Outcomes (PLO)														
CLR-1 :	To learn about Modern Processors and concepts	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	To understand the basic concepts of optimizations	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
CLR-3 :	To learn about Parallel Computers and programming				3	3	-	-	-	-	-	-	-	3	-	-	-	-	-
CLR-4 :	To understand the basic concepts of parallelization				-	3	-	-	-	-	-	-	-	-	-	-	-	-	3
CLR-5 :	To Study about Memory Parallel Programming using OpenMP				-	-	3	-	-	-	2	-	-	1	-	-	-	-	-
CLR-6 :	To Study about Memory Parallel Programming using and MPI				-	3	-	-	3	-	-	3	-	-	3	-	-	-	-
					-	-	-	3	-	1	1	-	-	-	-	-	-	-	-
Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:				-	-	-	-	-	-	-	-	-	-	-	3	3	-	-
CLO-1 :	Acquire the knowledge of Modern processors and concepts	2	80	85															
CLO-2 :	Understand the basic ideas about Optimizations	2	75	80															
CLO-3 :	Acquire the ability to identify parallel computers	2	85	80															
CLO-4 :	Appreciate the concepts of parallelization	2	80	75															
CLO-5 :	Apply the knowledge on parallel programming using Open MP	2	75	85															
CLO-6 :	Acquire the knowledge on parallel programming using MPI	2	80	85															

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Stored Program Computer Architecture	Scalar profiling- Function- and line-based runtime profiling	Taxonomy of parallel computing paradigms	Introduction to OpenMP	Distributed-memory parallel programming with MPI-Message passing
	SLO-2 General-ptupose cache-based microprocessor architecture	Hardware performance counters .	Shared-memory computers	Parallel execution	introduction to MPI
S-2	SLO-1 Performance based metrics and Benchmarks	Manual instrumentation	Cache coherence	Data scoping	Messages and point-to-point Communication, Collective Communication
	SLO-2 Transistors galore:	Common sense optimizations- Do less work!	UMA – ccNUMA	OpenMP worksharing for loops	Nonblocking point-to-point Communication
S-3	SLO-1 Moore's Law	Avoid expensive operations!	Distributed-memory computers	Synchronization	Virtual topologies
	SLO-2 Pipelining	Shrink the working set!	Hierarchical (hybrid) systems	Reductions	Example: MPI parallelization of a Jacobi solver
S-4	SLO-1 Superscalarity	Simple measures, large impact- Elimination of common subexpressions	Networks- Basic performance characteristics of networks	Loop scheduling, Tasking	MPI implementation
	SLO-2 SIMD	Avoiding branches	Buses, Switched and fat-tree networks	Miscellaneous	Performance properties, MPI performance tools
S-5	SLO-1 Memory hierarchies	Using SIMD instruction sets	Mesh networks, Hybrids	Case study: OpenMP-parallel Jacobi algorithm	Communication parameters
	SLO-2 Cache	The role of compilers	Parallelism- Data parallelism	Advanced OpenMP: Wavefront parallelization	Synchronization, serialization, contention
S-6	SLO-1 Cache mapping	General optimization options	Functional parallelism	Efficient OpenMP programming	Implicit serialization and synchronization
	SLO-2 Prefetch	Inlining, Aliasing	Parallel scalability	Profiling OpenMP programs	Contention
S-7	SLO-1 Multicore processors	Computational accuracy	Factors that limit parallel execution	Performance pitfalls	Reducing Communication overhead
	SLO-2 Multithreaded processors	Register optimizations, Using compiler logs	Scalability metrics, Simple scalability laws	Ameliorating the impact of OpenMP worksharing constructs	Optimal domain decomposition
S-8	SLO-1 Vector processors-	C++ optimizations- Temporaries	Parallel efficiency, Serial performance versus strong scalability	Determining OpenMP overhead for short loops	Aggregating messages
	SLO-2 Design principles	Dynamic memory management	Refined performance models	Serialization	Collective Communication
S-9	SLO-1 Maximum performance estimates	Loop kernels and iterators	Choosing the right scaling baseline	False sharing	Nonblocking vs. asynchronous Communication,
	SLO-2 Programming for vector architectures	Storage order- Case study: Jacobi algorithm and Dense matrix transpose.	Load imbalance	Case study: Parallel sparse matrix-vector multiply	Understanding intranode point-to-point Communication

Learning Resources	1. GeorgHager, GerhardWellein, "IntroductiontoHighPerformanceComputingforScientistsand Engineers", Chapman&Hall/CRCComputationalScienceseries, 2011. 2. JohnLevesque, GeneWagenbreth, "HighPerformanceComputing:Programmingand Application" CRC Press, 2010	3. KaiHwang, Zhiweixu "ScalableParallelComputing: Technology, Architecture, Programming", 4. CharlesSeverance, KevinDowd, "HighPerformanceComputing", O'ReillyMedia, 2nd Edition, 1998.
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory (5%)	Practice	Theory (25%)	Practice
Level 1	Remember	20%	-	15%	-	10%	-	-	-	15%	-
Level 2	Understand	20%	-	25%	-	20%	-	20%	-	25%	-
Level 3	Apply	40%	-	40%	-	30%	-	40%	-	40%	-
Level 4	Analyze	20%	-	20%	-	40%	-	40%	-	20%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %	-	100 %	-	100 %	-	100%	-	100%	-

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Mr.Kesavan, HCL Technologies	1. Dr. Surendran Rajendran, AMA International University, Bahrain	1. J. Godwin Ponsam, SRMIST
2. Mr.R.Celein , Symmantec India Limited		2. Mr.SivakumarSRMIST
		3.. Mr. Jothikumar, SRMIST

Course Code	18CSE455T	Course Name	DATABASE SECURITY AND PRIVACY	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	CSE	Data Book / Codes/Standards	Nil		

Course Objectives		The purpose of learning this course is to:			Learning			Program Outcomes (PO)												Program Specific Outcome (PSO)																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																							
1	Understand the fundamentals of security relates to information	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	1-6												1	2	3	4	5	6	7	8	9	10	11	12	PSO - 1	PSO - 2	PSO - 3																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																												
2	Comprehend how security is maintained in information systems																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																										
3	Understand the concept of security models in database																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																										
4	Implementation of virtual private database																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																										
5	Learn the procedures of database auditing																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																										
6	Implementation of data mining algorithms for PPDM																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																										
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																																									

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Security Architecture: Introduction	Administration of Users-Introduction	Database Application Security Models: Introduction-	Auditing Database Activities-introduction	Privacy Preserving Data Mining Techniques: Introduction
	SLO-2 Information Systems	Authentication	Types of Users	Oracle Database Activities	Data Mining Techniques:
S-2	SLO-1 Database Management Systems	Creating Users	-Security Models	Oracle Database Activities	Privacy Preserving Data Mining Algorithms
	SLO-2 Information Security Architecture	SQL Server User	Application Types	Creating DLL Triggers with Oracle	Privacy Preserving Data Mining Algorithms
S-3	SLO-1 Database Security	Removing, Modifying Users	-Application Security Models	Creating DLL Triggers with Oracle	General Survey-Data Mining Techniques
	SLO-2 Asset Types and value	Default users	Data Encryption	Auditing Database Activities with Oracle	Randomization Methods
S-4	SLO-1 Security Methods	Remote Users	Virtual Private Databases: Introduction	Auditing Database Activities with Oracle	Randomization Methods
	SLO-2 Operating System Security Fundamentals: Introduction	Database Links	-Overview of VPD	Auditing Server Activity with SQL Server 2000	Group Based Anonymization
S-5	SLO-1 Operating System Overview	Linked Servers	Implementation of VPD using Views	Auditing Server Activity with SQL Server 2000	Group Based Anonymization
	SLO-2 Security Environment	Remote Servers	Application Context in Oracle	Auditing Server Activity with SQL Server 2000	Distributed Privacy Preserving Data Mining
S-6	SLO-1 Security Components	Practices for Administrators and Managers-	Implementing Oracle VPD-	Auditing Server Activity with Oracle	Distributed Privacy Preserving Data Mining
	SLO-2 Authentication Methods	Profiles, Password Policies, Privileges and Roles: Introduction	Implementing Oracle VPD	Auditing Server Activity with Oracle	Curse of Dimensionality
S-7	SLO-1 User Administration	Defining and Using Profiles	Viewing VPD Policies	Security and Auditing	Application of Privacy Preserving Data Mining
	SLO-2 Password Policies	Designing and Implementing Password Policies	VPD using views	Security and Auditing	Application of Privacy Preserving Data Mining
S-8	SLO-1 Vulnerabilities	Best Practices	Application contexts using Data Dictionary	Casestudy: project security and auditing	Casestudy: on PPDM
	SLO-2 Vulnerabilities	Granting and Revoking User Privileges	Policy manager implementation	Casestudy: project security and auditing	Casestudy: on PPDM
S-9	SLO-1 Email Security	Creating, Assigning and Revoking User Roles	Policy Manager Implementing Row and Column level Security with SQL Server	Casestudy: project security and auditing	Casestudy: on PPDM
	SLO-2 Internet security	Best practices	Policy Manager Implementing Row and Column level Security with SQL Server	Casestudy: project security and auditing	Casestudy: on PPDM

Learning Resources	1. Hassan A. Afyouni, "Database Security and Auditing", Third Edition, Cengage Learning, 2009. 2. Ron Ben Natan, "Implementing Database Security and Auditing", Elsevier Digital Press, 2005	3. Charu C. Aggarwal, Philip S Yu, "Privacy Preserving Data Mining": Models and Algorithms, Kluwer Academic Publishers, 2008
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Learning Assessment

	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory (25%)	Practice
Level 1	Remember	20%	-	10%	-	10%	-	10%	-	10%	-
Level 2	Understand	20%	-	25%	-	30%	-	25%	-	20%	-
Level 3	Apply	40%	-	40%	-	30%	-	30%	-	35%	-
Level 4	Analyze	20%	-	25%	-	30%	-	35%	-	35%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %	-	100 %	-	100 %	-	100%	-	100%	-

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Mr. Somu Chockalingam, Founder and President, Doyensys, Chennai	Dr. K. Vivekanandan, Professor, Pondicherry Engineering College	1. Dr. B. Muruganantham, SRMIST
		2. Dr. M. Thenmozhi, SRMIST
		3. Ms. M. Maheswari, SRMIST

Course Code	18CSE456T	Course Name	SOFTWARE DEFINED NETWORKS	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	CSE	Data Book / Codes/Standards	-		

Course Objectives		The purpose of learning this course is to:
1	Gain knowledge on technologies associated with Software Defined Networks (SDN)	
2	Integration of SDN Controller with various Mininet Programming Techniques	
3	Appraise on various APIs available to be used with SDN	
4	Learn various existing networking technologies that could be used with SDN	
5	Gain knowledge on the existing open source techniques and prepare an article about SDN	

Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:
CO-1 :	Exhibit knowledge on fundamental technologies of SDN	
CO-2 :	Decide on and use appropriate Mininet Programming and integrate SDN controllerSummarize the SDN basis, the API's integrated as centralized networks and SDN controller.	
CO-3 :	Demonstrate ability to use API's to provide various services in SDN.	
CO-4 :	Expound different protocols and application based SDN model and network function based on various networks applications.	
CO-5 :	Analyze the economics of SDN and its impacts in the market place via open daylight and open stack.	

Learning		
1	2	3
Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)
3	60	70
3	60	70
3	60	70
3	60	70
3	60	70

Program Learning Outcomes (PLO)												PSO		
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design,	Modern Tool Usage	Society & Culture	Environment &	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
3	-	3	-	-	-	-	-	-	-	-	-	-	2	-
-	2	-	-	2	-	-	-	-	-	-	-	-	-	-
2	-	1	-	-	-	-	-	-	-	-	-	1	-	-
2	-	-	3	-	-	-	-	-	-	-	-	-	-	-
2	-	-	-	2	-	-	-	-	-	-	-	-	-	-

Duration (hour)	9	9	9	9	9
S-1	SLO-1	Introduction	Why SDN? Genesis of SDN	Alternative definitions of SDN	Emerging SDN Models
	SLO-2	How to Read a Paper (S. Keshav)	How SDN Works	Potential drawbacks of Open SDN	SDN Ecosystem
S-2	SLO-1	Ho to Review a Paper (Timothy Roscoe), How to Disagree (Paul Graham)	SDN Evolution, SDN Basics	SDN via APIs	Protocol Models: NETCONF, BGP, MPLS
	SLO-2	Networking Basics: Switching, Addressing, Routing	SDN Architecture	SDN via Hypervisor-Based Overlays	Controller Models
S-3	SLO-1	Paper Reading: 4D	Plane Separation	SDN via Opening Up the Device	Application Models: Proactive, Declarative, External
	SLO-2	Paper Reading: 4D	Simple Device and Centralized Control	Building our own SDN Switch	SDN in Data Centers: Multitenancy, Failure Recovery
S-4	SLO-1	Paper Reading: ALF	Network Automation and Virtualization	SDN on Raspberry Pi, Zodiac Fx	SDN in Internet eXchange Points (IXPs)
	SLO-2	Paper Reading: ALF	Openness, Northbound and Southbound APIs	Ryu on Raspberry Pi, Zodiac Fx	SDN Use Cases, Open SDN versus Overlays in the Data Center
S-5	SLO-1	Switching Architecture: Data, Control, and Management Planes	Paper Reading: OpenFlow: Enabling Innovation in Campus Networks	Network Function Virtualization (NFV)	Tunneling and Path Technologies, Ethernet Fabrics in the Data Center
	SLO-2	Hardware Lookup	Review 1	Review 2	SDN Use Cases, Open SDN versus Overlays in the Data Center
S-6	SLO-1	Forwarding Rules	OpenFlow, Switch-Controller Interaction	SDN vs. NFV	Real-World Data Center Implementations, SDN in Other Environments
	SLO-2	Dynamic Forwarding Tables	Flow Table, Packet Matching	OPNFV	Review 3
S-7	SLO-1	Autonomous Switches and Routers	Actions and Packet Forwarding	Service Creation and Chaining	Review 4
	SLO-2	Internet Architecture	Extensions and Limitations	NFV Orchestration	Wide Area Networks
					Paper Reading: B4: Experience with a Globally-Deployed Software Defined WAN, SIGCOMM, 2013
					Service Provider and Carrier Networks
					Campus Networks
					OpenStack Deployment
					OpenStack Orchestration
					OpenSwitch
					Reactive versus Proactive Applications
					Analyzing Simple SDN Applications
					Other SDN Applications

S-8	SLO-1	Control-Data Plane Separation	Paper Reading: P4: Programming Protocol-Independent Packet Processors	Creating Network Virtualization Tunnels	Hospitality Networks, Mobile Networks	Future of SDN
	SLO-2	Packet Scheduling	SDN Controllers: POX, Ryu/Mininet Programming	Offloading Flows in the Data Center	In-Line Network Functions	SDN Security
S-9	SLO-1	Paper Reading: The Road to SDN: An Intellectual History of Programmable Networks	SDN Controllers: OpenDaylight, Mininet Programming	Access Control for the Campus	Optical Networks	Use Cases
	SLO-2	Project Proposal Due	SDN Controllers: ONOS, Mininet Programming	Traffic Engineering for Service Providers	SDN vs. P2P/Overlay Networks	Group Project Presentation

Learning Resources	1. <i>Software Defined Networks: A Comprehensive Approach</i>, 2nd Edition Morgan Kaufmann, 2016 2. <i>SDN: Software Defined Networks</i>, Thomas D. Nadeau, Ken Gray, O'Reilly Media, 2013.	3. <i>Network Function Virtualization</i>, Ken Gray, Thomas D. Nadeau, Morgan Kaufmann, 2016
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 2	Understand	20 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 3	Apply	60 %	-	60 %	-	60 %	-	60 %	-	60 %	-
Level 4	Analyze										
Level 5	Evaluate										
Level 6	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry		Internal Experts
		1. Dr. Femilda
		2. Mr. K. Venkatesh
		3. Mr. Karthick Nanmaran

Course Code	18CSE457T	Course Name	SEMANTIC WEB	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering	Data Book / Codes/Standards	Nil		

Course Objective:	The purpose of learning this course is to:	Learning			Program Outcomes (PO)														
		1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
1.	Understand the Semantic Web essentials with RDF and XML Technologies																		
2.	Understand how semantic technologies promote data portability by using SPARQL																		
3.	Learn the methodologies used in web ontology using OWL																		
4.	Learn the uses of SWRL, RIF concepts to enrich web application development																		
5.	Use the concept of the semantic web technology in E Commerce applications																		
Course Outcomes (CO):	At the end of this course, learners will be able to:																		
CO-1 :	Apply flexible approach for describing resources on web and interchanging of data using RDF and XML	5	7	7															
CO-2 :	Design standard in Query structure using SPARQL provide the data portability	4	7	7															
CO-3 :	Know about ontology management and tools used for Ontology annotation using OWL	4	7	7															
CO-4 :	Develop an application to find, share, and combine data on the Web using SWRL and RIF	4	7	7															
CO-5	Identify the Semantic web architectures and challenges in building Ecommerce applications	4	7	7															

Duration (hour)	9	9	9	9	9
S-1	SLO-1 The Semantic Web Vision	Querying the Semantic Web	Web Ontology Language	Logic and Inference: Rules	Applications
	SLO-2 Motivation for the Semantic Web	SPARQL Infrastructure	Requirements for Ontology Languages	Logic and Rules	e-commerce
S-2	SLO-1 Semantic Web Technologies	Matching Patterns	OWL Syntax	Rules on the Semantic Web	Adoption
	SLO-2 Explicit Metadata		Formal Semantics	Monotonic Rules	Publication
S-3	SLO-1 Ontologies	Filters	Expressivity	Monotonic Rules: Syntax	News website application
	SLO-2 RDF, OWL			Rules, Facts	Adoption
S-4	SLO-1 Logics-Principles of reasoning	Constructs for Dealing with an Open World Intelligence	Reasoning Support	Logic Programs	Publication
	SLO-2 The Semantic Web versus Artificial Intelligence			Monotonic Rules: Semantics	Constructing Ontologies Manually
S-5	SLO-1 A Layered Approach	Organizing Result Sets	Compatibility of OWL2 with RDF/RDFS	Predicate Logic Semantics	Reusing Existing Ontologies
	SLO-2		OWL2 Full: RDF-Based Semantics	OWL2 RL	
S-6	SLO-1 RDF: Data Model	Other Forms of SPARQL Queries	OWL2 DL: Direct Semantics	Rule Interchange Format: RIF	Semiautomatic Ontology Acquisition
	SLO-2			RIF-BLD	
S-7	SLO-1 RDF/XML	Querying Schemas	The OWL2 primitives	Compatibility with RDF and OWL	Ontology Mapping
	SLO-2 RDFS: Adding Semantics		OWL2 Syntax	Semantic Web Rules Language (SWRL)	
S-8	SLO-1 Classes and Properties	Adding Information with SPARQL Update	OWL2 Property Types		
	SLO-2 Class Hierarchies and Inheritance	Inserting and Loading Triples	OWL2 Property Axioms		
S-9	SLO-1 Property Hierarchies	Deleting Triples	OWL2 Class Axioms	Rules in SPARQL: SPIN	SemanticWeb Application Architecture
	SLO-2 RDF Schema	Case study	Individual Facts	RuleML	

Learning Resources	1. Grigoris Antoniou and Frank Van Harmelen, <i>A Semantic Web Primer</i> - The MIT Press, Cambridge, Massachusetts London, England, Edition 3, 2012	3. John Hebel, Matthew Fisher, Ryan Blace, Andrew Perez-Lopez, Mike Dean <i>Semantic Web Programming</i> , 1st Edition, Wiley, 2009.
	2. Toby Segaran, Colin Evans, Jamie Taylor, <i>Programming the Semantic Web Build Flexible Applications with Graph Data</i> , O'Reilly Media, 2009	
		4. Thomas B. Passin, <i>Explorer's Guide to the Semantic Web</i> , Manning, 2004

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	-	15 %	-	20 %	-	-	-	15%	-
Level 2	Understand	20 %	-	25 %	-	20 %	-	20 %	-	25%	-
Level 3	Apply	40%	-	40 %	-	30 %	-	30 %	-	40%	-
Level 4	Analyze	20%	-	20%	-	30%	-	30%	-	20%	-
Level 5	Evaluate	-	-	-	-	-	-	20%	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. 1. Dr.Harisekharan, CTO, Sri Seshaa Technologies Pvt. Ltd., Chennai	1. Dr.J.Suresh, SSN College of Engineering	Dr.G.Vadivu
	2. Dr. Sharmila Shankar, Crescent Institute of Science and Technology	Dr.C.N.Subalalitha
		Ms.S.Veena

Course Code	18CSE458T	Course Name	WIRELESS AND MOBILE COMMUNICATION	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering	Data Book / Codes/Standards	Nil		

Course Objectives:		The purpose of learning this course is to:		Learning			Program Outcomes (PO)												Program Specific Outcomes (PSO)		
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
1	Apply the various techniques for analog and digital communication																				
2	Analyze the fundamentals of cellular systems																				
3	Differentiate the various types of cellular standard by their unique services.																				
4	Apply skills in various Routing protocols																				
5	Comprehend the concept of mobile network, transport layer and wireless technologies																				
Course Learning Outcomes (CO):		At the end of this course, learners will be able to:		Learning			Program Outcomes (PO)														
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22
CO-1 :	Exhibit knowledge on fundamental concepts of Wireless Technology		4	60	70																
CO-2 :	Demonstrate ability to identify the Digital Cellular Standards used for communication		4	60	70																
CO-3 :	Analyze and use appropriate cellular standards based on requirements		4	60	70																
CO-4 :	Conceive operation of mobile Routing protocols		4	60	70																
CO-5 :	Manifest knowledge on various emerging wireless technologies		4	60	70																

Duration (hour)	11	9	9	9	7
S-1	SLO-1 Introduction to wireless Communication	Cellular Concept	Introduction to GSM	Mobile IP	IEEE 802.11
	SLO-2 Elements of wireless Communication system	Cell area	Frequency Bands and Channels	IP packet delivery	System Architecture
S-2	SLO-1 Frequencies for radio Communication	Signal strength	Frames in GSM	Tunneling – Reverse Tunneling	Protocol Architecture
	SLO-2 Signals, Noise – Types of Noise	Cell parameter	Planes and layers of GSM	IPv6	MAC Layer and Management
S-3	SLO-1 Introduction to modulation and demodulation	Capacity of Cell	Protocols	DHCP	802.11a, 802.11b
	SLO-2 Signals in the modulation	Co channel interference	Localization and calling	Tridition TCP	HIPERLAN
S-4	SLO-1 Introduction to Analog modulation schemes	Frequency reuse	Handoff – Short messaging system	Congestion control	Bluetooth Architecture
	SLO-2 Amplitude Modulation Frequency modulation	Cell splitting Cell sectoring	GPRS EDGE	Classical TCP Snooping ,	IEEE 802.15 IEEE 802.15.4
S-5	SLO-1 Phase Modulation Introduction to Analog modulation schemes	Multiple Radio access protocols	3G CELLULAR SystemsMMS	Mobile TCPFast retransmit / Fast recovery	MANET characteristicsROUTING
	SLO-2 Amplitude Shift Keying Frequency Shift Keying Phase Shift Keying- BPSK, QPSK	Time division Multiple Access Fixed ALOHA , Slotted ALOHA	UMTS Release and standards UMTS system architecture UTRAN	Transaction oriented TCP TCP over 2.5/3G wireless Networks	AODV Routing VANETCommunications in VANET
S-6	SLO-1 Multiplexing and multiple access techniques	Multiple Access with Collision Avoidance	Handover	Introduction to WAP WAP Architecture	Wireless Sensor Networks
	SLO-2				
S-7	SLO-1 Frequency-division multiplexing	Space division Multiple Access Code division Multiple Access	Satellite System Infrastructure- GEO, LEO, MEO	Wireless Datagram ProtocolWireless Transaction Protocol	RFID TechnologyTwo tags of RFID
	SLO-2 Time-division multiplexing	Spread ALOHA multiple Access	Limitations of GPS	Wireless Session Protocol	Wi-Fi Standards
S-8	SLO-1 Code-division multiplexing	OFDM	GPSBeneficiaries of GPS	Wireless Transport Layer Security	WiMax Standards
	SLO-2 Spread spectrum modulation	Variants of OFDM			
S-9	SLO-1 frequency hopping Spread spectrum	Comparison of Multiple Access	4G Cellular systems	Wireless Markup Language	Fem-to-Cell Network
	SLO-2 Direct Sequence Spread spectrum	Technique	4G Standards(LTE/Wimax)	Push Architecture	Push-to-talk technology for SMS

Learning Resources		
1. Roy Blake, Wireless Communication Technologyll CENGAGE learning, Sixth indian reprint 2013. 2. Dharma Prakash Agarwal, Qing-An Zeng , – Introduction to Wireless and Mobile Systemsll CENGAGE learning, First edition 2014. 3. Jochen Schiller, – Mobile Communicationsll, Addison Wesley, 2nd edition 2011. 4. Singal TL, – Wireless Communicationll, Tata McGraw Hill Education Private Limited. 5. G.I.Papadimitriou, A.S.Pomportsis, P.Nicopolitidis, M.S.Obaidat, – Wireless Networksll, John Wiley and Sons, 2003	6. Gray.J.Mullet – Wireless TeleCommunication System and Networksll, CENGAGE learning, reprint 2014. 7. UpenaDalal, – Wireless Communicationll Oxford University Press, First edition 2009. 8. KavehPahlavan& Prashant Krishnamurthy, – Wireless Networksll PHI 2002. 9. Martyn Mallick, – Mobile and Wireless Design Essentialsll, Wiley Dreamtech India Pvt.Ltd., 2014.	

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	15 %	-	20 %	-	20 %	-	10 %	-	10 %	-
Level 2	Understand	25 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 3	Apply	40 %	-	40 %	-	40 %	-	40 %	-	40 %	-
Level 4	Analyze	20%	-	20%	-	20%	-	30 %	-	30%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Dr.MadanLakshmanan	Prof. SubraGanesan	Dr.S.Suresh
Senior Scientist	Professor, Electrical and Computer Engineering	Mrs.Jeya
CEERI, CSIR, Chennai (R&D Industry)	Oakland University, USA	Mr.H.Karthikeyan

Course Code	18CSE459T	Course Name	SERVICE ORIENTED ARCHITECTURE	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering	Data Book / Codes/Standards	Nil		

Course Objectives:	The purpose of learning this course is to:
CLR-1 :	Learn service oriented analysis techniques
CLR-2 :	Learn technology underlying the service design
CLR-3 :	Learn advanced concepts in building SOA
CLR-4 :	Understand the Java Web services
CLR-5 :	To know about various Web services specification standards

Learning

1	2	3
Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)
3	60	70
3	60	70
3	60	70
3	60	70
3	60	70

Program Outcomes (PO)

1	2	3	4	5	6	7	8	9	10	11	12	PSO		
Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
3	-	1	-	2	-	-	-	-	-	-	-	2	-	-
3	-	-	-	-	-	-	-	-	-	-	-	3	-	-
3	-	-	-	-	-	-	-	-	-	-	-	-	-	3
3	1	-	-	2	-	-	-	-	-	-	-	-	3	2
3	-	-	-	-	-	-	-	-	-	-	-	-	-	-

Course Outcomes (CO):	At the end of this course, learners will be able to:
CO-1 :	Demonstrate knowledge on service oriented design technology
CO-2 :	Develop the web services in SOA
CO-3 :	Express knowledge on advanced concepts of SOA
CO-4 :	Exhibit Proficiency in Java web services
CO-5 :	Apply knowledge on ASP .NET to develop web services

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Introduction to SOA , Defining SOA	Introduction to Web Services	Phases of the SOA delivery lifecycle	SOA support in J2EE	Introduction to WS-BPEL
	SLO-2 Necessity of SOA.	Primitive SOA	SOA Delivery Strategies Top- down strategy, Bottom-up strategy	SOAplatformbasicsandbuilding blocks	Basic terms used in the BPEL terminology
S-2	SLO-1 SOA timeline from XML to Web services to SOA	Web Service Framework with respect to SOA	Agile strategy with Pros and cons	Overview of Java API for XML- based web services(JAX- WS)	WS-Coordination overview
	SLO-2 History about XML	Logical components of the Web services framework	Objectives and service-oriented process steps	Java Architecture for XML binding (JAXB)	WS-Choreography
S-3	SLO-1 Web Services and SOA	Service descriptions with WSDL layout	Benefits of a business-centric SOA	Building web services and client with examples	WS-Policy with SOA
	SLO-2 Service Oriented Enterprise (SOE)	Meta data and service contracts	Service- oriented design	Introduction to Java API for XML Registries(JAXR)	WS Security
S-4	SLO-1 Analyze the past architectures	Messaging with SOAP protocol and SOAP nodes	Introduction to WSDL language basics	Java API for XML based RPC (JAX-RPC)	Notification and Eventing
	SLO-2 Scope Of SOA	SOAP message path	Define the structure of WSDL	Web Services Interoperability	Transaction Management
S-5	SLO-1 SOA Reference Model	Message exchange Patterns and Coordination	Implement sample WSDL file	SOA support in .NET	Case study-SOA in cloud
	SLO-2 Key Service characteristics of SOA	Web Services a Activity Management,	Introduction to SOAP basics	NET Platform overview	research focus on SOA and issues
S-6	SLO-1 Anatomy of SOA	Coordination types and protocols	SOAP language basics	ASP.NET Page Handling	Comparative Analysis of SOA and Cloud Computing
	SLO-2 SOA architecture	ACID properties	Structure of SOAP	Post back vs Non post back events	
	SLO-1 Components in SOA interrelate	AnalyzeatomictransactionwithSOA	Implement SOAP style web services in Java.	ASP.NET web services	
S-7	SLO-2 SOA component and specific behaviors	Business activities and protocols	SOA Composition	Creating a Web Site Using Visual Studio IDE	Case Study On Vehicle management system- create a service for identify the vehicle by entering the vehiclenumber.

S-8	SLO-1	Relationships among these components	Orchestration	service layers and standards	ASP.NET Programming Basics	Case Study on Online Healthcare System- Design an API to help healthcare providers collect, store, retrieve and exchange patient healthcare information more efficiently and enable better patient care.
	SLO-2	Technical Benefits of SOA	Choreography	Entity-centric business service design: List the step-by-step process	Creating a Web Site Using Visual Studio IDE	
S-9	SLO-1	Business Benefits of SOA	Service layer configurations scenarios	Application service design: process steps	Case Studies: Implement the Small Business Customer Management application as a web applications using ASP.NET	Case study on Simple Library Management System using API to get, post, edits and update book data from server.
	SLO-2	Principles of service orientation	Application Service Layer	Task centric business service design process steps	Web Services Enhancements (WSE)	

Learning Resources	1. Thomas Erl, -Service-Oriented Architecture: Concepts, Technology, and Design, Pearson Education, 2009. 2. Eric Newcomer, Lomow, -Understanding SOA with Web Services, Pearson Education, 2005 3. James McGovern, Sameer T yagi, Michael E Stevens, Sunil Mathew, Java Web Services Architecture, Elsevier, 2003.				4. Achieving Service-Oriented Architecture: Applying an Enterprise Architecture Approach, Rick Sweeney, 2010 5. Shankar Kambhampaty, -Service -Oriented Architecture for Enterprise Applications, Wiley India Pvt Ltd, 2008 3. Newcomer, Lomow, -Understanding SOA with Web Services, Pearson Education, 2005 4. Sandeep Chatterjee, James Webber, -Developing Enterprise Web Services, An Architect's Guidell, Pearson Education, 2005.	

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50%)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20 %	-	15 %	-	30 %	-	-	-	20%	-
Level 2	Understand	20 %	-	25 %	-	40 %	-	40 %	-	20%	-
Level 3	Apply	60 %	-	60 %	-	30 %	-	60 %	-	60%	-
Level 4	Analyse	-	-	-	-	-	-	-	-	-	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts

Course Code	18CSE460T	Course Name	NETWORK DESIGN AND MANAGEMENT	Course Category	E	Professional Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science Engineering	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to:
CLR-1 :	Understand the various type of Networks and the Network Management basics
CLR-2 :	Understand the Network Management Standards
CLR-3 :	Understand the working of Simple Network Management Protocol and its various versions
CLR-4 :	Understand the working of Remote Monitoring
CLR-5 :	Understand the Network Management Applications
CLR-6 :	To Understand Network Designing and Planning

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:
CLO-1 :	Acquire knowledge on networks and network management
CLO-2 :	Gain knowledge of the various standards
CLO-3 :	Gain knowledge on the working of SNMP protocol and its various applications
CLO-4 :	To apply the network management tools and gather information from the network
CLO-5 :	To Familiarize with the working of various management applications
CLO-6 :	Apply the knowledge to create an efficient network

Learning		
1	2	3
Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)
1	70	75
1	75	80
1	85	80
2	75	70
2	75	80
3	70	75

Program Learning Outcomes (PLO)														
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO - 1	PSO - 2	PSO - 3
2	-	-	-	-	-	-	-	-	-	-	-	-	-	-
2	-	-	-	-	-	-	-	-	-	-	-	-	-	-
3	-	-	-	3	-	-	-	-	-	-	-	-	-	-
2	-	-	-	3	-	-	-	-	-	-	-	-	-	-
2	-	-	-	-	-	-	-	-	-	-	-	-	-	-
2	-	-	-	3	-	-	-	-	-	-	-	-	-	-

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Telephone Network Management	Introduction to SNMP	Remote Monitoring	Network Management Applications	Network Design and Planning
	SLO-2 Distributed Computing Environment	SNMP v1 model	RMON SMI and MIB	Fault Management -Architecture	Network Design for Enterprise Network
S-2	SLO-1 TCP/IP Based Networks	Organization Model	RMON1	Fault location ,Fault isolation	Network Design Process
	SLO-2 Communication Protocols and Standards	System overview	RMON2	Algorithm	Data Collection
S-3	SLO-1 Protocol Layer and Services	SNMP v1 Information model	System Utilities for Management	Self-healing	Data Generation
	SLO-2 Challenges of IT Managers	Structure of Management Information	Tools	Avoiding failures	Traffic Generators
S-4	SLO-1 Network Management	Managed Objects	Network Statistics Measurement Systems	Configuration setting,	Cost Generators
	SLO-2 Network and System Management	MIB-Object Group	Traffic Load	Configuration discovery and Change Control	Topology
S-5	SLO-1 Network Management System Platform	System Group, Interfaces Group, Address Translation group	Protocol Statistics	Configuration Management Applications	Architecture
	SLO-2 Current status and future of Network Management	IP Group, ICMP Group, TCP Group, UDP Group	Data and Error Statistics	Patch Management	Graph
S-6	SLO-1 Network Management Standards	SNMP v1Communication model	Network Management System	Approaches for Performance Management	Link
	SLO-2 Network Management Model - Organizational model	Functional model	Components, Requirements	Performance Monitoring and Reporting	Algorithms
S-7	SLO-1 Information Model	SNMPv2	System Management	Performance trouble shooting,	Network Design Techniques
	SLO-2 Management Information Trees	System Architecture, MIB, Protocol	Network Management Applications	Capacity Planning	Performance Analysis
S-8	SLO-1 Communication Model	SNMPv3	Configuration Management	Account Management	Queueing Essentials
	SLO-2 ASN.1	Architecture, Applications, MIB	Inventory Management	Report Management-System and User Reports	Loss and Delay
S-9	SLO-1 Terminology, Symbols and Conventions	User Based Security Model	Performance Management	Policy Management	Reliability
	SLO-2 Functional Model	Access Control	Tools	Service Level Management	Network Cost

Leaming Resources	1. Mani Subramanian "Network Management Principles and Practice", Second Edition, Pearson Publication, 2012. 2. DineshChandraVerma, "PrinciplesofComputerSystemsandNetworkManagement", Springer, 2009.	3. Greg Tomsho, Ed Tittel, David Johnson, "Guide to Network Essentials", Fifth Edition, Cengage Learning, 2010 4.Teresa C.Pillouras , " Network Design Management and Technical Perspectives", Second Edition , 2004
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)	Theory (25%)	Practice (25%)
Level 1	Remember	20%		15%		15%				15%	
Level 2	Understand	20%		25%		25%				20%	
Level 3	Apply	45%	30%	40%	35%	40%	40%	15%	20%	45%	30%
Level 4	Analyze	15%	40%	20%	35%	20%	30%	20%	50%	20%	35%
Level 5	Evaluate		30%		30%		30%	15%	30%		35%
Level 6	Create	20%		15%		15%				15%	
	Total	100 %	100 %	100 %	100 %	100 %	100 %			20%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Mr.Vivekanandan ,Nokia Technology Specialist, anandanviv1@gmail.com	1.	1. Dr.B.Amutha, SRMIST
2.Mr.SanthoshKumar.S,Associate Consultant,TCS, santhosh.sansoft@gmail.com	2.	2.Dr.N.Snehalatha, SRMIST

Course Code	18CSO101T	Course Name	IT INFRASTRUCTURE MANAGEMENT	Course Category	O	Open Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering		Data Book / Codes/Standards	Nil	

Course Learning Rationale (CLR):		The purpose of learning this course is to:		Learning			Program Outcomes (PO)																	
CLR-1 :	Understand service delivery and associated processes			1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	PSO-1	PSO-2	PSO-3			
CLR-2 :	Understand service delivery and associated processes			Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Knowledge	Analysis	Problem Development	Design & Design, Design														

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Introduction – IT Infrastructure	Service Delivery And Support Process - Intro	Storage And Security Management - Intro	Backup and Storage, Archive & Retrieve	Performance And Tuning Process
	SLO-2 Infrastructure Management Challenges in IT				
S-2	SLO-1 Design Factors for IT Organizations	Service Level Management	Space Management	Introduction on tuning process	Asset Network Corporation case
	SLO-2 Design Factors for IT Infrastructures				
S-3	SLO-1 Determining customer's Requirements, identifying system components to manage	Financial Management	Hierarchical space management	Difference between Performance and Tuning processes and other Infrastructure Processes	Radio Shack case
	SLO-2 Identifying System Components to manage				
S-4	SLO-1 Identifying System Components to manage	IT Service Continuity Management	Database & Application protection	Definitions	Business Process Outsourcing (BPO) Infrastructure Planning and Management
	SLO-2 Exist Processes, Data, applications				
S-5	SLO-1 Exist Processes, Data, applications	Capacity Management	Disaster Recovery Bare Machine Recovery (BMR)	Preferred characteristics	e-Commerce Business Infrastructure Planning and Management
	SLO-2 Tools and their integration				
S-6	SLO-1 Tools and their integration	Configuration Management	Data Retention	Performance and tuning applied to major resource environments	Enron case
	SLO-2 Tools and their integration				

S-7	SLO-1 SLO-2	IT Systems and Service management process	Service desk, Incident management	Computer Security Identity Management	Assessing an Infrastructure's performance and tuning process	Tycocase
S-8	SLO-1 SLO-2	Information systems Design Process	Availability management,	Access control system	Measuring and streamlining the P and T process	Worldcom case
S-9	SLO-1 SLO-2	IT Infrastructure Library	Release Management	Intrusion Detection	Performance tuning recommendations for data and event management	Analyze an information infrastructure – case study

Learning Resources	1. Rich Schiesser, "IT Systems Management", 2nd edition, 2010, Pearson Education, ISBN: 978-0137025060 2. P.Gupta, "IT Infrastructure and Its Management" 2nd Reprint, 2010, TataMcGrawHill, ISBN: 978-0070699793 3. SjaakLaan, "IT Infrastructure Architecture: Infrastructure Building Blocks and Concepts", 2011, Lulu Press Inc, ISBN 978-1-4478-8128-5 4. Leonard Jessup, Joseph Valacich, "Information System Today: Managing Digital World", 3rd Edition, 2007, Prentice Hall, ISBN: 0-13-233506-9 5. Hausman, Cook, "IT Architecture for Dummies", 2011, Wiley Publishing, Hoboken, NJ www.wiley.com ISBN: 978-0-470-55423-4 6. Richardj, Reese, "IT Architecture in Action", 2008, Xlibris Publishing, ISBN: 978-1-4363-0505-1
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	-	20%	-	20%	-	20%	-	20%	-
Level 2	Understand	20%	-	20%	-	20%	-	20%	-	20%	-
Level 3	Apply	35%	-	40%	-	35%	-	30%	-	35%	-
Level 4	Analyze	25%	-	20%	-	25%	-	30%	-	25%	-
Level 5	Evaluate		-		-		-		-		-
Level 6	Create		-		-		-		-		-
	Total	100		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Mr.Mohamed Yaseen MS, Technical Business Analyst, CBA-Sydney, Australia, yasucseau@gmail.com	1. Dr.J.Baskar Babujee, Associate Professor, Madras Institute of Technology, chennai, baskarjee@annauniv.edu	1. Dr.C.N.S. Vinoth kumar , SRMIST
2. Mr.P.AnandaNatarajan, Senior Associate Consultant, Infosys, Chennai., anand_adnan@yahoo.com	2. Dr.K.SELVA BHUVANESWARI, Assistant Professor, University College of Engineering Kanchipuram	2. Dr.M.B.Mukesh Krishnan, SRMIST

Course Code	18CSO102T	Course Name	MOBILE APPLICATION DEVELOPMENT	Course Category	O	Open Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science & Engg	Data Book / Codes/Standards	Nil		

Course Objectives:		The purpose of learning this course is to:	Learning			Program Learning Outcomes (PLO)												PSO		
			1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	1	2	3
1:	Understand the basics of Android devices and Platform.		Level of thinking (Blo)	Expected Proficiency (%)	Expected Attainment (%)	Engineering	Problem Solving	Design & Development	Analysis, Design, Research	Modeling	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication & Teamwork	Project Management & Finance	Life Long Learning	PSO-1	PSO-2	PSO-3
2:	Acquire knowledge on basic building blocks of Android programming required for App development.																			
3:	Understand persistence Data storage mechanism in Android																			
4:	Understand advanced application concepts like networking, Animations and Google Maps services etc.																			
5:	Develop and publish Android applications in to Android Market																			
Course Outcomes (CO):		At the end of this course, learners will be able to:	4	60	70															
CO-1:	Acquire the knowledge on Android devices and Platform					1	-	-	-	3	-	-	-	-	-	-	-	-	-	-
CO-2:	Acquire knowledge on basic building blocks of Android programming required for App development.					1	-	3	-	-	-	-	-	-	-	-	-	1	1	-
CO-3:	Apply the knowledge of persistence Data storage mechanism in Android					-	-	3	-	-	-	-	-	-	-	-	-	-	-	-
CO-4:	Apply the knowledge in advanced application concepts like networking, Animations and Google Maps services etc.					1	-	3	-	3	-	-	-	-	-	-	-	-	-	-
CO-5:	Design and apply the knowledge to publish Android applications in to Android Market					3	-	-	3	-	-	-	-	-	-	-	-	3	3	1

Duration (hour)		9	9	7	10	10
S-1	SLO-1	Introduction: Introduction to mobile application development, trends.	GUI for Android: Introduction to activities life-cycle	Introduction to Different Data persistence schemes	Services :introduction to services– local service,	Introduction to Location based services
	SLO-2					
S-2	SLO-1	introduction to various platforms,	Android v7 support library form API21 for lower versions support	Shared preferences	remote service and binding the service..	Google maps V2 services using Google API.
	SLO-2					
S-3	SLO-1	introduction to smart phones	Intent :intent object	File Handling se	the communication between service and activity, Intent Service	Animations and Graphics: Property Animation .
	SLO-2					
S-4	SLO-1	Android platform: Android platform, features and architecture,	intent filters ,adding categories	Managing data using SQLite databa	MultiThreading: Handlers	View Animations, Drawable Animations
	SLO-2					
S-5	SLO-1	versions ,comparison added features in each versions.	linking activities, user interface design components	Content providers:	,AsyncTask	Media and Camera API: Working with video and audio inputs
	SLO-2					
S-6	SLO-1	ART(Android Runtime),ADB(Android Debug Bridge).	Views and View Groups: Basic views, picker views, adapter views, Menu, App Bar etc, basics of screen design; different layouts.	user content provider	android network programming: HttpURLConnection	Camera API
	SLO-2					
S-7	SLO-1	Development environment/IDE: Android studio and its working environment	App widgets.Lollipop Material design: new themes, new widgets, Card layouts. RecyclerView	Android in build content providers	Connecting to REST-based and SOAP based Web services	Sensor programming: Motion sensors
	SLO-2					
S-8	SLO-1	gradle build system, emulator setup	Fragments: Introduction to activities,		Broad cast receivers: LocalBroadcastManager, Dynamic broadcast receiver	Position sensors, Environmental sensors.
	SLO-2					

S-9	SLO-1	Application anatomy: Application framework basics: resources layout, values, asset XML representation and generated R Java file	activities life-cycle.		System Broadcast. PendingIntent, Notifications	Publishing Android Apps: Guide lines.
	SLO-2	Android manifest file. Creating a simple application.				
S-10					Telephony Manager: Sending SMS and making calls.	policies and process of uploading Apps to Google play

Learning Resources	1. Dawn Griffiths, David Griffiths, "Head First: Android Development", O'Reilly 2015, ISBN: 9781449362188.	3. Paul Deitel, Harvey Deitel, Alexander Wald, "Android 6 for Programmers, App Driven approach", 2015, Prentice Hall, ISBN: 9780134289366.
	2. Greg Milette, Adam Stroud, "PROFESSIONAL Android™ Sensor Programming", John Wiley and Sons, Inc 2012, ISBN: 9781112650555, 9781280678943, 978111227459	
		4. http://developer.android.com/training/index.html as on Date 21.4.2016

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)		Theory	Practice
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice		
Level 1	Remember	20%	-	15%	-	15%	-	15%	-	15%	-
Level 2	Understand	20%	-	15%	-	15%	-	15%	-	20%	-
Level 3	Apply	45%	-	40%	-	40%	-	20%	-	30%	-
Level 4	Analyze	15%	-	15%	-	15%	-	25%	-	20%	-
Level 5	Evaluate	-	-	15%	-	15%	-	25%	-	15%	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %		100 %	100 %	100 %	100 %	100 %		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1.	1. Dr.KHANNA NEHEMIAH , Professor, Ramanujan Computing, Anna University	1. Dr.M.UMA
		2. Dr.Ganesh Kumar, SRMIST
		3. Mr.K.Naveen

Course Code	18CSO103T	Course Name	SYSTEM MODELING AND SIMULATION	Course Category	O	Open Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering			Data Book / Codes/Standards	Nil

Course Objectives):		The purpose of learning this course is to:					Learning			Program Outcomes (PO)												Program Specific Outcome (PSO)			
1	Acquire the ability to select a suitable modeling method according to problem area and assignment, and justify their choice.						1-6			1	2	3	4	5	6	7	8	9	10	11	12	PSO - 1	PSO - 2	PSO - 3	
2	Apply the continuous system simulation on problems						Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Engineering Knowledge	Problem Analysis	Design & Development	Analysis, Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning				
3	Acquire the fundamentals of probability concepts in simulation problems																								
4	Incorporate Queueing theory concepts and implement discrete event simulation models																								
5	Apply the simulation languages and tools on problems																								
Course Outcomes (CO):		At the end of this course, learners will be able to:								1	2	3	4	5	6	7	8	9	10	11	12				
CO-1 :	Choose and justify the appropriate modeling method for the given problem						4	60	70	1	-	2	-	-	-	-	-	-	-	-	-	-	-	-	
CO-2 :	Apply the models under continuous system simulation						4	60	70	1	-	1	-	2	-	-	-	-	-	-	-	-	-	-	
CO-3 :	Incorporate the probability concepts for simulating a system						4	60	70	1	1	-	-	-	-	-	-	-	-	-	-	-	-	-	
CO-4 :	Apply Queueing theory concepts on discrete event simulation models						4	60	70	1	-	1	-	-	-	-	-	-	-	-	-	-	-	-	
CO-5 :	Apply tools to like GPSS and SIMSCRIPT to check model properties of a system						4	60	70		-	1	-	1	-	-	-	-	-	-	-	-	-	-	

Duration (hour)		9	9	9	9	9
S-1	SLO-1	Introduction to system modelling	Continuous System Simulation - Introduction	Probability Theory	Queueing Theory - Introduction	General description of GPSS and SIMSCRIPT
S-2	SLO-1	Modeling principles and concepts	Numerical solution of differential equations	Probability CONCEPTS IN SIMULATION -	Arrival Pattern distributions	programming in GPSS
S-3	SLO-1	Continuous systems and Discrete systems	Analog computers	Monte Carlo techniques	servicing times, queueing disciplines	Application of GPSS on specific problem
S-4	SLO-1	Modeling, types of models, subsystems	Hybrid computers	Application of Monte Carlo techniques	measure of queues	Simulation Programming Techniques
S-5	SLO-1	corporate model, system study..	continuous system simulation languages CSMP	Stochastic variables	mathematical solutions to queueing problems	Data Structures
S-6	SLO-1	System Simulation: Techniques,	system dynamic growth models,	probability functions	Discrete system simulation: Events	Implementation of activities
S-7	SLO-1	comparison of simulation and analytical methods	logistic curves	Random Number Generation algorithms	Generation of arrival pattern	Events and queues, event scanning
S-8	SLO-1	types of simulation, distributed log models	Illustration of Continuous System Simulation	Illustration of Probability concepts	Simulation programming tasks	Simulation algorithms in GPSS and SIMSCRIPT
S-9	SLO-1	cobweb models	Case Study	Case Study	Analysis of simulation output	Case Study

Learning Resources	1. Geoffery Gordon, "System Simulation", PHI, 2 nd edition 2. Jerry Banks, John S. Carson, Barry Nelson, David M. Nicol, "Discrete – Event System Simulation", PHI, 3 rd edition 3. Karian. Z.A., Dvdevicz. E.Z, "Modern Statistical Systems and GPSS Simulation", Freeman, 1991
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory (5%)	Practice	Theory (25%)	Practice
Level 1	Remember	20%	-	15%	-	10%	-	-	-	15%	-
Level 2	Understand	20%	-	25%	-	20%	-	20%	-	25%	-
Level 3	Apply	40%	-	40%	-	30%	-	40%	-	40%	-
Level 4	Analyze	20%	-	20%	-	40%	-	40%	-	20%	-
Level 5	Evaluate	-	-	-	-	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-	-	-	-	-
	Total	100 %	-	100 %	-	100 %	-	100%	-	100%	-

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
		1. Prof.S.S.Sridhar, SRMIST
		2. Mr. C.Arun, SRMIST

Course Code	18CSO104T	Course Name	FREE AND OPEN SOURCE SOFTWARES	Course Category	O	Open Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Science and Engineering	Data Book / Codes/Standards	Nil		

Course Objectives		The purpose of learning this course is to:			Learning			Program Outcomes (PO)												PSO		
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23
1	Be exposed to the context and operation of free and open-source software (FOSS) communities.																					
2	Be familiar with participating in a FOSS project																					
3	Learn shell scripting																					
4	Explore the FOSS tools and techniques																					
5	Can develop a open source software																					
Course Outcomes (CO):		At the end of this course, learners will be able to:			Level of Thinking (Bloom)																	
CO-1 :	Exhibit knowledge on basics of FOSS				4	60	70															
CO-2 :	Demonstrate ability to configure and install Linux				4	60	70															
CO-3 :	Write program using shell scripting				4	60	70															
CO-4 :	Build and modify one or more Free and Open-Source Software packages				4	60	70															
CO-5 :	Apply the knowledge to develop a Free and Open-Source Software development projects.				4	60	70															

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Introduction- Open Source, Free Software, Free Software vs. Open Source software	Linux Installation and Hardware Configuration	Unix file system, Unix files, i-nodes and structure and file system related commands	Usage of design Tools like Argo UML or equivalent	Open Source Software Development
S-2	SLO-1 FOSS examples	Boot Process-The Linux Loader (LILO)	Shell Programming, Shell as command processor, Shell variables	Version Control Systems like Git or equivalent	Case Study – Libreoffice -Samba
	SLO-2 FOSS Characteristics	The Grand Unified Boot loader (GRUB)			
S-3	SLO-1 FOSS History, Examples	Dual-Boot Linux and other Operating System	Creating command substitution, Scripts	Bug Tracking Systems	
	SLO-2 FOSS Copyright	Boot-Time Kernel Options			
S-4	SLO-1 Guidelines for effectively working with FOSS community	Basic Linux Commands	Creating commands for Functions, Conditionals	Package Management Systems	Case Studies : Apache, BSD, Linux, Mozilla (Firefox), Wikipedia, Joomla, GCC, looping,
	SLO-2 Benefits of Community based Software Development	Linux Commands for operations - redirection, pipes, filters, job control, changing ownership/permission of files/directories	Creating commands for loops	Introduction to Programming language using Python	
S-5	SLO-1 Requirements for being open, free software, open source software	Advanced Linux Commands like curl, wget, ftp, ssh and grep	Customizing environment	Basic commands, variables, Decision Making, Lists, Modules, strings, looping,	
	SLO-2				

S-7	SLO-1	Four degrees of freedom	X Windows System Configuration	Shell scripting for system configurations	conditional statements, classes, Exceptions packages	Open Office
S-8	SLO-1	FOSS Licensing Models	System Administration	Shell scripting with functions and conditions		
	SLO-2	FOSS Licenses – GPL- AGPL- LGPL – FDL	Backup and Restore Procedures			
S-9	SLO-1	Implications	Strategies for keeping a Secure Server	Shell scripting with looping		
	SLO-2					

Learning Resources	1. Ellen Siever, Stephen Figgins, Robert Love, Arnold Robbins, "Linux in a Nutshell", Sixth Edition, O'Reilly Media, 2009. 2. Linux Programming Bible by John Goerzen, IDG Books, New Delhi, 2000. 3. Your Unix - The Ultimate Guide by Sumitabha Das, TMH, 2000	4. Perl Programming book at http://www.perl.org/books/beginning-perl/ . 5. Ruby programming book at http://ruby-doc.com/docs/ProgrammingRuby/ . 6. Samba: URL : http://www.samba.org/ .
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Learning Assessment

	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory (5%)	Practice (5%)	Theory (7.5%)	Practice (7.5%)	Theory (7.5%)	Practice (7.5%)	Theory (5%)	Practice (5%)	Theory (25%)	Practice (25%)
Level 1	Remember	20%		15%		15%		15%		15%	
Level 2	Understand	20%		25%		25%		25%		25%	
Level 3	Apply	45%		40%		40%		40%		40%	
Level 4	Analyze	15%		20%		20%		20%		20%	
Level 5	Evaluate										
Level 6	Create										
	Total	100 %		100 %		100 %		100%		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.

Course Designers	Experts from Higher Technical Institutions	Internal Experts
Experts from Industry		
1. Bijoymon Soman Sr. Test Analyst UST Global, Philadelphia, PA, USA	1. Dr. Arun kumar M N Assistant Professor, Federal Institute of Science and Technology, Angamaly, Kerala	1. Mrs Aswathy K Cherian, SRMIST
		2. Mrs. Nimala, SRMIST

Course Code	18CSO105T	Course Name	ANDROID DEVELOPMENT	Course Category	O	Open Elective	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department		Computer Science and Engineering		Data Book / Codes/Standards	
Nil					

Course Objectives:		The purpose of learning this course is to:			Program Outcomes (PO)												PSO		
1:	Understand the basics of Android devices and Platform.	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	PSO - 1	PSO - 2	PSO - 3
2:	Acquire knowledge on basic building blocks of Android programming required for Application development	Level of Thinking	Expected Proficiency	Expected Attainment	Engineering	Problem Analysis	Design & Problem Analysis	Analysis, Design, Modern Tool Usage	Society & Culture	Environment & Ethics	Individual & Team	Communication	Project Mgt. & Life Long Learning						
3:	Gain knowledge to user interfaces used in android applications																		
4:	Acquire knowledge on advanced application concepts like networking, Animations and Google Maps services etc.																		
5:	Develop and publish Android applications in to Android Market with the knowledge of JSON and MQTT																		
Course Outcomes (CO):		At the end of this course, learners will be able to:																	
CO-1:	Exhibit knowledge on fundamentals of technologies associated with Android Platform	4	6	7	3	-	-	-	-	-	-	-	-	-	-	-	-	-	-
CO-2:	Demonstrate competency in the fundamentals of building blocks of Android application development	4	6	7	-	-	-	2	-	-	-	-	-	-	-	-	-	-	-
CO-3:	Utilize existing API and interface services of other platforms	4	6	7	3	-	-	2	-	-	-	-	-	-	-	-	-	-	-
CO-4:	Designing and developing mobile applications using a development framework	4	6	7	-	-	3	-	-	-	-	2	-	-	-	-	-	-	-
CO-5:	Develop an android application to acquire and process data	4	6	7	-	-	3	-	-	-	-	2	-	-	-	-	-	-	-

Duration (hour)		9	9	9	9	9
S-1	SLO-1	Creating a new Android Project	Hosting a UI Fragment	Action Bar and Options Menus	Loopers, Handlers, and HandlerThread	Introduction to JSON
	SLO-2	Defining the Project and SDK setting	Creating a UI Fragment	Enabling Ancestral Navigation	Creating a search interface	JSON and Android
S-2	SLO-1	Creating an Android Virtual Device (AVD) in Android Studio	Adding a UI Fragment to the FragmentManager	An Alternative Menu Item	Hardware search button	Designing JSON and JSON Operation
	SLO-2	Android Virtual Device (AVD) in Android Studio	The FragmentManager and the fragment lifecycle	Saving and Loading Local Files	Creating an IntentService	Server reachability and Connection & Splash App
S-3	SLO-1	Configuring the Android Studio AVD Emulator	Creating User Interfaces with Layouts and Widgets	Context Menu Resource	Delayed Execution with AlarmManager	Lazy Loading Images
	SLO-2	The Emulator Environment and Toolbar Options	XML Layout Attributes	Floating Context Menu	Broadcast Intents	Lazy loading Libraries
S-4	SLO-1	Extended Control options	the Graphical Layout Tool	Contextual Action Mode	Waking Up on Boot	Lazy loading Architecture
	SLO-2	Drag and Drop Support	Creating a ListFragment	Camera I: Viewfinder	Filtering Foreground Notifications	Handling Image Assets
S-5	SLO-1	Configuring Fingerprint Emulation	Hosting a Fragment	Using the Camera API	Receivers and Long-running Tasks	Remote Crash Logs and App
	SLO-2	Android Studio Apps on a Physical Android Device	ListFragment, ListView and ArrayAdapter	Camera II: Taking Pictures and Handling Images	Browsing The Web & WebView	Push Messaging Services
S-6	SLO-1	Enabling ADB on Android based Devices	Fragment Arguments	Updating the Model Layer	Custom Views and Touch Events	Firestore Cloud Messaging
	SLO-2	Android Studio Editor	ViewPager	Updating CrimeFragment's View	Creating BoxDrawingView	Open-Source Push Messaging with MQTT

S-7	SLO-1	<i>Splitting the Editor Window, Code Completion, Statement Completion</i>	Dialogs	Implicit Intents	Handling Touch Events	MQTT App and Project
	SLO-2	<i>Parameter Information, Parameter Name Hints,</i>	Audio Playback Using MediaPlayer	Two-Pane Master-Detail Interfaces	Tracking the Device's Location	Message Brokers
S-8	SLO-1	<i>Code Generation</i>	Retained Fragments	Adding Layout Flexibility	Locations and the LocationManager	MQTT Broker setup for AWS
	SLO-2	<i>Code Folding</i>	Rotation and Retained Fragments	Activity: Fragment Boss	Receiving Broadcast Location Updates	Sending Messages with MQTT Web Clients
S-9	SLO-1	<i>Quick Documentation Lookup</i>	Rotation Handling and onSaveInstanceState(Bundle)	Styles And includes	Updating the UI with Location Data	Firebase Cloud Messaging
	SLO-2	<i>Code Reformatting</i>	Localization	Cleaning Up with Styles	Testing Locations on Real and Virtual Devices	MQTT Push Messaging

Learning Resources	1. Neil Smyth, Kotlin / Android Studio 3.0 Development Essentials - Android 8 Edition, Payload Media, Inc.2017	3. Mark Wickham, Practical Android: 14 Complete Projects on Advanced Techniques and Approaches, Apress, 2018
	2. Bill Phillips and Brian Hardy, Android Programming: The Big Nerd Ranch Guide, Big Nerd Ranch, Inc. 2013	4. David Griffiths, Head First: Android Development, O'Reilly2015, ISBN: 9781449362188

Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)			
		Theory (10%)	Practice	Theory (15%)	Practice	Theory (15%)	Practice	Theory (10%)	Practice	Theory (50%)	Practice
Level 1	Remember	20%		15%		15%		15%		15%	
Level 2	Understand	20%		25%		25%		25%		25%	
Level 3	Apply	45%		40%		40%		40%		40%	
Level 4	Analyze	15%		20%		20%		20%		20%	
Level 5	Evaluate										
Level 6	Create										
	Total	100 %		100 %		100 %		100%		100%	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry		Experts from Higher Technical Institutions
1. Dinesh Babu T, Development Manager, HP India. dinesh.thavamanj@hp.com		1. Dr.S.Pradeep, SRMIST
2. Suraj Sundaram, Associate IT Consultant, TCS Canada. surajs2@tcs.com		2. Mr. C. Arun, SRMIST

Course Code	18CSO106T	Course Name	DATA ANALYSIS USING OPEN SOURCE TOOL			Course Category	O	Open Elective										L	T	P	C					
																		3	0	0	3					
Pre-requisite Courses	Nil			Co-requisite Courses	Nil			Progressive Courses	Nil																	
Course Offering Department		Computer Science and Engineering			Data Book / Codes/Standards			Nil																		
Course Objectives:		The purpose of learning this course is to:						Learning			Program Learning Outcomes (PLO)															
1 :	Define basic R commands						1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15		
2 :	Evaluate Linear regression to manipulate statistical data in R						Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Engineering Knowledge	Problem Analysis	Design & Development	Analysis & Design, Research	Modern Tool Usage	Society & Culture	Environment & Sustainability	Ethics	Individual & Team Work	Communication	Project Mgt. & Finance	Life Long Learning	PSO-1	PSO-2	PSO- 3		
3 :	Analyse working of classifiers and clustering in R									-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	
4 :	Construct Linear Model selection and regularization in R									3	3	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-
5 :	Incorporate Tree based methods in R									3	-	3	-	-	-	-	-	-	-	-	-	-	-	-	-	-
										3	3	-	3	-	-	-	-	-	-	-	-	-	-	-	-	-
Course Outcomes (CO):		At the end of this course, learners will be able to:						3	70	75	3	70	75	3	65	70	4	65	70	4	65	70	4	65	70	
CO-1 :	Write basic commands in R						3	70	75	3	70	75	3	65	70	4	65	70	4	65	70	4	65	70		
CO-2 :	Express the ability to workout linear regression in R						3	70	75	3	70	75	3	65	70	4	65	70	4	65	70	4	65	70		
CO-3 :	Develop the ability to work with classification and clustering in R						3	70	75	3	70	75	3	65	70	4	65	70	4	65	70	4	65	70		
CO-4 :	Incorporate Linear Model selection and regularization in R						3	70	75	3	70	75	3	65	70	4	65	70	4	65	70	4	65	70		
CO-5 :	Construct Tree based methods in R						3	70	75	3	70	75	3	65	70	4	65	70	4	65	70	4	65	70		

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Data in data analytics	Simple Linear Regression	An Overview of Classification	Cross-Validation The Validation Set Approach	The Basics of Decision Trees- Regression Trees
	SLO-2 NOIR classification	Estimating the coefficients	Logistic Regression - The Logistic Model	Leave-One-Out Cross-Validation	Classification Trees
S-2	SLO-1 Introduction to R	Assessing the Accuracy of the Coefficient Estimates	Estimating the Regression Coefficients	k-Fold Cross-Validation	Trees Versus Linear Models
	SLO-2 Data types	Assessing the Accuracy of the Model	Making Predictions	Bias-Variance Trade-Off for k-Fold Cross-Validation	Advantages and Disadvantages of Trees
S-3	SLO-1 Control structures	Libraries for Simple Linear Regression in R	Multiple Logistic Regression	The Validation Set Approach in R	Bagging -Random Forests
	SLO-2 Control structures - Using the console	Programming in simple linear regression in R	Logistic Regression for >2 Response Classes	Leave-One-Out Cross-Validation in R	Boosting
S-4	SLO-1 Objects in R - Numbers, Attributes	Multiple Linear Regression - Estimating the Regression Coefficients	Linear Discriminant Analysis - Using Bayes' Theorem for Classification	k-Fold Cross-Validation in R	Fitting Classification Trees in R
	SLO-2 Vectors - create vectors	Multiple Linear Regression in R	Linear Discriminant Analysis for p = 1	The Bootstrap in R	Fitting Regression Trees in R
S-5	SLO-1 Using [] brackets	Extensions of the Linear Model	Linear Discriminant Analysis for p>1	Linear Model Selection and Regularization- Subset Selection	Bagging and Random Forests in R
	SLO-2 Vectorized operations	Potential Problems	Quadratic Discriminant Analysis	Stepwise Selection Choosing the Optimal Model	Boosting in R
S-6	SLO-1 Matrix -building a matrix, Naming dimensions, Colnames and Rownames	The Marketing Plan	Logistic Regression, LDA,	Shrinkage Methods Ridge Regression	Principal Components Analysis - What Are Principal Components?
	SLO-2 Matrix operations, Visualizing with Matplot()	Comparison of Linear Regression with K-Nearest Neighbors	QDA, and KNN in R - T	The Lasso Selecting the Tuning Parameter	More on PCA
S-7	SLO-1 Data frame	Qualitative Predictors	Example using Stock Market Data	Dimension Reduction Methods Principal Components Regression P	Principal Components Analysis in R
	SLO-2 List	Extensions of the Linear Model	Logistic Regression in R	Partial Least Squares	More on PCA - Other Uses for Principal Components
S-8	SLO-1 Functions	Interaction Terms in R	Linear Discriminant Analysis in R	Best Subset Selection in R	Clustering Methods- K-Means Clustering
	SLO-2 Indexing data	Non-linear Transformations of the Predictors in R	Quadratic Discriminant Analysis in R	Forward and Backward Stepwise Selection in R	Hierarchical Clustering
S-9	SLO-1 Reading data	Qualitative Predictors in R	K-Nearest Neighbors in R	Choosing Among Models Using the Validation Set Approach and Cross-Validation in R	K-Means Clustering in R
	SLO-2 Writing data	Writing Functions for linear regression in R	An Application to Caravan Insurance Data in R	Ridge Regression and the Lasso in R	Hierarchical Clustering in R

Learning Resources	1. G James, D. Witten, T Hastie, and R. Tibshirani, <i>An Introduction to Statistical Learning: with Applications in R</i> , Springer, 2013 2. Chambers, John, <i>Software for Data Analysis Programming with R</i> , Springer, 2008 3. Trevor Hastie Robert Tibshirani Jerome Friedman, <i>The Elements of Statistical Learning, Data Mining, Inference, and Prediction (2nd Edn.)</i> , Springer, 2014 4. Mark Gardener, <i>Beginning R: The Statistical Programming Language</i> , Wiley, 2013 5. Upadhyaya and A. Upadhyaya, <i>Material Science and Engineering</i> , Anshan Publications, 2007	
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Learning Assessment											
	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (15%)		CLA – 3 (15%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20 %	-	20 %	-	20 %	-	20 %	-	20 %	-
Level 2	Understand	20 %		20 %		20 %		20 %		20 %	
Level 3	Apply	30 %	-	30 %	-	30 %	-	30 %	-	30 %	-
Level 4	Analyze	20 %		20 %		20 %		20 %		20 %	
Level 5	Evaluate	10%	-	10%	-	10%	-	10%	-	10%	-
Level 6	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Venkatesh K. Pappakrishnan, Ph.D. Data scientist Physicist, Santa Clara, California	1. Dr. J. Prakash, MIT, Chennai, prakaait@rediffmail.com	1. Dr.V.Kavitha, SRMIST 2. Dr.Alice Nithya, SRMIST
2. Prakash V, Technical Lead at Bridgeline Digital Inc Greater Boston Area	2. Dr.Latha Karthigaa, PhD, Innovation Research Assistant, The University of Auckland	3. Dr. Sindhu C, SRMIST