

ACADEMIC CURRICULA

POSTGRADUATE DEGREE PROGRAMME

MASTER OF COMPUTER APPLICATIONS (M.C.A)

Two Years(Full-Time)

Learning Outcome Based Education

Choice Based Flexible Credit System

Academic Year

2020 - 2021



SRM
INSTITUTE OF SCIENCE & TECHNOLOGY
(Deemed to be University u/s 3 of UGC Act, 1956)

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Kattankulathur, Chengalpattu District 603203, Tamil Nadu, India

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DEPARTMENT OF COMPUTER APPLICATIONS

1. Department Vision Statement	
Stmnt - 1	<i>Creating the most conducive environment for imparting quality education in Computer Applications</i>
Stmnt - 2	<i>Contributing effectively to produce globally competent quality professionals in the field of IT</i>
Stmnt - 3	<i>Contributing towards preparing young minds to serve community</i>

2. Department Mission Statement	
Stmnt - 1	<i>Impart student's essential knowledge and skills required for a successful career in Information Technology</i>
Stmnt - 2	<i>Instill confidence in the students to take up new challenges by grooming them appropriately</i>
Stmnt - 3	<i>Inculcate in the students a sense of commitment to professional ethics, moral values with emphasis on team work and leadership qualities</i>
Stmnt - 4	<i>Instill the students with a clear awareness of environmental issues and their relevance to their profession</i>
Stmnt - 5	<i>Impress upon the students the impact of their work on the nation's economic and social progress</i>

3. Program Education Objectives (PEO)	
PEO - 1	<i>Offer the students those skill sets and domain knowledge based on needs of IT and dynamic business environment</i>
PEO - 2	<i>Provide the students with the capabilities in the areas of analysis, design, development and testing</i>
PEO - 3	<i>Kindle the minds of students to take up research and development in Computer Applications with missionary zeal</i>
PEO - 4	<i>Train the students to become effective communicators in professional as well as general aspects of life</i>
PEO - 5	<i>Prepare the students into balanced individuals who are keen to leave a mark by excelling in their profession</i>

4. Consistency of PEO's with Mission of the Department					
	Mission Stmnt. - 1	Mission Stmnt. - 2	Mission Stmnt. - 3	Mission Stmnt. - 4	Mission Stmnt. - 5
PEO - 1	H	H	M	H	M
PEO - 2	H	M	H	H	H
PEO - 3	M	H	M	H	H
PEO - 4	H	H	H	L	M
PEO - 5	L	H	M	H	H

H – High Correlation, M – Medium Correlation, L – Low Correlation

5. Consistency of PEO's with Program Learning Outcomes (PLO)															
	Program Learning Outcomes (PLO)														
	1.	2.	3.	4.	5.	6.	7.	8.	9.	10.	11.	12.	13.	14.	15.
	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
PEO - 1	H	H	H	H	H	L	M	L	M	M	H	H	M	H	H
PEO - 2	H	H	H	H	H	L	M	L	M	H	M	M	H	H	M
PEO - 3	H	H	H	H	H	M	H	M	M	M	H	H	H	M	M
PEO - 4	H	M	M	H	H	H	M	H	H	H	H	L	M	M	H
PEO - 5	M	M	H	H	M	H	M	H	H	H	M	M	H	M	M

H – High Correlation, M – Medium Correlation, L – Low Correlation

6. M.C.A Programme Structure (Total Credits:80)

1. Professional Core Courses (C) (7 Courses)					
Course Code	Course Title	Hours/ Week			C
		L	T	P	
PCA20C01J	Programming Using Java	3	0	2	4
PCA20C02J	Operating System	3	0	2	4
PCA20C03J	Database Technology	3	0	2	4
PCA20C04J	Python Programming	3	0	2	4
PCA20C05J	Computer Networks	3	0	2	4
PCA20C06T	Optimization Techniques	4	0	0	4
PCA20C07J	Object Oriented Analysis and Design	3	0	2	4
Total Learning Credits					28

2. Discipline Elective Courses (D) (3 Courses)					
Course Code	Course Title	Hours/ Week			C
		L	T	P	
PCA20D01J	Advanced Web Application Development	3	0	2	4
PCA20D02J	Cyber Security				
PCA20D03J	Software Engineering				
PCA20D04J	Android Applications Development	3	0	2	4
PCA20D05J	Programming using C#				
PCA20D06J	Software Testing				
PCA20D07J	Artificial Intelligence and Machine Learning	3	0	2	4
PCA20D08J	Cloud Computing				
PCA20D09J	Internet of Things (IoT)				
Total Learning Credits					12

3. Generic Elective Courses (G) (Any 1 Course)					
Course Code	Course Title	Hours/ Week			C
		L	T	P	
PCA20G01T	Software Project Management	3	0	0	3
PCA20G02T	Data Warehouse and Data Mining				
PCA20G03T	Organizational Behavior and Professional Ethics				
PCA20G04T	Social Network Analysis				
Total Learning Credits					3

4. Skill Enhancement Courses(S) (2 Courses)					
Course Code	Course Title	Hours/ Week			C
		L	T	P	
PCA20S01J	IT Infrastructure Management	3	0	2	4
PCA20S02J	Data Analysis Using R	0	3	2	4
Total Learning Credits					8

5. Project Work, Internship In Industry / Higher Technical Institutions(P)					
Course Code	Course Title	Hours/ Week			C
		L	T	P	
PCA20P01L	Internship	-	-	-	2
PCA20P02L	Mini Project Work	0	0	12	6
PCA20P03L	Project Work	0	0	24	12
Total Learning Credits					20

6. Ability Enhancement Courses (AE) (3 Courses)					
Course Code	Course Title	Hours/ Week			C
		L	T	P	
PCA20AE1T	Career Advancement– I	3	0	0	3
PCA20AE2T	Career Advancement - II	3	0	0	3
PCA20AE3T	Career Advancement– III	3	0	0	3
Total Learning Credits					9

Course Structure								
Semester	Professional Core Courses (PCC)	Discipline Electives Courses (DEC)	Generic Electives Courses (GEC)	Skill Enhancement Courses (SEC)	Ability Enhancement Courses (AEC)	Project Work, Internship (P)	Total Credits	Total Hours
Sem I	PCC-1(4) PCC-2 (4) PCC-3(4)	DEC-1 (4)		SEC 1 (4)	AEC 1 (3)		23	30
Sem II	PCC-4 (4) PCC-5 (4) PCC-6 (4)	DEC-2 (4)		SEC 2 (4)	AEC 2 (3)		23	30
Sem III	PCC-7 (4)	DEC-3(4)	GEC-(3)		AEC 3 (3)	P (2) P (6)	22	30
Sem IV						P (12)	12	30
Total Credits	28	12	3	8	9	19	80	120

7. Implementation Plan

Semester - I						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
PCA20C01J	Programming Using Java	3	0	2	4	
PCA20C02J	Operating System	3	0	2	4	
PCA20C03J	Database Technology	3	0	2	4	
PCA20D01J	Advanced Web Application Development	3	0	2	4	
PCA20D02J	Cyber Security					
PCA20D03J	Software Engineering					
PCA20S01J	IT Infrastructure Management	3	0	2	4	
PCA20AE1T	Career Advancement– I	3	0	0	3	
Total Learning Credits					23	

Semester - II						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
PCA20C04J	Python Programming	3	0	2	4	
PCA20C05J	Computer Networks	3	0	2	4	
PCA20C06T	Optimization Techniques	4	0	0	4	
PCA20D04J	Android Applications Development	3	0	2	4	
PCA20D05J	Programming using C#					
PCA20D06J	Software Testing					
PCA20S02J	Data Analysis Using R	0	3	2	4	
PCA20AE2T	Career Advancement– II	3	0	0	3	
Total Learning Credits					23	

Semester – III						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
PCA20C07J	Object Oriented Analysis and Design	3	0	2	4	
PCA20D07J	Artificial Intelligence and Machine Learning	3	0	2	4	
PCA20D08J	Cloud Computing					
PCA20D09J	Internet of Things (IoT)					
PCA20P01L	Internship	-	-	-	2	
PCA20P02L	Mini Project Work	0	0	12	6	
PCA20G01T	Software Project Management	3	0	0	3	
PCA20G02T	Data Warehouse and Data Mining					
PCA20G03T	Organizational Behavior and Professional Ethics					
PCA20G04T	Social Network Analysis					
PCA20AE3T	Career Advancement– III	3	0	0	3	
Total Learning Credits					22	

Semester - IV						
Course Code	Course Title	Hours/ Week			C	
		L	T	P		
PCA20P03L	Project Work	0	0	24	12	
Total Learning Credits					12	

Total Learning Credits :80

8. Program Articulation Matrix																
Course Code	Course Name	Programme Learning Outcomes														
		Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
PCA20C01J	Programming Using Java	H	H	H	H	H	L	M	L	M	M	H	H	M	H	H
PCA20C02J	Operating System	H	H	H	H	H	L	M	L	M	H	M	M	H	H	M
PCA20C03J	Database Technology	H	H	H	H	H	M	H	M	M	M	H	H	H	M	M
PCA20C04J	Python Programming	H	M	M	H	H	H	M	H	H	H	H	L	M	M	H
PCA20C05J	Computer Networks	M	M	H	H	M	H	M	H	H	H	M	M	H	M	M
PCA20C06T	Optimization Techniques	H	H	H	H	H	L	M	L	M	M	H	H	M	H	H
PCA20C07J	Object Oriented Analysis and Design	H	H	H	H	H	L	M	L	M	H	M	M	H	H	M
PCA20D01J	Advanced Web Application Development	H	H	H	H	H	M	H	M	M	M	H	H	H	M	M
PCA20D02J	Cyber Security	H	M	M	H	H	H	M	H	H	H	H	L	M	M	H
PCA20D03J	Software Engineering	H	M	M	H	H	H	M	H	H	H	H	L	M	M	H
PCA20D04J	Android Applications Development	H	H	H	H	H	L	M	L	M	M	H	H	M	H	H
PCA20D05J	Programming using C#	H	H	H	H	H	L	M	L	M	H	M	M	H	H	M
PCA20D06J	Software Testing	H	H	H	H	H	M	H	M	M	M	H	H	H	M	M
PCA20D07J	Artificial Intelligence and Machine Learning	H	M	M	H	H	H	M	H	H	H	H	L	M	M	H
PCA20D08J	Cloud Computing	M	M	H	H	M	H	M	H	H	H	M	M	H	M	M
PCA20D09J	Internet of Things (IoT)	H	H	H	H	H	L	M	L	M	M	H	H	M	H	H
PCA20S01J	IT Infrastructure Management	H	H	H	H	H	L	M	L	M	H	M	M	H	H	M
PCA20S02J	Data Analysis Using R	H	H	H	H	H	M	H	M	M	M	H	H	H	M	M
PCA20G01T	Software Project Management	M	M	H	H	M	H	M	H	H	H	M	M	H	M	M
PCA20G02T	Data Warehouse and Data Mining	M	M	H	H	M	H	M	H	H	H	M	M	H	M	M
PCA20G03T	Organizational Behavior and Professional Ethics	H	H	H	H	H	L	M	L	M	M	H	H	M	H	H
PCA20G04T	Social Network Analysis	H	H	H	H	H	L	M	L	M	H	M	M	H	H	M
PCA20P01L	Internship	H	H	H	H	H	M	H	M	M	M	H	H	H	M	M
PCA20P02L	Mini Project Work	M	M	H	H	M	H	M	H	H	H	M	M	H	M	M
PCA20P03L	Project Work	H	H	H	H	H	L	M	L	M	M	M	H	M	H	H
PCA20AE1T	Career Advancement– I	H	H	H	H	H	M	H	M	M	M	H	H	H	M	M
PCA20AE2T	Career Advancement - II	H	M	M	H	H	H	M	H	H	H	H	L	M	M	H
PCA20AE3T	Career Advancement– III	M	M	H	H	M	H	M	H	H	H	M	M	H	M	M
	Program Average	H	H	H	H	H	L	M	L	M	H	M	M	H	H	M

H – High Correlation, M – Medium Correlation, L – Low Correlation

SEMESTER – I

Course Code	PCA20C01J	Course Name	PROGRAMMING USING JAVA	Course Category	C	Professional Core Course	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 : <i>An overview of Java and Buzz words</i>	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 : <i>Understand the object oriented features in Java</i>																		
CLR-3 : <i>Create and understand the Java program structure</i>																		
CLR-4 : <i>Understand the Java packages and Interfaces</i>																		
CLR-5 : <i>Use the multithreading programming scenario</i>																		
CLR-6 : <i>Create applet and use AWT tools</i>																		

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 : <i>Understand the difference between C++ and Java</i>		2	85	80	H	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-2 : <i>Develop Java program using JVM</i>		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-3 : <i>Use the various kinds of packages and interfaces</i>		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-4 : <i>Apply the Exception handling methods in Java program.</i>		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-5 : <i>Identify applet and application programming</i>		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-6 : <i>Understand the Java I/O classes and collections interfaces.</i>		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-

Duration (hour)	15	15	15	15	15
S-1	SLO-1 <i>The Genesis of Java</i>	<i>Introducing classes- Class fundamentals- Declaring Objects</i>	<i>Inheritance Basics</i>	<i>Introduction to Java Thread model</i>	<i>Introduction to Event Handling - Understanding ActionEvent & ItemEvent</i>
	SLO-2 <i>How java changed the internet- Java's magic: Byte Code</i>	<i>Assigning object Reference variables- Introducing method</i>	<i>Understanding Types of Inheritance: Single, Multilevel, Hierarchical Inheritance</i>	<i>Creating a Thread by Extending Thread Class</i>	<i>Understanding KeyEvent & MouseEvent</i>
S-2	SLO-1 <i>Introduction to Java Buzzword- Understanding Java Buzzwords</i>	<i>What are Constructors? What are the Characteristics of constructors?</i>	<i>How does java support multiple inheritance? - using Super keyword</i>	<i>Creating a Thread by implementing Runnable Interface.</i>	<i>TextEvent, WindowEvent, ComponentEvent- Introduction to Event Listener Interfaces</i>

	SLO-2	Simple, Object Oriented, Robust, Multithreaded, Architecture	Understanding Types of Constructors -Using this Keyword	What is Method Overriding?	Thread Class	Working with ActionListener &, AdjustmentListener
S-3	SLO-1	Neutral, Interpreted and high performance, Distributed, Dynamic	Introduction to Garbage Collection	Understanding Dynamic method dispatch - Introduction to Abstract keyword	Creating multiple threads	Working with ContainerListener, ItemListener, ComponentListener
	SLO-2	Evolution of Java	Using Finalize() method	Working with Abstract class and Method & Using final with inheritance	Assigning Thread priorities	Working with KeyListener & MouseListener
S-4 to S-5	SLO-1	Lab1: Learning to work with Java IDE and Writing Simple Conversion Programs	Lab 4: Classes and Objects	Lab 7: Inheritance, Method Overriding, Abstract classes and methods	Lab 10: Multithreading	Lab 13: Event Handling
S - 6	SLO-1	Introduction to Object Oriented Concepts of Java	Overloading methods- Overloading constructors	Introduction to Package - Creating a Package	Applying Synchronization- Inter-thread communication	Introduction AWT Controls - Working with Label controls
	SLO-2	Understanding Encapsulation, Polymorphism, Inheritance	Using objects as parameters- Argument Passing	Understanding Access Protection- Importing packages	Introduction to Legacy Classes- Working with Vector class	Working with Buttons controls- Working with CheckBoxes
S-7	SLO-1	Introduction to Lexical Issues of Java	Returning Objects-	Introduction to Interfaces- Defining an interface	Examples using Vector class	Working with CheckBoxGroup controls
	SLO-2	Understanding Whitespaces, Identifiers, Literals Comments, Separators, Keywords	Recursion	Implementing Interfaces	Understanding Stack class	Working with Choice controls controls
S-8	SLO-1	Introduction to Data types of Java, Understanding byte, short, int, long, float, double, chars, boolean	Introducing Access Control	How interfaces are extended?	Examples using Stack class - Introduction to Legacy Interfaces	Working with Lists controls
	SLO-2	What is variable?, Declaring a variable, dynamic initialization of variables, Scope and lifetime of variables	Understanding Static variables and methods	What is Exception?	Understanding Enumeration Interface- Examples using Enumeration interface	Working with TextField controls
S-9 to S-10	SLO-1	Lab2: Operators	Lab 5: Overloading Methods and Constructors, finalize() method	Lab 8: Packages and Interfaces	Lab 11: Legacy Classes and Interfaces	Lab 14: AWT Controls
S-11	SLO-1	Introduction to Operators,	Understanding Final variables and methods	Understanding Exception Types- Introduction to Exception handling	Introduction to Utility classes	Introduction to Layout Manager- Understanding Flow Layout
	SLO-2	Working with Arithmetic, Relational, Logical, Bitwise, Conditional, Assignment operators	Working with Nested Class	Working with try and catch	Working with StringTokenizer	Understanding Border Layout- Understanding Grid Layout

S-12	SLO-1	What is Array?, Initialization of Arrays, Understanding Types of Arrays	Understanding Inner Class	Using multiple catch clauses	Working with Date class- Working with Calendar	Introduction to I/O Streams
	SLO-2	Introduction to Control Statements - Working with Selection Statements- All forms of if & Switch	Introduction to String Class	Working with Finally, Throw and throws	Working with GregorianCalendar- Working with Random Class	Byte Streams classes
S-13	SLO-1	Introduction to Iterative Statements, Working with while, do-while, for, for each statements	Working with String Handling Methods	Understanding Built-in Exceptions	Working with Scanner Class	Character Streams classes
	SLO-2	Introduction to Jump Statements- Working with break, continue and return statements	Command Line arguments	Creating user defined Exceptions	Examples using utility classes	Examples using Byte and Character Streams
S-14 to S-15	SLO-1	Lab 3: Arrays, Control Statements	Lab 6: String Class, Command Line Arguments	Lab 9: Exception Handling	Lab 12: Utility Classes	Lab 15: Layout Managers, Byte and Character Streams

Learning Resources	1. Herbert Schildt (2007), Java: The Complete Reference, Tata McGraw-Hill, Seventh Edition, New Delhi. 2. Horstmann S., Gray Cornell (2001), Core Java 2 Volume In, Fundamentals, Addition Wesley, New York. 3. Amold and Gosling, J. (2000), The Java Programming Language, Addition Wesley, 2 nd Edition, New Delhi. 4. Art Gittleman (2002), Ultimate Java Programming, Wiley Publications, New York.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	20%	20%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	10%	10%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts

Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	1. Dr. Agusthiyar Ramu SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		2. Dr.S.Albert Antony Raj, SRMIST

Course Code	PCA20C02J	Course Name	OPERATING SYSTEM	Course Category	C	Professional Core Course	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 : Introduce the key role of an Operating system	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 : Insist the Process Management functions of an Operating system																		
CLR-3 : Emphasize the importance of Memory Management concepts of an Operating system																		
CLR-4 : Realize the significance of Device Management part of an Operating system																		
CLR-5 : Comprehend the need of File Management functions of an Operating system																		
CLR-6 : Explore the services offered by the Operating system practically																		

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 : Identify the need of an Operating system		2	85	80	H	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-2 : Know the Process management functions of an Operating system		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-3 : Understand the need of Memory Management functions of an Operating system		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-4 : Find the significance of Device management role of an Operating system		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-5 : Recognize the essentials of File Management part of an Operating system		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-6 : Gain an insight of Importance of an Operating system through practical		3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-

Duration (hour)	15	15	15	15	15
S-1	SLO-1 Operating System Objectives and functions- Gaining the role of Operating systems	Overview of Process scheduling- Understand the process concepts	PROCESS SYNCHRONIZATION: Background, Critical section Problem	MEMORY MANAGEMENT: Memory Management: Logical Vs Physical address space, Swapping	STORAGE MANAGEMENT : Mass storage structure – Overview of Mass storage structure – Magnetic Disks
	SLO-2 The evolution of operating system	Operations on Process – Process creation, Process termination	Understanding the race conditions and the need for the Process synchronization	Understanding the basics of Memory management	Understanding the Basics in storage management

S-2	SLO-1	Understanding the evolution of Operating systems from early batch processing systems to modern complex systems	Understanding the system calls – fork(), wait(), exit()	PROCESS SYNCHRONIZATION : Peterson's solution, Synchronization hardware	Contiguous Memory allocation – Fixed and Dynamic partition	FILE SYSTEM INTERFACE: File concept, File access methods
	SLO-2	Architecture of OS	Inter process communication	Understanding the two-process solution and the benefits of the synchronization hardware	Getting to know about Partition memory management and issues: Internal fragmentation and external fragmentation problems	Understanding the file basics
S-3	SLO-1	Understanding the architecture	Thread	Process synchronization: Semaphores, usage, implementation	Paged memory management	File sharing and Protection
	SLO-2	Operating system operations-	Understanding the importance of thread	Gaining the knowledge of the usage of the semaphores for the Mutual exclusion mechanisms	Understanding the Paging technique. PMT hardware mechanism	Emphasis the need for the file sharing and its protection- FILE SYSTEM IMPLEMENTATION: : File system structure
S-4 to S-5	SLO-1	Lab 1 : Understanding the booting process of Linux	Lab 4 : Understanding various phases of compilation and System admin commands – Simple task automations	Lab 7: Shell Programs – Basic level	Lab 10: Programs using file system	Lab13:Program to implement file system interface
S - 6	SLO-1	Real time understanding of operations	Inter process communication - Learn the thread concepts	Classical Problems of synchronization – Readers writers problem, Bounded Buffer problem- Good understanding of synchronization mechanisms	Segmented memory management -Understanding the users view of memory with respect to the primary memory	To get the basic file system structure- Directory Implementation
S-7	SLO-1	Operating system services	Inter Process communication : Shared memory	Classical Problems of synchronization - Dining Philosophers problem (Monitor)	Paged segmentation Technique	Understanding the various levels of directory structure
	SLO-2	Learning of services	Understanding the need for IPC	Understanding the synchronization of limited resources among multiple processes	Understanding the users view of memory with respect to the primary memory	FILE SYSTEM IMPLEMENTATION :Free space Management
S-8	SLO-1	System calls	message passing, Pipe()	DEADLOCKS: Necessary conditions, Resource allocation graph, Deadlock prevention methods-	VIRTUAL MEMORY – Basic concepts – age fault handling	Understanding the methods available for maintaining the free spaces in the disk
	SLO-2	Examples	Understand the message passing, Pipe()	Understanding the deadlock scenario -Deadlocks : Deadlock Avoidance	Understanding , how an OS handles the page faults- Performance of Demand paging	FILE SYSTEM IMPLEMENTATION

S-9 to S-10	SLO-1	Lab 2: understand the behavior of the OS and get the CPU type and model	Lab 5: System admin commands – Basics	Lab 8: Process Creation and Overlay concept	Lab 11: Programs to implement shared memory	Lab 14: Understand the basic methods of free space management
S-11	SLO-1	Types	CPU Scheduling: Round robin, Multilevel queue Scheduling, Multilevel feedback Scheduling	Detection and Recovery	Understanding the relationship of effective access time and the page fault rate	Allocation methods
	SLO-2	Understanding of different types	Understanding the scheduling techniques	Understanding the deadlock avoidance, detection and recovery mechanisms	Thrashing	Understanding the pros and Cons of various disk allocation methods
S-12	SLO-1	System programs	Real Time scheduling: Rate Monotonic Scheduling and Deadline Scheduling and Deadline Scheduling	Deadlocks characterization	Causes of Thrashing	FILE SYSTEM IMPLEMENTATION :Free
	SLO-2	Learn with examples	Understanding the real time scheduling	Understand the characterization	Understanding the Thrashing	Understanding the methods available for maintaining the free spaces in the disk
S13	SLO-1	System Design and implementation	Scheduling Algorithms, Multiprocessor Scheduling	Deadlock detection and Recovery	Working set Model	Disk Scheduling algorithms
	SLO-2	Implementation with design process	Understand the scheduling criteria and algorithms	Killing the process and resource preemption	Understanding the working set model for controlling the Working set model	Scheduling Algorithms
S-14 to S-15	SLO-1	Lab 3: Understanding the Linux file system	Lab 6 : Linux commands	Lab 9: File system and working with test programs	Lab 12: understand the paging operations	Lab 15: programs to implement the various CPU Scheduling Algorithms

Learning Resources	1. Abraham Silberschatz, Peter Baer Galvin, Greg Gagne, Operating systems, 9 th ed., John Wiley & Sons, 2013	3. Andrew S. Tanenbaum, Herbert Bos, Modern Operating systems, 4 th ed., Pearson, 2015
	2. William Stallings, Operating Systems-Internals and Design Principles, 7 th ed., Prentice Hall, 2012	4. Bryant O'Hallaxn, Computer systems- A Programmer's Perspective, Pearson, 2015

Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	20%	20%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	10%	10%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	1. Ms.D. Kanchana, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		2. Dr.S.Albert Antony Raj, SRMIST

Course Code	PCA20C03J	Course Name	DATABASE TECHNOLOGY	Course Category	C	Professional Core Course	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR): The purpose of learning this course is to,		Learning			Program Learning Outcomes (PLO)																	
CLR-1 :	To understand the basic concepts and terminology related to DBMS and Relational Database Design	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	To the design and implement Relational Algebra				Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning			
CLR-3 :	To understand advanced DBMS techniques to construct tables and write effective queries, forms, and reports				L	H	H	H	-	H	H	L	H	L	H	M	H	H	H			
CLR-4 :	To understand advanced Database Application Development				M	H	H	L	L	H	M	L	L	L	-	L	H	L	H			
CLR-5 :	To understand Internet Applications & Database Tuning				M	L	H	L	M	H	H	M	M	L	L	H	L	L	H			
CLR-6 :	To understand Database Administration & Database Recovery				M	M	H	M	M	H	H	M	M	L	L	M	-	M	H			
Course Learning Outcomes (CLO): At the end of this course, learners will be able to:																						
CLO-1 :	Acquire the knowledge of providing a reliable, consistent, secure, and available corporate-wide data	2	85	80	L	H	H	H	-	H	H	L	H	L	H	L	H	M	H	H	H	
CLO-2 :	Acquire the capabilities of distinguish database administration and data administration	3	85	80	M	H	H	L	L	H	M	L	L	L	-	L	H	L	H	H		
CLO-3 :	Acquire the skills of several database operation and maintenance issues	3	85	80	M	L	H	L	M	H	H	M	M	L	L	H	L	L	H	H		
CLO-4 :	Obtain the knowledge of enabling the learner to become a Data Base technology Expert	3	85	80	M	M	H	M	M	H	H	M	M	L	L	M	-	M	H	H		
CLO-5 :	Exposure for students to write complex queries including full outer joins, self-join, sub queries, and set theoretic queries	3	85	80	H	M	H	M	M	H	H	L	L	L	M	M	-	H	L	L		
CLO-6 :	Know-how of the file organization, Query Optimization, Transaction management, and database administration techniques	3	85	80	L	H	H	H	-	M	H	H	H	L	H	L	M	H	H	H		

Duration (hour)	15	15	15	15	15
S-1	SLO-1 Introduction to Database systems –Overview- File systems Vs DBMS- Advantages of DBMS	Selection And Projection	Accessing Databases From Applications	XML Documents	Oracle Server Architecture
	SLO-2 Database Design And ER Diagrams -Entities, Attributes, And Entity Sets	Set Operations	Embedded SQL	Introduction to XML	Connect Users to Servers

S-2	SLO-1	Describing and storing data in a DBMS-	Renaming	Declaring Variables and Exceptions	XML DTDs	Processing queries, changes and commits
	SLO-2	Relationships And Relationship Sets	Joins	Embedding SQL Statements	Domain-Specific DTDs	Oracle Universal Installer
S-3	SLO-1	Key Constraints -Participation Constraints, Weak Entities	Condition Joins	Cursors- Basic Cursor Definition and Usage	The Three-Tier Application Architecture	Setting up OS and Password File Authentication
	SLO-2	Aggregation- Case Study: The Internet Shop- Introduction To The Relational Model-	Equijoin- Natural Join- Division	Properties of Cursors- Dynamic SQL	Single-Tier and Client-Server Architectures-	Starting and Shutting an Instance
S-4 to S-5	SLO-1	Lab 1:Case study submission for ER Diagrams	Lab 4: Execution of join operations	Lab 7: Sample programs for cursors	Lab 10:Create an XML document for employee information	Lab 13: Case study submission for database administration
	SLO-2					
S-6	SLO-1	Creating And Modifying Relations Using SQL	The Form of A Basic SQL Query	An Introduction To JDBC	Advantages of the Three-Tier Architecture	Logical Structure of the Database
S-7	SLO-1	Example: create the Students relation	Examples of Basic SQL Queries	Architecture	Normal Forms	Managing Database Use- Creating Database Users
	SLO-2	Integrity Constraints Over Relations-	Nested Queries	JDBC Classes And Interfaces	Third Normal Form	Altering and Monitoring Existing Users
S-8	SLO-1	Key Constraints- Foreign Key Constraints	Triggers And Active Databases	JDBC Driver Management	Properties of Decompositions	Backup Considerations
	SLO-2	Specifying Foreign Key Constraints in SQL	Triggers And Active Databases- Examples of Triggers in SQL	Connections	Lossless-Join Decomposition- Dependency	Recovery Considerations
S-9 to S-10	SLO-1	Lab 2: SQL queries for students database	Lab 5: Practice of triggers-SQL Trigger Student Database	Lab 8: Case study for JDBC	Lab 11: Simple program for joins	Lab 14: Case study submission for recovery
	SLO-2					
S-11	SLO-1	General Constraints	Constraints versus Triggers	SQLJ	Preserving Decomposition	Components for Backup and Recovery
	SLO-2	Example table	Constraints versus Triggers	Executing SQL Statements	Normalization	Types of Failures
S-12	SLO-1	Simple examples Querying Relational Data	Other Uses of Triggers	Writing SQLJ Code	Decomposition into BCNF	Performing Offline backups
	SLO-2					
S-13	SLO-1	Querying Relational Data	Other Uses of Triggers	SQLJ example	Decomposition into 3NF	Performing Online Backups
	SLO-2					
S-14 to S-15	SLO-3	Lab 3: SQL queries for employee database	Lab 6: Practice of triggers-SQL Trigger Employee Database	Lab 9: Creating a Student database	Lab 12 :Study of normalization techniques	Lab 15:Case study submission for database backups

Learning Resources	1. R. Ramakrishnan, J. Gehrke, Database Management Systems, McGraw Hill, 2004 2. A. Silberschatz, H. Korth, S. Sudarshan, Database system concepts, 5/e, McGraw Hill, 2008. 3. Kevin Loney (Fifth RePrint-2007), Oracle Database 10G: The Complete Reference, McGraw Hill, New Delhi.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	20%	20%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	10%	10%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

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Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	1. Mr.N.KRISHNAMOORTHY, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		2.

Course Code	PCA20D01J	Course Name	ADVANCED WEB APPLICATION DEVELOPMENT	Course Category	D	Discipline Elective Course	L	T	P	C												
							3	0	2	4												
Pre-requisite Courses		Nil	Co-requisite Courses	Nil	Progressive Courses		Nil															
Course Offering Department		Computer Applications		Data Book / Codes/Standards	Nil																	
Course Learning Rationale (CLR):		The purpose of learning this course is to,			Learning		Program Learning Outcomes (PLO)															
CLR-1 :	Learn fundamental Javascript concepts that power AngularJS.			1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
CLR-2 :	Write quicker, better AngularJS code by discovering how AngularJS itself is built.			Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning	
CLR-3 :	Become fluent in AngularJS terminology, such as dependency injection, services, directives, transclusion, and more.																					
CLR-4 :	Realize the power of dependency injection, and how AngularJS accomplishes it																					
CLR-5 :	Design custom directives and save time and energy with easily reusable components. Understand what a Single Page Application (SPA) is, and how they work.																					
CLR-6 :	Build a Single Page Application (SPA) in AngularJS. Be the coder that explains AngularJS to everyone else, because you understand it better than anyone else.																					
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:			Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 :	Understand the design of single-page applications and how AngularJS facilitates their development			2	85	80	L	H	-	H	L	-	-	-	L	L	-	H	-	-	-	-
CLO-2 :	Properly separate the model, view, and controller layers of your application and implement them using AngularJS			3	85	80	M	H	L	M	L	-	-	-	M	L	-	H	-	-	-	-
CLO-3 :	Master AngularJS expressions, filters, and scopes			3	85	80	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-	-
CLO-4 :	Build Angular forms			3	85	80	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-	-
CLO-5 :	Elegantly implement Ajax in your AngularJS applications			3	85	80	H	H	M	H	L	-	-	-	M	L	-	H	-	-	-	-
CLO-6 :	Write AngularJS directives, Unit test and end-to-end test your AngularJS application			3	85	80	L	H	-	H	L	-	-	-	L	L	-	H	-	-	-	-
Duration (hour)		15	15	15	15	15																
S-1	SLO-1	Introducing Full-Stack Development	Creating and setting up a MEAN Project	Building a data model with MongoDB and Mongoose	REST API- POST Methods: Adding data to MongoDB	Building a single-page application with Angular: Foundations																
	SLO-2	Why learn the full stack?	A brief look at Express, Node, and npm	Connecting the Express application to MongoDB	PUT Methods: Updating data in MongoDB	Setting the groundwork for an Angular SPA																
S-2	SLO-1	Introducing Node.js: The web server/platform	Creating an Express project	Why model the data?	Updating an existing subdocument in MongoDB	Switching from Express routing to Angular routing																
	SLO-2	Introducing Express: The framework	Modifying Express project	Defining Simple Mongoose schemas	Deleting method: Deleting data from MongoDB	Adding the first views, Controllers, and services																

S-3	SLO-1	Introducing MongoDB: The database	Import Bootstrap for quick, responsive layouts	Creating more complex schemas with subdocuments	Deleting a subdocument from MongoDB	Improving browser performance
	SLO-2	Introducing AngularJS: The front-end framework	Make it Live on Heroku	Final schema	How to call an API from Express	Manually injecting dependencies to protect against minification
S-4	SLO-1	Lab 1: Sample application	Lab 4: How to move data from view to the controller	Lab 7: Pushing up the data	Lab 10: Building the API request	Lab 13: Passing Data into Modal
S-5	SLO-2					
S-6	SLO-1	Supporting cast	Getting Heroku set up	Compiling Mongoose schemas into models	Using the request module	Using Uglify JS to minify and concatenate scripts
	SLO-2	Hosting with Heroku	Pushing the site live using Git	Using the MongoDB shell to create a MongoDB database and add data	Using list of data from an API: The Loc8r homepage	Building an SPA with Angular: The next level
S-7	SLO-1	Designing a MEAN stack architecture	Defining the routes in Express	MongoDB shell basics	Separating concerns: Moving the rendering into a named function	A full SPA: Removing reliance on the server-side application
	SLO-2	A Common MEAN stack architecture	Building basic controllers	Creating a MongoDB database	Catching errors returned by the API	Adding additional pages and dynamically injecting HTML
S-8	SLO-1	Looking beyond SPAs	Creating some views	Getting our database live	Adding Angular components to an Express application	Creating a filter to transform the line breaks
	SLO-2	Designing a flexible MEAN architecture	A look at Bootstrap	Setting up Mongo Lab and getting the database URI	Uncovering two-way data binding	Sending HTML through an Angular binding
S-9 S-10	SLO-1	Lab 2: Planning a real application	Lab 5: Setting up the HTML framework with Jade templates and Bootstrap	Lab 8: Making the application use the right database	Lab 11: Displaying and filtering the homepage list	Lab 14: More complex views and routing parameters
	SLO-2	Breaking the development into stages	Jade templates and Bootstrap	Pushing up the data	Using Angular filters to format data	Using URL parameters in controllers and services
S-11	SLO-1	The Steps to built Loc8r	Building a Template	Writing a REST API" Exposing the MongoDB database to the application	Adding HTML geolocation to find places near you	Building the Details page view
	SLO-2	Hardware architecture	Adding the rest of the views	The rules of a REST API	Using services for data	Using Angular UI components to create a modal popup
S-12-13	SLO-1	How the MEAN stack components work together	How to more data from the view to the controller	Deleting document in MongoDB	Modifying data before displaying it: Fixing the distances	Creating Modal using Angular UI Components
	SLO-2					
S-14	SLO-1	Lab 3: Development hardware	Lab 6: Take the data out of the views and make them smarter	Lab 9: Setting up the API in Express	Lab 12: Making HTTP requests from Angular to an API	Lab 15: Adding and using a click handler
S-15	SLO-2	Production hardware.	Updating the rest of the views and controllers	GET methods : Reading data from MongoDB	Ensuring forms work as expected	Using the form to submit a review.

Learning Resources	<p><i>Text Book: Getting MEAN with Mongo, Express Angular and Node, Simon Holmes</i></p> <p><i>Practical Node JS: Building a Real World Scale Web Apps, Basarat Syed, A Press, 2014.</i></p> <p><i>Learning Angular JS: A Guide to Angular JS Development, Ken Williamson, O'Reilly, 2015</i></p>	<p><i>Reference Book:</i></p> <p>1. MEAN Web Development, AMOS Q. HAVIV</p> <p>2. AngularJS: https://angular.io/docs</p> <p>3. MongoDB: https://docs.mongodb.com/manual/tutorial/getting-started/</p>
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	20%	20%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	10%	10%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

Course Designers		
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Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Mr.N.KRISHNAMOORTHY
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20D02J	Course Name	CYBER SECURITY		Course Category	D	Discipline Elective Course		L	T	P	C										
									3	0	2	4										
Pre-requisite Courses		Nil	Co-requisite Courses		Nil	Progressive Courses		Nil														
Course Offering Department		Computer Applications		Data Book / Codes/Standards		Nil																
Course Learning Rationale (CLR): The purpose of learning this course is to,					Learning		Program Learning Outcomes (PLO)															
CLR-1 : Have an overview of cyber crime scenario and legal perspective on cyber crime.					1 Level of Thinking (Bloom)	2 Expected Proficiency (%)	3 Expected Attainment (%)	1 Disciplinary Knowledge	2 Critical Thinking	3 Problem Solving	4 Analytical Reasoning	5 Research Skills	6 Team Work	7 Scientific Reasoning	8 Reflective Thinking	9 Self-Directed Learning	10 Multicultural Competence	11 Ethical Reasoning	12 Community Engagement	13 ICT Skills	14 Leadership Skills	15 Life Long Learning
CLR-2 : Understand different types of cyber attacks																						
CLR-3 : Understand about tools and methods used in cyber crime.																						
CLR-4 : Understand the need of cyber laws																						
CLR-5 : Understand and know how cyber forensics is used in cyber crime investigations																						
CLR-6 : Create/ setup methodologies for understand and avoid becoming victims of cyber crime																						
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:																				
CLO-1 :		Identify different classification of cybercrimes.			3	80	70	L	H	H	H	H	M	-	H	M	H	-	H	H	-	M
CLO-2 :		Apply the logic of Performing cyber forensics.			3	85	75	M	M	H	H	H	-	-	M	M	M	-	H	M	-	L
CLO-3 :		Analyze about the various kinds of vulnerabilities and scanning them.			3	75	70	M	M	H	H	H	-	-	M	M	L	-	H	M	-	H
CLO-4 :		Apply the various types of firewalls to effective ensure security of the premises			3	85	80	L	L	H	H	H	M	-	M	L	H	M	H	M	-	-
CLO-5 :		Identify and solve Web Treats for Organizations: The Evils and Perils			3	75	70	H	H	H	H	H	L	-	M	H	L	L	H	-	L	-
CLO-6 :		Apply tools and methods of cyber-crime concepts to solve security problems & Learn about providing Security solutions			3	85	80	L	H	H	H	H	H	-	M	M	L	H	H	-	L	-
Duration (hour)		15		15		15		15		15												
S-1	SLO-1	Cybercrime definition and origins	Proxy Servers- Anonymizers	The Legal Perspectives	Historical Background of Cyber forensics, Digital Forensics		Organizational Implications, Cost of Cybercrimes and IPR Issues , Science															
S-2	SLO-1	Cybercrime and information security	Phishing- Password Cracking	Need of Cyberlaw:	The Need for Computer Forensics- Cyber forensics and Digital Evidence		Lesson for Organizations, Web Treats for Organizations:															
S-3	SLO-1	Classifications of cyber crime-	Keyloggers and Spywares-	The Indian Context	Forensics Analysis of Email, Digital Forensics Lifecycle		The Evils and Perils, Security and Privacy Implications from Cloud Computing															
S-4-5	SLO-1	Lab 1: Cyber security attacks- case study Submission	Lab 4: TCP / UDP connectivity using Netcat	Lab 7 : Demonstrate how to provide secure data storage,	Lab 10: Perform an experiment how to use dumpsec		Lab 13:Setup a honey pot on network.															

				secure data transmission and for creating digital signatures (GnuPG)		
S-6	SLO-1	Cybercrime and the Indian ITA 2000	Virus and Worms	The Indian IT Act	Chain of Custody Concept, Network Forensics	Social Media Marketing: Security Risk and Perils for Organization
S-7	SLO-1	A global Perspective on cybercrimes	Steganography	Digital Signature and the Indian IT Act	Approaching a Computer Forensics Investigation	Social Computing and the Associated Challenges for Organizations
S-8	SLO-1	How criminal plan the attacks	DoS -DDoS Attacks	Amendments to the Indian IT Act	Computer Forensics and Steganography	Protecting People's Privacy in the Organization
S-9 to S-10	SLO-1	Lab 2: Cyber security attacks- case study Submission	Lab 5: TCP / UDP connectivity using Netcat	Lab 8 : Demonstrate how to provide secure data storage, secure data transmission and for creating digital signatures (GnuPG)	Lab 11: Perform an experiment how to use dumpsec	Lab 14: Monitor the honey pot on network.
S-11	SLO-1	Social Engineering- Cyber stalking	SQL Injection, Buffer Over Flow	Cybercrime and Punishment	Relevance of the OSI 7 Layer Model to the Computer Forensics and Social Networking Sites	Organizational Guidelines for Internet Usage
S-12	SLO-1	Cybercafe- Cybercrimes- Botnets	Attacks on Wireless Networks, Phishing	Cyberlaw	The Security/Privacy Threats	Safe Computing Guidelines
S-13	SLO-1	Attack vector- Social Engineering- Cloud Computing	Identity Theft (ID Theft)	Technology and Students: Indian Scenario	Forensics Auditing, Anti Forensics	Computer Usage Policy Incident Handling
S-14 to S-15	SLO-1	Lab 3: TCP scanning using NMAP Port scanning using NMAP	Lab 6: Perform an experiment to demonstrate sniffing of router traffic by using the tool Wireshark	Lab 9: Perform an experiment to sniff traffic using ARP Poisoning	Lab 12: Implementing the Secure Sockets Layer (SSL v2/v3) and Transport Layer Security (TLS v1) network protocols	Lab 15: Demonstrate intrusion detection system (ids) using any tool (snort or any other s/w)

Learning Resources	1. Cyber Security Understanding Cyber Crimes, Computer Forensics and Legal Perspectives by Nina Godbole and Sunit Belpure, Publication Wiley 2. Anti-Hacker Tool Kit (Indian Edition) by Mike Shema, Publication McGraw Hill. 3. Nina Godbole, Information Systems Security, Wiley India, New Delhi 4. Cyrus Piekari, Anton Chuvakin, "Security Warrior", 2nd ed., Oreilly Publishers, 2005.
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		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	20%	20%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	10%	10%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Mr.N.KRISHNAMOORTHY, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20D03J	Course Name	SOFTWARE ENGINEERING	Course Category	D	Discipline Elective Course	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	Familiarize the software lifecycle models and software development process	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	Understand the various techniques for requirements, planning and managing a technology project																		
CLR-3 :	Examine basic methodologies for software design, development, testing, closure and implementation																		
CLR-4 :	Understand manage users expectations and the software development team																		
CLR-5 :	Acquire the latest industry knowledge, tools and comply to the latest global standards for project management																		

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 :	Identify the process of life cycle model and process project	3	80	70	L	H	-	H	L	-	-	-	L	L	-	H	-	-	-
CLO-2 :	Analyze and specify software requirements through a productive working Relationship with project stakeholders	3	85	75	M	H	L	M	L	-	-	-	M	L	-	H	-	-	-
CLO-3 :	Design the system based on Functional Oriented and Object Oriented Approach for Software Design.	3	75	70	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-
CLO-4 :	Develop the correct and robust code for the software products	3	85	80	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-
CLO-5 :	Perform by applying the test plan and various testing techniques	3	85	75	H	H	M	H	L	-	-	-	M	L	-	H	-	-	-

Duration (Hour)	15	15	15	15	15
S-1	SLO-1 Introduction to software Engineering	System Engineering	Introduction to Testing	Project Management Spectrum	Risk Management
	SLO-2 Characteristics of software	Components of System Engineering	Definition , Characteristics of Testing	Four P's	Reactive and Proactive Risk Strategies
S-2	SLO-1 The Changing Nature of software	Requirements Engineering Tasks	Testing Strategies for Conventional Software	The People and the Product	Software Risks

	SLO-2	Legacy Software and Software myths	Process, Initiating and Eliciting requirements.	Unit testing and Integration testing	Role of People	Risk Identification and Risk Projection
S-3	SLO-1	A Generic view of process Software Engineering	Building the Analysis Model	Validation Testing	The Process and the Project	Risk refinement
	SLO-2	A layered Technology	Analysis Modeling Approaches	Verification Vs Validation	Role of Process	Risk Mitigation
S-4 to S-5	SLO-1	Lab 1:Identifying Project Objective and Scope	Lab 4:Project Planning	Lab 7: Function Oriented Diagram	Lab 10:Test Case design for unit testing	Lab 13: Preparation of Timeline charts and Tracking the Scheduling
S-6	SLO-1	A process framework	Data Modeling Concepts	System Testing	Metrics for Process and Projects-Estimation	Monitoring and Management
	SLO-2	Capability Maturity Model Integration	Example Diagram	Non-Functional testing	LOC, FP, Object Oriented.	Example
S-7	SLO-1	Process Models	Scenario based Modeling	Debugging Process	Estimation	Quality Concepts
	SLO-2	Water fall , RAD model	USE-CASE Diagram	Testing Tactics	Estimation models	SQA Activities
S-8	SLO-1	Iterative Process Models	Flow Oriented Modeling	White Box Testing, Basic-Path testing	The Project Planning Process	Software Reviews and FTR
	SLO-2	Incremental ,Prototype and Spiral	Data Flow Diagram	Cyclomatic complexity calculation	Resources	Statistical Quality Assurance
S-9 to S-10	SLO-1	Lab2:Selection of Suitable software process Model of the suggested system	Lab 5:Performing Various Requirement Analysis	Lab 8:User's View Analysis	Lab 11:Test Case design for Integration testing	Lab 14: Estimation of Effort and Risk Identification
S-11	SLO-1	Prescriptive models	Design Engineering	Black Box Testing	Decomposition Techniques	The Software Configuration Management
	SLO-2	Phases of the model	Example	Equivalence Partitioning	calculations of Decomposition techniques	SCM Repository
S-12	SLO-1	Specialized Process Models	Software Design Concepts	BVA , Error Guessing	Empirical Estimation Models	Business Process Reengineering
	SLO-2	The Unified Process Model	Example Diagrams	Cause-Effect Graphing	COCOMO model	Reengineering Diagram and Example.
S-13	SLO-1	An agile view of Process	The Design Model	Testing for Specialized Environments	Project Scheduling Concepts	Reverse Engineering
	SLO-2	Case study on Best SDLC selection based on the Scenario	Examples for all designs	Preparation of Test case Plan and Report	Examples	Forward Engineering
s-14 to s-15	SLO-1	Lab3:Problem Statement Preparation	Lab 6 :Develop Software Requirement Specification Sheet (SRS)	Lab 9:Structure view diagram	Lab 12:Perforing Testing and Debugging for a sample code	Lab 15:Software Quality Assurance Components.

Learning Resources	1. Roger, S. Pressman (2004), Software Engineering: A Practitioner Approach, McGraw Hill International Edition, Sixth Edition, New Delhi 2. Waman, S Jawadekar (2004), Software Engineering: Principles and Practice, McGraw Hill Education Pvt. Limited, New Delhi.	3. Rohit Khurana (2011), Software Engineering-Principles and Practices, Vikas Publishing House Pvt. Ltd., Second Edition, New Delhi. 4. Chairperson, Counting Practices Committee, Valerie Marthaler, EDS, Troy, Michigan, Function Point Counting Practices Manual Release 4.1.1, The International Function Point User Group, April 2000. 5. Carlo Ghezzi, Mehdi Jazayari, Dino Mandrioli (1991), Fundamentals of Software Engineering, Prentice Hall of India, New Delhi.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%)#			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	20%	20%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	10%	10%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Mrs.J.Shobana, SRMIST

Course Code	PCA20S01J	Course Name	IT INFRASTRUCTURE MANAGEMENT	Course Category	S	Skill Enhancement Course										L	T	P	C					
																3	0	2	4					
Pre-requisite Courses		Nil		Co-requisite Courses		Nil		Progressive Courses								Nil								
Course Offering Department			Computer Applications			Data Book / Codes/Standards								Nil										
Course Learning Rationale (CLR):		The purpose of learning this course is to,			Learning			Program Learning Outcomes (PLO)																
CLR-1 :	IT Infrastructure has become pervasive, to handle everyday task and complex situations				Level of Thinking (Bloom)	1	2	3	Disciplinary Knowledge	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	To improve the organizational and managerial capability of providers																							
CLR-3 :	To reduce the financing burden on governments																							
CLR-4 :	To protect user's interests																							
CLR-5 :	To allow early benefits of new technologies																							
Course Learning Outcomes (CLO):		To facilitate access to funding for long-term investment needs																						
CLO-1 :	Understand the design factors and challenges in IT Infrastructure Management.				2	85	80	L	H	H	H	H	M	-	H	M	H	-	H	-	-	-	-	
CLO-2 :	Understand service delivery and associated processes.				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	-	
CLO-3 :	Understand storage and security management related to IT Infrastructure				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	-	
CLO-4 :	Understand performance and tuning processes and associated case studies.				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	-	
CLO-5 :	On-line workshops of leading-edge North American practitioners to fine tune the case studies accessible to the public;				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	-	
CLO-6 :	Database of key innovators focusing especially on infrastructure investors.				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	-	
Duration (hour)		15		15		15		15		15		15												
S1	SLO1	Introduction	Service Level Management	Backup and Storage	Introduction, Difference between		Asset Network Corporation case,																	
S2	SLO1	Challenges in IT Infrastructure Management	Incident Management	Disaster	Performance and Tuning processes		Radio Shack case																	
S3	SLO1	Design Factors for IT	Financial Management	Space Management	other Infrastructure processes		Business Process Outsourcing (BPO),																	
	SLO2																							
S4	SLO1	Organizations	IT Service	Bare Machine	Definition Preferred characteristics		Infrastructure Planning																	
S5	SLO1	IT Infrastructures	Continuity Management	Recovery (BMR)	Performance		Management e-Commerce																	

S6	SLO1	IT Systems	Capacity Management	Data Retention	tuning applied to major resource environments	Business Infrastructure Planning
S7	SLO1	Service Management Process	Configuration Management	Computer Security	Assessing an Infrastructure's performance	Management Enron case
S8	SLO1	Information systems Design Process	Availability management	Identity Management	tuning process	Tycocase
S9	SLO1	IT Infrastructure Library	Release Management	Access control, system-Intrusion Detection	Measuring and streamlining the P and T process	Worldcom case
S10-S15	SLO1	Lab 1: Case Study and Hands-on training.	Lab 2: Case Study and Hands-on training.	Lab 3: Case Study and Hands-on training.	Lab 4: Case Study and Hands-on training.	Lab 5: Case Study and Hands-on training.

Learning Resources	<p>1.Rich Schiesser, "IT Systems Management", 2nd edition, 2010, Pearson Education, ISBN: 978-0137025060</p> <p>1.P.Gupta, "IT Infrastructure and Its Management" 2nd Reprint, 2010, Tata McGraw Hill, ISBN: 978-0070699793</p> <p>2.SjaakLaan, "IT Infrastructure Architecture : Infrastructure Building Blocks and Concepts", 2011, Lulu Press Inc, ISBN 978-1-4478-8128-5.</p> <p>3.Leonard Jessup, Joseph Valacich, "Information System Today: Managing Digital World", 3rd Edition, 2007, Prentice Hall, ISBN: 0-13-233506-9.</p>
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	40%	-
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	40%	-
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	20%	-
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Dr. J.Dhilipan , SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20AE1T	Course Name	CAREER ADVANCEMENT– I	Course Category	AE	Ability Enhancement Course	L	T	P	C														
							3	0	0	3														
Pre-requisite Courses		Nil	Co-requisite Courses	Nil	Progressive Courses		Nil																	
Course Offering Department		Career Guidance and Development		Data Book / Codes/Standards	Nil																			
Course Learning Rationale (CLR):		The purpose of learning this course is to:			Learning			Program Learning Outcomes (PLO)																
CLR-1 :	Demonstrate various principles involved in solving mathematical concepts			1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15			
CLR-2 :	Develop interest and awareness in students regarding profit/ loss, interest calculations and average			Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Fundamental Knowledge	Application of Concepts	Link with Related Disciplines	Procedural Knowledge	Skills in Specialization	Ability to Utilize Knowledge	Skills in Modeling	Analyze, Interpret Data	Investigative Skills	Problem Solving Skills	Communication Skills	Analytical Skills	ICT Skills	Professional Behavior	Life Long Learning			
CLR-3 :	Critically evaluate basic mathematical concepts related to mixtures and alligations, permutation and combination and Statistics																							
CLR-4 :	Provide students with skills necessary to generate and interpret data and concepts related to Series, Direction Sense and blood relation.																							
CLR-5 :	Enable students to understand reasoning skills																							
CLR-6 :	Create awareness in students regarding the various concepts in quantitative aptitude and reasoning skills and also its importance in various competitive exams																							
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:			Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Fundamental Knowledge	Application of Concepts	Link with Related Disciplines	Procedural Knowledge	Skills in Specialization	Ability to Utilize Knowledge	Skills in Modeling	Analyze, Interpret Data	Investigative Skills	Problem Solving Skills	Communication Skills	Analytical Skills	ICT Skills	Professional Behavior	Life Long Learning		
CLO-1 :	Understand, analyze and solve questions based on numbers, logarithms.			3	80	70	H	H	M	H	L	M	-	H	-	H	-	H	M	-	H			
CLO-2 :	Create, solve, interpret and apply basic mathematical models which are applicable in our day to day life			3	80	75	M	H	M	H	-	M	-	H	-	H	-	H	M	-	H			
CLO-3 :	Understand the concepts of mixtures and alligations, permutation and combinations, probability, time and work and to approach questions in a simpler and innovative method			3	85	70	M	H	M	H	-	M	-	H	-	H	-	H	M	-	H			
CLO-4 :	Understand the concept in Word Series, Number Series, Symbol Series and Direction Sense			3	85	80	M	H	M	H	-	M	-	H	-	H	-	H	M	-	H			
CLO-5 :	Ability to solve the problems on Logical Reasoning			3	85	75	M	H	M	H	-	M	-	H	-	H	-	H	M	-	H			
CLO-6 :	Able to face different competitive exams			3	80	70	M	H	M	H	-	M	-	H	H	M	-	H	M	-	H			
Duration (hour)		9	9	9	9	9																		
S-1	SLO-1	Classification of numbers	Profit and Loss-Introduction	Permutation –Introduction& Basics	Word problems on Line equations-Introduction			Number Puzzles																
	SLO-2	Tests of divisibility	Profit and Loss- Basic Problems	Permutation – Problems	Word problems on Line equations- Basic problems			Number Puzzles - Problems																
S-2	SLO-1	Unit digit	Statistics-Introduction	Combination-Introduction& Basics	Syllogisms - Basics			Number Puzzles - Problems																

	SLO-2	Tailed zeroes	Statistics-Mean, Median, Mode	Combination- Problems	Syllogisms - Problems	Number Puzzles – Tricky Problems
S-3	SLO-1	Series Formulae	Averages-Introduction & Basics	Probability- Introduction & Basics	Word series - Introduction	Logical Puzzles
	SLO-2	Arithmetic Progression Geometric Progression	Averages- Problems	Probability- Basics	Word series – Problems	Logical Puzzles - Problems
S-4	SLO-1	Highest Common Factor (HCF) Greatest Common Measure	Averages- Problems	Probability- Problems	Number series - Introduction	Logical Puzzles –Problems
	SLO-2	Least Common Multiples (LCM)	Averages-Tricky Problems	Probability- Tricky Problems	Number series - Problems	Logical Puzzles - Tricky Problems
S-5	SLO-1	HCF, LCM	Averages-Tricky Problems	Set Theory Introduction	Symbol Series - Introduction	Sequential output tracing- Basics
	SLO-2	HCF, LCM - Solving problems	Averages-Tricky Problems	Set Operation	Symbol Series - Problems	Sequential output tracing- Problems
S-6	SLO-1	Simplification	Ratio – Basics and Formulas	Set - Problems	Direction Sense - Introduction	Sequential output tracing- Problems
	SLO-2	Simplification - Problems	Ratio - Problems	Set - Tricky Problems	Direction Sense - Problems	Sequential output tracing- Tricky Problems
S-7	SLO-1	Virnaculum	Proportions – Basics and Formulas	Time and work-Introduction	Blood relation-Introduction	Inductive, Logical, Abstract
	SLO-2	Virnaculum - Problems	Proportions - Problems	Time and work-Men and Work	Blood relation-Problems	Inductive, Logical, Abstract-Problems
S-8	SLO-1	Logarithm –Introduction of log rules	Mixtures and Alligations-Introduction	Time and work - Problems	Coding – Decoding-Introduction	Diagrammatic Reasoning
	SLO-2	Logarithm – Problems	Mixtures and Alligations-Problems	Time and work - Tricky Problems	Coding – Decoding-Different types	Diagrammatic Reasoning-Problems
S-9	SLO-1	Logarithm –Applications of log rules	Boats and Streams	Pipes & Cisterns- Introduction	Coding – Decoding - Problems	Spatial Reasoning
	SLO-2	Logarithm Application – Problems	Boats and Streams- Problems	Pipes & Cisterns-Problems	Coding – Decoding – Tricky Problems	Spatial Reasoning- Problems
Learning Resources		1. Abhijit Guha, Quantitative Aptitude for Competitive Examinations, Tata McGraw Hill, 5 th Edition 2. Dr. Agarwal.R.S, Quantitative Aptitude for Competitive Examinations, S. Chand and Company Limited, 2018 Edition 3. Archana Ram, PlaceMentor: Tests of Aptitude for Placement Readiness, Oxford University Press, Oxford, 2018 4. Edgar Thrope, Test Of Reasoning for Competitive Examinations, Tata McGraw Hill, 6 th Edition 5. Dinesh Khattar, The Pearson Guide to Quantitative Aptitude for competitive examinations, Pearson, 3 rd Edition 6. P A Anand, Quantitative Aptitude for competitive examinations, Wiley publications, e book, 2019				

Learning Assessment					
Level	Bloom's Level of Thinking	Continuous Learning Assessment (100% weightage)			
		CLA-1 (20%)	CLA-2 (20%)	CLA-3 (30%)	CLA-4 (30%) ##
		Theory	Theory	Theory	Theory
Level 1	Remember	10%	10%	30%	15%
	Understand				
Level 2	Apply	50%	50%	40%	50%
	Analyze				
Level 3	Evaluate	40%	40%	30%	35%
	Create				
	Total	100 %	100 %	100 %	100 %

CLA-1, CLA-2 and CLA-3 can be from any combination of these: Online Aptitude Tests, Classroom Activities, Case Studies, Poster Presentations, Power-point Presentations, Mini Talks, Group Discussions, Mock interviews, etc.

CLA – 4 can be from any combination of these: Assignments, Seminars, Short Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers	
Experts from Industry	Internal Experts
1. Ajay Zener, Director, Career Launcher	1. Dr P Madhusoodhanan, HoD, CDC, E&T, SRMIST
	2. Dr M Snehalatha, Assistant. Professor, CDC, E&T, SRMIST

SEMESTER – II

Course Code	PCA20C04J	Course Name	PYTHON PROGRAMMING	Course Category	C	Professional Core Course	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	To understand why Python is a useful scripting language for developers.
CLR-2 :	To learn how to use lists, tuples, and dictionaries in Python programs.
CLR-3 :	To learn how to design and program Python applications.
CLR-4 :	To learn how to identify Python object types.
CLR-5 :	To learn how to design object-oriented programs with Python classes.
CLR-6 :	To learn how to use exception handling in Python applications for error handling.

1	2	3
Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)
2	85	80
3	85	80
3	85	80
3	85	80
3	85	80
3	85	80

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
L	H	H	H	H	M	-	H	M	H	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:
CLO-1 :	Appreciate the basic and advanced features of core language built ins
CLO-2 :	Handle and control system/OS level features
CLO-3 :	Communicate using sockets
CLO-4 :	Write client and server side scripts.
CLO-5 :	Design and implement basic applications with database connectivity.
CLO-6 :	Extensive support libraries

Duration (hour)	15	15	15	15	15
S-1	SLO-1	Introduction to Python	Iterations and Comprehensions	System tools	Socket Programming
S-2	SLO-1	Python Interpreter and its working	Handling text files Modules	OS and Sys modules	Handling Multiple Clients
S-3	SLO-1	Syntax and Semantics	Classes	Directory Traversal tools	Client side scripting
S-4-S-5	SLO-1	Lab 1:Python Numbers, List	Lab 4: Creating Class in Python	Lab7: process standard streams.	Lab10: Client Socket Methods
S-5	SLO-1	Data Types	OOP Exception Handling	Parallel System tools	urlib Server Side Scripting
					Lab 13: Represent compound data using Python
					Event handling, Menus

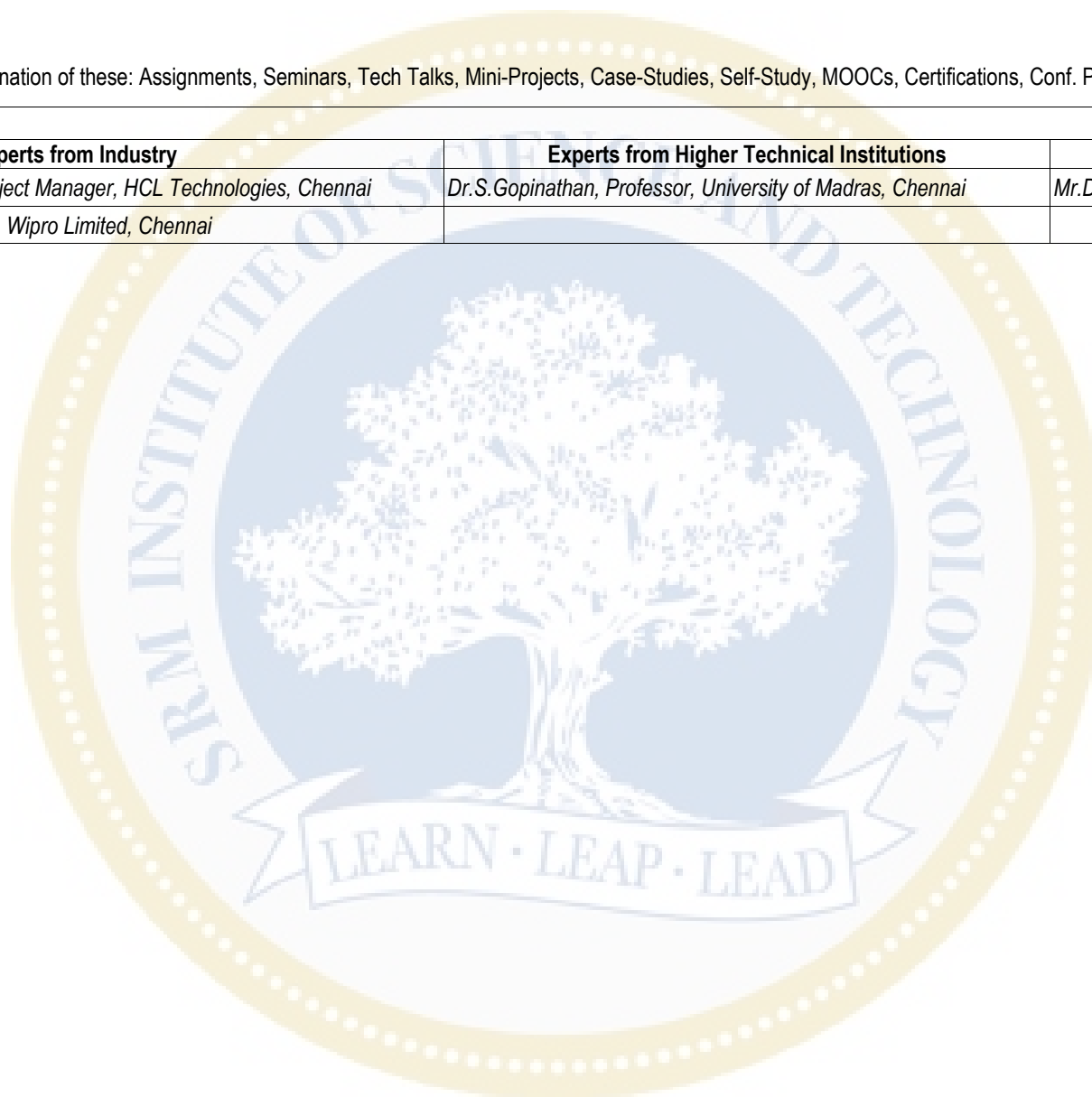
S-6	SLO-1	Assignments	Exception Handling Strings	threading and queue	CGI Scripts with User Interaction	List boxes and Scrollbars
S-7	SLO-1	Expressions	Regular Expressions	Program Exits	Passing Parameters	Text, SQL Database interfaces with sqlite3
S-9-S10	SLO-1	Lab 2: Tuple, Strings, Set	Lab 5: Creating Object in Python	Lab 8 :Command-line arguments, shell variables	Lab 11: General Socket Methods	Lab 14: Lists, tuples, dictionaries.
S-11	SLO-1	Control Flow Statements	try statement in Python	system interfaces by focusing on tools and techniques	XML Parser Architectures and APIs	Basic operations and table load scripts.
S-12	SLO-1	Sequences, Dictionaries	User-Defined Exception in Python	binary files, tree walkers	Parsing XML with SAX APIs	SQLite database from your Python program.
S-13	SLO-1	Functions and lambda expressions	Use of Inheritance in Python	Python's library support for running programs in parallel.	The parse Method	Design and implement basic applications
S-14-S15	SLO-1	Lab 3: Lambda & Filter in Python Examples	Lab 6: Creating Methods in Python	Lab 9: Python scripts here perform real tasks.	Lab 12:Creating Thread Using Threading Module	Lab 15: Read and write data from/to files in Python Programs

Learning Resources	<p>1.Mark Lutz ,”Learning Python”, O Reilly, 4thEdition, 2009, ISBN: 978-0-596-15806-4.</p> <p>1.Mark Lutz ,”Programming Python “, O Reilly, 4thEdition, 2010, ISBN 9780596158118</p> <p>2.Tim Hall and J-P Stacey ,”Python 3 for Absolute Beginners” , 2009, ISBN:9781430216322</p> <p>3.Magnus Lie Hetland , “Beginning Python: From Novice to Professional”, 2nd Edition, 2009, ISBN:9781590599822.</p>
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #		Theory	Practice
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice		
Level 1	Remember Understand	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
Level 2	Apply Analyze	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
Level 3	Evaluate Create	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Mr.D.B.Shanmugam SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		



Course Code	PCA20C05J	Course Name	COMPUTER NETWORKS	Course Category	C	Professional Core Course	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	Understand the evolution of computer networks using the layered network architecture	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	Understand the addressing concepts and learn networks devices																		
CLR-3 :	Design computer networks using subnetting and routing concepts																		
CLR-4 :	Understand the error types , framing, flow control																		
CLR-5 :	Understand the various Medium Access Control techniques and also the characteristics of physical layer functionalities																		
CLR-6 :	Understand basic network administration																		

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 :	Acquire the basics of computer network and its architecture	3	80	70	L	H	H	H	H	M	-	H	M	H	-	H	H	-	M
CLO-2 :	Acquire the knowledge of various networks devices and addressing methods	3	85	75	M	M	H	H	H	-	-	M	M	M	-	H	M	-	L
CLO-3 :	Ability to design the network routing methods	3	75	70	M	M	H	H	H	-	-	M	M	L	-	H	M	-	H
CLO-4 :	Acquire the various error codes and framing concepts	3	85	80	L	L	H	H	H	M	-	M	L	H	M	H	M	-	-
CLO-5 :	Ability to understand the physical layer functions and components	3	75	70	H	H	H	H	H	L	-	M	H	L	L	H	-	L	-
CLO-6 :	Ability to design a computer network using a switch and router	3	85	80	L	H	H	H	H	H	-	M	M	L	H	H	-	L	-

Duration (hour)	15	15	15	15	15
S-1	SLO-1 A Communications Model	Transmission Terminology	Asynchronous Transmission	Frequency Division Multiplexing	Local Area Network Overview- Background
	SLO-2 A Data Communications Model- Networks	Frequency, Spectrum, And Bandwidth	Synchronous Transmission	Synchronous Time Division Multiplexing	Topologies And Transmission Media
S-2	SLO-1 The Need For A Protocol Architecture	Analog And Digital Data Transmission	Types Of Errors	Statistical Time Division Multiplexing	Bus And Tree Topologies- Ring Topology- Star Topology
	SLO-2 The TCP/IP Protocol Architecture	Analog And Digital Data- Analog And Digital Signals	Parity Check- Cyclic Redundancy Check (CRC)	Circuit Switching And Packet Switching- Switched Communications Networks	Choice Of Topology - Choice Of Transmission Medium

S-3	SLO-1	Operation of TCP and IP	Data And Signals- Analog And Digital Transmission-	Error Correction- Block Code Principles	Circuit-Switching Networks	IEEE 802 Reference Model
	SLO-2	TCP and UDP	Transmission Impairments	Flow Control	Circuit-Switching Concepts- Packet-Switching Principles	Logical Link Control- LLC Protocol- BRIDGES- Functions Of A Bridge- Bridge Protocol Architecture
S-4 to S-5	SLO-1	Lab1: Familiarization with configuring and installing a LAN using packet tracer	Lab4: To study different types of transmission media	Lab7: Error Detecting Code Using CRC-CCITT (16-bit)-Java /C/C++ Program	Lab10: Study of switches, bridges using Cisco packet tracer	Lab 13: Designing various topologies using cisco packet tracer
S-6	SLO-1	TCP/IP Applications	Attenuation And Attenuation Distortion	Stop-And-Wait Flow Control	Comparison Of Circuit Switching And Packet Switching	Fixed Routing- The Spanning Tree Approach-
S-7	SLO-1	The OSI Model	Delay Distortion	Sliding-Window Flow Control	X.25	Frame Forwarding-
	SLO-2	Role play and activity based learning for understanding OSI model	Noise	Error Control	Frame Relay- Background	Electronic Mail
S-8	SLO-1	Standardization within a Protocol Architecture - Standardization within the OSI Framework	Guided Transmission Media	Stop-And-Wait ARQ	Frame Relay Protocol Architecture-	SMTP And MIME-
	SLO-2	Service Primitives and Parameters- Traditional Internet-Based Applications	Twisted Pair-Physical Description- Applications-Unshielded And Shielded Twisted Pair	Go-Back-N ARQ	User Data Transfer	Simple Mail Transfer Protocol (SMTP)
S-9 to S-10	SLO-1	Lab2: Experimenting with network protocols for achieving communication between computers using packet tracer	Lab 5: Interconnection software for communication between two different network architectures- using packet tracer	Lab 8: Case study submission for: Sliding-Window Flow Control & Stop-And-Wait Flow Control	Lab 11: To configure network security using two routers by blocking ICMP ping request.- CISCO packet tracer	Lab 14 : To configure Internet Access/Implementation using CISCO packet tracer
S-11	SLO-1	Multimedia-Media Types	Coaxial Cable- Physical Description-Applications- Transmission Characteristics	HDLC	Routing In Switched Networks	Basic Electronic Mail Operation-
	SLO-2	Multimedia Applications	Optical Fiber- Physical Description Applications-Transmission Characteristics	High-Level Data Link Control (HDLC)	Routing Strategies	SMTP Overview-
S-12	SLO-1	Standardization within a Protocol Architecture	Noise- Guided Transmission Media	Basic Characteristics	Fixed Routing	Connection Setup-
	SLO-2	Standardization within the OSI Framework	Wireless Transmission-	Frame Structure	Flooding	Mail Transfer
S-13	SLO-1	Service Primitives and Parameters	Antennas-	Address Field-	Random Routing	Multipurpose Internet Mail Extensions (MIME)

	SLO-2	Traditional Internet-Based Applications	Terrestrial Microwave- Physical Description-Applications	Control Field	Adaptive Routing	Request Messages- Response Messages
S-14 to S-15	SLO-1 SLO-2	Lab 3: Creating a LAN using packet tracer	Lab 6: Using packet tracer to connect a network with different types of media connection	Lab 9: SIMULATION OF STOP AND WAIT PROTOCOL using NS/2 or any other tool	Lab 12: Case study submission for routing	Lab 15: Web programming using HTML

Learning Resources	1. "Data And Computer Communications" - William Stallings -Eighth Edition 2. "Data Communications and Networking" Behrouz A. Forouzan, "5th edition, July 1, 2010, ISBN: 9780073376226.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #		Theory	Practice
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice		
Level 1	Remember Understand	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
Level 2	Apply Analyze	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
Level 3	Evaluate Create	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	1. Mr.N.KRISHNAMOORTHY
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		2. Dr.S.Albert Antony Raj, SRMIST

Course Code	PCA20C06T	Course Name	OPTIMIZATION TECHNIQUES	Course Category	C	Professional Core Course	L	T	P	C
							4	0	0	4
Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil					
Course Offering Department	Mathematics and Statistics	Data Book / Codes/Standards		Graph sheet Need						

Course Learning Rationale (CLR):	The purpose of learning this course is to:	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	To impart the overall view of the subject of operations Research	1	2	3
CLR-2 :	To apply mathematical models for solving real life problems			
CLR-3 :	To develop the students ability and help to solve quantitative issues in information technology			
CLR-4 :	This mathematical modelling, provides the knowledge in planning, controlling and scheduling to the network analysis			
CLR-5 :	To develop the decision making knowledge.			

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)
CLO-1:	To understand the mathematical models and its limitations.	3	85	80
CLO-2 :	To have skill in analysis of data by graphical and other methods.	3	80	70
CLO-3 :	To enable the student to apply the technique in solving problem	3	70	65
CLO-4 :	To provide the students with opportunity of using various software package for solving linear programming and integer programming models	3	70	70
CLO-5 :	To introduce the students to the use of basic methodology for the solution of linear programs and integer programs	3	80	70

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
M	L	L	-	L	-	L	-	M	L	L	L	M	M	L
-	L	H	-	H	-	L	-	H	M	H	M	L	M	L
M	M	H	-	H	-	M	-	M	M	H	M	L	M	M
H	H	M	-	M	-	M	-	H	L	M	L	M	H	H
-	M	M	-	M	-	M	-	H	M	H	M	M	H	M

Duration (hour)	12	12	12	12	12
S-1	SLO-1 Introduction to operations research	Introduction of Transportation	Introduction of game theoryBasic definitions and Examples.	Introduction of Network Analysis	Introduction of Queuing theory , Basic Definitions
	SLO-2 Basic Definitions	Basic Definitions	Characteristics of Game theory and Uses of Game theory,	Objectives of Network Analysis and Main function of Network	Uses of Queuing theory, Meaning of Queuing System
S-2	SLO-1 Meaning of Operations Research	Mathematical formulation of LPP	Pure Strategies: Maximin - Minimax Principle	Advantages of Network Analysis	Elements of Queuing System

	SLO-2	Advantages of Operations Research	Finding initial Solution by Row-minima Method & Column-minima Method	Problems based on saddle point	limitations of Network Analysis	Kendal's Notation for representing Queuing models
S-3	SLO-1	Uses of Operations Research	Finding initial Solution by matrix-minima Method	Mixed strategy based problems	Rules for constructing a project network	The average number of units in the system
	SLO-2	Nature of Operations Research	Finding initial Solution by North-West Corner Method	Finding value of the games with saddle points	Constructing project network	Finding probability of waiting time in the Queue
S-4	SLO-1	Role of Operations Research in computer science	Finding initial Solution by VAM Method	Finding value of the games without saddle points	Network computations by Critical path method	. Problems on (M/M/1)
	SLO-2	Role of Operations Research in Information technology	Find the initial solution for unbalanced transportation problem	Solving 2X2 games	Earliest start time of a project network	Introduction to Inventory , Types of Inventory
S-5 to S-8	SLO-1	Formulating the problem	Finding the optimum solution to maximize the profit	Solving 2X2 games	Earliest completion time of a project network	Application of Inventory
	SLO-2	Some Basic Assumptions	Calculating Optimum Solutions by MODI method	Matrix oddment method for nxn games	Latest start time of a project network	Some basic formulas
S-9	SLO-1	Standard form of LPP and Canonical form of LPP	Optimum Solution without Loop, ii) Optimum Solution with Loop	Matrix oddment method for nxn games	Latest completion time of a project network	Cost involved in inventory problem
	SLO-2	Graphical solution of a LPP	Introduction of Assignment problem	Introduction of Dominance property, Rules of Dominance	Network computations by PERT	Deterministic inventory models
S-10	SLO-1	Working Procedure for Graphical method	Hungarian procedure for solving Assignment Problem	Solving Games by Dominance property	Basic difference between PERT and CPM	Economic order quantity(E.O.Q)
	SLO-2	Solving LPP by Graphically	Mathematical Form & Difference between Transportation and Assignment Problems	Solving Games by Dominance property	Time estimates-Expected duration of each activity	Purchasing model with no shortages
S-11	SLO-1	Graphical Method, (i) Feasible Solution	Unbalanced Assignment Problem	solving game- Graphical method,	Time estimates-Expected variance of each activity and variance of project length	Problems on Purchasing model with no shortages
	SLO-2	, ii) Infeasible Solution, ii) Unbounded Solution	Finding the optimum solution to Restriction assignment method	Graphical Solutions of 2xM	Total float	Manufacturing model with no shortages
S-12	SLO-1	Simplex Method	Finding the optimum assignment to maximize the profit	Graphical Solutions of N x2	Free float and Independent float	Manufacturing model with no shortages
	SLO-2	Simplex Method	Solving the Travelling Salesmen Problem	. Limitations of Game Theory	Problems on Total float Free float and Independent float	Problems on Manufacturing model with no shortages

Learning Resources	1. C.R.Kothari, (2013)“Quantitative Techniques” Third Revised Edition S.Chand Ltd, New Delhi.
	2. V.Sundaresan, K.S.Ganapathy Subramanian, K. Ganesan (2017) “Resource Management Techniques” Eleventh Edition, A.R Publication.
	3. Kallavathy.S, (2014) “Operations Research” Fourth Edition, Vikas publishing house.

Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	30%	-	30%	-	30%	-	30%	-	30%	-
	Understand										
Level 2	Apply	40%	-	40%	-	40%	-	40%	-	40%	-
	Analyze										
Level 3	Evaluate	30%	-	30%	-	30%	-	30%	-	30%	-
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Short Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Higher Technical Institutions		Internal Experts
Dr.M.A.Baskar, Professor & Head, Dept. Of Mathematics, Loyola college, Chennai		S.LAKSHMI PRIYA SRMIST Assistant Professor, Dept. Mathematics and Statistics, FSH, SRMIST
Dr.P.Dhanavanthan, Professor & Head, Dept. Of statistics, Pondicherry University		

Course Code	PCA20D04J	Course Name	ANDROID APPLICATIONS DEVELOPMENT	Course Category	D	Discipline Elective Course	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	To understand mobile application development trends and Android platform	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	To analyze the need of simple applications, game development, Location map based services																		
CLR-3 :	To enable the learner for aspiring careers in Android Mobile application development areas																		
CLR-4 :	To Utilize Android Studio to create simple and complex applications																		
CLR-5 :	To Plan, prepare and build an original Android from concept to working program																		
CLR-6 :	To Publish an application to the Android Market																		

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 :	Identify different classification of cybercrimes.	3	80	70	L	H	-	H	L	-	-	-	L	L	-	H	-	-	-
CLO-2 :	Apply the logic of Performing cyber forensics.	3	85	75	M	H	L	M	L	-	-	-	M	L	-	H	-	-	-
CLO-3 :	Analyze about the various kinds of vulnerabilities and scanning them.	3	75	70	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-
CLO-4 :	Apply the various types of firewalls to effective ensure security of the premises	3	85	80	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-
CLO-5 :	Identify and solve Web Treats for Organizations: The Evils and Perils	3	85	75	H	H	M	H	L	-	-	-	M	L	-	H	-	-	-
CLO-6 :	Apply tools and methods of cyber-crime concepts to solve security problems & Learn about providing Security solutions	3	80	70	L	H	-	H	L	-	-	-	L	L	-	H	-	-	-

Duration (hour)	15	15	15	15	15
S-1	SLO-1 Getting started with android programming-Introduction	Understanding the component of a screen	Data persistence	Messaging and networking	Location based services
	SLO-2 Android versions and its feature set	Views and viewgroups	Saving and loading user preferences	SMS messaging	Displaying maps
S-2	SLO-1 Android architecture	Absolute layout, table layout, relative layout, frame and scrollview	Using getSharedPreferences() and getPreferences()	Sending SMS messages programmatically	Creating the project
	SLO-2 Android devices in the market	Adapting to display orientation	Persisting data to files	Getting feedback after sending the message	Obtaining the maps API key
S-3	SLO-1 Obtaining the required tools	Managing changes to screen orientation	Saving to internal storage	Sending SMS messages using intent	Displaying the map

	SLO-2	Eclipse, Android SDK, Android Development Tools(ADT)	Detecting orientation changes, Controlling the orientation activity, Creating the user interface programmatically	Saving to external storage,	Receiving SMS messages, Updating an activity from BroadcastReceiver,	Displaying the Zoom control
S-4-5	SLO-1	Lab1:Login page creation with Toast message	Lab 4:implement implicit Intent	Lab 7: Student Registration form using Listview	Lab 10:Shared preferences	Lab 13:Simulate paintbrush applications
S-6	SLO-1	Creating Android Virtual Devices(AVD)	Listening for UI notifications	SQLite database	Invoking an activity from Broadcast Receiver	Changing views
	SLO-2	Example: Creating android application	designing user interface using views	SQLite database Creating and using databases,	Example program: SMS messages	Satelite View
S-7	SLO-1	Anatomy of an Android Application	Basic views	Insert,display and delete	Sending E-mail	Navigating to a specific location
	SLO-2	Real time applications	Picker views	Creating the DBAdapter helper class	Example: How to send email in android application	Adding markers
S-8	SLO-1	Linking activities using intents	List views	Using the database programmatically	Networking	Getting the location that was touched
	SLO-2	Resolving intent filter collision	Displaying pictures and menus with views	Example: Add, retrieve, update, delete a contact	Binary data and Text data	Get coding and reverse geocoding
S-9-10	SLO-1	Lab 2:Student registration form with Toast message	Lab 5:Implement Time Picker	Lab 8: Implement Context menu	Lab 11:SQLite database	Lab 14:Draw an object
S-11	SLO-1	Returning results from an intent	Using menus with views	Content providers	Accessing Web services	getting location data
	SLO-2	Passing data using an intent object	Some additional views	Sharing data in android using content provider	Performing Asynchronous Calls	Monitoring a location
S-12	SLO-1	Implicit Intent	Context Menu	Predefined query string constants	Downloading text files	Preparing for publishing APK files
	SLO-2	Example program for Implicit Intent	Example program for Context menu	Projections,Filtering,sorting	Example program for downloading textfiles	Deploying apk files
S-13	SLO-1	Explicit Intent	Option menu	Creating your own content providers	downloading binary data	Using adb.exe tool and web server
	SLO-2	Example program for Explicit	Example program for Optional Menu	Using the content providers	Example program for downloading binary data	Android market
S-14-15	SLO-1	Lab3: Implement Explicit Intent	Lab 6:Implement Date Picker	Lab 9: Implement Option Menu	Lab 12:SQLite database	Lab 15:Implement Webview
Learning Resources		1.WeiMeng Lee (2012), "Beginning Android Application Development", Wrox Publications (John Wiley, New York) (For 1 to 5 units). 2.Ed Burnette (2010), "Hello Android: Introducing Google's Mobile Development Platform", The Pragmatic Publishers, 3rd edition, North Carolina USA 3.Reto Meier (2012), "Professional Android 4 Application Development", Wrox Publications (John Wiley, New York). 3.ZigurdMednieks, Laird Dornin, Blake Meike G, Masumi Nakamura (2011), "Programming Android: Java Programming for the New Generation of Mobile Devices", O'Reilly Media, USA				

Learning Assessment											
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		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Dr.S.Umarani, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20D05J	Course Name	PROGRAMMING USING C#		Course Category	D	Discipline Elective Course				L	T	P	C											
											3	0	2	4											
Pre-requisite Courses		Nil	Co-requisite Courses		Nil	Progressive Courses		Nil																	
Course Offering Department		Computer Applications		Data Book / Codes/Standards		Nil																			
Course Learning Rationale (CLR):		The purpose of learning this course is to,				Learning		Program Learning Outcomes (PLO)																	
CLR-1 :	To cover the fundamental concepts of the C# language				Level of Thinking (Bloom)	1	2	3	Disciplinary Knowledge	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
CLR-2 :	To learn various C# libraries																								
CLR-3 :	To understand the basis of web programming																								
CLR-4 :	To understand the basis of Windows Programming																								
CLR-5 :	To understand .NET Controls and ActiceX Data Objects																								
CLR-6 :	To enable the learner to become an application developer using this language																								
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:				Level of Thinking (Bloom)	1	2	3	Disciplinary Knowledge	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLO-1 :	Understand the basics of C# and .NET framework																								
CLO-2 :	Develop applications using object-oriented aspects of C#																								
CLO-3 :	Design Windows applications																								
CLO-4 :	Create Database applications using ActiveX Data Objects																								
CLO-5 :	Develop Web based applications																								
CLO-6 :	Develop Web based applications with Database Interaction																								
Duration (hour)		15		15		15		15		15															
S-1	SLO-1	Introducing C# - Understanding .NET Framework	Class Fundamentals	Delegates – Declaration, Methods	Programming with Basic Windows Form Controls: Button Control, Label and Link Label Control		ADO.Net framework																		
	SLO-2	Origin and Benefits	Principles, Defining Class	Delegate Instantiation, Invocation	Textbox Control, Radiobutton and Checkbox Controls		Architecture of .Net Framework																		
S-2	SLO-1	Overview of C#	Creating Objects	Multicast Delegates	Richtextbox Contro, Listbox and CheckedListbox Controls		ADO.NET managed providers																		
	SLO-2	Simple C# Program	Accessing Objects	Implementing Multicast delegates	Simple windows		Types of Providers																		

S-3	SLO-1	Literals, Variables and Data Types	Constructors	Console I/O Operations – Console Input, Output	ListView Controls, Advanced Windows Form Features	Data set – Object Model
	SLO-2	Declaration and Initialization of variables	Example using Constructors	Formatted Output, Numeric Formatting, Standard Numeric Format, Custom Numeric Format	Menus and Toolbars	DataTable Collection
S-4-S 5	SLO - 1	Lab 1: Initialization and Declaration, Data types	Lab 4: Classes, Constructors	Lab 7: Delegates	Lab 10: Create Windows Applications	Lab 13: Develop Web Applications Using Object Model
S-6	SLO-1	Operators and Expressions	Indexers and Properties	Event Handling	SDI and MDI Applications	Data source controls
	SLO-2	Evaluation of Expressions	Implementation of an indexer and property	Application of event with Delegates	Building MDI Applications	SQL DataSource, AccessDataSource
S-7	SLO-1	Program Control Statements: Branching	Inheritance	Errors and Exception Handling	Validation Controls	Working with Grid view
	SLO-2	If, If else, Elseif	Implementation of inheritance	Using try, Catch	Types of Validation Controls	Bind Data Using SqlConnection and SQL Adapter
S-8	SLO-1	Program Control Statements: Looping	Abstract Class, Sealed Class	Exception Hierarchy	Navigation Controls	DataList
	SLO-2	While, Do While, For	Case Study	Implementing Exception Hierarchy	Types of Navigation Controls	Templates and Events in Datalist
S-9-S 10	SLO-1	Lab 2: Control Statements	Lab 5: Inheritance	Lab 8: Exception Handling	Lab 11: Develop Web Applications using Validation and Navigation Controls	Lab 14: Develop Web Application Using DataSource Control
S-11	SLO-1	Methods in C#	Interface	Custom Exception	Data Controls	Formview
	SLO-2	Case Study Using Methods	Sample Programs	Throwing our own Exceptions	Program using Data Controls	Displaying Data with Formview Control
S-12	SLO-1	Arrays : Array Class, Array List	Operator Overloading	Multithreading in C#	Creating Web Applications	Repeater Control
	SLO-2	One Dimensional array, Two Dimensional array, Jagged Arrays	Overloadable Operators, Defining	Creating and Starting Thread	Case Study	Templates and Events in Repeater
S-13	SLO-1	Arrays : Array Class, Array List	Operator Overloading – Unary Operators, Binary Operators	Scheduling a Thread	Deployment	Designing Web Application
	SLO-2	One Dimensional array, Two Dimensional array, Jagged Arrays	Operator Overloading – Binary Operators	Synchronizing Threads	Steps to Deployment	Steps to Design Web Applications

S-14-S 15	SLO-1	Lab 3:Arrays	Lab 6: Interface, Operator Overloading	Lab 9: Custom Exception, Thread	Lab 12: Develop Web Applications using Data Controls	Lab 15: Develop Web Application Using Form View and Repeater Control
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Learning Resources	<ol style="list-style-type: none"> 1. E. Balagurusamy, "Programming in C#-A Primer" – Fourth Edition, Mc Graw Hill Education. 2. Kogent(2010), "ASP.NET 4.0 Black Book – Platinum Edition", Dreamtech Press, New Delhi 	<ol style="list-style-type: none"> 1. Paul Deitel, Harvey Deitel – C# 2010 For Programmers, Deitel Developer Series – Pearson Education – 2011 2. Andrew Troelsen – C# and the .NET Platform – A1 Press – 2003
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Mrs. D. Jebeula, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		Dr.S.Albert Antony Raj , SRMIST

Course Code	PCA20D06J	Course Name	SOFTWARE TESTING		Course Category	D	Discipline Elective Course		L	T	P	C											
									3	0	2	4											
Pre-requisite Courses		Nil	Co-requisite Courses		Nil	Progressive Courses		Nil															
Course Offering Department		Computer Applications		Data Book / Codes/Standards		Nil																	
Course Learning Rationale (CLR):		The purpose of learning this course is to,				Learning		Program Learning Outcomes (PLO)															
CLR-1 :	Familiarize the fundamentals of software testing fundamentals				Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
CLR-2 :	Understand the various techniques of White box and Black box Testing							Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning	
CLR-3 :	Examine basic methodologies of Levels of Testing and Various Testing							H	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLR-4 :	Develop test cases using manual testing							L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLR-5 :	Acquire the latest industry knowledge, tools and comply to the latest global standards for Software testing							L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:				2	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-1 :	To impart knowledge on the fundamentals of software testing and Quality assurance				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLO-2 :	To provide a complete, comprehensive coverage of various software testing methods				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLO-3 :	To develop test cases using manual testing				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLO-4 :	To enable the learner to become a Software Tester / Quality Assurance Member				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLO-5 :	To enable the learner to practice Automation testing Tool Selenium				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
Duration (hour)		15		15		15		15		15													
S-1	SLO-1	Testing Fundamentals	Testing Methodologies	Unit testing	Automated Testing and Test Tools	Introduction to Selenium																	
	SLO-2	The Psychology of Testing	White box Vs Black box	Examples	Examples of various test tools.	Selenium Open source tool																	
S-2	SLO-1	Software Testing Principles	White box testing Techniques	Incremental testing	Benefits of test tools	Things selenium can automate																	
	SLO-2	Explanation	Statement coverage-Decision coverage	Incremental Vs Non Incremental testing	Software Test Automation	Things selenium cannot automate																	
S-3	SLO-1	Code Inspections	Condition coverage-Decision-condition coverage	Top-down testing	Bug Bashes	Browsers supported by Selenium																	
	SLO-2	An Error checklist for Inspections	Examples	Bottom-up testing	Beta Testing	OS supported by Selenium																	
S-4 to S-5	SLO-1	Lab 1: Test Case Design for Arithmetic Calculations	Lab 4:Preparation of Test Case Report on Binary Search Program	Lab 7: Develop a Employee salary Processing application and Prepare Test Case Report	Lab 10: Software Test Automation using testing tool	Lab 13: Basic Operation of Selenium Testing tool																	
S - 6	SLO-1	Walkthroughs	Multiple-condition coverage	System testing	Alpha testing Vs Beta testing	Programming language supported by Selenium																	

	SLO-2	Desk Checking-Peer ratings.	Explanation of examples	Categories	Writing and Tracking Test Cases	Selenium versions
S-7	SLO-1	Definition of bug	Black box testing techniques	Facility-Volume-Stress	Test Case Planning Overview	History of Selenium – Selenium Core
	SLO-2	Reasons for bug occurrence	Advantages , Drawbacks	Usability-Security	goals	Selenium Grid – Selenium RC
S-8	SLO-1	Cost of bugs	Equivalence Partitioning	Performance-Storage	Bug's Life cycle	Selenium Components
	SLO-2	Graph Explanation	Examples	Configuration-Compatibility	Explanation with diagram.	Selenium Toolset
S-9 to S-10	SLO-1	Lab 2: Test Case Report for Sorting of n number .	Lab 5: Develop a Login Form and Prepare Test Case Report	Lab 8: Develop a Flight Reservation application and Prepare Test Case Report	Lab 11: Writing and Tracking Test Cases	Lab 14:Working with Selenium Components
S-11	SLO-1	Role of a software tester	Boundary-value analysis	Installability,Reliability	Bug Tracking System	Locators
	SLO-2	Software tester traits-	Examples	Recovery-Serviceability	Case study	Locators Strategies
S-12	SLO-1	Software Development life cycle models	Cause-effect graphing	Web Site Testing	Software Quality Assurance	Add ons
	SLO-2	Explanation with diagrams	Examples	Explanation With Example	ISO Standards	Examples
S-13	SLO-1	Testing axioms	Error guessing.	Testing for Software Security.	Test case Design	Unit testing Frameworks
	SLO-2	Software testing terms and definitions	Explanation of examples	Explanation With Example	Case study	Case study:TestNG Unit Testing Frameworks
S 14-S 15	SLO-1	Lab 3: Preparation of Test Case Report on Triangle Program	Lab 6: Develop a Student Mark sheet application and Conducting Testing	Lab 9: Web site Testing	Lab 12: Bug Tracking System	Lab 15:Selenium Web driver Handling

Learning Resources	<ol style="list-style-type: none"> 1. Glenford J. Myers (2008), <i>The Art of Software Testing</i> - John Wiley & Sons, Second Edition, New Delhi. (For Units 1,2,3) 2. Ron Patton (2007), <i>Software Testing – Pearson Education</i>, Second Edition, New Delhi (For Units 1,3,4) 3. Arun Motoori(2019),<i>Selenium - A Brief Overview</i> , ebook. (For Unit 5) 4. . William E Perry (2000), <i>Effective Methods for Software Testing</i>, John Wiley & Sons, Second Edition, New York. 5. 2.Boris Beizer (1995), <i>Black-Box Testing: -Techniques for Functional Testing of Software and Systems</i>, John Wiley & Sons, New York
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	1. Mrs.J.Shobana ,SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		2. Dr.S.Albert Antony Raj, SRMIST

Course Code	PCA20S02J	Course Name	DATA ANALYSIS USING R		Course Category	S	Skill Enhancement Course				L	T	P	C								
											0	3	2	4								
Pre-requisite Courses		Nil	Co-requisite Courses	Nil	Progressive Courses	Nil																
Course Offering Department		Computer Applications		Data Book / Codes/Standards	Nil																	
Course Learning Rationale (CLR):		The purpose of learning this course is to,			Learning			Program Learning Outcomes (PLO)														
CLR-1 :	Learn in-depth concepts, methods and applications of data mining				1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	Learn how to start looking at data from the perspective of the data scientist				Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLR-3 :	Experimenting with different data mining techniques for knowledge discovery																					
CLR-4 :	Use R software for data import and export, data exploration and visualization, and for data analysis tasks																					
CLR-5 :	Demonstration on how to perform classification and clustering data mining tasks on real time datasets																					
CLR-6 :	Build an effective model and perform model evaluation based on performance metrics																					
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:																				
CLO-1 :	Understand Data Mining and its various tasks				2	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-2 :	Perform Linear Regression and Logistic Regression on a dataset				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-3 :	Extract interesting rules from dataset using Association Rule Mining				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-4 :	Apply various Classification Algorithms in data mining				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-5 :	Perform unsupervised learning using various Clustering Techniques				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-6 :	Effectively use R programming constructs and packages to perform mining on different datasets				3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
Duration (hour)		15	15	15	14				15													
S-1	SLO-1	Introduction to Data Science	Working with R Programming	Classification in R	Clustering In R				Data Visualization in R													
	SLO-2	What is Data Science	Data Types and Syntax	Classification - Introduction	Clustering - introduction				Overview of Data Visualization													
S-2	SLO-1	Scenarios on Data Science,	Processing on Variables	Types of Classification	Types of Clustering				Packages													
	SLO-2	Data Science and Organization			Application of Clustering,																	
S-3	SLO-1	Different types of data	Data Items on Structure	Application of Classification	Overview of K-means,				Interactive Graphics													
	SLO-2																					

S 4 S 5	SLO-1	Lab 1: Implementation of how to install R program and import packages	Lab 4: Implementation of data types in R	Lab 7: Implementation of Decision Tree and KNN in R	Lab 10: Implementation of Kmeans	Lab 13: Implementation of data visualization in R
	SLO-2					
S-6	SLO-1	Structured data	Classes and Manipulate Objects	Overview of DT, Naïve Bayes, KNN, Random forest	Hierarchical, Medoids, DBSCAN	Plotting
	SLO-2	Unstructured data	Control statements IF, ELSE, SWITCH	Introduction – DT, DT Algorithm, Example of DT with R	Packages,	Scatter plot
S-7	SLO-1	Machine generated data	Loop statements FOR	Introduction – Naïve bayes	Introduction – K-means	Box plot, Bar plot,
	SLO-2			Naïve Bayes Algorithm		Pie chart
S-8	SLO-1	Understanding on Data Science Process	WHILE, REPEAT	, Example of Naïve Bayes with R	K-means Algorithm	Histogram
	SLO-2					
S-9- S 10	SLO-1	Lab 2: Implementation of R program - basic	Lab 5: Implementation of Control Statements in R	Lab 8: Implementation of Naïve Bayes	Lab 11: Implementation of mediods	Lab 14: Implementation of various charts
	SLO-2					
S-11	SLO-1	Explain on Research Goal	Working with String and Date	Introduction - KNN	Example of K-means with R	XKD-Style Plots
	SLO-2	Data Processing on Data Science, Getting Start With R	Understanding on Vector	KNN Algorithm, Example of KNN with R	Introduction – Hierarchical	Heat Maps
S-12	SLO-1	Overview of R, Why R for Data Science, Eclipse, Live-R, Project Workspace Setup	List, Data Frames, Working with Arrays	Introduction – Random Forest	Hierarchical Algorithm	Introduction to predictive models
	SLO-2		Read and Write data from CSV,	Random Forest Algorithm,		
S-13	SLO-1	Understanding on R Packages	Tabular Data and Database	Example of Random Forest with R	Example of Hierarchical with R	What is Model?
	SLO-2	Load Libraries and Installed Packages				
S 14- S15	SLO-1	Lab 3: Implementation of R program - basic	Lab 6: Implementation of Looping Statements	Lab 9: Implementation of Random forest in R	Lab 12: Implementation of Hierarchical with R	Lab 15: Implementation of predictive model in R
	SLO-2					
Learning Resources		1. <i>R for Data Science</i> by Hadley Wickham 2. <i>Introduction to Data Science</i> , R. Irizarry		3. <i>R Programming for Data Science</i> , Roger D Peng 4. <i>Data Visualization: A practical introduction</i> , by Kieran Healy		

Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	-	40%	-	40%	-	40%	-	40%	-	40%
	Understand	-	40%	-	40%	-	40%	-	40%	-	40%
Level 2	Apply	-	40%	-	40%	-	40%	-	40%	-	40%
	Analyze	-	40%	-	40%	-	40%	-	40%	-	40%
Level 3	Evaluate	-	20%	-	20%	-	20%	-	20%	-	20%
	Create	-	20%	-	20%	-	20%	-	20%	-	20%
Total		100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	1.Dr S.Umarani,SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		2. Dr.S.Albert Antony Raj, SRM IST

Course Code	PCA20AE2T	Course Name	CAREER ADVANCEMENT– II	Course Category	AE	Ability Enhancement Course	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Career Guidance and Development	Data Book / Codes/Standards			Nil

Course Learning Rationale (CLR):		Learning			Program Learning Outcomes (PLO)														
		1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-1 : Demonstrate various principles involved in solving mathematical concepts																			
CLR-2 : Develop interest and awareness in students regarding profit/ loss, interest calculations and average																			
CLR-3 : Critically evaluate basic mathematical concepts related to mixtures and alligations, permutation and combination, time and work																			
CLR-4 : Provide students with skills necessary to generate and interpret data and concepts related to time, speed and distance and blood relation.																			
CLR-5 : Enable students to understand reasoning skills																			
CLR-6 : Create awareness in students regarding the various concepts in quantitative aptitude and reasoning skills and also its importance in various competitive exams																			
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:																	
		Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Fundamental Knowledge	Application of Concepts	Link with Related Disciplines	Procedural Knowledge	Skills in Specialization	Ability to Utilize Knowledge	Skills in Modeling	Analyze, Interpret Data	Investigative Skills	Problem Solving Skills	Communication Skills	Analytical Skills	ICT Skills	Professional Behavior	Life Long Learning
CLO-1 :	Understand, analyze and solve questions based on Profit and Loss, Discount, Simple Interest and Compound Interest.	3	80	70	H	H	M	H	L	M	-	H	-	H	-	H	M	-	H
CLO-2 :	Create, solve, interpret and apply basic mathematical models which are applicable in our day to day life	3	80	75	M	H	M	H	-	M	-	H	-	H	-	H	M	-	H
CLO-3 :	Understand the concepts of time and work, Time, Speed Distance Pipes & Cistern and to approach questions in a simpler and innovative method	3	85	70	M	H	M	H	-	M	-	H	-	H	-	H	M	-	H
CLO-4 :	Understand the concept in Clock, Calendar, Data in different forms and interpretations.	3	85	80	M	H	M	H	-	M	-	H	-	H	-	H	M	-	H
CLO-5 :	Ability to solve the problems on logical reasoning	3	85	75	M	H	M	H	-	M	-	H	-	H	-	H	M	-	H
CLO-6 :	Able to face different competitive exams	3	80	70	M	H	M	H	-	M	-	H	H	M	-	H	M	-	H

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Percentage-Introduction	Time, Speed and Distance-Introduction	Problems on Trains	Clocks-Concepts Discussion	Logical Reasoning : Puzzles-Concepts
	SLO-2 Percentage - Basic Problems	Time, Speed and Distance-Basic problems	Problems on Trains	Clocks-Problems	Puzzles-Problems
S-2	SLO-1 Percentage - Problems	Time, Speed and Distance-Problems	Races & Games of Skill	Calendars-Introduction of basic concept	Puzzles-Problems

	SLO-2	Percentage - Tricky Problems	Time, Speed and Distance- Tricky problems	Races – Problems	Calendars-Problems	Puzzles- Tricky Problems
S-3	SLO-1	Discount – Basics	Time, Speed and Distance- Tricky problems	Area – Basics	Clock – Tricky Problems	Alphanumeric series - Introduction
	SLO-2	Discount – Problems	Time, Speed and Distance Advanced Problems	Area – Problems	Calendars – Tricky Problems	Alphanumeric series -Different types
S-4	SLO-1	Simple Interest-Introduction & Formulas	Height and distance - Introduction	Volume and Surface Area	Data sufficiency-Introduction and Basics	Alphanumeric series - Problems
	SLO-2	Simple Interest- Problems	Height and distance - Problems	Problems on Volume	Data sufficiency-Problems	Alphanumeric series - Tricky Problems
S-5	SLO-1	Simple Interest- Problems	Height and distance - Problems	Problems on Surface Area	Data sufficiency-Tricky Problems	Cube - Basics
	SLO-2	Simple Interest- Tricky Problems	Height and distance – Tricky Problems	Tricky problems on Area, Volume and Surface Area.	Data sufficiency-Advanced Problems	Cube - Problems
S-6	SLO-1	Compound Interest- Introduction & Formulas	Stocks and shares - Introduction	Geometry-Basics	Data Interpretation – Table	Cube –Tricky Problems
	SLO-2	Compound Interest- Problems	Stocks and shares -Basic problems	Geometry- Formulas	Data Interpretation – Table - Problems	Series – Odd one out- Introduction
S-7	SLO-1	Compound Interest- Problems	Stocks and shares - Problems	Geometry-Problems	Data Interpretation – Bar chart	Series – Odd one out - Problems
	SLO-2	Compound Interest-Tricky Problems	Stocks and shares - Tricky problems	Geometry – Tricky Problems	Data Interpretation – Bar chart - Problems	Series – Odd one out – Tricky Problems
S-8	SLO-1	Partnership – Fact and Formula	Stocks and shares - Tricky problems	Mensuration-Basics	Data Interpretation – Pie chart	Seating Arrangements - Linear
	SLO-2	Partnership – Problems	Problems based on ages - Introduction	Mensuration –Formulas	Data Interpretation – Pie chart - Problems	Seating Arrangements - Linear – Problems
S-9	SLO-1	Partnership – Problems	Problems based on ages - Basics	Mensuration – Problems	Data Interpretation – Line graph	Seating Arrangements – Circular
	SLO-2	Partnership – Tricky Problems	Problems based on ages – Tricky Problems	Mensuration - Tricky Problems	Data Interpretation – Line graph - Problems	Seating Arrangements – Circular – Problems

Learning Resources	1. Abhijit Guha, Quantitative Aptitude for Competitive Examinations, Tata McGraw Hill, 5 th Edition 2. Dr. Agarwal.R.S, Quantitative Aptitude for Competitive Examinations, S. Chand and Company Limited, 2018 Edition 3. Archana Ram, PlaceMentor: Tests of Aptitude for Placement Readiness, Oxford University Press, Oxford, 2018 4. Edgar Thrope, Test Of Reasoning for Competitive Examinations, Tata McGraw Hill, 6 th Edition 5. Dinesh Khattar, The Pearson Guide to Quantitative Aptitude for competitive examinations, Pearson, 3 rd Edition 6. P A Anand, Quantitative Aptitude for competitive examinations, Wiley publications, e book, 2019
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Learning Assessment					
Level	Bloom's Level of Thinking	Continuous Learning Assessment (100% weightage)			
		CLA-1 (20%)	CLA-2 (20%)	CLA-3 (30%)	CLA-4 (30%) ##
		Theory	Theory	Theory	Theory
Level 1	Remember	10%	10%	30%	15%
	Understand				
Level 2	Apply	50%	50%	40%	50%
	Analyze				
Level 3	Evaluate	40%	40%	30%	35%
	Create				
	Total	100 %	100 %	100 %	100 %

CLA-1, CLA-2 and CLA-3 can be from any combination of these: Online Aptitude Tests, Classroom Activities, Case Studies, Poster Presentations, Power-point Presentations, Mini Talks, Group Discussions, Mock interviews, etc.

CLA – 4 can be from any combination of these: Assignments, Seminars, Short Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers	
Experts from Industry	Internal Experts
1. Ajay Zener, Director, Career Launcher	1. Dr P Madhusoodhanan, HoD, CDC, E&T, SRMIST
	2. Dr M Snehalatha, Assistant. Professor, CDC, E&T, SRMIST

SEMESTER III

Course Code	PCA20C07J	Course Name	OBJECT ORIENTED ANALYSIS AND DESIGN	Course Category	C	Professional Core Course	L	T	P	C
							3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	To understand the fundamentals of object modeling	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	To understand and differentiate Unified Process from other approaches.	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLR-3 :	To design with static UML diagrams.				L	H	H	H	H	M	-	H	M	H	-	H	-	-	-
CLR-4 :	To design with the UML dynamic and implementation diagrams				L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLR-5 :	To improve the software design with design patterns.				L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLR-6 :	To test the software against its requirements specification				M	H	H	H	H	-	-	M	M	L	-	H	-	-	-

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 :	Express software design with UML diagrams.	3	80	70	L	H	H	H	H	M	-	H	M	H	-	H	-	-	-
CLO-2 :	Design software applications using OO concepts.	3	85	75	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-3 :	Identify various scenarios based on software requirements.	3	75	70	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-4 :	Transform UML based software design into pattern based design using design patterns	3	85	80	M	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-5 :	Understand the various testing methodologies for OO software	3	75	70	L	H	H	H	H	-	-	M	M	L	-	M	-	-	-
CLO-6 :	Apply the concepts of architectural design for deploying the code for software.	3	85	80	M	H	H	H	H	-	-	H	M	L	-	H	-	-	-

Duration (hour)	15	15	15	15	15
S-1	SLO-1	Introduction to OOAD with OO Basics	Class Diagram	Dynamic Diagrams	GRASP: Designing objects with responsibilities
S-2	SLO-1	Unified Process	Elaboration – Domain Model	UML interaction diagrams	Creator – Information expert
S-3	SLO-1	UML diagrams-Basics	Finding conceptual classes	System sequence diagram-Basics	Low Coupling
					Impact of object orientation on Testing

	SLO-2	UML diagrams	Finding description classes.	System sequence diagram	High Cohesion	Impact of object orientation on Testing - Feedback
S-4-S-5	SLO-1	Lab 1:Case study – the Next Gen POS system	Lab 4: Identify use cases	Lab7: Using the identified scenarios, find the interaction between objects and represent them using UML	Lab 10: Implement the system as per the detailed design.	Lab 13:Improve the reusability and maintainability of the software system
S-6	SLO-1	Use Case	Associations – Attributes	Collaboration diagram – When to use Communication Diagrams	Controller ,Design Patterns	Develop Test Cases and Test Plans
S-7	SLO-1	Inception -Use case Modelling	Domain model refinement	State machine diagram and Modelling –When to use State Diagrams	creational – factory method	APPLICATIONS-Satellite Based Navigation
S-8	SLO-1	Relating Use cases	Finding conceptual class Hierarchies	Activity diagram – When to use activity diagrams	Adapter – behavioural	Traffic Management
S-9-S10	SLO-1	Lab 2 :Identify a software system that needs to be developed.	Lab 5: Develop the Use Case model	Lab 8:Sequence and Collaboration Diagrams.	Lab 11: package diagrams -Component and Deployment Diagrams.	Lab 14 By applying appropriate design patterns.
S-11	SLO-1	include, extend and generalization.	Aggregation and Composition	Implementation Diagrams - UML package diagram	Strategy – observer	Crypt Analysis
S-12	SLO-1	When to use Use-cases	- Relationship between sequence diagrams and use cases	When to use package diagrams - Component and Deployment Diagrams	Applying GoF design patterns	Weather Monitoring Station,
S-13	SLO-1	UML modeling tool	When to use Class Diagrams	When to use Component and Deployment diagrams	Mapping design to code	Vacation Tracking System.
S-14-15	SLO-1	Lab 3: Document the Software Requirements Specification (SRS) for the identified system.	Lab 6: Identify the conceptual classes and develop a Domain Model and also derive a Class Diagram from that.	Lab 9: Draw relevant State Chart and Activity Diagrams for the same system	Lab 12: Test the software system for all the scenarios identified as per the use case diagram.	Lab 15: Implement the modified system and test it for various scenarios. SUGGESTED DOMAINS FOR MINI-PROJECT: 1.Passport automation system. 2. Book bank 3. Exam registration 4. Stock maintenance system. 5.Online course reservation system

Learning Resources	1. Craig Larman, —Applying UML and Patterns: An Introduction to Object-Oriented Analysis and Design and Iterative DevelopmentIII, Third Edition, Pearson Education, 2005. 2. Ali Bahrami - Object Oriented Systems Development - McGraw Hill International Edition – 1999.	1. Erich Gamma, and Richard Helm, Ralph Johnson, John Vlissides, —Design patterns: Elements of Reusable Object-Oriented SoftwareII, Addison-Wesley, 1995. 2. Martin Fowler, —UML Distilled: A Brief Guide to the Standard Object Modeling LanguageII, Third edition, Addison Wesley, 2003.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	20%	20%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	10%	10%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA-1, CLA-2 and CLA-3 can be from any combination of these: Online Aptitude Tests, Classroom Activities, Case Studies, Poster Presentations, Power-point Presentations, Mini Talks, Group Discussions, Mock interviews, etc.

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Mr.D.B.Shanmugam, SRMIST

Course Code	PCA20D07J	Course Name	ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING		Course Category	D	Discipline Elective Course	L	T	P	C
								3	0	2	4

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards	Nil		

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	Gain knowledge about Artificial Intelligence(AI) and Heuristic search technique	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	Gain knowledge about Knowledge representations and Predicate logic																		
CLR-3 :	Understand Machine Learning and concept learning, Develop a Learning System																		
CLR-4 :	Understand and Apply real time problem using Artificial Intelligence																		
CLR-5 :	Practice the Machine Learning Models																		
CLR-6 :	Understand the Decision tree and , Neural Network and Genetic algorithm																		

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 :	Gain knowledge about Artificial Intelligence and Heuristic search technique	2	85	80	L	H	H	H	H	M	-	H	M	H	-	H	-	-	-
CLO-2 :	Gain knowledge about Knowledge representations and Predicate logic	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-3 :	Understand Machine Learning and concept learning, Develop a Learning System	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-4 :	Understand and Apply real time problem using Artificial Intelligence	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-5 :	Understand and Apply Machine Learning in Gaming development	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-6 :	Understand the Decision tree and , Neural Network and Genetic algorithm	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
CLO-6 :	Practice the Machine Learning Models	3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-

Duration(hour)	15	15	15	15	15
S-1	SLO-1	Definitions	Knowledge representations	Learning	Learning with Trees
S-2	SLO-1	History of Artificial Intelligence	Representation and Mapping	Types of Machine Learning	Basic Decision tree algorithm
S-3	SLO-1	AI Problems and AI Techniques	Approaches in Knowledge representations	Supervised Learning	Hypothesis space search

	SLO-2	Demonstration of water Jug problem	Explanations of different types of Knowledge	Perspectives and Issues in Machine Learning	Decision tree and Inductive Bias	Application of Neural Network using ppt
S-4 to S-5	SLO-1	Lab 1 : Simple AI Techniques implementation	Lab : 4 Knowledge implementation	Lab : 7 Concept Learning task	Lab : 10 Decision tree implementation	Lab : 13 Neural Network model implementation
S-6	SLO-1	Production System Characteristics	Predicate logic	Concept Learning as a search	Unsupervised Learning	Perceptron and Multi-layer perceptron
S-7	SLO-1	Game Planning	First order Predicate Logic (FOPL)	Reinforcement Learning	Clustering techniques	Convergence and local minima
S-8	SLO-1	Heuristic Search Techniques	Representing Knowledge using Rules	Importance of Reinforcement Learning	K- Means algorithm	Activation functions and Sigmoid functions
S-9 to S-10	SLO-1	Lab 2 : Implementation of Tic-Tac-Toe Game and Travelling Sales man problem	Lab : 5 Implementations of FOPL and Rules	Lab : 8 Design a Learning System	Lab : 11 Implementation of Decision tree and K- Mean algorithm	Lab : 14 Implementation of Multi-layer neural network
S-11	SLO-1	Revolutions of AI	Knowledge Acquisition	Candidate Elimination Algorithm	ID3 algorithm	Backpropagation algorithm
S-12	SLO-1	Intelligent Agents	Ontology	Hypothesis space Version space	Entropy calculation	Feed Forward Neural Network
S-13	SLO-1	Demonstrations of AI real-time examples	Syntax and semantic of FOL	Mushroom dataset	Measure Information gain	Genetic algorithm
S14-S 15	SLO-1	Lab 3 : Implementation of intelligent agents	Lab : 6 Implementation of Ontology and FOL	Lab : 9 Implementation of candidate elimination algorithm	Lab : 12 Implementation of ID3 algorithm	Lab : 15 Applying Backpropagation and genetic algorithm

Learning Resources	1. Rich Elaine & Kevin Knight – Artificial Intelligence – Tata McGraw Hill - 1993 2. Machine Learning. Tom Mitchell. First Edition, McGraw- Hill, 1997. (Chapters : 1, 2, 3, 4, 8 and 9) 3. Peter Flach, – Machine Learning: The Art and Science of Algorithms that Make Sense of Data, First Edition, Cambridge University Press, 2012. 4. Stephen Marsland, – Machine Learning –An Algorithmic Perspective, Second Edition, Chapman and Hall/CRC Machine Learning and Pattern Recognition Series, 2014.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	1. Dr. Agusthiyar Ramu SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20D08J	Course Name	CLOUD COMPUTING		Course Category	D	Discipline Elective Course				L	T	P	C								
											3	0	2	4								
Pre-requisite Courses		Nil	Co-requisite Courses		Nil	Progressive Courses		Nil														
Course Offering Department		Computer Applications		Data Book / Codes/Standards		Nil																
Course Learning Rationale (CLR):		The purpose of learning this course is to,			Learning		Program Learning Outcomes (PLO)															
CLR-1 :	An overview of Distributed Systems and its algorithm.			1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
CLR-2 :	To understand the concepts of Cloud Computing and Learn about various public cloud services																					
CLR-3 :	To explore about Web Services and Service Oriented Architecture.																					
CLR-4 :	To learn about Cloud Management Products, Cloud Storage and Cloud Security.																					
CLR-5 :	To know about Google App Engine, AWS and Azure.																					
CLR-6 :	To Learn about Cloud Computing Ideologies, Paradigm and its implementation.																					
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:			Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLO-1 :	Implement various Distributed algorithms.			3	80	70	L	H	H	H	H	M	-	H	M	H	-	H	-	-	-	
CLO-2 :	Use Google collaboration tools and several public cloud services.			3	85	75	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLO-3 :	Recognize and Implement the Levels of Virtualization.			3	75	70	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLO-4 :	Use security tools, finding the vulnerabilities and also to Generate a detailed report.			3	85	80	L	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLO-5 :	Install and configure Open Stack and launch VMs in AWS and Azure.			3	85	75	M	H	H	H	H	-	-	M	M	L	-	H	-	-	-	
CLO-6 :	Gain an insight of Cloud Computing its Implementation, Management and Security.			3	80	70	M	H	H	H	H	M	-	M	M	L	-	H	-	-	-	
Duration (hour)		15		15		15		15				15										
S-1	SLO-1	Introduction to Distributed Systems	Introduction to Cloud Computing	Introduction to Web Service and Service Oriented Architecture		Resource Provisioning and Methods				HDFS MapReduce												
S-2	SLO-1	Characteristics	Evolution of Cloud Computing	SOAP – REST – Basics of Virtualization		Cloud Management Products				Google App Engine (GAE)												
S-3	SLO-1	Issues in Distributed Systems	Cloud Characteristics- Elasticity in Cloud	Full and Para Virtualization		Cloud Storage – Provisioning Cloud Storage				Programming Environment for GAE												
S-4-S-5	SLO-1	Lab 1: Practical - Implement RPC and Bankers algorithm.	Lab 4: Use Google collaboration tools: Create	Lab 7: Create a simple web service using Python		Lab 10: Use security tools like ACUNETIX, ETTERCAP to				Lab13: Install and configure OpenStack all-in-one using Devstack/Packstack.												

			Google Docs, Sheets and Slides and share it with other users.	Flask/Java/any language [Web Service: Client-server model should be implemented using socket/http].	scan web applications on the cloud.	
S-6	SLO-1	Distributed System Model	On-demand Provisioning	Implementation Levels of Virtualization	Managed and Unmanaged Cloud Storage	Architecture of GFS
S-7	SLO-1	Request/Reply Protocols	NIST Cloud Computing Reference Architecture	Tools and Mechanisms	Cloud Security Overview	Case Studies: Openstack, Heroku and Docker Containers
S-8	SLO-1	RMI	Architectural Design Challenges	Virtualization of CPU	Cloud Security Challenges	Amazon EC2
S-9-10	SLO-1	Lab 2: Create and distribute a Torrent file to share a file in LAN Environment.	Lab 5: Explore public cloud services like Amazon, Google, Sales Force, Digital Ocean etc	Lab 8: Install Oracle VirtualBox/VMware Workstation and create a chat application. [Note: Launch two virtual machines for chat application].	Lab 11: Cloud networks for finding vulnerabilities, verifying leakage of information to an unauthorized third party.	Lab 14: Launch VMs in OpenStack through dashboard.
S-11	SLO-1	Logical Clocks and Casual Ordering of Events	Deployment Models: Public, Private and Hybrid Clouds	Memory – I/O Devices	Architecture Design – Virtual Machine Security	AWS
S-12	SLO-1	RPC- Election Algorithm	Service Models: IaaS- PaaS – SaaS	Desktop Virtualization	Security – Application Security	Microsoft Azure
S-13	SLO-1	Distributed Mutual Exclusion - Distributed Deadlock Detection Algorithms	Benefits of Cloud Computing.	Server Virtualization.	Data Security	Google Compute Engine.
S-14-15	SLO-1	Lab 3: Demonstration and assessment of the implemented algorithms.	Lab 6: Quizzes on different service models and deployment models. Report submission - Comparison of various services provided by different Cloud Service Providers (configuration of VM, cost, network bandwidth etc.).	Lab 9: Review web services implementation - Proper Connection should be established between the client and server to make use of the service offered by the Server. Review the working of application in virtual environment.	Lab 12: Report submission - Generate a detailed report describing vulnerabilities along with the suitable action that can be taken to remedy the loopholes.	Lab 15: OpenStack Dashboard should be accessed through web browser. Verify the working of instance by logging into it/pinging the instance.

Learning Resources	<p>1. Andrew S. Tanenbaum, Maarten Van Steen, "Distributed Systems - Principles and Paradigms", Second Edition, Pearson, 2006.</p> <p>2. Buyya R., Broberg J., Goscinski A., "Cloud Computing: Principles and Paradigm", John Wiley & Sons, 2011.</p>	<p>1. Kai Hwang, Geoffrey C Fox, Jack G Dongarra, "Distributed and Cloud Computing, From Parallel Processing to the Internet of Things", Morgan Kaufmann Publishers, 2012.</p> <p>2. Mukesh Singhal, "Advanced Concepts In Operating Systems", McGraw Hill Series in Computer Science, 1994.</p> <p>3. John W. Rittinghouse, James F. Ransome, "Cloud Computing: Implementation Management, and Security", CRC Press, 2010.</p>
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Dr.J.Dhilipan, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20D09J	Course Name	INTERNET OF THINGS (IoT)		Course Category	D	Discipline Elective Course				L	T	P	C									
											3	0	2	4									
Pre-requisite Courses		Nil	Co-requisite Courses		Nil	Progressive Courses		Nil															
Course Offering Department		Computer Applications			Data Book / Codes/Standards		Nil																
Course Learning Rationale (CLR):		The purpose of learning this course is to,				Learning		Program Learning Outcomes (PLO)															
CLR-1 :	Demonstrate the design, communication model and enabling technologies for IoT.				1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
CLR-2 :	Explore the system management and domain for various applications of IoT				Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning	
CLR-3 :	Categorize the various protocols that are used for developing IoT applications.							L	H	-	H	L	-	-	-	L	L	-	H	-	-	-	
CLR-4 :	Deploy an IoT application and connect to the cloud.							M	H	L	M	L	-	-	-	M	L	-	H	-	-	-	
CLR-5 :	Develop IoT application for real time scenario							M	H	M	H	L	-	-	-	M	L	-	H	-	-	-	
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:				3	80	70	L	H	-	H	L	-	-	-	L	L	-	H	-	-	-
CLO-1 :	Apply the knowledge/understanding of mathematics, science, to the solution of complex problems applicable to the discipline				3	80	70	M	H	L	M	L	-	-	-	M	L	-	H	-	-	-	
CLO-2 :	Design, implement, and evaluate a computer-based system, process, component, or program to meet desired solutions that meet the specified needs with suitable concern for the public health and safety, and the cultural, societal, and environmental considerations.				3	85	75	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-	
CLO-3 :	Create, select, and apply applicable techniques, resources, and modern engineering and IT tools to complex engineering activities with an understanding of the limitations.				3	75	70	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-	
CLO-4 :	Function successfully as an individual, and as a member or leader in assorted teams, and in multidisciplinary settings.				3	85	80	M	H	M	H	L	-	-	-	M	L	-	H	-	-	-	
CLO-5 :	Prove knowledge and understanding of the engineering and management principles and apply the same to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.				3	85	75	H	H	M	H	L	-	-	-	M	L	-	H	-	-	-	
Duration (hour)		15		15		15		15		15		15											
S-1	SLO-1	Introduction		Introduction		Introduction about lot protocols		IoT Platforms Design Methodology		Introduction about RESTful API													

	SLO-2	Definition & Characteristics of IoT	Application of IoT	Infrastructure, 6LoWPAN, Architecture of 6LoWPAN	Purpose & Requirements, process model specification, domain model specification	Designing a RESTful Web API
S-2	SLO-1	Physical design of IoT	Home Automation	Ipv6, Architecture of Ipv6	Information model specifications, service specifications, lot level specifications	Amazon Web Services
	SLO-2	Things in IoT,	Cities, Industry, Health & Lifestyle	Comms / Transport	Functional view specifications, operational view specifications.	Amazon Web Services for IoT
S-3	SLO-1	IoT protocols	Discuss Health	Wifi,	Device & component Integration, Application development	Creating a ID in Amazon
	SLO-2	Logical Design of IoT	Lifestyle problem	Bluetooth,	IoT System for Weather Monitoring, Purpose & Requirements, process model specification, domain model specification, Information model specifications, service specifications, lot level specifications	EC2, Implementation of EC2, Autoscaling
S 4 – S 5	SLO-1	Lab 1: Define and Explain Eclipse IoT Project.	Lab 4: Sketch the architecture of IoT	Lab 6: Describe gateway as a service deployment in IoT toolkit	Lab 10: Give overview of Zetta.	Lab 13: Smart Irrigation System
S-6	SLO-1	IoT Functional Blocks, IoT Communication Model	M2M	mDNS, Discovery, Physical Web	Functional view specifications, operational view specifications.	Implementation of Autoscaling
	SLO-2	and IoT Communication APIs	Architecture of M2M	DNS-SD	Device & component Integration, Application development	S3
S-7	SLO-1	IoT Enabling Technologies	SDN, Architecture of SDN	Data Protocols	IoT System for Agriculture	Implementation of S3
	SLO-2	Wireless Sensor Networks, Cloud Computing, Big Data Analytics	NFV for IOT, Architecture of NFV	MQTT, Examples of MQTT, Difference between MQTT and HTTP	Purpose & Requirements, process model specification, domain model specification	RDS
S-8	SLO-1	Communication Protocols, Embedded Systems	IoT System Management	CoAP	Information model specifications, service specifications, lot level specifications	Implementation of RDS
	SLO-2	IoT Levels and Deployment Templates, Levels 0	Advantages of IoT system management, Need for IoT Systems Management	AMQP	Functional view specifications, operational view specifications. Device & component Integration, Application development	DynamoDB, Implementation of DynamoDB, Kinesis
S-9-S 10	SLO-1	Lab 2: List and summarize few Eclipse IoT Projects.	Lab 4: Demonstrate a smart object API gateway service	Lab 7: Explain application framework and embedded software agents for IoT toolkit	Lab 11: Home Automation – Level 0	Lab 14: Weather Reporting Systems

			reference implementation in IoT toolkit			Lab 15: Air Pollution Monitoring System
S-11	SLO-1	Levels 1, Levels 2	Disadvantages of IoT system management	Types of CoAP	Introduction to Cloud Storage Models, Arduino	Implementation of Kinesis
	SLO-2	Levels 3	Simple Network Management Protocol	Request and Response methods	Raspberry pi, Explanation of raspberry pi pin diagram	Case studies – Environment IoT systems for weather Reporting Bot Air Pollution Monitoring System Forest Fire Detection Case studies - IoT system for Energy Smart grid Renewable Energy Systems
S-12	SLO-1	Level 4	Limitations of SNMP	Pros and Cons of CoAP	Introduction to Cloud Storage Communication APIs	
S-13	SLO-1	Level 5, IOT Applications	Network Operator, Requirements	Semantic, JSON- LD	Python Web Application Framework, Django Architecture Design of Weather Monitoring using Django, Starting Development with Django Toolkit	
S-14-S 15	SLO-1	Lab 3: Smart Lighting	Lab 5: Write and explain working of an HTTP- to-CoAP semantic mapping proxy in IoT toolkit.	Lab 8: Explain working of Raspberry Pi. Lab 9: Connect Raspberry Pi with your existing system components	Lab 12: Home Automation – Level 4	

Learning Resources	<ol style="list-style-type: none"> 1. ArshdeepBahga and Vijay Madiseti, "Internet of Things - A Hands-on Approach", Universities Press, 2015.(Unit I – Unit V) 2. Dieter Uckelmann et.al, "Architecting the Internet of Things", Springer, 2011. 3. CunoPfister, "Getting Started with the Internet of Things", O'Reilly, 2011. 4. Adrian McEwen, Hakim Cassimally, "Designing the Internet of Things", Wiley, 2014. 5. HonboZhou, "The Internet of Things in the Cloud: A Middleware Perspective", CRC Press, 2012. 6. Olivier Hersent, David Boswarthick, Omar Elloumi, "The Internet of Things – Key applications and Protocols", Wiley, 2012.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	20%	20%	15%	15%	15%	15%	15%	15%	15%	15%
	Understand										
Level 2	Apply	20%	20%	20%	20%	20%	20%	20%	20%	20%	20%
	Analyze										
Level 3	Evaluate	10%	10%	15%	15%	15%	15%	15%	15%	15%	15%
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Dr.S.Umarani, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20P01L	Course Name	INTERNSHIP	Course Category	P	Project Work, Internship In Industry / Higher Technical Institutions	L	T	P	C
							-	-	-	2

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards			Nil

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	Demonstrate skills learnt in the real time environment.
CLR-2 :	Explore the different industries that are using IT
CLR-3 :	Enhance the skills in the system aspects
CLR-4 :	Understanding the professional connections with the knowledge learnt
CLR-5 :	Applying the skills in problem solving

1	2	3
Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
L	H	-	H	L	-	-	-	L	L	-	H	-	H	H
M	H	L	M	L	-	-	-	M	L	-	H	-	H	H
M	H	M	H	L	-	-	-	M	L	-	H	-	H	H
M	H	M	H	L	-	-	-	M	L	-	H	-	H	H
H	H	M	H	L	-	-	-	M	L	-	H	-	H	H

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)
CLO-1 :	To get an insight of an industry and organization/company	3	80	70
CLO-2 :	To gain valuable skills and knowledge	3	85	75
CLO-3 :	To make professional connections and enhance networking	3	75	70
CLO-4 :	To get experience in a field to allow the student to make a career transition	3	85	80
CLO-5 :	To get an inside view of an industry and organization/company	3	85	75

Students can choose a company of their own interest for internship for a period of minimum four weeks to learn about the application of IT in real time environment. In the first week of July, all the students have to give a presentation about their observations made by them in internship. At the end of the internship period, every student shall submit a structured internship report within 15 days from the date of the completion of the internship period.

Learning Assessment				
Project Work / Internship	Continuous Learning Assessment (50% weightage)		Final Evaluation (50% weightage)	
	Review – 1	Review – 2	Internship Report	Viva-Voce
	20%	30 %	30 %	20 %

Course Code	PCA20P02L	Course Name	MINI PROJECT WORK	Course Category	P	Project Work, Internship In Industry / Higher Technical Institutions	L	T	P	C
							0	0	12	6

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards			Nil

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
----------------------------------	--	----------	---------------------------------

CLR-1 :	Demonstrate skills learnt in the real time environment.
CLR-2 :	Explore the different industries that are using IT
CLR-3 :	Enhance the skills in the system aspects
CLR-4 :	Understanding the professional connections with the knowledge learnt
CLR-5 :	Applying the skills in problem solving

1	2	3
Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
L	H	-	H	L	-	-	-	L	L	-	H	-	-	-
M	H	L	M	L	-	-	-	M	L	-	H	-	-	-
M	H	M	H	L	-	-	-	M	L	-	H	-	-	-
M	H	M	H	L	-	-	-	M	L	-	H	-	-	-
H	H	M	H	L	-	-	-	M	L	-	H	-	-	-

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)
CLO-1 :	To get an inside view of an industry and organization/company	3	80	70
CLO-2 :	To gain valuable skills and knowledge	3	85	75
CLO-3 :	To make professional connections and enhance networking	3	75	70
CLO-4 :	To get experience in a field to allow the student to make a career transition	3	85	80
CLO-5 :	To get an inside view of an industry and organization/company	3	85	75

Students can choose a company of their own interest for internship for a period of minimum four weeks to learn about the application of IT in real time environment. In the first week of July, all the students have to give a presentation about their observations made by them in internship. At the end of the internship period, every student shall submit a structured internship report within 15 days from the date of the completion of the internship period.

Learning Assessment				
Project Work	Continuous Learning Assessment (50% weightage)		Final Evaluation (50% weightage)	
	Review – 1	Review – 2	Project Report	Viva-Voce
	20%	30 %	30 %	20 %

Course Code	PCA20G01T	Course Name	SOFTWARE PROJECT MANAGEMENT	Course Category	G	Generic Elective Course	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards			Nil

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	To develop an awareness of the need for project planning and management.	1	2	3
CLR-2 :	To know about software effort estimation and activity planning.			
CLR-3 :	To explore risk and people management.			
CLR-4 :	To learn about project monitoring and control mechanisms.			
CLR-5 :	To know about software quality management.			
CLR-6 :	To Learn About Process Models.			

Course Learning Outcomes (CLO):	At the end of this course, learners will be able to:	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)
CLO-1 :	Differentiate between various software process models.	2	85	80
CLO-2 :	Prepare project planning documents.	3	85	80
CLO-3 :	Estimate the software cost for projects.	3	85	80
CLO-4 :	Perform effective activity planning.	3	85	80
CLO-5 :	Prepare effective project scheduling work product.	3	85	80
CLO-6 :	Perform software quality management activities.	3	85	80

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
L	H	H	H	H	M	-	H	M	H	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-
L	H	H	H	H	-	-	M	M	L	-	H	-	-	-

Duration (hour)	9	9	9	9	9
S-1	SLO-1 Basics of SPM : Definition	Software Effort Estimation:	Categories of Risk	Creating the Framework	Managing Contracts: The ISO 12207 Approach,
	SLO-2 Software Projects Versus Other Types of Project	Problems with Over and Under Estimates	Framework for Dealing with Risk	Creating the Framework	Supply Process, Types, Stages
S-2	SLO-1 Contract Management	Basis of Software Estimating	Risk Identification	Collecting the Data:	Contract Management
	SLO-2 Technical Project Management	Software Estimating – Techniques	Risk Assessment	Partial Completion Reporting	Managing People
S-3	SLO-1 Activities – Plans, Methods	Expert Judgment	Risk Planning	Risk Reporting –	Organizing Teams:
	SLO-2 Methodologies	Cosmic Full Function Points	Risk Management	Visualizing Progress: Gantt chart	Understanding Behaviour

S-4	SLO-1	Requirement Specification – Management Control	A Procedural Code Oriented Approach-COCOMO: A Parametric Model	Evaluating Risks to the Schedule	Slip chart – Ball Charts	Organizational Behaviour, Motivation
S-5	SLO-1 SLO-2	Overview of Project Planning	Activity Planning: Objectives – Project Schedules	Applying the PERT Technique	The Timeline – Cost Monitoring	The Oldham-Hackman Job Characteristics Model
S-6	SLO-1	. Introduction to Step Wise Project Planning.	Projects and Activities – Sequencing and Scheduling Activities	Monte Carlo Simulation – Critical Chain Concepts	Earned Value Analysis	Decision Making, Leadership
S-7	SLO-1	Introduction to Step Wise Project Planning – Programme Management and Project Evaluation:	– Network Planning Models – Formulating A Network Model	Resource Allocation: Nature of Resources	Prioritizing Monitoring	Dispersed and Virtual Teams, Software Quality – Importance
S-8	SLO-1	Programme Management, Benefits, Evaluation, Technical Assessment, Cost -Benefit Analysis, Risk Evaluation	Identifying Critical Path – Shortening the Project Duration	Identifying Resource Requirements – Scheduling Resources	Getting the Project Back to Target	Defining Software Quality, ISO 9126, Software Quality Measures
S-9	SLO-1	Selection of an Appropriate Project Approach: Choosing Technologies, Process Models, Software Prototyping, Dynamic Systems Development Method, Managing Iterative Processes.	Identifying Critical Activities – Activity-on-arrow Networks	Creating Critical Paths – Counting the Cost – Cost Schedules – Scheduling Sequence.	Change Control.	Product Versus Process Quality Management, External Standards, Quality Plans
	SLO-2					

Learning Resources	1. Bob Hughes, Mike Cotterell, “Software Project Management”, Fourth Edition, Tata McGraw-Hill, 2011.	1. Walker Royce, “Software Project Management: A Unified Framework”, Pearson Education, 2004. 2. Rishabh Anand, “Software Project Management”, S. K. Kataria, 2013. 3. S. A. Kelkar, “Software Project Management: A Concise Study Paperback”, Prentice Hall of India, 2013.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	40%	-	30%	-	30%	-	30%	-	30%	-
	Understand										
Level 2	Apply	40%	-	40%	-	40%	-	40%	-	40%	-
	Analyze										
Level 3	Evaluate	20%	-	30%	-	30%	-	30%	-	30%	-
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Mr.D.B.Shanmugam, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20G02T	Course Name	DATA WAREHOUSE AND DATA MINING	Course Category	G	Generic Elective Course															L	T	P	C
																					3	0	0	3
Pre-requisite Courses		Nil		Co-requisite Courses		Nil		Progressive Courses		Nil														
Course Offering Department		Computer Applications		Data Book / Codes/Standards		Nil																		
Course Learning Rationale (CLR):		The purpose of learning this course is to,				Learning		Program Learning Outcomes (PLO)																
CLR-1 :	Gain knowledge about Data mining and Knowledge Discovery Process				Level of Thinking (Bloom)	2	3	1	2	3	Disciplinary Knowledge	4	5	6	7	8	9	10	11	12	13	14	15	
CLR-2 :	Practice the Data mining Tools to apply Data mining algorithms																							
CLR-3 :	Understand and Apply Association rule mining techniques Understand and Apply various Classification algorithms																							
CLR-4 :	Gain knowledge on the concepts of Cluster and Outlier Analysis																							
CLR-5 :	Gain knowledge about Data Warehouse manager, Query manager and DW Schema																							
CLR-6 :	Understand the partitioning and backup technologies																							
Course Learning Outcomes (CLO):		To facilitate access to funding for long-term investment needs				Level of Thinking (Bloom)	2	3	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	4	5	6	7	8	9	10	11	12	13	14	15	
CLO-1 :	Understand the Data mining concepts and KDD process																							
CLO-2 :	Understand and Apply Association rule mining and classification techniques in real world scenario																							
CLO-3 :	Gain knowledge about Cluster & Outlier Analysis																							
CLO-4 :	Understand the importance of applying Data mining concepts in different domains																							
CLO-5 :	Gain knowledge on Data warehouse and different types of Schema concepts																							
CLO-6 :	Understand the partitioning and backup technologies																							
Duration (hour)		9		9		9		9		9		9												
S1	SLO1	Why Data mining? What is Data mining?		Visualization techniques		Introduction to data warehouse architecture		Data warehouse partitioning and needs		Introduction of data marts														
S2	SLO1	Kinds of data, information and knowledge		Measures Likelihood & distance		Process architecture: Load manager		Horizontal partitioning		Estimation of design cost														
S3	SLO1	Data mining tools and applications		Neural Networks, Decision tree technique		Data warehouse manager, Query manager		Vertical partitioning		Meta data														
	Quiz exam					Comparison of partitioning																		
						Explain partitioning using ppt																		

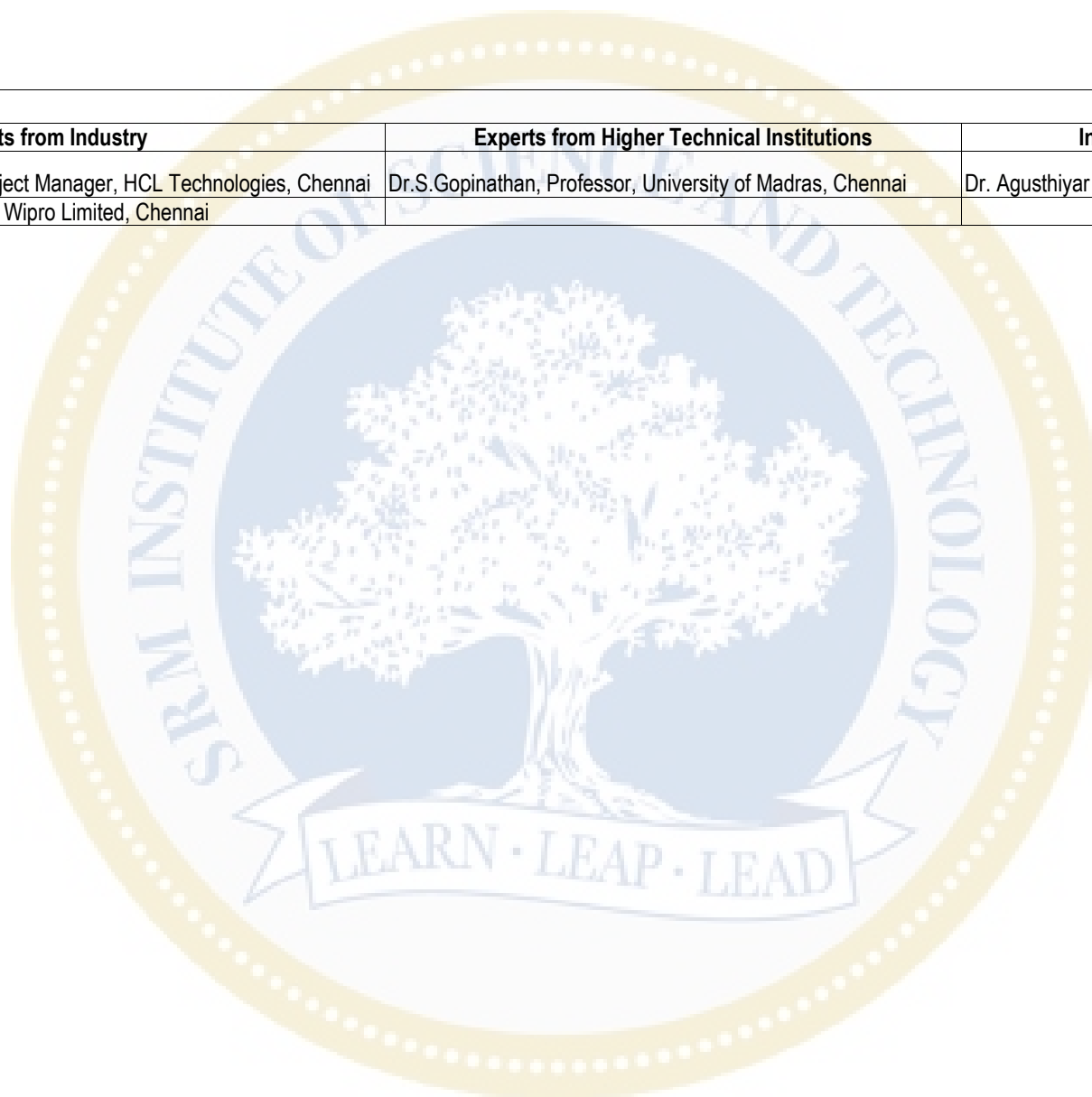
		Explain data, information and Knowledge through real time examples using ppt	Constructing Decision tree for real time applications			Explanation of Data mart and meta data by role play
S4	SLO1	Knowledge Discovery in Database	ID3 algorithm	Data warehouse Objects	Hardware partitioning	Backup
S5	SLO1	Data mining architecture and Data mining operations	Genetic algorithm	Fact table, Dimension table	Software partitioning	Types of Backup
S6	SLO1	Issues in Data mining	Crossover, mutation techniques	Data warehouse users	Types of Software partitioning	Hot and Cold backup, Sure west online backup
S7	SLO1	Demonstration on data mining algorithms	Demonstration of Neural Networks Decision tree and genetic algorithms	Compare and explain OLTP and OLAP	Demonstration of partitioning and its types	Backup the data warehouse
S8	SLO1	Anatomy of data mining	Clustering, K-Means algorithm	Data warehouse schema, star schema	Design fact tables	Disaster recovery procedure and Various recovery models
S9	SLO1	Learning and types	Association Rule Mining and Apriori algorithm	Snowflake schema and Fact constellation schema	Design summary table	Testing and types

Learning Resources	<ol style="list-style-type: none"> 1. Prabhu S, Venkatesan N (2006), Data Mining & Warehousing – New Age International – First Edition, New Delhi 2. Sam Anahory, Dennis Murray (2004), Data warehousing in real world – Pearson Education, New Delhi 	<ol style="list-style-type: none"> 1. Pieter Adriaans, Dolf Zantinge (2005), Data Mining – Pearson education, New Delhi. 2. Alex Berson, Stephen J Smith (2004), Data Warehousing, Data mining & OLAP – Tata McGraw Hill Publications, New Delhi.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	40%	-	30%	-	30%	-	30%	-	30%	-
	Understand										
Level 2	Apply	40%	-	40%	-	40%	-	40%	-	40%	-
	Analyze										
Level 3	Evaluate	20%	-	30%	-	30%	-	30%	-	30%	-
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

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Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Dr. Agusthiyar Ramu SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		



Course Code	PCA20G03T	Course Name	ORGANIZATIONAL BEHAVIOR AND PROFESSIONAL ETHICS	Course Category	G	Generic Elective Course	L	T	P	C											
							3	0	0	3											
Pre-requisite Courses		Nil	Co-requisite Courses		Nil	Progressive Courses		Nil													
Course Offering Department		Computer Applications		Data Book / Codes/Standards		Nil															
Course Learning Rationale (CLR):		The purpose of learning this course is to,			Learning		Program Learning Outcomes (PLO)														
CLR-1 :	To identify their personality type and behavioral pattern			1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	To identify the basic skills of leadership			Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
CLR-3 :	To apply the principles of conflict resolution and learn about group behavior						L	H	H	H	H	M	-	H	M	H	-	H	H	-	M
CLR-4 :	To understand the concepts of computer ethics in work environment						M	M	H	H	H	-	-	M	M	M	-	H	M	-	L
CLR-5 :	To understand the threats in computing environment						M	M	H	H	H	-	-	M	M	L	-	H	M	-	H
CLR-6 :	To understand the intricacies of accessibility issues						L	L	H	H	H	M	-	M	L	H	M	H	M	-	-
Course Learning Outcomes (CLO):		To facilitate access to funding for long-term investment needs			3	80	70	H	H	H	H	L	-	M	H	L	L	H	-	L	-
CLO-1 :	Demonstrate the applicability of the concept of organizational behavior to understand the behavior of people in the organization			3	85	75	L	L	H	H	H	M	-	M	L	H	M	H	M	-	-
CLO-2 :	Demonstrate the applicability of analyzing the complexities associated with management of individual behavior in the organization			3	75	70	H	H	H	H	L	-	M	H	L	L	H	-	L	-	
CLO-3 :	Analyze the complexities associated with management of the group behavior in the organization.			3	85	80	L	L	H	H	H	M	-	M	L	H	M	H	M	-	-
CLO-4 :	Ethical, social and environmental awareness			3	75	70	H	H	H	H	L	-	M	H	L	L	H	-	L	-	
CLO-5 :	Professional's rights and responsibilities act in morally desirable ways, towards moral commitment and responsible conduct			3	85	80	L	H	H	H	H	-	M	M	L	H	H	-	L	-	
CLO-6 :	Integrating academic learning with experimental learning in a profession																				
Duration (Hours)		9	9	9	9	9	9														
S-1	SLO-1	What Is Organizational Behavior?	Diversity- Biographical Characteristics-	A general Introduction – Computer ethics: an overview	Aspects of computer crime - Introduction - What is computer crime		Introduction – Principle of equal access – Obstacles to access for individuals –														
	SLO-2																				

S-2	SLO-1	<i>The importance of interpersonal skills</i>	<i>Ability- Implementing Diversity Management Strategies-</i>	<i>Identifying an ethical issue – Ethics and law – Ethical theories</i>	<i>computer security measures – Professional duties and obligations -</i>	<i>professional responsibility - Empowering computers in the workplace –</i>
	SLO-2					
S-3	SLO-1	<i>What managers Do</i>	<i>ETHICAL DILEMMA- Board Quotas-</i>	<i>Professional Code of conduct – An ethical dilemma</i>	<i>Intellectual Property Rights</i>	<i>Introduction – computers and employment – computers and the quality of work –</i>
	SLO-2					
S-4	SLO-1	<i>Organizational behavior-</i>	<i>Case incidents-Defining Motivation- Early Theories of Motivation-</i>	<i>A framework for ethical decision making</i>	<i>The nature of Intellectual property</i>	<i>computerized monitoring in the work place – telecommuting –</i>
	SLO-2					
S-5	SLO-1	<i>Complementing intuitions with systematic study</i>	<i>Contemporary Theories of Motivation-</i>	<i>Computer hacking – Introduction –definition of hacking</i>	<i>Intellectual Property Patents, Trademarks, Trade Secrets,</i>	<i>social, legal and professional issues - Social Networking – Company owned social network web site –</i>
	SLO-2					
S-6	SLO-1	<i>Disciplines that contribute to the OB field</i>	<i>Integrating Contemporary Theories of Motivation</i>	<i>Destructive programs – hacker ethics</i>	<i>Software Issues, Copyright</i>	<i>the use of social networks in the hiring process – Social Networking ethical issues –d</i>
	SLO-2					
S-7	SLO-1	<i>Challenges and opportunities for OB</i>	<i>Theories of Motivation- Motivating by Job Design:</i>	<i>Professional constraints</i>	<i>The extent and nature of software piracy</i>	<i>Cyber bullying – cyber stalking – Online virtual world –</i>
	SLO-2					
S-8	SLO-1	<i>Developing an OB model</i>	<i>The Job Characteristics Model- Employee Involvement-</i>	<i>BCS code of conduct – To hack or not to hack?</i>	<i>Ethical and professional issues</i>	<i>Crime in virtual world - digital rights management -</i>
	SLO-2					
S-9	SLO-1	<i>ETHICAL DILEMMA Jekyll and Hyde</i>	<i>Using Rewards to Motivate Employee</i>	<i>Ethical positions on hacking</i>	<i>Free software and open source code</i>	<i>Online defamation – Piracy – Fraud</i>
	SLO-2					

Learning Resources	1.Stephen P. Robbins,Timothy A. Judge, "Organizational Behavior", 14th Edition, Pearson Education,2012. 2. Penny Duquenoy, Simon Jones and Barry G Blundell, "Ethical , legal and professional issues in computing", Middlesex University Press, 2008	1.Robert Kreitner, Angelo Kinicki, "Organizational Behavior", 8th Edition, McGrawHill,2007. 2.Fred Luthans, "Organizational Behavior", McGraw Hill, 1997. 3.George Reynolds, "Ethics in Information Technology", Cengage Learning, 2011 4.Caroline Whitback," Ethics in Engineering Practice and Research ", Cambridge University Press, 2011
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	40%	-	30%	-	30%	-	30%	-	30%	-
	Understand										
Level 2	Apply	40%	-	40%	-	40%	-	40%	-	40%	-
	Analyze										
Level 3	Evaluate	20%	-	30%	-	30%	-	30%	-	30%	-
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

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Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20G04T	Course Name	SOCIAL NETWORK ANALYSIS	Course Category	G	Generic Elective Course	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards			Nil

Course Learning Rationale (CLR):	The purpose of learning this course is to,	Learning	Program Learning Outcomes (PLO)
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CLR-1 :	Familiarize the Concept of semantic web and its related applications
CLR-2 :	Understand Modeling and aggregating of social network data
CLR-3 :	Examine the extraction and mining of social network communities
CLR-4 :	Understanding and predicting human behavior for social communities and Acquire Visualizing social networks with matrix-based representations

1	2	3
Level of Thinking	Expected Proficiency (%)	Expected Attainment (%)

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Disciplinary Knowledge	Critical Thinking	Problem Solving	Analytical Reasoning	Research Skills	Team Work	Scientific Reasoning	Reflective Thinking	Self-Directed Learning	Multicultural Competence	Ethical Reasoning	Community Engagement	ICT Skills	Leadership Skills	Life Long Learning
L	H	H	H	H	M	-	H	M	H	-	H	H	-	M
M	M	H	H	H	-	-	M	M	M	-	H	M	-	L
M	M	H	H	H	-	-	M	M	L	-	H	M	-	H
L	L	H	H	H	M	-	M	L	H	M	H	M	-	-

Course Learning Outcomes (CLO):	To facilitate access to funding for long-term investment needs
CLO-1 :	To understand the concept of semantic web and related applications
CLO-2 :	To learn knowledge representation using ontology
CLO-3 :	To understand human behavior in social web and related communities
CLO-4 :	To learn visualization of social networks

1	2	3
Level of Thinking	Expected Proficiency (%)	Expected Attainment (%)

Duration (Hour)	9	9	9	9	9
S-1	SLO-1	Introduction to Semantic Web	Ontology and their role in the Semantic Web	Introduction to Social Network Communities	Understanding and predicting human behavior for social communities
	SLO-2	Limitations of current Web	Roles of Ontology	Extracting evolution of Web Community from a Series of Web Archive	Visualization of Social Network
S-2	SLO-1	Development of Semantic Web	Ontology-based knowledge Representation	Definition of Community	User data management
	SLO-2	Emergence of the Social Web	Explanation of Diagram	Examples for Community	Inference and Distribution
S-3	SLO-1	Social Network analysis	Ontology languages for the Semantic Web	Detecting communities in social networks	Enabling new human experiences
	SLO-2	Components	Resource Description Framework	Examples for Detection of Communities	Reality mining

S-4	SLO-1	Development of Social Network Analysis	Web Ontology Language	Methods for community detection and mining	Context	Matrix representation
	SLO-2	Key concepts and measures in network analysis	Examples	Methods explanation with example	Awareness	Example for Matrix Representation
S-5	SLO-1	Electronic sources for network analysis	Modeling and aggregating social network data	Applications of community mining algorithms	Privacy in online social networks	Visualizing online social networks,
	SLO-2	Examples		Algorithms	Trust in online environment	Matrix-based representations
S-6	SLO-1	Electronic discussion networks	State-of-the-art in network data representation	Tools for detecting communities social network infrastructures and communities	Trust models based on subjective logic	Matrix and Node
	SLO-2	Explanation of Diagram	Ontological representation of social individuals	Examples for various tools	Trust model example	Link Diagrams
S-7	SLO-1	Blogs and online communities	Ontological representation of social relationships	Decentralized online social networks	Trust network analysis	Hybrid representations
	SLO-2	Examples	Examples	Example	Trust transitivity analysis	Applications
S-8	SLO-1	Web-based networks	Aggregating	Dynamic social network communities	Combining trust and reputation	Cover networks
	SLO-2	Examples with diagrams	Reasoning with social network data	Dynamic social network communities	Explanation of Formula	Community welfare
S-9	SLO-1	Applications of Social Network Analysis	Advanced representations	Relational characterization of dynamic social network communities.	Trust derivation based on trust comparisons	Collaboration networks
	SLO-2	Examples	Examples for Representations	Examples	Attack spectrum and countermeasures.	Co-Citation networks

Learning Resources	<ol style="list-style-type: none"> 1. Peter Mika, "Social Networks and the Semantic Web", First Edition, Springer 2007. 2. Borko Furht, "Handbook of Social Network Technologies and Applications", 1st Edition, Springer, 2010. 3. Guandong Xu, Yanchun Zhang and Lin Li, "Web Mining and Social Networking – Techniques and applications", First Edition Springer, 2011 	<ol style="list-style-type: none"> 4. Dion Goh and Schubert Foo, "Social information Retrieval Systems: Emerging Technologies and Applications for Searching the Web Effectively", IGI Global Snippet, 2008. 5. Max Chevalier, Christine Julien and Chantal Soulé-Dupuy, "Collaborative and Social Information Retrieval and Access: Techniques for Improved user Modelling", IGI Global Snippet, 2009. 6. John G Breslin, Alexander Passant and Stefan Decker, "The Social Semantic Web", Springer, 2009.
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Learning Assessment											
Level	Bloom's Level of Thinking	Continuous Learning Assessment (50% weightage)								Final Examination (50% weightage)	
		CLA – 1 (10%)		CLA – 2 (10%)		CLA – 3 (20%)		CLA – 4 (10%) #			
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	40%	-	30%	-	30%	-	30%	-	30%	-
	Understand										
Level 2	Apply	40%	-	40%	-	40%	-	40%	-	40%	-
	Analyze										
Level 3	Evaluate	20%	-	30%	-	30%	-	30%	-	30%	-
	Create										
	Total	100 %		100 %		100 %		100 %		100 %	

CLA – 4 can be from any combination of these: Assignments, Seminars, Tech Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
Mr.G.Muruganandam, Group Project Manager, HCL Technologies, Chennai	Dr.S.Gopinathan, Professor, University of Madras, Chennai	Mrs.J.Shobana, SRMIST
Mr.M. Hemachandar, Tech Lead, Wipro Limited, Chennai		

Course Code	PCA20AE3T	Course Name	CAREER ADVANCEMENT– III	Course Category	AE	Ability Enhancement Course	L	T	P	C
							3	0	0	3

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Career Guidance and Development	Data Book / Codes/Standards			Nil

Course Learning Rationale (CLR):		The purpose of learning this course is to:		Learning			Program Learning Outcomes (PLO)															
CLR-1 :	To put in use the basic mechanics of Grammar.	Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	To learn to use grammar communicatively so that they become effective and efficient communicators				Fundamental Knowledge	Application of Concepts	Link with Related Disciplines	Procedural Knowledge	Skills in Specialization	Ability to Utilize Knowledge	Skills in Modeling	Analyze, Interpret Data	Investigative Skills	Problem Solving Skills	Communication Skills	Analytical Skills	ICT Skills	Professional Behavior	Life Long Learning			
CLR-3 :	To test the vocabulary power and skill to follow the logic of sentences																					
CLR-4 :	To interpret and analyse texts																					
CLR-5 :	To instill confidence in students and develop skills necessary to face the challenges of competitive exams and placements																					
CLR-6 :	To help learners develop vocabulary of a general kind by developing their reading skills																					
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:		3	80	70	H	H	M	H	L	M	-	H	-	H	-	H	M	-	H	
CLO-1 :	To understand the different parts of speech and use them in sentences appropriately	3	80	75	M	H	M	H	-	M	-	H	-	H	-	H	-	H	M	-	H	
CLO-2 :	To understand correct usage of grammar	3	85	70	M	H	M	H	-	M	-	H	-	H	-	H	-	H	M	-	H	
CLO-3 :	To acquire satisfactory competency in use of Verbal Reasoning	3	85	80	M	H	M	H	-	M	-	H	-	H	-	H	-	H	M	-	H	
CLO-4 :	To demonstrate his/her ability to write error free while making the best use of correct Vocabulary & Grammar.	3	85	75	M	H	M	H	-	M	-	H	-	H	-	H	-	H	M	-	H	
CLO-5 :	To develop comprehension and interpretation skills	3	80	70	M	H	M	H	-	M	-	H	H	M	-	H	M	-	H	M	-	H
CLO-6 :	To help the students succeed in competitive exams and placements	3	80	70	M	H	M	H	-	M	-	H	H	M	-	H	M	-	H	M	-	H

Duration (hour)	9	9	9	9	9
S-1	SLO-1	Parts of Speech	Synonyms	Sentence improvement	Sentence completion (Vocabulary based)
	SLO-2	Parts of speech -Practice	Synonyms Practice		
S-2	SLO-1	Modal verbs	Antonyms	Sentence improvement Practice	Sentence completion (Vocabulary based) - Practice
	SLO-2	Uses of Modal Verbs	Antonyms Practice		
					Para Jumble/ Anagram
					Sentence Anagram
					Anagrams - Practice
					Cloze Passage

S-3	SLO-1	Types of Modal Verbs	Idioms	Sentence Correction	Sentence completion (Vocabulary based - Practice)	Cloze Passage – Techniques to solve
	SLO-2	Modal Verbs- Assessment	Idioms – Practice			cloze passage-Practice
S-4	SLO-1	Spotting Errors	Idioms - Assessment	Sentence Correction-Practice	Odd word	Word analogy
	SLO-2	Error spotting based on Parts of Speech	Phrasal Verbs			Analogies – Types of Relationship
S-5	SLO-1	Errors how to avoid in Nouns & Pronouns	Phrasal verbs - Assessment	Sentence completion (Grammar based)	Odd word-Practice	Analogies – Types of Relationship
	SLO-2	Common Errors: Subject - verb Agreement		Sentence completion-Practice		Word analogy - Practice
S-6	SLO-1	Subject- verb Agreement - Practice	one word substitution	Sentence completion-Practice	Words often confused	Techniques of Effective Reading
	SLO-2	Usage of Articles (a, an, the)	One Word Substitution - Practice	Critical Reasoning and Verbal deduction		Kinds of Reading
S-7	SLO-1	Common mistakes with Prepositions	Homophones	Types of Critical Reasoning	Words often confused-Practice	Reading Comprehension – Unseen Passages
	SLO-2	Prepositional Errors - Practice	Homophones-Practice			
S-8	SLO-1	Change of Speech	Homonym	Critical Reasoning – Level 1	Words often misused	Reading comprehension - Practice
	SLO-2	Change of Speech - Practice	Homonym-Practice	Critical Reasoning – Intermediate Level		
S-9	SLO-1	Change of Voice	Homographs	Critical Reasoning – Advanced Level	Words often misused-Practice	Reading comprehension- Practice
	SLO-2	Change of voice - assessment	Homographs - Practice	Practice Session		

Learning Resources	<ol style="list-style-type: none"> 1. Hari Mohan Prasad and Meenakshi Upadhyay, Objective English for Competitive Examinations, McGraw Hill Education. 2. Norman Lewis, Word Power Made Easy New Revised and Expanded Edition, Goyal publication, 2011 3. Raymond Murphy, Intermediate English Grammar, Cambridge University Press, 2007 4. Bhatnagar R P, English for Competitive Examinations, Trinity Press, 2016. 5. S Aggarwal, Objective General English, S.Chand Limited, 2018
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Learning Assessment					
Level	Bloom's Level of Thinking	Continuous Learning Assessment (100% weightage)			
		CLA-1 (20%)	CLA-2 (20%)	CLA-3 (30%)	CLA-4 (30%) ##
		Theory	Theory	Theory	Theory
Level 1	Remember	10%	10%	30%	15%
	Understand				
Level 2	Apply	50%	50%	40%	50%
	Analyze				
Level 3	Evaluate	40%	40%	30%	35%
	Create				
	Total	100 %	100 %	100 %	100 %

CLA-1, CLA-2 and CLA-3 can be from any combination of these: Online Aptitude Tests, Classroom Activities, Case Studies, Poster Presentations, Power-point Presentations, Mini Talks, Group Discussions, Mock interviews, etc.

CLA – 4 can be from any combination of these: Assignments, Seminars, Short Talks, Mini-Projects, Case-Studies, Self-Study, MOOCs, Certifications, Conf. Paper etc.,

Course Designers	
Experts from Industry	Internal Experts
1. Ajay Zener, Director, Career Launcher	1. Dr P Madhusoodhanan, HoD, CDC, E&T, SRMIST
	2. Mrs. Deepalakshmi, Assistant. Professor, CDC, S&H, SRMIST

SEMESTER IV

Course Code	PCA20P03L	Course Name	PROJECT WORK	Course Category	P	Project Work, Internship In Industry / Higher Technical Institutions	L	T	P	C
							0	0	24	12

Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil
Course Offering Department	Computer Applications	Data Book / Codes/Standards			Nil

Course Learning Rationale (CLR):		The purpose of learning this course is to:	Learning			Program Learning Outcomes (PLO)																	
CLR-1 :	To understand the basics of software development		Level of Thinking (Bloom)	Expected Proficiency (%)	Expected Attainment (%)	1	2	3	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
CLR-2 :	To know about life cycle of the software development					Fundamental Knowledge	Application of Concepts	Link with Related Disciplines	Procedural Knowledge	Skills in Specialization	Ability to Utilize Knowledge	Skills in Modeling	Analyze, Interpret Data	Investigative Skills	Problem Solving Skills	Communication Skills	Analytical Skills	ICT Skills	Professional Behavior	Life Long Learning			
CLR-3 :	To explore risk and people management for software development					H	H	M	H	L	M	-	H	-	H	-	H	-	H	M	-	H	
CLR-4 :	To learn about different software tools for software development.					M	H	M	H	-	M	-	H	-	H	-	H	-	H	M	-	H	
CLR-5 :	To know about different techniques related to software development.					M	H	M	H	-	M	-	H	-	H	-	H	-	H	M	-	H	
CLR-6 :	To Learn About documentation process for software development					M	H	M	H	-	M	-	H	H	M	-	H	M	-	H			
Course Learning Outcomes (CLO):		At the end of this course, learners will be able to:	3	80	70	3	80	75	3	85	70	3	85	80	3	85	75	3	80	70			
CLO-1 :	To conceptualize a novel idea / technique into a product		3	80	70	3	80	75	3	85	70	3	85	80	3	85	75	3	80	70			
CLO-2 :	To think in terms of multi-disciplinary environment		3	80	75	3	80	75	3	85	70	3	85	80	3	85	75	3	80	70			
CLO-3 :	To understand the management techniques of implementing a project		3	85	70	3	85	70	3	85	70	3	85	80	3	85	75	3	80	70			
CLO-4 :	To experience on the challenges of teamwork		3	85	80	3	85	80	3	85	80	3	85	80	3	85	80	3	85	80			
CLO-5 :	To prepare a presentation in a professional manner		3	85	75	3	85	75	3	85	75	3	85	75	3	85	75	3	85	75			
CLO-6 :	To prepare document all aspects of design work.		3	80	70	3	80	70	3	80	70	3	80	70	3	80	70	3	80	70			

Students can choose problems of their own interest to develop software package using the programming languages/tools available. There will be two reviews conducted during the project period for all the students .At the end of the project, every student shall submit a structured project report and will take a Viva Voce examination.

Learning Assessment			
Project Work	Continuous Learning Assessment (50% weightage)		Final Evaluation (50% weightage)
	Review – 1	Review – 2	Project Report
	20%	30 %	30 %
			Viva-Voce
			20 %
