SRM INSTITUTE OF SCIENCE AND TECHNOLOGY

(Deemed to be University u/s 3 of UGC Act, 1956)

Kattankulathur, Chengalpattu District 603203,

Tamil Nadu, India



ACADEMIC CURRICULA UNDER GRADUATE DEGREE PROGRAMMES

(BACHELOR OF DESIGN - INTERIOR DESIGN)

(Detailed Syllabus for First Year Courses)

(Choice Based Flexible Credit System)

Regulations 2024
Faculty of Engineering and Technology

Office of the Registrar, SRM IST Control Copy

Approved in:

67th Executive Council Meeting 27.07.2024

55th Academic Council Meeting 25.05.2024

REGISTRAR



FACULTY OF ENGINEERING AND TECHNOLOGY SRM INSTITUTE OF SCIENCE AND TECHNOLOGY



FACULTY OF ENGINEERING AND TECHNOLOGY

ACADEMIC CURRICULA

UNDERGRADUATE DEGREE PROGRAMME

BACHELOR OF DESIGN - INTERIOR DESIGN

Four Years

National Education Policy

Learning Outcome-based Curricula Framework

National Credit Framework

Academic Year

2024 - 2025



FACULTY OF ENGINEERING AND TECHNOLOGY

SRM INSTITUTE OF SCIENCE AND TECHNOLOGY

(Deemed to be University u/s 3 of UGC Act, 1956)

Kattankulathur, Chengalpattu District 603203, Tamil Nadu, India



FACULTY OF ENGINEERING AND TECHNOLOGY SRM INSTITUTE OF SCIENCE AND TECHNOLOGY



SRM INSTITUTE OF SCIENCE AND TECHNOLOGY

1. Vi	isior	n Statement									
Stmt - 1			ate and graduate studer By contribute to the profe	nts passing out of Schoo	l of Architecture and						
Stmt - 2			·	e changing needs of the	society						
			Tomic and reopend to the	onanging neede of the							
2. M i Stmt - 1		on Statement	oo in the department to a	notor the professional as	mnotonoo of prootico						
		•	•	cater the professional co to surge ahead in the fiel							
			•	o surge aneau in the her	d of fillerior design						
		ctively collaborate with the field of practice reate platforms and induce students to take up research.									
		pen up a venues for international exposure									
3. Pr	rogr	ogram Education Objectives									
	PEO - 1 Equip students with relevant manual/digital skill sets required for design endeavours										
		Prepare students with essential cognitive and communicative skills to enhance the designer performance									
			lorative and an innovativ		<u> </u>						
PEO - 4	4 E	quip students with relevant theoretical and industrial knowledge pertaining to the field of interior design									
PEO - 5	PEO - 5 Expose students to experience the nuances of interior design practice										
4. Co	Consistency of Program Education Objectives with Mission										
		Mission Stmt 1	Mission Stmt 2	Mission Stmt 3	Mission Stmt 4	Mission Stmt 5					
PEO - 1	1	High	Medium	Low	Low	Low					
PEO - 2	2	High	High	High	Medium	High					
PEO - 3	3	High	High	Low	High	Medium					
PEO - 4	4	High	High	Low	Medium	High					
PEO - 5	5	High	Medium	High	Low	High					
5. P	rogi	ram Learning Outco	omes								
PLO - 1	1	Basic Design skills									
PLO - 2	2	Manual Graphic skills	5								
PLO - 3	3	Context sensitive app	oroach								
PLO - 4	4	Interior design Knowl	ledge								
PLO - 5	5	Digital Technology									
PLO - 6	ô	Interior Design proce	ss								
PLO - 7	7	Environment & Susta	inability								
PLO - 8	3	Professional Ethics									
PLO - 9	9	Leadership and Colla	aborative Quality								
PLO - 1		Cognitive & Commun									
PLO - 1		Project management									
PLO - 1		Lifelong learning									
PLO - 1	13	Ability to address the	functional needs								

PLO - 14 | Ability to address spatial experience
PLO - 15 | Ability to conceptualize the design

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6. Consi	6. Consistency of Program Education Objectives with Program Learning Outcomes														
	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -	PLO -
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
PEO - 1	М	Н	L	М	Н	М	L	L	L	Н	L	L	L	Н	Н
PEO - 2	Н	L	Н	М	М	Н	L	L	Н	Н	L	Н	Н	Н	Н
PEO - 3	Н	М	М	М	Н	Н	М	L	L	Н	L	Н	L	Н	Н
PEO - 4	L	L	М	Н	М	Н	М	L	L	М	Н	М	М	М	Н
PEO - 5	L	М	М	М	Н	Н	М	Н	Н	Н	Н	Н	М	М	М

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Programme (Semester-wise)

	Semester - I						
Code	Course Title	Hours/ Week		С			
Code	Course Title	L	Τ	Р	٥		
24IDC101J	Interior Design 2D and 3D Graphics	1	0	6	4		
24IDC103J	History of Interior Design	2	0	2	3		
24IDC105P	Presentation Drawing and Sketching Techniques	1	0	4	3		
	Multidisciplinary Course	0	1	4	4		
	Design Skill course -1	1	0	12	7		
Total Learning Credits							

	Semester - II					
Code	Course Title		Hour: Wee		С	
		L	Τ	Р		
24IDC102P	Computer Studio -I	1	0	6	4	
24IDC104J	Materials, Construction and Finishes	2	0	4	4	
	Ability Enhancement Course	2	0	4	4	
	Design Skill course -2	1	0	12	7	
Total Learning Credits						

	Semester - III					
Code	Course Title	Н	ours/	Week	(
Code	Course Title	L	Т	Р	C	
24IDC201P	Computer Studio -II	1	0	6	4	
24IDC203J	Interior Lighting Design	2	0	2	3	
	Elective Course - 1	2	0	4	4	
	Design Skill course -3	1	0	12	7	
	Total Learning Credits				18	

	Semester - IV					
Code	Course Title		Hour Wee		С	
		L	Τ	Р		
24IDC202J	Interior Construction and Services—I	2	0	2	3	
	Elective Course - 2	2	0	4	4	
	Elective Course - 3	2 0 4			4	
	Skill Enhancement Course	0	1	4	4	
	Design Skill course -4	1	0	12	7	
	Total Learning Credits				22	

	Semester - V							
Code	Course Title	Hou	ırs/ V	/eek	C			
Code	Course Title	L	Т	Р				
24IDC301J	C301J Interior Construction and Services - II		0	2	3			
	Elective Course - 4	2	0	4	4			
	Elective Course - 5	2	0	4	4			
	Design Skill course -5	1	0	12	7			
	Total Learning Credits							

	Semester - VI					
Code	Course Title		Hour Wee		С	
			T	Р		
24IDC302J	Interior Budgeting and Estimation	2	0	2	3	
24IDC304J	Furniture Design and Detailing	2 0 2			4	
	Elective Course - 6	2	0	4	4	
	Elective Course - 7	2	0	4	4	
	Design Skill course -6	1	0	12	7	
Total Learning Credits						

	Semester - VII					
Code	Course Title	Н	ours/	Week	٠	
Code		L	Τ	Р		
24IDP401P	Internship	0	0	24	12	
	Elective Course - 8	2	0	4	4	
24IDC403J	Interior Landscape	2	0	4	4	
Total Learning Credits						

	Semester - VIII				
Code	Course Title	Hou	С		
Code	Course Title	L	Τ	Р	
24IDC402J	Professional Practice and Ethics	3	0	2	4
	Allied skill Course	1	1	2	4
24IDP404P	Thesis	0	0	24	12
	Total Learning Credits	,	Ť	, and the second	20

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	Discipline Core courses (C)				
Code	Course Title	Hou	urs/ W	/eek	С
	Course Title	L	Т	Р	٥
24IDC101J	Interior Design 2D and 3D Graphics	1	0	6	4
24IDC103J	History of Interior Design	2	0	2	3
24IDC105P	Presentation Drawing and Sketching Techniques	1	0	4	3
24IDC102P	Computer Studio -I	1	0	6	4
24IDC104J	Materials, Construction and Finishes	2	0	4	4
24IDC201P	Computer Studio -II	1	0	6	4
24IDC203J	Interior Lighting Design	2	0	2	3
24IDC202J	Interior Construction and Services -I	2	0	2	3
24IDC301J	Interior Construction and Services - II	2	0	2	3
24IDC302J	Interior Budgeting and Estimation	2	0	2	3
24IDC304J	Furniture Design and Detailing	2	0	2	4
24IDC403J	Interior Landscape	2	0	4	4
24IDC402J	Professional Practice and Ethics	3	0	2	4
	Total Learning Credits				46

ipline Elective courses (E) (set 1- Digital) Course Title ve Course - 1 mporary trends in Media ve Course - 2 Delineation ve Course - 3	3 3	lours/ V	Veek	С	Code	Course Title Elective Course - 1	Hou L	ırs/ W T	/eek P	С
re Course - 1 mporary trends in Media re Course - 2 Delineation	L 3	T		С		Floative Course 1			Г	
mporary trends in Media ve Course - 2 Delineation		0	Elective Course - 1							
ve Course - 2 Delineation		0			24IDE209J	Introduction to Sustainability and	3	0	2	4
Delineation	2		2	4		Indoor Environment		_		
	2				0.410.5040.1	Elective Course - 2	_		_	
re Course - 3	J	0	2	4	24IDE210J	Resource Efficiency	3	0	2	4
					0.410.50.40.1	Elective Course - 3	_			.
etry and Surfaces	2	0	4	4	24IDE212J	Indoor Environment Quality	2	0	4	4
/e Course - 4						Elective Course - 4				
nporary Processes in					24IDE309J	Green Interior Certification and	2	0	4	4
ı -l	3	0	2	4		Rating systems		Ů		
ve Course - 5						Elective Course - 5				
Fabrication & 4D Printing	2	0	4	4	24IDE311J	Bio-Inspired designs	3	0	2	4
/e Course - 6	+-					Elective Course - 6				
mporary Processes in					24IDE312J	Smart Building Technologies	3	0	2	4
1	3	0	2	4		Elective Course - 7				
ve Course - 7					24IDE314J	Vernacular Styles and Elements	2	0	4	4
& Sensorial Design	3	0	2	4		in Interior Design		U	7	7
/e Course - 8		-				Elective Course - 8				
	2	0	1	1	24IDE411J	Designing for compact spaces	2	0	4	4
	+=	U		4	24IDE413J	Responsive Elements in Interior	2	0	1	4
0 0	3	0	2	4		Design	2	Ť	·	<u> </u>
	1	0	6	4	24IDE415P	Capstone project- Sustainability	1	0	6	4
ne project- Digital		U				Total Learning Credits				32
	ve Technology Intelligence in Design e project- Digital Total Learning Credits	Intelligence in Design 3	Intelligence in Design 3 0 e project- Digital 1 0	Intelligence in Design 3 0 2 e project- Digital 1 0 6	Intelligence in Design 3 0 2 4 e project- Digital 1 0 6 4	2 0 4 4	Intelligence in Design 3 0 2 4 e project- Digital 1 0 6 4 24IDE413J Responsive Elements in Interior Design 24IDE415P Capstone project- Sustainability Total Learning Credits	Intelligence in Design 3 0 2 4 e project- Digital 1 0 6 4 24IDE413J Responsive Elements in Interior Design 24IDE415P Capstone project- Sustainability 1 Total Learning Credits	Intelligence in Design 3 0 2 4 e project- Digital 1 0 6 4 e project- Digital 1 0 6 4	e project- Digital 1 0 6 4 24 Design 2 4 De

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Discipline Elective courses (E)							
(set 3-Integrated allied Design)							
Code	Course Title		lours Vee	С			
Code	Course Title	E.	Т	Р	J		
	Elective Course - 1						
24IDE211J	Textile Design	2	0	4	4		
	Elective Course - 2						
24IDE214J	Cultural Contexts in Interior Design	2	0	4	4		
	Elective Course - 3						
24IDE216J	Set Design and Exhibition Design	Set Design and Exhibition Design 3 0					
	Elective Course - 4						
24IDE313J	Visual Merchandising and Display Design	2	0	4	4		
	Elective Course - 5						
24IDE315J	Experimental Design and Place making	3	0	2	4		
	Elective Course - 6						
24IDE316J	Interior Styling and Accessories	3	0	2	4		
	Elective Course - 7						
24IDE318J	Cross-Cultural Design and Global Trends	2	0	4	4		
	Elective Course - 8						
24IDE417J	Way finding and Signage Design	2	0	4	4		
24IDE419J	Design Thinking	2	0	4	4		
24IDE421P	4IDE421P Capstone project – integrated allied 1 0 6 Design						
	Total Learning Credits				32		

Design skill courses							
Code	Code Course Title Hours/ Week						
		L	Τ	Р			
	Design Skill course -1						
24IDD107S	Foundation Design Studio	1	0	12	7		
	Design Skill course -2						
24IDD106S	Interior Design Studio-I	1	0	12	7		
	Design Skill course -3						
24IDD205S	Interior Design Studio-II	1	0	12	7		
	Design Skill course -4						
24IDD204S	Interior Design Studio-III	1	0	12	7		
	Design Skill course -5						
24IDD303S	Interior Design Studio-IV	1	0	12	7		
	Design Skill course -6						
24IDD306S	Interior Design Studio-V	1	0	12	7		
Total Lauring Condita							
	Total Learning Credits				2		

	Project					
Code	Course Title	Но	Week	С		
Code	Course Title	L	Т	Р	C	
24IDP401P	Internship	0	0	24	12	
24IDP404P	Thesis	0	0	24	12	
Total Learning Credits						

	Multidisciplinary Courses (M) (Any One)						
Code	Course Title		lour: weel	С			
		L	Т	Р			
24UJMM01P	Blogging and podcasting	0	1	4	4		
24UFDM01P	Art and craft	0	1	4	4		
24UFDM02P	Fabric designing-ornamentation, dyeing and printing 0 1 4						
24UVCM01P	Theatre art basics	0	1	4	4		
Total Learning Credits							

	Ability Enhancement Courses (A) (Any One)					
Code	Course Title	Hours/ Week			С	
		L	Τ	Р		
24LEA101P	Digital Content Writing	2 0 4			4	
24IDA108P	Universal Human Values -II	2 0 4				
24LEA102P	Advanced English Proficiency 2 0 4					
24IDA110P	Personal growth and development 2 0 4					
	Total Learning Credits				4	

	Allied Skill Courses (V) (Any One)					
Code	Course Title		Hours/ Week		С	
		L	T	Р		
24IDV406P	Project Management for Interior projects	1 1 2			4	
24IDV408P	Modular planning and Design	1	1	2	4	
24IDV410P	Traditional Planning Vaastu 1 1 2		2	4		
24IDV412P	Interior Design Psychology 1 1					
Total Learning Credits						

(any one)	Skill Enhancement Courses (S) (Any One)					
Code	Course Title	Hours/ Week			С	
		L	Τ	Р		
24IDS218P	Graphic design	0	1	4	4	
24IDS220P	Material based Product Design	0	1	4	4	
24IDS222P	Portfolio making	0	1	4	4	
24IDS224P	Digital marketing for interiors	0	1	4	4	
	Total Learning Credits				4	





Bachelor of Design (Interior Design)

DETAILED SYLLABUS (1ST YEAR) as per NEP

SUBMITTED BY

B Des Syllabus
Coordination Committee
School of Architecture and Interior Design
SRM Institute of Science and Technology
Kattankulathur





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1ST SEMESTER COURSES

Code	24	IDC101J	Title		INTER	RIOR DEISGN 2D AND 3	D GRAPHICS		Category	С	Core	1	T 0	P 6	C 4
	se Offering partment	Design		Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses			Data Book / Codes/Standards		Nil		

Departme	ent Design Cou	irses	Cours	ses	INII	С	ourses	Code	es/Standards	INII
Title & Content	Introduction of 2D Graphics	Basics of orthographic proje	ection	Isometric /	Axonometric / Measured	d Drawing	Ва	sics of Perspectives		Sciograpy
Duration (hour)	21	21			21			21		21
SLO-1	Introduction to instruments fixing of board to sheet lettering and dimensioning its use and necessity in interior drawings.	Tutorial: Demonstration of Projection of lines in various quadrants. Methods of representing Orthographic Projection.		Conversion at learnetric view to arthographic. One point interior view at cube. Direct projection 1.		Exercise: Conversion of Projection of lines in various ants. Methods of representing Exercise: Conversion of Isometric view to orthographic pent interior view of cube. Demonstration: One point interior view of cube. Dem		Tutorial: Drawing shade	s and shadows with solids.	
SLO-2	Tutorial: Demonstration of fixing sheet to the drawing board with appropriate alignment.	Tutorial: Describe the location of the points as		Practice: Exercise: Conversion of orthographic Exercise: Draw One point interior view of a cube by direct Figure Fi				ching of a simple object clography with varied lighting		
SLO-3	Practice: Design and draw title block and finalize the lettering style in freehand.	Practice: Methods of representing O projection of a line inclined to one pl	lane	axonometric		on to	Demonstration: One point interi projection meth	or view of single space Direct od		
SLO-4	Introduction to different types of lines and its use in interior drawing	Demonstration of Projection of solid: model-Orthographic Projection Of so axis parallel to one plane and perpe the other three conditions.	olid with its andicular to	a single spa	tion of a basic interior so ce in the plan, sectional and representing the inte s.	l	Introduction to office projection method		Exercise: Sciogration to office projection method	
SLO-5	Drawing horizontal, vertical lines and diagonal lines 30, 45,60 degree using set squares and t-scale.	Exercise: Base Of The Solid Perpendicular to	VP/HP (given small	ion of how to draw a pla space varying line thick imensioning, and letteri	ness, line	Demonstration: One point interi method	or view of single space by office	Demonstration:	
SLO-6	Tutorial: Representation Of Different Types of Lines.	Exercise: Base of the solid parallel to VP/HP	-	Tutorial:	e how to measure an in		Exercise:		Representing s position for an	ciography with varied lighting interior space
SLO-7	Practice: Different styles of dimensioning used in interior drawing	Exercise: Base The solid at an angle To the V	5		e now to measure an interpretation in the make a sketch with requ	irod	Draw One point by Direct project	t interior view of the single space tion method		
SLO-8	Introduction to metric scale and British scale and its importance in interior drawing.	Demonstration of Projection of solid- model-Orthographic Projection Of so axis parallel to one plane and perpe the other three conditions.	olid with its				varied eye leve	ior perspective of a cube at		
SLO-9	Reading and identifying different scales.	Tutorial: Resting on base edge VP/HP	1	and interior			Tutorial: Exercise: Draw cube at eyeleve	the two point Perspective of a		ching of an interior space ciography with varied lighting
SLO-10	Practice: Different styles of lettering of varied height, width and style.	Tutorial: Resting on a base comer in VP/HP		and interior elements of ta space. (classroom/office space/hotel room) Practice: Exercise: Draw the two point Perspective of a cube in worms eye view		_				





			Continuous Learning Assessment - 3		
Assessment	Continuous Learning	Assessment - 1		Continuous Learning Assessment - 2	
SLO-17 Tutorial: Basic shapes (cube, pyramid, prism and solids of revolution)		Tutorial: Resting on base comer in VP/HP			Space with respect to light source
SLO-16	Geometrical drawing - Construction of plan, elevation, section and derivation of surface.	Tutorial: Resting on base edge VP/HP		Practice: Exercise: Draw the given object Behind the picture plane	and shadows in plan for an on residential space with respect to light source
SLO-15	Fundamentals of lines, planes and solids, sections, intersections of objects and development of surfaces.	Tutorial: Demonstration of Projection of solids using 3D model-Orthographic Projection Of solid with its axis parallel to one plane and perpendicular to the other three conditions.		Tutorial: Exercise: Draw the given object Partly in front of picture plane	Practice: Exercise: Represent the play of light, shade
SLO-14	hatches/pattern representation for different materials. Representation of Section Line, Elevation Marker	Exercises of cubes, prism, and pyramids will be drafted		Exercise: Draw the given object behind the picture plane	shadows in plan for an interior space with respect to light source
SLO-12 SLO-13	Tutorial: Demonstration of line thickness based on the elevations, sections, plan, and	Practice:		Exercise: Draw the two point Perspective of a cube in bird's eye view	Tutorial: Understanding the play of light, shade and
SLO-11	Introduction to graphical representation	Tutorial: Resting on one of its generators in VP/HP			

Res	Resources							
1	Francis D.K. Ching, Architectural Graphics, 6thed., John Wiley & Sons, 2015	2	Robert W Gill, Perspective: From Basic to Creative, Thames and Hudson, 2006					
3	Mulik Shankar, A text book of Perspective and sciography, Allied Publishers, 1994	4	Ernest R Norling, Perspective Made Easy, Dover Publication, 2017					
5	David L Millard, Joy of Water color, Watson-Guptill, 1994	6	Morris, I.H., "Geometrical Drawing for Art Students", Orient Longman, 2004.					
7	George K.Stegman, Harry J.Stegman, "Architectural Drafting" American Technical Society, 1966.	8	Leslie Martin, C., "Architectural Graphics", The Macmillan Company, 1964.					

Rationale (CLR) The purpose of learning this course is to:	Depth	Attainment	Program Learning Outcomes (PLO)
CLR-1 Understand the use of drawing tools, basics of drawing and construct different geometries.	1 2 3 4	1 2 3	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
CLR-2 Study basics of orthographic projection.			
CLR-3 Learn representation of Geometrical drawing & Understand the principles Isometric and axonometric view		(%)	g Skills soning s skills alities arn ogy courtability on Action
CLR-4 To understand types of perspective drawing		ancy	skills ning lls ties n n n n n n n n n n n n n n n n n n n
CLR-5 Understanding principles of light, shades and shadows in interiors		king oficie	Solving hinking lication Skills I Reasoning I Skills ating Skills ip Qualities to Learn schnology rral Inclusivity ulcation Py. Accountabi nental Action
	ive nent	f Thin ed Pro	rinteal Thinking reativity communication Ski communication Ski communication Skills collaborating Skills collaborating Skills eadership Qualitie earning to Learn igital Technology fulticultural Inclusi falue Inculcation ultonomy, Account invironmental Activ community Engage
Outcomes (CLO) At the end of this course, learners will be able to:	Conceive Design Implement Operate	Level of Thinking Expected Proficiency (%)	Problem Solving Critical Thinking Creativity Communication S Analytical Reasor Research Skills Collaborating Skil Leadership Qualit Learning to Learn Digital Technolog Multicultural Inclu Value Inculcation Autonomy, Accou
CLO-1 Express design ideas by various techniques.	√ √ -	2 85 75	H - M - - - - H - - - - -
CLO-2 Develop the knowledge of orthographic projection.	√ √ √ -	6 85 75	H - M - - - - H - - - - -
CLO-3 Demonstrate the ideas of representation of Geometrical drawing and create views.	V V V	3 85 75	H - M L H
CLO-4 Draw objects in exterior and interior perspective	√ √ √ √	6 85 75	H - M L H
CLO-5 Represent the effect of light shade and shadows of an interior space for all surfaces	✓ ✓ ✓	6 85 75	H - M - - M - - H - - - - - -





A	ssessment								
		Continu	ious Learnin						
	Level of	CLA	– 1	CLA	- 2	Final Assessment (40 % weightage)			
	Thinking	(45	%)	(15	%)				
		Theory	Practice	Theory	Practice	Theory	Practice		
1	Remember	20%	20%	250/	25%	15%	15%		
2	Understand	20%	20%	25%	23%	13%	13%		
3	Apply	20%	20%	20%	20%	20%	20%		
4	Analyze	20%	20%	20%	20%	20%	20%		
5	Evaluate	10%	10%	5%	5%	15%	15%		
6	Create	10%	10%	3%	3%	13%	15%		
Total		100	%	100	%	100 %			

Strategies						
Technology	Pedagogy / Andragogy		Sustainable Development			
Simulations	✓	Clarification/Pauses	✓	Good Health & Well Being		
Presentation Tools		Group Discussion		Quality Education	✓	
Learning Management System	✓	Hands-on Practice	✓	Gender Equality		
Computer Aided Design Tools		Debate				
Assessment Tools	✓	Interactive Lecture	✓			
		Brainstorming				

Designers											
Р	rofessional Experts	Hig	pher Institution Experts	Inte	ernal Experts						
	Ar.Vaidyanathan,Manasara 3d Design and Décor Chennai	1	Dr.P.Goplakrishnan, Assistant Professor, NIT Trichy	1 Prof. CT Lakshmanan, SRMIST SAID, narayanak@srmist.edu.in							
	Ar.Babjee, Practicing Architect, Chennai	2	Mr.S.Avinash, IIT- Bombay	2	Ar. Narayanan M, SRMIST SEAD, narayanm1@srmist.edu.in						





 Code
 24IDC103J
 Title
 HISTORY OF INTERIOR DESIGN
 Category
 C
 Core
 L
 T
 P
 C

Course C Depart		requisite Nil	Co-requisite Courses	nil	Progressive Courses	nil	Data Book / Codes/Standards	Nil	
Title & Content	Western Interior design Styles	Foundations of Interior Design History in India	Mod	dern Indian Interior Design		onal Diversity in terior Design		ry Trends and Prospects	
Duration (hour)	15	15 15				15		15	
SLO-1	Gothic Revival & Renaissance Style: Understanding the Gothic Revival and Renaissance-era interior design influences	Introduction to Interior Design Definition, scope, and importance of interior design in Indian context.	early modernis	nfluences: Examination of t movements and their dian interior design.		nitecture: Study of interior in North Indian architecture	Global Design Trends: Exploration of current international interior design trends and their adoption in India.		
SLO-2	Baroque & Rococo Style: Study of Baroque and Rococo interior design features and decorative arts	Prehistoric Influences: Study of cave paintings and their significance in understanding early interior design.	architecture an cities like Mum	****	of traditional inter South Indian hom		Biophilic Design: Und principles of biophilic relevance in contemp	design and its orary Indian interiors.	
SLO-3	Victorian Era & Colonial Style: Analysis of Victorian-era interior design trends and colonial influences	Ancient Indian Civilizations: Exploration of interior design elements in civilizations like the Indus Valley Civilization.	post-independe	ence Architecture: Impact of ence era on Indian dinterior design.		fluences: Analysis of /les and materials used in omes.	Wellness Architecture focused interior desig promoting health and	n approaches	
SLO-4	Bauhaus & Art Deco: Exploration of the Bauhaus movement and Art Deco architecture	Classical Indian Architecture: Overview of architectural styles and interior design principles in ancient India.		Indian Interiors: Exploration ry interior design trends and India.		Western Indian Aesthetics: Understanding the interior design characteristics of homes in Western India.		alysis of inclusive ing to create accessible es.	
SLO-5	Art Nouveau & Modernism: Analysis of Art Nouveau characteristics and modernist interior design principles	Buddhist Influence: Examination of interior design elements in Buddhist architecture.	Understanding	Urbanization and Interior Design: Understanding the challenges and opportunities of urban living on interior design.		Northeastern Inspirations: Study of interior design elements unique to homes in Northeastern India.		Future of Interior Design: Speculation on emerging technologies, materials, and design philosophies shaping the future of interior design.	
SLO-6	Minimalism & Industrial Style: Exploration of minimalist and industrial-era interior design features	Jain Influence: Examination of interior design elements in Jain architecture.		esign Practices: Analysis of erior design approaches and aterials.		es: Exploration of coastal and materials in Indian	Professional Practice: Overview of career paths, industry standards, and ethical considerations in interior design practice.		
SLO-7	Mid-Century Modern & Scandinavian Style: Analysis of mid-century modernist trends and Scandinavian aesthetics	Indo-Islamic Architecture: Study of interior design features in iconic structures like the Taj Mahal.		d Functionalism: Study of functionalist design principles an interiors.		ecture: Understanding the atures of homes in Indian	Portfolio Development: Guidance on developing a professional portfolio showcasing design skills and projects.		
SLO-8	Islamic Influence: Exploration of interior design in Mughal architecture and palaces	Colonial Era: Impact of British, Dutch, and Portuguese colonization on Indian interior design.		and Technology: Integration and smart solutions in Indian interiors.		Contrasts: Analysis of eferences and styles in ndia.	Entrepreneurship in Design: Understanding the business aspects of interior design and opportunities for entrepreneurship.		
SLO-9	Portuguese and Dutch Influences: Study of colonial-era interior design elements brought by the colonial powers	Traditional Indian Homes: Analysis of interior design elements in traditional Indian homes across regions.		nces: Exploration of how ty shapes interior design modern India.		ate: Understanding how s interior design choices egions.	Continuing Education and Development: Exploration of avenues for further education, training, and professional development in the field of interior design.		
SLO- 10	Spanish Influence: Examination of interior design elements influenced by Spanish colonial architecture	Evolution of Furniture: Development of furniture styles and materials in ancient and medieval India.	d Interiors: Analy	Regional Variations in Modern Indian Interiors: Analysis of interior design styles across different Indian regions.		Regional Variations in Indian Interior Design: Examination of interior design styles across different Indian regions.		Emerging Technologies in Interior Design: Investigation of the impact of technologies like AI and VR on interior design practice.	
SLO- 11	French Influence: Analysis of interior design elements influenced by French colonial architecture	Influence of British Colonial Furniture: Impact of British colonial rule on Indian furniture design.	Design: Exami	alization on Indian Interior nation of how global trends emporary Indian interiors.		I Diversity on Indian Interior on of how cultural diversity r design in India.	Sustainable Practices in Future Interior Design: Discussion on integrating sustainability into future interior design strategies.		





SLO- 12	British Influence: Exploration of interior design elements influenced by British colonial architecture	Regional Variations in Furniture: Analysis of furniture styles and materials across different Indian regions.	Social and Economic Factors in Interior Design: Understanding how social and economic changes impact interior design choices.	Socio-Economic Factors in Indian Interior Design: Understanding the role of socio- economic factors in shaping interior design preferences.	Cultural Adaptation in Global Interior Design Trends: Exploration of how global design trends are adapted to suit diverse cultural contexts.
SLO- 13	Dutch Influence: Examination of interior design elements influenced by Dutch colonial architecture	Influence of Modern Trends: Exploration of modern furniture design influences on contemporary Indian interiors.	Environmental Psychology in Interior Design: Exploration of psychological principles influencing interior design decisions.	Environmental Sustainability in Indian Interior Design: Analysis of sustainable design practices in Indian interiors.	Research Assignment: Analysis of a specific emerging trend or technology and its potential impact on future interior design practice.
SLO- 14	Italian Influence: Analysis of interior design elements influenced by Italian colonial architecture.	Research assignment on the significance of cave paintings in early interior design.	Research Assignment: Comparative analysis of traditional and modern Indian interior design styles.	Research Assignment: Comparative analysis of traditional and contemporary interior design styles in India.	Discussion/Activity: Exploring innovative approaches to address future challenges and opportunities in interior design.
SLO- 15	Research Assignment: To explore western style and its influence on Indian interior design	Research Assignment: Comparative analysis of Western and Indian interior design styles during the medieval to colonial period	Hands-on activity exploring innovative design solutions for modern Indian interiors.	Discussion: Exploring the future of Indian interior design in the context of changing societal and environmental dynamics.	Case Study Analysis: Examining real-world examples of innovative interior design solutions and their implications for future practice.
Assessm ent	Continuous Learning	g Assessment - 1		Continuous Learnin	g Assessment - 2
			Continuous Learning Assessment - 3	•	

Re	esources		
1	"The Story of Indian Art" by Coomaraswamy	2	The Indian Heritage" by P. M. Raghunathan
3	"Contemporary Indian Architecture" by Klaus-Peter Gast	4	"Indian Interiors" by Sunil Sethi
5	"Indian Interiors" by Angelika Taschen	6	Traditional Indian Architecture" by K. T. Ravindran
7	Art Deco Complete" by Alastair Duncan "Modernism in Design" by Paul Greenhalgh	8	"Modernism in Design" by Paul Greenhalgh

V Rationale (CLR)	The purpose of learning this course is to:
CLR-1	Understanding historical interior design evolution provides context for design decisions.
CLR-2	Analyzing design styles cultivates critical thinking in evaluating influences and choices.
CLR-3	Exploring cultural aspects fosters awareness for designing inclusively.
CLR-4	Adapting historical principles encourages innovation in contemporary design.
CLR-5	Anticipating trends prepares students for future design challenges and advancements.

Outcomes (CLO) Upon successful completion of this course, students will be able to:	Conceive	Design	Implement	Operate	
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Design	2	Dep
Implement	3	th
Operate	4	
Level of Thinking	1	
Expected Proficiency (%)	2	Attainn
Expected Attainment (%)	3	nent

Program Learning Outcomes (PLO)														
1	2	3	4	5	6	7	8	9	10	11	12	13	14	1 5
Problem Solving	Dritical Thinking	Sreativity	Communication Skills	knalytical Reasoning	kesearch Skills	sollaborating Skills	eadership Qualities.	earning to Learn	Digital Technology	Aulticultural Inclusivity	/alue Inculcation	rutonomy, Accountability	environmental Action	community Engagement





CLO-1	Gain a deep understanding of the historical development of interior design across different cultures and time periods.	Н	Н	М	L
CLO-2	Develop strong analytical skills to critically examine various interior design styles, movements, and trends.	М	Н	М	L
CLO-3	Cultivate cultural awareness by exploring diverse cultural contexts that influence interior design practices.	Н	Н	М	L
CLO-4	Adapt historical design principles to contemporary contexts while fostering innovation and creativity.	Н	Н	М	L
CLO-5	Reflect critically on the past and present of interior design, envisioning future directions in response to societal needs and emerging trends.	Н	Н	М	L

2	90	85
4	85	80
4	95	90
3	90	85
5	90	85

Ī	М	Н	L	М	Н	Н	М	L	Н	L	М	М	L	L	L
	-	Н	L	М	Н	М	L	-	Н	L	М	М	-	L	L
	L	Н	М	Н	М	Н	М	L	Н	L	Н	М	L	L	М
	М	Н	Н	М	М	Н	М	L	Н	М	М	М	L	L	L
ŀ	М	Н	Н	Н	Н	Н	М	L	Н	М	М	М	L	L	L

As	sessment							
		Continuo		Assessment(0 htage)	CLA) (60%			
Level of		CLA	– 1	CLA	-2	Final	Assessm ent	
	Thinking	(45	%)	(15	%)	(40 %	weightage)	
		Theory	Practice	Theory	Practice	Theory	Practice	
1	Remember	20%	20%	20%	20%	20%	20%	
2	Understand	20%			2070		20%	
3	Apply	20%	20%	20%	20%	20%	20%	
4	Analyze	20%	20%	20%	20%	20%	20%	
5	Evaluate	100/	100/	100/	100/	100/	100/ /	
6	Create	10%	10%	10%	10%	10%	10%√	
	Total	100	%	100	%	100	%	

Strategies										
Technology		Pedagogy / Andragogy		Sustainable Development						
Simulations	J	Clarification/Pauses	J	Good Health & Well Being	1					
Presentation Tools		Group Discussion	J	Quality Education	J					
Learning Management System		Hands-on Practice		Gender Equality	J					
Computer Aided Design Tools		Debate	J							
Assessment Tools		Interactive Lecture	1							
		Brainstorming	1							

[Designers										
Professional Experts			gher Institution Experts	Internal Experts							
1	M. Pradeep Alagappan,Srishti Studio, Chennai	1	Dr S. Avinash, IIT Bombay	1	Prof. Dr. K. Geetha, geethak@srmist.edu.in						
2	Mr.K.Mahesh, MK Construction, Chennai	2	Dr.Banuchitra, SPA vijayawada	2	Assoc. Prof. M.C . Raja Muthaiah, rajamutc@srmist.edu.in						





Code 24IDC105P Title PRESENTATION DRAWING AND SKETCHING TECHNIQUES	Category	С	Core L 1	T P 0 4	3
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Course Offer Departmen	3		Nil		equisite ourses	NIL		Progressive Courses	NIL	-	Data Book / des/Standards	Nil		
Title & Content	Manual Drawing and Rendering Techniques	S	torytelling Through Visua	als		Model-Making Skills		Effective (Communication Strategies	s	Digital Pres	sentation Strategies		
Duration (hour)	15		15			15			15		15			
SLO-1	Basic drawing materials and tools.	Introduction	on to Interior Design Visualization		Introduction to Interior Design Visualization		their applications in design presentations, basic model-making tools, and materials.			Overview of the video production process. Introduction to video recording equipment and software.				
SLO-2	Techniques for line weight, shading, and texture in freehand sketching.		chniques to storytelling protive structure	rinciples	Scale and p			and proportion in model-making Hands-on exercise: Filming simple interior design scenes.		ior	Basic Rendering InDesign, and Car	Techniques in Photoshop, nva.		
SLO-3	Tutorial: Understanding the principles of perspective drawing. One-point, two-point, and three-point perspective.	Tutorial: I through C	Demonstration of design is collage	narratives		n to basic model-making to ting mats, knives, and rule			video editing software (e. re Pro, Final Cut Pro).	.g.,				
SLO-4&5	Practice: Perspective drawings of interior rooms				inds-on demonstration of such as cutting, scoring, a	and	Basic editing techniques: cutting, trimming, and sequencing clips		,	Exercise in Photoshop – Interior Space Sketches Rendering				
SLO-6	Introduction to rendering mediums: graphite,	- design na			Practice:		Practice: C	reating simple massing me	odels					
SLO-7	colored pencils, markers, pen watercolors and poster colors.				board or cardboard.	. Hands-on exercise: Editing footage to cre			reate	Exercise in InDesi	gn			
SLO-8	Tutorial: Techniques for creating depth, light, and shadow in renderings.	Technique layouts fo	es for creating visually er r posters.	ngaging	mount boar and making	monstration of techniques d model, Styrofoam, Mill b of the model. (Example: A Human Figures, Mural W	oard A	a short interior	a short interior design video.		Exercise in Canva			
SLO- 9&10		l			Practice: Monaterials	odel creation using differe	nt	Tutorial: Under	standing QR codes and t	heir		presentation boards with drawings. Principles of		
SLO-11			ands-on exercise: Applying design inciples to create sketches of poster youts.			Tutorial: demonstration of techniques on pop up model making.		applications in interior design. Introduction to QR code generation and scanning tools.			composition - inte Tutorial: Techniqu on presentation be Canva/InDesign	rior design drawings. es for arranging drawings pards using		
SLO-12	Rendering interior spaces using pen/markers		Creating storyboards and visualize design narrative			-					 Incorporating QF videos. 	R codes into interior design		
SLO-13 SLO- 14&15	Rendering interior spaces using watercolors Rendering interior spaces using poster colors		Hands-on exercises in co		Practice: Pop-up Model		Practice: Hands-on exercise: Incorporatin QR codes into interior design videos.		ing	Exercise in InDesign/Canva Compilation of all works as a portfolio.				
Assessm ent	Continuous Learning Assessment - 1					Continuous Learning Assessment - 2								
	Continuous Learning Assessment - 3													

Resources											
Hand Drawing for Designers: Communicating Ideas through Architectural Graphics PAP/CDR Edition by Amy Korté (Author), Douglas R. Seidler (Author)	2	"Presentation Techniques: A Guide to Drawing and Presenting Design Ideas" by Dick Powell									
3 Interior Design Illustrated by Francis D.K. Ching and Corky Binggeli	4	<pre><author name="">, <title book="" of="" the="">, <publisher name>, <year></pre></td></tr><tr><th>5 Drawing for Interior Design" by Drew Plunkett</th><th>6</th><th>"Pop-Up Design and Paper Mechanics: How to Make Folding Paper Sculpture" by Duncan Birmingham</th></tr><tr><th>7 "Rendering in Pen and Ink" by Arthur L. Guptill</th><th>8</th><th>"Visual Storytelling: Infographic Design in News" by Liu Yikun and Dong Zhao</th></tr></tbody></table></title></author></pre>									





Rationale (CLR) The purpose of learning this course is to:	Depth	Attainment	Program Learning Outcomes (PLO)
CLR-1 Develop Comprehensive Visualization Skills	1 2 3 4	1 2 3	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
CLR-2 Foster Creative Storytelling:		(9)	± 4
CLR-3 Provide hands-on model-making experience.		y (%)	kills ning ls ls lies y x xivity sivity mtability tition gement
CLR-4 Enhance Communication and Presentation Abilities through visual narration		_ loud	ng ng ng ng ng soning s soning s Skills alities ann logy clusivity ion countab Action
CLR-5 Prepare integrated design portfolios effectively.	1	iju die	ing on Ski s
		of Thinking ted Proficiency (ted Attainment (Problem Solving Critical Thinking Creativity Communication S Analytical Reason Research Skills Collaborating Skil Leadership Qualif Learning to Learning Learning to Learning Learning Learning Community Engage
Outcomes (CLO) At the end of this course, learners will be able to:	Concei Design Implem Operat	Level of T Expected Expected	Problem S Critical Th Creativity Communi Analytical Research Collaboral Leadershi Learning 1 Digital Tee Multicultu Value Inco Autonomy Environm
CLO-1 Create visually captivating manual drawings and renderings using charcoal, watercolor, pen, and poster techniques.	√ √ -	2 85 75	3 3
CLO-2 Create visual narratives through the use of storyboards, comic boards, and poster presentations.	√ √ √ -	3 85 75	- 3 3 3
CLO-3 Construct paper models and pop-up models to effectively communicate spatial design concepts.	V V V	3 85 75	- 3 3 3 2
CLO-4 Utilize video editing and QR code generation techniques to enhance design communication strategies.	V V V	4 85 75	- 3 3 3 2 - 3
CL 0-5 Integrate and synthesize various representation techniques to prepare comprehensive design portfolios showcasing their design process and outcomes.	V V V	4 85 75	- 2 3 3 2 - 3

As	ssessment										
			Continuo	ous Learning	Assessment	(CLA) (60%	weightage)				
	Level of	CLA	-1	CLA	-2	CLA	-3	Final Assessment (40 % weightage)			
	Thinking	(20	%)	(20	%)	(20	%)				
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice		
7	Remember		40%		40%		30%		400/		
8	Understand	-	40%	-	4070	-	30 /0	-	40%		
9	Apply		40%		40%	-	40%	-	40%		
10	Analyze	-	40%	-	40%				40%		
11	Evaluate		200/		2007		2007		200/		
12	Create	-	20%	-	20%	-	30%	-	20%		
Total 100 %		100	%	100	%	100 %					

Strategies							
Technology		Pedagogy / Andragogy		Sustainable Development			
Simulations		Clarification/Pauses	✓	Good Health & Well Being	✓		
Presentation Tools	✓	Group Discussion	✓	Quality Education	✓		
Learning Management System		Hands-on Practice	✓	Gender Equality	✓		
Computer-Aided Design Tools	✓	Debate					
Assessment Tools		Interactive Lecture	✓				
		Brainstorming	✓				

Designers										
Professional Experts	Higher Institution Experts	Internal Experts								
1 Ar.Vijayanand,Practicing Architect, Madurai	1 Ar. Yogesh Garg, Professor, NIT Bhpal 1	1 Dr.Shanthi Priya R , SRMIST, SAID, <shanthir1@srmist.edu.in></shanthir1@srmist.edu.in>								
2 Ar. Senthil, Practicing Architect, Madurai	2 Ar.Thirumaran, Professor, NIT Trichy	2 Vishva Dharani V M, SRIST,SAID, <vishvadv@srmist.edu.in></vishvadv@srmist.edu.in>								





Code	Code 24IDD107S Title FOUND						0		Category D	Design Skill course	L T 1 0	P C 12 7	
	Course Offering Architecture Pre-requisite Nil Courses		Nil	Co-requisite Courses	Nil	Progressive Courses	Nil	Data Boo Codes/Stan		Nil			
Title & Content		ABULARY , ELEM PLES OF DESIG		COLOR, LIGHT,	SHADE AND SHADOWS	ANTHROPOMETF	RY & ERGONOMICS	ELEMENTS OF	SPACE MAKING	SPAT	SPATIAL PLANNING		
Duration (hour)	39 39				39	3	39		39				
SLO-1	Lecture - 01: - Introduction to fundamentals of design. Lecture-01: - Introduction to color theory Faber Birren color theory &			r Birren color theory &		dimensions. ometry in various s.	Lecture-01 : - Introduct space m	tion to elements of aking.	and desi furni circu	Lecture-01: Introduction to spatial planning and spatial zoning in interior design- based on the activities, furniture layouts, varied circulation patterns, flexibility and adaptability.			
SLO-2 SLO-3 SLO-4	SLO-3 and exploring it on manual and digital tools.			Exercise – 01: Generating color w color schemes thro	wheel and representing the bugh art exercises.	Exercise – 01: Gauging sizes – Usin tool. Scaled models of various materials/med		Exercise – 01: Openings Identify an interior spa position, size, scale, p relationship to other e	proportions,		Exercise – 01: Exercise on analyzing the spatial planning of any single space.		
SLO-5 SLO-6 SLO-8 SLO-9 SLO-10 SLO-11 SLO-12 SLO-13	plar pen - Abs - Dec	neters – e hand drawing o nes and solids wit as and pencils. straction Techniqu ciphering rules of nposition.	th various ue.	under betwe secor colors - To ur methe	rating color wheel to rstand the relationship seen primary colors, ndary colors and tertiary s. s. deerstand the color mixing ods to achieve Hue, e, Intensity Shade, Tint &	Learning Parameters – - Human Dimensions, Scale and proportions. Learning Pa			s – anding on the al requirement and cal impact of an	spac - Spa	ng & Circulation of		
SLO-1	Lecture -02: - Introduction to principles of - Color Psychology & color - methodology - methodology		- Color Psychology & color - Fundamentals and			Lecture-02 : - Introduc space m	ction to elements of laking.	Lecture-02: - Spatial Relationship – Space within space, Interlocking space, Space linked by common spaces, adjacent spaces.					
SLO-2 SLO-3 SLO-4 SLO-5 SLO-6 SLO-8	Symmetry & Asy Rhythm, Harmon	Exercises related to principles of design. Symmetry & Asymmetry, Repetition, Rhythm, Harmony & Unity. Application of principles through doodling,		Exercise – 02: Exercise on ergonom furniture.	ic analysis of any	Exercise – 02: Wall & Column Identify an interior sp position, size, style, sr materials, color, textur	cale, proportions,	Exercise – 02: Derive bubble diagram to illustrate the spatial relationship of space to its subspaces.					
SLO-9 SLO-10 SLO-11 SLO-12 SLO-13		neters – tern/Concept gen straction.	eration.	using several medi	and color exploration iums to convey emotions study of materials from	Ergonomics of furniture's, products etc. Understanding on t		Learning Parameters Understanding on the aesthetical impact of v	functional aspect and	Learning Parameters- Zoning & Circulation of a single space and its relationship to spaces around.			
SLO-1	Lecture-03:			Lecture-03:		Lecture-03:		Lecture-03:		Lecture-03:			





	- Principles of Basic Design	- Light & Shadow	 The importance and interrelationship of human and furniture/product in a space. 	 Introduction to elements of space making. 	 Spatial Organization of an interior space.
SLO-2 SLO-3 SLO-4 SLO-5 SLO-6	Exercise – 03: Exercises related to principles of design. Foreground & background, Emphasis and Balance, Proportion and sense of direction. Application of principles through poster design, collage etc.	Exercise – 03: Exercises to experiment with light and shadow, Solid and voids in interiors. Exercises – Paper cut and fold, POP cube carving.Paper sculpture etc.	Exercise – 03: Identify furniture and derive the relationship of anthropometry and ergonomics.	Exercise – 03: Floor & Staircase Identify an interior space and analyze its scale, proportions, materials, color, texture, relationship to other elements etc.	Exercise – 03: Design of a single space inculcating all the previous learnings.
SLO-8 SLO-9 SLO-10 SLO-11 SLO-12 SLO-13	Learning Parameters – Gestalt psychology, Layer generation, visual perception etc.	Learning Parameters — To play with light and shadow to see the various effects that result using manual and digital tool.	Learning Parameters — Understanding the importance and interrelationship of human and furniture/product in a space.	Learning Parameters – Understanding on the functional aspect and aesthetical impact of floor & Staircase etc.	Learning Parameters- Understanding the spatial planning and achieving efficiency in design.

Resources		
1 John Croney, Anthropometry for designers, Van Nostrand Reinhold>, 1981	2	Ching, Francis D. K., and Corky Binggeli., Interior Design Illustrated , John Wiley and Sons, Inc., 2018
3 Sam Booth and Drew Plunkett , Furniture for Interior Design , Laurence King Publishing, 2014	4	Francis D.K. Ching , Drawing a Creative Process, John Wiley N Sons, 1989
5 Mimi Love, Chris Grimley, Color, Space, and Style, Rockport Publishers, Year: 2007	6	Elements of space making, Yatin Pandya,2003
7 Innes, Malcolm , Lighting for interior design, Laurence King Publishing, Year: 2012	8	Simon Dodsworth with Stephen Anderson, The Fundamentals of Interior Design ,Bloomsbury Publishing, Year: 2015

Rationale (CLR)	The purpose of learning this course is to:			De	pth	
CLR-1	Understanding and applying design vocabulary with elements and principles of design.		1	2	3	4
CLR-2	Exploring the color theory and color psychology.					
CLR-3	Understanding anthropometrics and ergonomics in design.					
CLR-4	Exploring the importance of space making.		a)			
CLR-5	Transition for basic design to interior design.		.ei			
			Conceive	_	nent	æ
Outcomes (CLO)	At the end of this course, learners will be able to:			Design	Implement	Operate
CLO-1	Strengthens the design vocabulary and the fundamentals of elements and principles of design.	✓	′	✓	-	-
CLO-2	To analyze the color methodology and explore its psychological behavior.	✓	′	✓	✓	-
CLO-3	To implement the anthropometry and ergonomic principles in design.	✓	′	✓	✓	✓
CLO-4	To analyze the elements of space making.	✓	,	✓	✓	-
CLO-5	To comprehend the learning's and to derive an overall outcome.	✓	′	✓	✓	✓

	Attainment							
1	2	3						
Level of Thinking	Expected Proficiency (%)	Expected Attainment (%)						
2	85	75						
2	85	75						
2 2 3 3	85	75						
3	85	75						
3	85	75						

	Program Learning Outcomes (PLO)													
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Problem Solvina	Critical Thinking	Creativity	Communication Skills	Analvtical Reasoning	Research Skills	Collaborating Skills	Leadership Qualities	l earning to I earn	Digital Technology	Multicultural Inclusivity	Value Inculcation	Autonomy, Accountability	Environmental Action	Community Engagement
3	3	3	2	1	1		2	2	1	1	1	-	-	
3	2	3	2	2	1	-	2	2	1	1	1	-	1	1
3	2	2	2	3	2	1	2	1	-	1	1	-	-	1
3	3	3	2	3	1	1	2	2	-	1	1	-	1	1
3	3	3	2	2	-	1	2	2	-	1	1	-	-	-





As	ssessment									
			Continuous Le	arning Asses	sment(CLA)	(60% weightage	e)			
	Level of Thinking	Cl	_A – 1	CLA	. – 2	Architec	unct t/Interior gner	Final Viva Voce		
		(25 %)	(25	(25 %)		%)	(40 % weightage)		
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	
1	Remember	_	20%	-	20%	-	20%	-	20%	
2	Understand									
3	Apply		40%		40%		40%		40%	
4	Analyze	-	40%	-	40%	-	40%	-	40%	
5	Evaluate		40%		40%		40%		40%	
6	Create	_	40%	-	40%	-	40%	-	40%	
	Total	100	%	100	%	100 %		100 %		

Strategies							
Technology		Pedagogy / Andragogy		Sustainable Development			
Simulations	-	Clarification/Pauses	✓	Good Health & Well Being	~		
Presentation Tools	~	Group Discussion	✓	Quality Education	~		
Learning Management System	✓	Hands-on Practice	✓	Gender Equality	✓		
Computer Aided Design Tools	~	Debate	-				
Assessment Tools	✓	Interactive Lecture	√				
		Brainstorming	✓				

D	Designers									
Professional Experts			gher Institution Experts	Internal Experts						
1	Ar. Shirish, Mumbai	1	Ar.Yogesh Garg, Professor,NIT Bhopal	1	Prof. R. Shanthi Priya, SRMIST,KTR <shanthir1@srmist.edu.in></shanthir1@srmist.edu.in>					
2	Ar. Amudha, Chennai	2	Ar.Thirumaeran, Professor, NIT Trichy	2	Ar.Syed Ali Fathima, SRMIST,RMP, <syedali@srmist.edu.in></syedali@srmist.edu.in>					





2nd SEMESTER COURSES

Code	24IDC102P	Title			CON	MPUTER STUD	DIO -I			Category C		Core	L T P C 1 0 6 4
	rse Offering Design Pre-requisite Nil Courses			(Co-requisite Courses			Progressive Courses			Data Book / Codes/Standards	Nil	
Title & Content	CAD Fundament	als		Advanced CAD Fechniques		3D modelling Fundamentals			Advanced 3D modelling Techniques			Project-Based Tasks and Latest Trends	
Duration (hour)	15			15			15		15				15
SLO-1	Understand the fundamer Computer-Aided Design (software, including CAD f drafting.	CAD) or 2D	in CAD to objects.	ranced drawing comma create complex shapes	s and	modeling software in			Master advanced drawing commands in 3D to create complex shapes and objects.			Apply knowledge and skills acquired throughout the course to complete a comprehensive interior design project.	
SLO-2	Demonstrate proficiency in navigating the User Coordinate System (UCS) and World Coordinate System (WCS) for accurate modelling. Apply annotation tools effectively to add dimensions, text, and leaders to drawings in CAD.					proficiency in navigati and tools for accurate	Apply annotation tools effectively to add dimensions, text, and leaders to models in 3D modelling.			Demonstrate proficiency in conceptualizing and developing interior design concepts from initial sketches to final renderings.			
SLO-3	SLO-3 ViewCube in CAD for orientation and		d grips, fillet,	modify and refine 2D designs.			Pan, and Zoom for orientation and viewpoint control.			Utilize advanced editing tools such as Push/Pull, Follow Me, and Offset to modify and refine 3D designs.			eam members to ute a cohesive design project brief.
SLO-4			learn to cre	Understand the concept of blocks and learn to create, insert, and manage them in CAD drawings.			space effectively in 3D			concept of com ate, insert, and i els.		nage principles and practices into the design process, considering factors such as energy efficient material selection, and indoor a quality.	
SLO-5	Apply basic drawing commands in CAD to create simple geometric shapes and objects. Explore advanced layer manage techniques in CAD for better organization of drawing elements.		in CAD for better		to create simple geometric shapes te			Explore advanced layer management techniques in 3D for better organization of model elements.			Present design concepts and proposal		
SLO-6	Understand the concept of layers and their significance in organizing and managing drawing elements. Learn to create and edit complex 3D objects using solid modelling techniques in CAD.		3D	and their significance in organizing ob			Learn to create and edit complex 3D objects using solid modeling techniques in 3D software			Incorporate feedback and revisions into design proposals, demonstrating flexibility and adaptability in response to client preferences and project requirements.			
SLO-7	D-7 Explore the use of object snap modes in CAD to ensure precision in object placement and alignment. Apply advanced rendering settings and materials in CAD to achieve realistic lighting and textures in 3D models.			Explore the use of inference tools in 3D to ensure precision in object placement and alignment. Apply advanced and materials to lighting and tex				achieve realisti	c	Develop project do including floor plar sections, and mate communicate desi specifications.	ns, elevations, erial boards, to		





SLO-8	Learn the basics of file management, including saving, opening, and closing drawings in CAD.	Understand the principles of parametric modelling and constraints in CAD.	Learn the basics of file management in 3D, including saving, opening, and closing models.	Understand the principles of parametric modelling and constraints in 3D modelling	Explore emerging trends and technologies in interior design, such as biophilic design, smart home integration, and modular construction.		
SLO-9	units in CAD and apply appropriate		units 3D and apply appropriate	Explore advanced file management tasks such as importing, exporting, and collaboration in 3D modelling	Investigate the use of parametric design tools and generative design algorithms to explore alternative design solutions and optimize spatial configurations.		
SLO-10	Explore different coordinate entry methods in CAD for precise positioning of objects.		methods in 3D for precise	Develop proficiency in creating detailed 3D models, including architectural elements, furniture, and fixtures.	professionals, such as architects, engineers, and contractors, to coordinate the implementation of design solutions within the built environment.		
SLO-11	Utilize viewports in CAD layouts to create multiple views of the same model for presentation purposes.	Apply advanced annotation tools such as tables, schedules, and dynamic blocks to enhance drawing documentation.	Utilize scenes and view management in 3D to create multiple views of the same model for presentation purposes.	Apply advanced annotation tools such as labels, dimensions, and dynamic components to enhance model documentation.	Evaluate the impact of design decisions on human health and well-being, considering factors such as ergonomics, acoustics, and natural lighting.		
	Learn basic rendering techniques in CAD to create visually appealing 2D drawings.	Learn to use external references (Xrefs) and blocks to streamline the drawing process in CAD.	Learn basic rendering techniques to create visually appealing 3D models.	Learn to use external references (Xrefs) and components to streamline the modelling process in 3D.	Develop a personal design philosophy and aesthetic approach informed by research, experimentation, and reflection on past projects.		
SI O-13	Develop foundational skills in CAD through practice exercises and handson projects.	Understand the concept of model space and paper space in CAD layouts.	Develop foundational skills in 3D modelling through practice exercises and hands-on projects.	Understand the concept of scenes and animation in 3D for creating dynamic presentations.	Document, and showcase completed projects in a professional portfolio, highlighting key design concepts, processes, and outcomes.		
SLO-14	practice exercises	Explore advanced rendering techniques in CAD for high-quality visualizations.	practice exercises	Explore advanced rendering techniques in 3D for high-quality visualizations.	Reflect on lessons learned throughout the course and identify areas for further growth and development as a design professional.		
SLO-15	practice exercises	Develop problem-solving skills through complex design challenges and real-world projects in CAD.	practice exercises	Develop problem-solving skills through complex design challenges and real-world projects in 3D modelling and rendering.	Engage in ongoing professional development activities, such as attending workshops, conferences, and networking events, to stay informed about industry trends and best practices.		
Assessment	Continuous Learning	Assessment - 1		Continuous Learning	Assessment - 2		
	Continuous Learning Assessment - 3						

ı	esources		
Γ	AutoCAD 202X for Beginners" by Tutorial Books	2	"Interior Design Illustrated" by Francis D.K. Ching and Corky Binggeli
3	"Mastering AutoCAD 202X and AutoCAD LT 202X" by George Omura		"The Interior Design Reference & Specification Book: Everything Interior Designers Need to Know Every Day" by Chris Grimley and Mimi Love
į	"SketchUp 202X for Dummies" by Aidan Chopra and Rebecca Huehls	6	https://www.sketchup.com
7	"SketchUp Success for Woodworkers: SketchUp Pro for Kitchen Design" by David Richards and Ruby Sketch	8	1AutoCAD Official Website: https://www.autodesk.com/products/autocad





Protionals (OLD). The summer of learning this secure is to	Depth	Attainment	Program Learning Outcomes (PLO)
Rationale (CLR) The purpose of learning this course is to:	1 2 3 4	1 2 3	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
CLR-1 Master essential design software such as AutoCAD and SketchUp for 2D drafting and 3D modelling			
CLR-2 Develop advanced design skills for creating complex shapes, objects, and environments.		ठ	eut
CLR-3 Integrate principles of both 2D drafting and 3D modelling to effectively visualize and communicate design concepts.		ent	Skills oning kills liftes m littes m countability countability kction
CLR-4 Communicate design ideas convincingly through professional-quality presentations and documentation.		ng inm	ng Skills soning s san skills salities allities allities allities countab countab Action agageme agagement agage
CLR-5 Apply critical thinking and problem-solving skills to analyse design challenges and devise innovative solutions.	Θ <u> </u>	hrki Pru	Rilling Satistics Principle Principle
	e l	l of Thinki ng e cted Proficien ected Attainment	School Ship Ship Ship Ship School Ship Ship Ship Ship Ship Ship Ship Ship
Outcomes (CLO) Upon successful completion of this course, students will be able to:	8	Level of Ex pe c Expect	Problem Solving Certivity Centrivity Communication Skills Analytical Reasoning Research Skills Collaborating Skills Leadership Qualities Leadership Qualities Leadership Audities Leadership Auditicultural Inchrology Multicultural Inclusivity Multicultural Inclusivity Auditicultural Inclusivity Auditicultural Inclusivity Multicultural Inclusivity Multicultural Inclusivity Community Accountabi Environmental Action Community Engageme
CLO-1 Achieve proficiency in using AutoCAD and SketchUp for 2D drafting and 3D modeling tasks.	- -	2 85 75	3 1 - 3 - 2 2 1 2 3 3
CLO-2 Develop advanced skills in creating complex shapes, objects, and environments using design software.	- -	2 85 75	3 2 1 2 2 3 - 1 2 1 2 3 3 2 1
CLO-3 integrate principles from both 2D drafting and 3D modeling to effectively visualize and communicate design concepts.		3 85 75	3 1 3 1 3 3 - 1 1 2 1 3 3 1 3
CLO-4 Communicate design ideas persuasively through professional-quality presentations and documentation.		3 85 75	3 3 2 3 3 3 - 2 3 3 3 3 3 2
CLO-5 Apply critical thinking and problem-solving skills to analyze design challenges and innovate effective solutions		3 85 75	3 3 2 3 3 3 - 3 3 3 3 3 3 2

Assessment								
		Con						
Level of	CLA	\ - 1	CLA	. – 2	CLA	. – 3	Final	Assessment
Thinking	(20) %)	(20	%)	(20	%)	(40 %	weightage)
	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Remember	-	400/	-	400/	-	2007	-	400/
Understand		40%		40%		30%		40%
Apply	-	40%	-	40%	-	40%	-	40%
4 Analyze		40%		40%		40%		40%
Evaluate	-	20%	-	20%		30%	-	20%
Create		20%		20%		30%		20%
-Tota	al 100	1%	100	%	100	%	100	%

Technology		Pedagogy / Andragogy	Sustainable Development		
Simulations		Clarification/Pauses		Good Health & Well Being	
Presentation Tools	J	Group Discussion		Quality Education	
Learning Management System		Hands-on Practice	J	Gender Equality	J
Computer Aided Design Tools	J	Debate			
Assessment Tools	J	Interactive Lecture	V		
		Brainstorming			
			\top		

D	Designers										
Р	rofessional Experts	Hig	ner Institution Experts	Inte	rnal Experts						
	Ar. Sabarish, Urban Dots, Chennai	1	Ar. Saravanan, SAP, Chennai	1	Prof. M. Suriya Prakash, Professor, SRMIST						
	Ar. Chellakumar, Binny developers, Chennai	2	Ar.Prasanna,Devan, REC, Chennai	2	Associate Prof. Rajah Muthiah, SRMIST						





 Code
 24IDC104J
 Title
 MATERIALS, CONSTRUCTION AND FINISHES
 Category
 C
 Core
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Course Offering Department	DESIGN	Pre-requisite Courses	NIL	Co-requisite Courses	NIL	Progressive Courses	NIL	Data Book / Codes/Standards	Nil

epartificiti						
Title & Content	Wall & Surface Finishings	Flooring &Ceiling	Partitions	Doors & Windows	Staircase	
Duration (hour)	18	18	18	18	18	
SLO-1	Introduction to wall treatments	Introduction to flooring and its components	Introduction to partitions, its components, the types of materials and details for partitions - M.D.F, Fibre cement panel, aluminum, Glass, Timber, Steel frames / strings, etc.	Introduction - Door Types	Staircase Types according to profile - straight flight, doglegged, quarter turn, half turn - Drafting Exercise	
SLO-2	Understanding the various types of materials for wall treatments - Gypsum wall board, concrete, Wooden Paneling, Wall Paper, Ceramic Tile, etc	Understanding the types of materials for flooring - Ceramic tile, Marble, Granite, Wooden, Vinyl, Carpet, Rubber, Linoleum, etc.	Exercise - Draft the Details of fixed partitions with steel and aluminum with frames and panels in glass, particle board, MDF,	Door - Types of openings - Sketches	Staircase Types according to profile - bifurcated, circular, spiral and helical - Drafting Exercise	
SLO-3	Introduction to wall plastering and its types	Types of flooring and its various Advantages and Disadvantages	Gypboard and plywood	Exercise: Draft the Panel Doors	Staircase Types based on materials - timber, wood	
SLO-4	Analyze Different Plastering materials	Explore different methods and techniques of laying flooring	Exercise: Draft the Details of sliding partitions with wood frames and panels in glass, particle board, MDF, Gypboard and plywood	Exercise: Draft the Pivoted Doors & Sliding	Staircase Types based on materials - steel	
SLO-5	Uses, Advantages and Disadvantages of plastering materials	Explore and Analyze Different components of flooring techniques and methods	Exercise -Draft the Details of Sliding partitions with steel and aluminum frames	Doors	Staircase Types based on materials -	
SLO-6	Explore & Analyze plastering materials through visual & practical's	Introduction to false ceiling & its components	and panels in glass, particle board, MDF, Gypboard and plywood		synthetic materials	
SLO-7	Introduction to Painting and Finishes	Understanding the types of materials for false ceiling - Gypsum board, Thermocol,	Exercise: Draft the Details of folding partitions with wood frames and panels in	Exercise: Draft the Folding Doors & Glazed		
SLO-8	Traditional methods of Painting and Finishes	POP, Wood, Metal, Synthetic leather, Glass, etc.	glass, particle board, MDF, Gypboard and plywood -	D001	Exercise: Draft the Details of handrails	
SLO-9	Explore Types of Materials and its characteristics used for painting and	Explore different layouts of Design and Construction ideas for false ceiling	Exercise: Draft the Details of folding partitions with steel frames and panels in			
SLO-10	finishing	Advantages and Disadvantages of the various types of false ceiling	glass, particle board, MDF, Gypboard and plywood	Exercise : Draft the Joinery Details for doors		
SLO-11			Exercise: Draft the Details of folding partitions			
SLO-12	Advantages and Disadvantages of different types of paints and finishes	Electrical and duct details necessary for false ceiling designing	aluminum frames and panels in glass, particle board, MDF, Gypboard and plywood -	Windows-Types - Casement, fixed, horizontal sliding, vertical sliding, pivoted - prafting Exercise	Exercise : Draft the Details of balusters	
SLO-13	Material Surface and Paint / finish requirements (Concrete, metal, wood etc.)	Fundam Duff and Out floring to 1	Exercise: Draft the Single skin Partition as	Windows-Types - Top hung type Ventilators,	Exercise : Draft the Construction details of	
SLO-14 SLO-15	Present case studies of different materials surfaces and painting / finishing methods	Exercise: Draft any One flooring technique with details	per requirement and specification of construction	bottom hung, pivoted, louvered, fixed types - Drafting Exercise		





SLO-16 SLO-17 SLO-18		Exercise: Draft any One false ceiling method with details			ble skin Partition as per cation of construction	Exercise: Daft the Details of sliding windows in aluminum and steel with glazed panels Joinery details for windows and ventilators.	Exercise : Draft the Construction details of staircase -nosing		
Assessm ent	Continuous Learning	Assessment - 1		Continuous Learning Assessment - 2					
			Continuous Le	earnin	g Assessment - 3				
Resources	•								
1 W.B.N	Ackay, Building construction, Metric Vol.1, 5thed.,	Pearson Education, 2013		2	Sushil Kumar. T.B. of	Building Construction 19th ed. Standard Pub. De	elhi, 2003.		
3 W.B.N	Ackay, Building construction, Metric Vol.3, 5thed.,	Pearson Education, 2013		4	FrancisD.Ching, Building Construction Illustrated, Wiley publishers, 2008				
5 Dr.B.0	CPumnia, Ashok Kr.Jain, ArunKr.Jain, Building Co	onstruction, 11thed.,Lamxi Publications Pvt. Ltd.,	2016	6 Bindra,S.P.andArora,S.P.BuildingConstruction:PlanningTechniquesandmethodsofConstruction, 19th ed. Dhanpat RaiPub., Newl 2000.					
7 M.S. S	Shetty, A.K.Jain, Concrete Technology - Theory a	and Practice,8thed., S.Chand&Co.Ltd., 2018		8	BuildingMaterialsProduc	ts,PropertiesandSystems-TataMcGrawHillEducation	Privatelimited		

Rationale (CLR)	The purpose of learning this course is to:			De	pth			Attainn	nent
CLR-1	Introduction of Basic Materials and products that are used in current date and age.		1	2	3	4	1	2	3
CLR-2	Knowledge of these materials and their implementation in construction								
CLR-3	To give an overview of the materials those are used in Interior and Architecture with reference to the material properties, feasibility, availability, durability and sustenance to climatic conditions.								
CLR-4	To give an in-depth knowledge and understanding of the materials that is used in Interior.							(%)	(%)
CLR-5	To familiarize on material and construction methodology and understand various components of interior elements-doors, windows, staircase etc.		ive					Proficiency	Attainment
			Conceive		ənt		ovel of Thinking		d Attai
Outcomes (CLO)	At the end of this course, learners will be able to:			Design	Implement	Onerate	love l	Expected	Expected
CLO-1	Apply core concepts in Materials Science to solve engineering Problems		Н	М	Н	Н	3	85	75
CLO-2	Select Materials for Design and Construction		Н	Н	Η	Н	2	85	75
CLO-3	Posses the skill and techniques necessary for modern materials and Engineering practice		Н	Н	M	Н	4	85	75
CLO-4	Develop an Understanding of the unique properties and characteristics of materials	Н	L	М	М	6	85	75	
CLO-5	Ability to identify, formulate and solve engineering problems		М	L	М	М	2	85	75

	Program Learning Outcomes (PLO)													
1	2	3	4	5	6	7	8	9	1	1	1 2	1	1	1 5
Problem Solvina	Critical Thinking	Creativity	Communication Skills	Analytical Reasoning	Research Skills	Collaborating Skills	Padershin Onalities	l earning to Learn	Oicital Technology	Withight Inclusivity	Value Incitication	Aufonomy Accountability	Environmental Action	Community Engagement
Η	-	-	-	-		-	-	Н	-	-	-	-	-	-
Н	-	-	-	-	Н	-	-	Н	-	-	-	-	М	-
Н	-	-	-	-	М	-	-	Н	-		-	-	М	-
Н	-	-	-	-	Н	-	-	Н	-	-	-	-	М	-
Н	-	-	-	-		-	-	Н	-	-	-	-	-	-





As	sessment							
		eightage)						
	Level of	CLA	– 1	CLA	-2		Final	Assessm ent
	Thinking	(45	%)	(15	%)		(40 %	weightage)
		Theory	Practice	Theory	Practice		Theory	Practice
1	Remember	20%	20%	20%	20%		15%	15%
2	Understand	2070	2070	2070	2070		15/0	1370
3	Apply	20%	20%	25%	25%		20%	20%
4	Analyze	2070	2070	25/0	25/0		2070	2070
5	Evaluate	10%	10%	10%	5%		15%	15%
6	Create	10%	10%	10%	J%		1370	1370
	Total	100	%	100	%		100	%

Strategies					
Technology		Pedagogy / Andragogy	Sustainable Development		
Simulations		Clarification/Pauses	~	Good Health & Well Being	
Presentation Tools	✓	Group Discussion	~	Quality Education	✓
Learning Management System	✓	Hands-on Practice	✓	Gender Equality	
Computer Aided Design Tools		Debate	✓		
Assessment Tools	✓	Interactive Lecture	✓		
		Brainstorming	✓		

D	Designers										
Р	rofessional Experts	Higher Institution Experts			ernal Experts						
1	Ar. Sabarish, Urban Dots, Chennai	1	Ar. Saravanan, SAP, Chennai	1	Ar. Raja Muthaiah M C, SRMIST SAID, rajamutc@srmist.edu.in						
2	Ar. Chellakumar, Binny developers, Chennai	2	Ar.Prasanna,Devan, REC, Chennai	2	Ar. Narayanan M, SRMIST SEAD, narayanm1@srmist.edu.in						





Code	24IDD1	06S	Title		IN	INTERIOR DEISGN STUDIO – I				D	Design Skill Course	1	T 0 '	P C 12 7
	rse Offering epartment	Architectu	re	Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	N	lil	Data Book / Codes/Standards		Ni	

	Tunent	Courses	Oddiaea	0001363	Oddes/Otandards
Title &	RESIDENCE DESIGN – DESIGN	RESIDENCE – LIVING SPACE DESIGN	RESIDENCE – LIVING SPACE DESIGN	RESIDENCE – HOME OFFICE DESIGN/	
Content	PROCESS THROUGH CASE STUDY	NEOIDENGE EIVING OF NOE BEGION	NEGIDENCE EIVING OF NOE BEGIGN	KITCHEN DESIGN/STUDY ROOM	PRESENTATION
Duration	39	39	39	39	
(hour)			00	- 00	
	FOCUS – SPATIAL PLANNING AND ORGAN				
	Lecture-01:	Lecture-01:	Lecture-01:	Lecture-01:	Lecture-01:
SLO-1	 Evolution of residential interiors. Interior design process. 	 Introduction to residence – Living space interiors. Parameter to prepare the case study checklist for observation, analysis etc 	 Deriving Client brief with requirements. Deriving the design scope. Concepts and various ways of representing ideas. 	 Introduction to residence – interiors – Home office/Kitchen/Study room. Deriving Client brief. Derviing the design scope. Developing Concepts. 	- Rendering Techniques with different mediums.
SLO-2 SLO-3 SLO-4 SLO-5 SLO-6 SLO-7 SLO-8 SLO-9 SLO-10 SLO-11 SLO-12 SLO-12	Exercise – 1 PRE – DESIGN PROCESS - ANALYSIS AND FRAMING OF REQUIREMENTS Choose residence case study(Min- 2) to do a space by space analysis of User requirements, Activity requirements, Furnishing requirements Dimensional and Spatial requirements Learning Parameters: Helps to derive checklist to conclude on the various requirement of a space (Residence Interiors)	Exercise – 1 PRE DESIGN STAGE Literature study – Standards and data collection. Learning Parameters: To understand the anthropometry and ergonomics related to the Living space.	Exercise – 1 DESIGN STAGE Evolve conceptual scheme with visualization considering the functional and aesthetical requirement of client. Prioritizing client lifestyle, culture, activities, facilities, privacy levels, comfort, appearance and arriving at a theme though mind mapping, conceptual sketches. Derive mood and material board - floor, walls, window treatments, furniture etc. Learning Parameters: Process of deriving concepts for a living room aligning to client brief. Spatial Standards. Process of preparing mood and material board.	Exercise – 1 PRE DESIGN STAGE Evolve conceptual scheme with visualization .Identifying key design considerations: Prime requirements, functionality, and aesthetics. Research on potential materials for flooring, walls, window treatments, and deriving mood and material board. Learning Parameters: The "work triangle" and its importance in workflow	Exercise – 1 LIVING SPACE Rendering of floor plan. Rendering of sectional elevations etc Rendering of 3d views. Learning Parameters: Presentation skills - manual & digital tools.
SLO-1	Residence design - spatial planning through spatial form, spatial dimension, Spatial transition Introduction to space planning principles in small spaces: maximizing efficiency, optimizing circulation, and considering ergonomics.	Parameters to observe in the case study and methodology to prepare checklist for observation, analysis etc	Introduction to schematic layouts- Plan, Elevation & Section. Factors to consider in the existing layout – structural elements, demolition constraints, location of opening etc.	Introduction to schematic layouts- Plan, Elevation & Section. Factors to consider in the existing layout – structural elements, demolition constraints, location of opening etc.	Lecture-02: - Rendering Techniques with different mediums





SLO-2 SLO-3 SLO-4 SLO-5 SLO-6 SLO-7 SLO-8 SLO-9 SLO-10 SLO-11 SLO-12 SLO-13	Exercise – 2 ANALYSIS OF FUNCTIONAL ASPECTS - ZONING & CIRCULATION Choose residence case study(Min- 2) to analyse the spatial planning, circulation pattern, form, and the transition to sub spaces. Learning Parameters: Process of learning space planning principles.	Exercise – 2 PRE DESIGN STAGE Literature Case study – Interior zoning, planning, circulation pattern, furniture arrangement, lighting, color scheme, material analysis, skins and finishes etc. Learning Parameters: To derive inferences from the project studied and concluding the take away for the proposed design.	Exercise – 2 Prepare a schematic furniture layout aligned to the concept to achieving comfort, functionality, aesthetics etc. Design a lighting plan for the living space , incorporating different lighting types and considering client needs aligning to concept, mood and material board. Learning Parameters: Leaming process of generating schematic layout considering various contextual parameters. Research on the use of color temperature and lighting design to create specific moods and ambiance in the living room.	Exercise – 2 DESIGN STAGE Prepare a schematic furniture layout aligned to the concept. Prepare a reflected ceiling layout considering the furniture layout, aligned to concept, mood and material board. Learning Parameters: Leaming process of generating schematic layout considering various contextual parameters.	Exercise – 2 HOME OFFICE DESIGN/ KITCHEN DESIGN/STUDY ROOM Rendering of floor plan Rendering of sectional elevations etc Rendering of 3d views Learning Parameters: Presentation skills - manual & digital tools.
SLO-1	- Residence design – Space making elements, consideration for choice of materials, color, lighting, texture etc.	- Preparatory for Live case study visit.	- Introduction to detail drawing Fumiture details Details of wall, floor and ceiling.	- Introduction to detail drawing Details of overhead cabinets, storage units etc Details of wall, floor and ceiling.	Lecture-03: Composition of sheets.
SLO-2 SLO-3 SLO-4 SLO-5 SLO-6 SLO-7 SLO-8 SLO-9	Exercise – 3 ANALYSIS OF AESTHETICAL ASPECTS Choose residence case study(Min- 2) to analyse the parameters such as elements of space making, materials choice, color choice, lighting choice etc	Exercise – 3 PRE DESIGN STAGE Live Case study – Interior zoning, planning, circulation pattern, furniture arrangement, lighting, color scheme, material analysis, skins and finishes etc.	Exercise – 3 DESIGN DEVELOPMENT STAGE Generate sectional elevation Detailing indicating structure, false ceiling, wall panels, materials and finishes, furniture's etc.	Exercise - 3 DESIGN DEVELOPMENT STAGE Generate sectional elevation Detailing indicating Structure, false ceiling, wall panels, materials and finishes, furniture's etc.	Exercise – 3 Composition of sheets - Concept, Material & mood board, floor plan, sectional elevations, 3d views.
SLO-10 SLO-11 SLO-12 SLO-13	Learning Parameters: Knowledge on important parameters – elements, matarials, lighting etc.	Learning Parameters: To derive inferences from the project studied and concluding the take away for the proposed design.	Learning Parameters: Learning process of generating detail drawings.	Learning Parameters: Learning process of generating detail drawings.	Learning Parameters: Presentation skills - manual & digital tools.

Resources											
1	SAM KUBBA, Space Planning, McGraw Hill, 2003	2	Rick Bartholomew, Design Process Hand Sketching for Interiors, SDCPublications, 2013								
3	Simon Dodsworth, Stephen Anderson, The Fundamentals of Interior Design, 2 nd Edition, Fairchild, 2015	4	GraemeBrooker, SallyStone, Basics Interior Architecture 04: Elements/Objects, AVAPublishing, 2009								
5	RoSpankie, Basics Interior Architecture 03:Drawing out the interior, AVAPublishing, 2009	6	Lidwell, William and Holden, Kritina., Universal Principles of Design, Rockport Publishers, 2010								
7	Evans, Poopy and Thomas, Mark., Exploring the Elements of Design, Thomson Delmar Learning, 2008	8	Bryan, Peterson, Design Basics for Creative Results, How Design Books, 2003								



Ar. Sabarish, Urban Dots, Chennai

Ar. Chellakumar, Binny developers, Chennai



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2 <Ar.Syed Ali Fathima>, <SRMIST,RMP>, <syedali@srmist.edu.in>

Rationale (CLR)	The purpose of I	learning this o	course is to:							De	epth			Attainr	nent						Prog	ıram	Learn	ning Ou	utcom	es (P	LO)			
CLR-1	Jnderstanding t	he design pro	cess which e	nables to atta	in the project	t goal.			1	1 2	3	4	1	2	3	1	1	2 3	4	5	6	7	8 9	10	1	11	12	13	14	15
	Gain foundational		in space plar	nning, furniture	e arrangeme	nt, material se	lection, color	theory, and for																						
CLR-3	To gain knowled	lge on design	ing functional	, efficient, and	d aestheticall	y pleasing livi	ng room and	to acquire																						
	Inderstand the mportance of in						olor applicatio	n, and the						(%) A	(%)+	(0)			<u>v.</u>						,	<u>F</u>		ability	_	ment
	earning differer]				8 9	oficienc	ia		ina	ina	ion Skills	asonin	S	Skills	Jualities	earn	3 -	Inclusiv	ation	ccount	al Actio	ngage
Outcomes (CLO)	At the end of this	s course, lear	ners will be a	ble to:						Conceive	molement	Operate	E go lovo	Expected Proficiency (%)	Expected Attainment (%)		Problem Solvina	Critical Thinking	reativity communication	nalvtical Reasoning	Research Skills	Sollaborating Skills	eadershin Qualities	earning to Learn Digital Technology	, =	Multicultural Inclusivity	'alue Inculcation	Autonomy, Accountability	Environmental Action	Community Engagement
CLO-1	Approach a proj	ect following t	the fundamen	ital process of	design.					7 7	~	-	2	85	7		2	3 1	3	1	1	-	2 2	2 1	+	1	1	3	-	-
	Develop and pre nesthetics.	sent a prelim	inary design	concept for a	designated li	ving room cor	sidering fund	tionality and		✓ ✓	· •	√	2	85	7	5	3	3 3	3	2	2	2	2 2	2 1		1	1	3	2	1
CLO-3	Develop details	with respect to	o furniture, lig	hting, materia	al to achieve	the ambience	visualized.			✓ ✓	✓	✓	3	85	7	5	3	3 3	3	2	2	2	2 2	2 1		1	1	3	2	1
(Evolve concept lesign/study roc	m.	•	ution for the d	esignated sp	ace such as l	nome office d	esign/ kitchen		✓ ✓	✓	✓	3		7		3	3 3	3	2	2	2	2 2	2 1		1	1	3	2	1
CLO-5	Render, compos	se and presen	nt the sheets.							√ ✓	✓	-	3	85	7	5		1 3	3	1	3	1	3 1	1 2		- [-	1	-	-
Assessment									Str	rategie	es																			
	Continuous	Learning As	sessment(CL	A) (60% weight	age)						Tecl	hnolog	ЭУ				Pedag	ogy /	Andra	gogy				Susta	ainabl	e Dev	velopm	ent		
Level of	CLA	N – 1	CLA	A – 2	Archited	unct ct/Interior igner		nal ssment	Sir	nulatio	ns				-	Clari	ficatior	/Paus	es				G	ood H	ealth (& We	ll Bein	9	~	
Thinking	(25	5%)	(25	5%)	(1)	0%)	(40 % w	eightage)	Pre	esenta	tion 1	Tools			✓	Grou	p Disc	ussior	ı			١.	√ Q	uality l	Educa	ition			✓	
	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	Lea	aming	Mana	ageme	ent Sys	stem	~	Han	ds-on F	ractic	е			Τ,	✓ G	ender	Equa	lity			✓	
1 Remember		000/		000/		000/		000/	Co	mpute	r Aid	ed De	sign T	ools	✓	Deba	ate					-								
2 Understand	-	20%	-	20%	-	20%	-	20%	As	sessm	ent T	ools			~	Inter	active	.ectur	е			١.	/							
3 Apply		4007		400/		400/		400/								Brair	nstormi	ng				Τ.	/							
4 Analyze	-	40%	-	40%	-	40%	-	40%																						
5 Evaluate		400/		400/		4007		4007																						
6 Create	-	40%	-	40%	-	40%	-	40%														T								
Tota	I 100	%	100	%	100	%	100	%														T								
Designers																														
Professional Exp	erts					Higher Institu	tion Experts								Т	Interna	I Expe	ts												

1 Ar. Saravanan, SAP, Chennai

2 Ar. Prasanna, Devan, REC, Chennai





MULTI DISCIPLINARY COURSES

Code	24UJMM01P	Title		BLOGGIN	IG AND P	DDCASTING			Category	M	Multidisciplinary course	L T P C 0 1 4 4	
Course Offering Department	MAGG	Pre-requi Course		Co-req Cour		NIL	,	gressive	NIL		Data Book / odes/Standards	Nil	
Title & Content	Cycle 1		Cycle	2		Cycle 3			Cycle 4			Cycle 5	
Duration (hour)	12		12			12			12			12	
	Introduction to the idea of audi	o storytelling	Introduction to the idea	of podcast	Creating	a package for current eve	ent story	Blogging-Intro	duction		Using creative eler	nents in the blog	
SLO-1-2	Creating scenes with the use of	of sound	How does it differ from r	atio?	Audio nev	vs story	Reasons to sta	art Blogging		Colour scheme, Typography, Post length, Use of other media			
	Transforming information piece	e to story	Vox pops	Vox pops				Define Target	Readers		Creating a blogging team		
SLO-3-4	Story structures that work best stories	for audio	Intro and outro	Minimum	seven minute package	Setting up a bl	og		It should include Marketer, Content Creators, Copy Editor and Editor				
	Introduction to audio editing-Audacity					d support	Using blogger	or WordPress		Developing Editoria	al Calendar		
SLO-5-6	Familiarizing with interface		10-minute feature on so	Creating podcast	an RSS feed support for	Setting up the	interface		Publication schedu	le			
	Learning Recording Conditions	3	Audio Postcard:		Listing yo	ur podcast in directories		Creating Head	lines		Syndication		
SLO-7-8	Background noise, Microphone	e position	Including musical sound and sound effects	track, voice-overs	The pode of three d	ast has to be listed in a r irections	ninimum	Headlines and	SEO		Minimum of three s	yndication	
SLO-9-	Adding track		Expert Interview			engagement		Structuring the			Blogs Vs Vlogs		
10	Managing multiple tracks		Includes a script			dia in Podcasting			SEO in content		Incorporating Vlogs		
SLO-11-	Different transitions and cuts		Podcasts Critique Pape		Listening	to other's work from clas	S	Metatags			Companies Doing	Blogging Right	
12	Exporting the project		Produce a 5-minute pre- podcasts of student's ch		Identifying	g mistakes and new idea	S	Building backli	nks		Case studies		
Assessm ent	Continuous Learni	ng	Assessm	ent - 1				Continuou	s Learning Assess	ment - 2			
					Conti	nuous Learning Assessm	ent - 3						
Resources													
9 Aradhi	na Krishna, Sensory Marketing: I	Research on th	e Sensuality of Products Ta	avlor & Francis Ltd 1 c	ndon 2010	3 Strunk &	White. The	Elements of Style	e, 4 th edition, Mass	Market Par	perback.2015		
	cience of Sensory Marketing, Ha			., a i ianoio Eta, Et					University of Chica				
15 1110 0		. = = =====	, = - · -			1 1 1 1 1 1 1 1 1 1 1	. ,	3, 111		J			

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Outcomes

(CLO)

CLO-1

CLO-2

CLO-3

CLO-4



Rationale (CLR)	The purpose of learning this course is to:								
CLR-1	Develop a critical understanding of the use of your sensuous apparatus as a mean of communication and manipulation.								
CLR-2	yze and master the linguistic difference between writing for the eyes and the ears.								
CLR-3	Plan and execute a structured conversation /interview								
CLR-4	Understand and use audio/sound in visualizing storytelling								
CLR-5	iliarize themselves with a wide range of podcast topics								

	Attainm	
1	2	3
Level of Thinking	Expected Proficiency (%)	Expected Attainment (%)
3	85	75
2	85	75
4	85	75
3 2 4 6 2	85	75
2	85	75

Depth

3 3 3 3 3 3 3 3 3 3 2 3 3 1 2 2

			Pr	ogra	m Le	earni	ng C	Outco	mes	(PL	.O)			
1	2	3	4	5	6	7	8	9	1	1	1 2	1	1	1 5
Problem Solvina	Critical Thinking			Analytical Reasoning	Research Skills	Collaborating Skills	l eadership Qualities	Learning to Learn	Digital Technology	Multicultural Inclusivity	Value Inculcation	Autonomy, Accountability	Environmental Action	Community Engagement
-	-	3	3	-	-	-	-	3	-	-	-	-	-	-
-	-	3	3	3		-	-	3	•	-	-	•	2	_
-	-	ო	က	2		-	-	ო		-			2	-
-	-	თ	თ	თ	١	-	-	თ	١	-	·	١	2	-
-	-	3	ფ	-	-	-	-	3	-	-	-		-	-

Ass	sessment								
7.0.	, , , , , , , , , , , , , , , , , , ,	Continuo	us Learning	Assessme	nt (CLA) (6	60% weighta	qe)		
	Level of	CLA	-1	CLA	-2	CLA	-3	Final	Assessme nt
	Thinking	(20	%)	(20	%)	(20%)		(40 %	weightage)
		Theory	Practice	Theory	Practic e	Theory	Practice	Theory	Practice
7	Remember	-	40%	_	40%	_	30%	-	40%
8	Understand								
9	Apply		400/		400/		400/		400/
10	Analyze	-	40%	-	40%	-	40%	-	40%
11	Evaluate		20%		20%		30%		20%
12	Create	-	20%	-	20%	-	30%	-	20%
	Total	100	%	100	%	100	%	100	%

Develop a podcast episode from the grain of an idea to posting the final product online

Understand the basics of distribution, marketing and monetizing a podcast

Understand the legal and ethical standards around producing a podcast

Learn the role of audio and podcast in social media, presentations, and online feeds

At the end of this course, learners will be able to:

Tell an engaging audio story

Strategies							
Technology		Pedagogy / Andragogy			Sustainable Development		
Simulations		Clarification/Pauses	✓	Good Health &	Well Being		
Presentation Tools	✓	Group Discussion	✓	✓ Quality Education			
Learning Management System	~	Hands-on Practice	✓	Gender Equality	1		
Computer Aided Design Tools		Debate	✓				
Assessment Tools	✓	Interactive Lecture	✓				
		Brainstorming	✓				

Designers												
Professional Experts	Hi	gher Institution Experts	Int	ternal Experts								
Ancy Donal Madonna, TITZ Magazine, ancydonald@gmail.com	3	Dr.P.Srijothi, Vels Institute of Science, Technology & Advance Studies, srijothi.smc@velsuniv.ac.in	1	Dr.Archana Arul, SRMIST								
2 Siddharth M.P, WIONTV, sdhrthmp@gmail.com			2	Mr. Shiva Shankaran, SRMIST								





Code	24UFDM01P	Title		ART AND CRAFT Category M							M Mu	Multidisciplinary course			
	Course Offering Department Fashion Design Pre-required Course		•	NII :				NII .		ata Book / es/Standards	Nil				
Title & Content	Cycle 1			Cycle 2			Cycle 3		Cycle 4			C	ycle 5		
Duration (hour)	12			12			12			12		12			
S1 – S2	Introduction to Painting Tec	hniques	Fabric painting techniques(basic)			Quilling Re			Recycle Product making			Soft toy making			
S3 – S4	Glass painting			Fabric painting techniques(advanced)			Miniature making R			Recycle Product making					
S5- S6	Nib Painting		Fabric wet paintir	Fabric wet painting			Clay modelling F			making		Soft Toy making Pattern making			
S7-S9	Emboss painting		Fabric dry painting			Wire craft			Photo frame	making		Sewing			
S10 – S12	Pot painting		Fabric painting or	Fabric painting on garment		Paper craft/origami		Cloth Branding			sewing				
Assessm ent	Continuous Learning Assessment - 1			Punch needle work Continuous L			ous Learning Assess	sment - 2							
		Continuous Learning Assessment - 3													
_															
Resource															
11 Wise	Craft, Blair Stocker, Running Pres	ss Book Pub	ishers, 2014				2 Fabric S	ırface Desigr	n, Cheryl Reze	endes, Storey Publis	hing, 2013				

Rationale (CLR)	The purpose of learning this course is to:						
CLR-1	The knowledge and skills related to arts and crafts						
CLR-2 To equip the students to develop the knowledge about designing using craft making							
CLR-3	To expose professionals and to meet the needs of the users by complementing their knowledge, skills ar creativity in the field of craft making	nd ability,					
CLR-4	To make art products						
CLR-5	To create art and craft products which ensure to become an entrepreneur						

Outcome (CLO)	At the end of this course, learners will be able to:	Conceive	Design	Implemen	Implement Onerate	
CLO-1	The knowledge and skills related to arts and crafts		3	3	3	
CLO-2	To equip the students to develop the knowledge about designing using craft making		3	3	3	
CLO-3	To expose professionals and to meet the needs of the users by complementing their knowledge, skills and ability, creativity in the field of craft making		3	2	3	
CLO-4	To make art products	3	1	2	2	
CLO-5	To create art and craft products which ensure to become an entrepreneur		1	2	2	

At	tainn nt	пе
1	2	3
Level of Thinking	S S S S S S S S S S S S S S S S S S S	(%) the miletty Attained Attained (%) 7 5 7 5 7 5 7 5 7 5
3	8 5	7 5
2	8	7 5
4	8 5	7 5
6	8 5	7 5
2	8 5	7 5

Depth 1 2 3 4

					Pro	grar	n Le	arnir	ng Outo	comes ((PLO)			
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Problem Solvina	Critical Thinking	Creativity	Communication Skills	Analytical Reasoning	Research Skills	Collaborating Skills	l eadership Qualities	earning to earn	Digital Technology	Multicultural Inclusivity	Value Inculcation	Autonomy, Accountability	Environmental Action	Community Engagement
-	1	3	1	•	1	1	1	3	•	3	3	-	-	
-	-	3	-	-	-	-	-	3	-	3	-	-	2	3
-	-	3	-	-	-	3	-	3	-	3	-	-	2	3
-	-	3	-	-	-	-	-	3	-	3	-	-	2	3
-	1	3	-	-	-	3	3	3	-	3	3	-	-	3





Ass	sessment								
			Continuo	us Learning A	assessment	(CLA) (60%	weightage)		
	Level of	CLA	– 1	CLA	-2	CLA	-3	Final	Assessm ent
	Thinking	(20	%)	(20	%)	(20	%)	(40 %	weightage)
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
13	Remember	_	40%	_	30%	_	15%	_	30%
14	Understand	-	4070	-	30%	-	1070	-	3070
15	Apply		40%		45%		20%		40%
16	Analyze	-	40%	-	45%	-	20%	-	40%
17	Evaluate		20%		30%		15%		30%
18 Create		-	20%	-	30%	-	15%	-	30%
Total		100	%	100	%	100	%	100	%

Strategies					
Technology		Pedagogy / Andragogy		Sustainable Development	
Simulations		Clarification/Pauses	✓	Good Health & Well Being	
Presentation Tools	~	Group Discussion	~	Quality Education	~
Learning Management System	✓	Hands-on Practice	✓	Gender Equality	
Computer Aided Design Tools		Debate	✓		
Assessment Tools	✓	Interactive Lecture	✓		
		Brainstorming	✓		

Des	esigners							
Professional Experts		Higher Institution Experts			ternal Experts			
1. G.Vasumathi Founder, CraftGuru, Tirupur Vasumati.cdf@gmail.com		V.GowriShankar, NSTI, Chennai Mailgs2019@gmail.com			Umamageshwari.S Assistant Professor, FSH, SRMIST, Ktr			
2	Dr.Reetha Kulothungan, Founder, RK Chilan Art Academy, Villupuram		2.Mahesh, Head of the Department Alagappa University Maheshganesan55@gmail.com					





Course Code	24UFDM02P	Course Title	FABRIC D	ESIGNING-ORNAMENT	ATION, DYEING AND P	RINTING	Category N	Multidisciplinary course	L 0	T 1	P C 4 4
Course Offering Department	Fashion Designing	Pre-requisite Courses	Nil	Co-requisite Courses	Nil	Progressive Courses	Nil	Data Book / Codes/Standards		Nil	

Title & Content	Unit I / CLO - 1	Unit II / CLO - 2	Unit I II/ CLO - 3	Unit IV / CLO - 4	Unit V / CLO - 5
Duration (hour)	12	12	12	12	12
SLO-1	Basic Stitches	Phulkari stitch	Application of Designs	Geometric motifs & Stylized Motifs	Introduction – different types
SLO-2	Running Stitch	Kadai Kamal stitch	Elements of designs - Line Shape	Traditional motifs in the garments	Block printing & Stencil printing
SLO-3	Back stitch & Chain stitch	Kutch stitch	Texture	Indian mythology	Foam printing
SLO-4	French knot stitch	Embellishments	Principles of designs - Proportion	Animal motifs & Bird motifs	Vegetable printing
SLO-5	Bullion Knot stitch	Smocking & Patch work	Balance & Harmony	Boarder designs	Printing paste preparation process
SLO-6	Filling Stitches & Satin stitch	Applique work	Designs repeats	Introduction – types - Single boarder design	Dyeing process
SLO-7	Long and Short Stitch	Quilting	Repeats – Introduction and types	Multiple boarder design	Introduction – different types - Synthetic dyeing
SLO-8	Herring bone stitch	Crochet work & Bead work	Diamond pattern repeat	Pieced boarder design	Natural dyeing & Plants dyeing
SLO-9	Feather Stitch & Cross Stitch	Zardozi work	Brick pattern repeat	Colour theory	Vegetable dyeing & Fruits dyeing
SLO-10	Traditional Stitches	Bead work & Mirror work	Stripe pattern repeat	Jacquard design	Tie & Dyeing
SLO-11	Kantha stitch	Stone work & Aari work	Motifs used in the garments	Introduction and process - Dobby design	Compare dyeing and Printing
SLO-12	Chickankari stitch	Practice Samples making	Abstract motifs	Introduction and process -Printing process	Practice samples making

Resource	s	
1	Janice Vaine, "Hand Embroider, stitches at a glance", (2014), Country Bumpkin Publishers Ltd.,	3 Smith J E _Textile Processing '- Printing, Dyeing, Abhishek Publishing,2003
2	A-Z of embroidery stitches, (2014), Country Bumpkin Publishers Ltd.,	4 Neethu Azad Raman(2018), Fashion Design & Technology, Neelkanth Publishers

Rationale (CLR)	The purpose of learning this course is to:	i		De	pth	
CLR-1	Exploit the basic and advanced embroidery stiches		1	2	3	4
CLR-2	To practice on the traditional embroideries	i				
CLR-3 Learning the application of designs		i				1
CLR-4 Exploit the fashion designs and types		i				1
CLR-5						1
					ŧ	
Outcome (CLO)	At the end of this course, learners will be able to:		Conceive	Desian	Implement	Onerate
CLO-1	CLO-1 To understand and to create the basic and filling embroideries		3	3	3	3
CLO-2	CLO-2 To apply the traditional and decorative embroideries		3	3	3	3

Attainment						
1	2	3				
Level of Thinking	S S Expected Proficiency (%)	5 Expected Attainment (%)				
2	85	75				
2	85	75				

	Program Learning Outcomes (PLO)													
1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Problem Solving	Critical Thinking	Creativity	Communication Skills	Analytical Reasoning	Research Skills	Collaborating Skills	Leadership Qualities	l earning to I earn	Digital Technology	Multicultural Inclusivity	Value Inculcation	Autonomy, Accountability	Environmental Action	Community Engagement
3	-	-	-	-		-	-	3	-	-	-	-	-	-
3	-	-	-	-	3	-	-	3	-	-	-	-	2	-





CLO-3	To make the motif and applying the different techniques	3	3	2	3	Γ	3	85	75	lΓ	3	- -	- -	-	2	-	-	3	-	-	-	-	2	-
CLO-4	To know the traditional motif design and apply in practice	3	1	2	2		3	85	75		3	- -	- -	. -	3	-	-	3	-	-	-		2	-
CLO-5	To create the printing and dyeing samples	2	1	2	2		2	85	75		3			. -		-	-	3	-	-	-		-	-

A	ssessment										
		Continuous	Final Assessment								
	Level of	CLA	– 1	CLA	-2	A -3					
	Thinking	(20	%)	(20	%)	(20	1%)	(40 % weightage)			
		Theory	Practice	Theory	Practice			Theory	Practice		
1	Remember		40%		40%		40%	_	40%		
2	Understand		7070		7070		40 /0	_	7070		
3	Apply		40%		40%		40%		40%		
4	Analyze		40%		40%		40%	i	40%		
5	Evaluate		20%		20%		20%		20%		
6	Create		20%		20%		20%	-	20%		
	Total	10	0%	100	%	100	0%	100%			

Strategies									
Technology	Pe	dagogy / Andragogy	Sustainable Development						
Simulations	✓	Clarification/Pauses	✓	Good Health & Well Being	✓				
Presentation Tools		Group Discussion	✓	Quality Education	✓				
Learning Management System		Hands-on Practice	✓	Gender Equality	✓				
		Debate	✓						
		Interactive Lecture	✓						
		Brainstorming	✓						

Designers											
Professional Experts			pher Institution Experts	Internal Experts							
1	Neela Rosalin, EEMA Creations, Chennai	1	Jesica Roshika, VIT, Chennai, Roshima.jesica22@gmail.com	1	Dr. R.Priyanka, Head, Dept of FD, SRM KTR, hod.dfd.ktr@srmist.edu.in						
2	Nivash.N Sr.Merchandiser Samara Exports Tripur nivash@samaraexports.in	2	Dr.G.Lubna Banu, SIET Chennai, lubnajbas@gmail.com	2	J.Lavanya, Asst.Prof, FD,FSH, SRMIST,Ktr, lavanyaj2@srmist.edu.in						





Code	24UVCM01P	Title			THE	EATRE ART B	ASICS	Multi-Disciplinary course	L T P C 0 1 4 4						
Course Offe Departme		Pre-rec Cour		NIL		equisite ourses	NIL		ogressive Courses	NIL		Data Book / Codes/Standards	Nil		
Title & Content	Cycle 1			Cycle 2			Cycle 3			Cycle 4		С	ycle 5		
Duration (hour)	9			9			9			9			9		
SLO-1-2	Theatre- Concept Theatre basics		Acting- Cor Acting- bas			Movements b			Voice- Active & Pas Voice- Active & Pas			Makeup- Concept Makeup basics			
SLO-3-4	Concept & History of Indian Thea Concept & History of Indian Thea		Role of an	Actor and his body- I Actor and his body- II		Basics of Hun	nan Anatomy- I nan Anatomy- II	E	Elements of Vocal-	I		Nature & Role of Make			
01.0.5.0	Concept & History of Greek Thea			i & Rasa Siddhant Theor	y of acting-	Body Senses-		ſ	Developing Effectiv	e Voice- I		Types of Makeup- I			
SLO-5-6	Concept & History of Greek Thea	tre- II	Bharat Mur	i & Rasa Siddhant Theor	y of acting-	Body Senses-	II	ı	Developing Effectiv	e Voice- II		Types of Makeup- II			
SLO-7-8	Concept & History of Japanese T	heatre- I	Stanislavsk Acting- I	y & Berthold Brecht Meth	od of	Body Moveme	ents- I	ı	Diction- Concept			Makeup & Hair Dressing Materials- I			
	Concept & History of Japanese T	heatre- II	Stanislavsky & Berthold Brecht Method of Acting- II			Body Movements- II Dict			Diction basics			Makeup & Hair Dressi	ng Materials- II		
SLO-9-10	Concept & History of Chinese Th									ts of Speechl	1	Makeup in Film, Thea			
	Concept & History of Chinese Th Characteristic & Elements of The			avas & vibnavas- ii ncentration, Attention & Fo	anua I					ts of Speech I			Makeup in Film, Theatre & TV- II Costume & Costume Design Concept		
SLO-11-12	Characteristic & Elements of The			ncentration, Attention & Fo					Building Speech- I Building Speech- II			Costume & Costume Design Concept Costume & Costume Design Basics			
SLO-13-14	Theatre Stage- Concept	aue- 11		Observation, Inspiration 8			Organic Movements- I		Music Instruments- I			Costume Design- Measurement & Colou Matching- I			
SLU-13-14	Theatre Stage- Basics		Warmups- Imagination	Observation, Inspiration 8 I- II	k	Movements &	Organic Movements- II	ı	Music Instruments-	II		Costume Design- Mea Matching- II	surement & Colour		
01.0.45.40	Types of Theatre Stage- I		Use of Spa	ace- External Objects & P	rops- I	Imagination: N	1irror & Mime- I	(Concept & Types o	f Dubbing- I		Costume Accessories	& Properties- I		
SLO-15-16	Types of Theatre Stage- II		Use of Spa	ace- External Objects & P	rops- II	Imagination: N	lirror & Mime- II	(Concept & Types o	f Dubbing- II		Costume Accessories	& Properties- II		
SLO-17-18	Types of Theatre Stage- III		Imagery- I	nse- Emotional, Memory,		Understandin	g Animals- I	1	News Reading & R	adio Jockey C	Concept	Costume Chart- I			
SLU-17-16	Types of Theatre Stage- IV		Internal Ser Imagery- II	nse- Emotional, Memory,	Recall &	Understanding	g Animals- II	1	News Reading & R	adio Jockey B	asics	Costume Chart- II			
Assessment Continuous Learning Assessment - 1									Continuous Le	earning Asses	sment - 2				
						Continuo	us Learning Assessment	t - 3							
Resources															
	, Suresh (2001). Performance Tra buse, Chennai.	adition in India,	First Edition	, National Book Trust, Ne	w Delhi Na	adu, New Cent	3 Balwant Garg	ji (1992). F	olk theatre of India,	First Edition,	South Asia E	Books, New Delhi			
13 Uta Hag	gen (2008). Respect for Acting, Se	econd Edition,	Wiley Publish	ning, New York			4 Konstantin Sta Karthikesu (20	anislavsky 010). The [(2003). An Actor P Dramatic Art in Gre	repares, A Th ece and Tami	eatre Arts Bo I	ook, Routledge, New York	5. Sivathambi		





Rationale (CLR) The purpose of learning this course is to:	Depth	Attainment	Program Learning Outcomes (PLO)
CLR-1 To provide the mastery of Theatres	1 2 3 4	1 2 3	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
CLR-2 To know the difference of Acting			
CLR-3 To understand the purpose of about Body Movement & Expressions		(%)	
CLR-4 To impart the fundamentals of Vocal & Speech		ncy late	n Skills soning soning soning soning sellities arm lealities arm logy clusivity on Sountability Action igagement igagement
CLR-5 To learn the process of Make-up & Costume		ing ice	Do ng Skill
	ent e	evel of Thinking xpected Proficiency xpected Attainment	Thinkir ity Inicatic cal Reg ch Skil ship Que sh
Outcomes (CLO) At the end of this course, learners will be able to:	Conceive Design Implement Operate	Level of Thinking Expected Proficiend Expected Attainme	Problem Solving Critical Thinking Creativity Communication Skills Analytical Reasoning Research Skills Collaborating Skills Leadership Qualities Learning to Learn Digital Technology Multicultural Indusivity Value Inculcation Autonomy, Accountabil Environmental Action Community Engageme
CLO-1 Students would learn the basics of Theatre	3 3 3 3	3 80 75	3 3 2 1 1 2 3 3 2 2 3 2
CLO-2 Students would know the concept of Acting	3 3 3 3	3 75 75	3 2 1 1 3 2 3 3 2 2 3 2
CLO-3 Students would gain knowledge about Body Movement & Expressions	3 3 2 3	3 80 80	3 1 2 2 3 3 3 3 2 2 2 3
CLO-4 Students would learn fundamentals of Vocal & Speech	3 1 2 2	3 75 75	3 1 2 3 3 2 3 3 2 2 3
CLO-5 Students would learn to process of Make-up & Costume	2 1 2 2	3 75 75	3 1 2 3 3 3 1 3 2 3 2 3

Assessment	Assessment												
Continuous Learning Assessment (CLA) (60% weightage)													
Level of	CLA	-1	CLA	-2	CLA	-3	Final	Assessment					
Thinking	(20	%)	(20	%)	(20%)		(40 % weightage)						
	Theory	Practice	Theory	Practice	Theory	Practice Theory		Practice					
19 Remember 20 Understand		30%		30%		30%		30%					
21 Apply 22 Analyze		40%		40%		40%		40%					
23 Evaluate 24 Create		30%		30%		30%		30%					
Total	100	%	100	%	100	%	100	%					

Strategies									
Technology		Pedagogy / Andragogy		Sustainable Development					
Simulations		Clarification/Pauses	✓	Good Health & Well Being	✓				
Presentation Tools		Group Discussion	~	Quality Education	✓				
Learning Management System	~	Hands-on Practice	1	Gender Equality	✓				
Computer Aided Design Tools		Debate	✓						
Assessment Tools	✓	Interactive Lecture	✓						
		Brainstorming	✓						

De	Designers											
Pr	ofessional Experts	Hig	her Institution Experts	Inte	ernal Experts							
	Mr. Murali S, Publicity Officer, CBC Press Information Bureau, Chennai.		Dr. S Nandakumar, Professor and Head Department of Journalism & Mass	1	Dr. Rajesh R, Associate Prof. & Head, Viscom, FSH, SRMIST, KTR							
1	Email: muralisarang@gmail.com	4	Communication Priya University, Salem	2	Dr. Padmanabhan T, Assistant Professor, Viscom, FSH, SRMIST, KTR							
			Email: nandakumar.su@gmail.com		Dr. Saravanakumar T K, Assistant Professor, Viscom, FSH, SRMIST, KTR							
					Dr. Harie Karthikeyan M, Assistant Professor, Viscom, FSH, SRMIST, KTR							





ABILITY ENHANCEMENT COURSES

Code		24LEA101P	Titl	e		DIGITAL CONTENT	Category	А	Ability Enhancement cou	rses	L 2	T 0	P 4	C 4		
Course Departmen	Offering t	Architecture a	iu	e-requisite urses	Nil	Co-requisite Courses		Progressive Courses			Data Book / Codes/Standards	Nil				

Title & Content	Grammar	Editing, Chunking, and Layering	Film Review	Article / Content Writing	Advertisement Writing
Duration (hour)	12	12	12	12	12
SLO-1	Introduction to Grammar and its Importance in Digital Writing & Understanding the role digital communication	Understanding the Editing Process in Digital Writing & Exploring the importance of editing for polished writing	Introduction to Film Analysis and Review & Understanding the components of a film review	Understanding Article / Content Writing and its Audience & Defining the purpose and audience for content writing	Introduction to Advertisement Writing and Structure & Understanding the role of advertising in digital media
SLO-2	Importance of grammar in effective of clear and concise writing & Parts of Speech and Sentence Structure	Techniques for self-editing and peer review & Techniques for Chunking and Organizing Information	Analyzing the role of a film critic & Elements of a Film Review: Plot, Characters, Cinematography, etc.	Tailoring content to meet specific goals & Crafting Engaging Article / Content Writing: Tone, Style, and Voice	Components of effective advertisements & Writing on Different Tone, Style, and Voice
SLO-3	In-depth exploration of parts of speech & Structuring sentences for clarity and impact	Breaking down information into manageable chunks & Organizing content for improved readability	Deconstructing films for analysis & identifying and evaluating key elements in a film	Developing a distinctive writing style & Adapting tone and voice for different content types	Adapting writing style for persuasive advertising & Crafting advertisements for different target audiences
SLO-4	Punctuation and its Mechanics & Mastering punctuation rules and conventions	Layering Content for Readability and Engagement & Strategies for adding layers to writing for depth and engagement	Writing Compelling Critiques and Evaluations & Crafting engaging critiques with constructive feedback	Generating Ideas and Planning Articles Content & Techniques for brainstorming and idea generation	Understanding Target Audience and Brand Messaging & Analyzing target audience demographics and psychographics
SLO-5	Applying punctuation for effective communication & Common Grammatical Errors and Proofreading	Balancing information for different audience levels & Exercise, Review, and Feedback on Editing and Layering Techniques	Techniques for writing effective film evaluations & LAB- Watching selected films and crafting reviews	Planning and outlining content for effective writing & Write-ups of Content/Articles on Selected Topics	Aligning writing with brand messaging strategies &
SLO-6	Identifying and correcting common grammatical mistakes & Practical exercises and proofreading techniques	Practical exercises on editing and layering & Peer reviews and constructive feedback	LAB-Watching selected films and crafting reviews & Peer reviews and discussion on different film genres	LAB Write-ups of Content/Articles on Selected Topics & LAB Write-ups of Content/Articles on Selected Topics	Evaluating the effectiveness of advertising content & Creating Compelling Advertisements: Copywriting and Visuals
SLO-7	LAB- Worksheet on Practical exercises and proofreading techniques	Incorporating Collage Elements Effectively & Integrating multimedia elements into digital writing	Understanding various film genres and styles & Analyzing Film Genres and Styles	LAB Write-ups of Content/Articles on Selected Topics & Drafting, Coherent Formation, and Layering	Incorporating slogans for maximum impact & developing a complete advertising campaign with written element
SLO-8	LAB-Grammar Worksheets and Quizzes	Enhancing visual appeal and engagement	LAB- practice review on analyzing film genres & style by applying knowledge in writing diverse film reviews	Ensuring coherence in writing & Techniques for drafting and layering content for impact	LAB- Practice of Advertisement writhing with different themes
SLO-9	LAB-Grammar Worksheets and Quizzes & Individualized feedback on grammar proficiency	LAB- Final Editing and Layering Project	LAB- Practice on applying knowledge in writing diverse film reviews	LAB-Creating a comprehensive content piece on a chosen topic	LAB- Practice of Advertisement writhing with different themes
SLO-10	Reinforcing learning through interactive exercises	LAB- Final Editing and Layering Project	LAB-Final Film Review Project	LAB-Creating a comprehensive content piece on a chosen topic	Feedback on lab practices
SLO-11	Final Grammar Assessment	LAB-Applying learned techniques to a comprehensive writing project	LAB-Creating a comprehensive film review based on individual preferences	LAB-Proof reading	LAB-Final Advertisement Writing Project





SLO-12	Comprehensive assessment to evaluate grammar proficiency & Feedback and guidance for improvement		LAB-Peer and instructor evaluation with feedback	Peer and instructor evaluation with feedback	Peer and instructor evaluation with feedback							
Assessme nt	Continuous Learning	Assessment - 1		Continuous Learning Assessment - 2								
	Continuous Learning Assessment - 3											

Resources	
Content Rules – Ann Handley and C.C. Chapman	What is Cinema? - Andre Bazin
Writing Tools – Roy Peter Clark	How to Write a Good Advertisement: A Short Course in Copywriting - Victor O. Schwab

Rational	e (CLR) The purpose of learning this course is to:	Dep	Depth Attainment P								Program Learning Outcomes (PLO)										
CLR-1	This outcome ensures that students can convey their ideas clearly and professionally.	1	2	3	1	1	2	3	1	2	3	4 5	5 6	7	8	9 1	10 1	1 12	13	14	15
CLR-2	R-2 In the digital realm, content is often consumed in short spans. This outcome equips students with skills to enhance readability, engagement, and information retention through strategic editing and content organization.																			T	
CLR-3	Film reviews are a prevalent form of digital cultural writing. This outcome ensures students can express their opinions coherently while incorporating elements specific to the digital culture landscape.																				
CLR-4	Blogging is a key component of digital culture writing, allowing individuals to share their perspectives and experiences.																				
CLR-5	Websites are a primary platform for digital communication. This outcome ensures students can contribute to and maintain websites with content that is both informative and user-friendly.						(%)/	t (%)				S	-				, 1	ry.	bility	,	nent
CLR-6	This outcome equips students to create compelling advertisements that resonate with their target audience.					kina	Expected Proficiency (%)	Expected Attainment	ving	ing		Communication Skills	Analytical Reasoning	Collaborating Skills	eadership Qualities	.earn	lology	inclusivity	Accountability	Environmental Action	Community Engagement
Outcom		<u>.e</u>	_	nent	<u>e</u>	Level of Thinking	ted Pro	ted Att	Problem Solving	Critical Thinking	vity	unicat	Analytical Reas	orating	rship (earning to Learn	Digital Technology	violucului ai iricio Value Inculcation	Jmy, A	nment	unity E
(CLO)	At the end of this course, learners will be able to:	Conceive	Design	mplement	Operate	evel	zypec	zybec	roble	Critica	Creativity	Comm	Analyt	Sollab	eade	earni)igital	viulici /alije	Autonomy, ,	Enviro	Somm
CLO-1	Students will demonstrate a high level of proficiency in English grammar, applying grammatical rules accurately in their writing.	~	~			2	_	_	3	-	-	1	- 3		2	2	1	2 3	\rightarrow	-	-
CLO-2	Students will master editing techniques, chunking information effectively, and layering content to create engaging and organized digital texts.	~	~	~		2	85	75	3	2	1	2	2 3	} -	1	2	1	2 3	3	2	1
CLO-3	Students will demonstrate the ability to critically analyze and articulate their thoughts through film reviews, incorporating elements of storytelling, cinematography, and cultural context.	d 🗸	~	~	~	3	85	75	3	1	3	1	3 3	} -	1	1	2	1 3	3	1	3
CLO-4	Students will demonstrate the ability to critically analyze and articulate their thoughts through film reviews, incorporating elements of storytelling, cinematography, and cultural context.	d	~	~	~	3	85	75	3	3	2	3	3 3	3 -	2	3	3	3 3	3	3	2
CLO-5	Students will develop the skills to create compelling and audience-centric blog content, integrating multimedia elements and fostering an authentic digital voice.	~	~	~	~	3	85	75	3	3	2	3	3 3	} -	3	3	3	3 3	3	3	2
CLO-6	Students will master the art of crafting persuasive and engaging advertisements, incorporating visual and textual elements for maximum impact.														T					1	





As	Assessment												
		Continuou	s Learning A	ssessment (CLA) (60% v	veightage)							
	Level of	CLA	\ - 1	CLA	A – 2	CLA	√ - 3	Final Assessment					
	Thinking	(20	1 %)	(20	1 %)	(20	%)	(40 % weightage)					
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice				
1	Remember		40%		40%		30%		40%				
2	Understand		1070		1070		0070		1070				
3	Apply		40%		40%		40%		40%				
4	Analyze												
5	Evaluate		20%		20%		30%		20%				
6	Create		20,3				30,3						
	Total		100 %		100 %		100 %		100 %				

Strategies					
Technology		Pedagogy / Andragogy		Sustainable Development	
Simulations	√	Clarification/Pauses		Good Health & Well Being	7
Presentation Tools	√	Group Discussion	√	Quality Education	√
Learning Management System		Hands-on Practice	✓	Gender Equality	~
Computer Aided Design Tools		Debate			
Assessment Tools		Interactive Lecture	✓		
		Brainstorming	✓		

Designers				
Professional Experts	Hi	gher Institution Experts	In	ternal Experts
Dr Mangayarkarasi, Dean Academics, Ethiraj College for Women, Chennai	1	Dr Antony Sami, Prof & Head, Department of English, Loyola College, Chennai	1	Dr. Kavitha Nair, HOD English, SRMIST
2 Dr C Amutha Charu Sheela, Assistant Professor, SVCE	2	Dr S Soundararaj, Prof & Head, Department of English, Anna University	2	S.Srisaileeswari



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COURSE	24IDA108P	COURSE		COURSE	Α	ABILITY ENHANCEMENT COURSE	L	Τ	Р	С
CODE		NAME	UNIVERSAL HUMAN VALUES-II	CATEGORY			2	0	4	4

Pre-requisite Nil	Co- requisite			Progressive
Courses	Courses	Nil		Courses Nil
Course Offering Department	Value Education Cell		Data Book / Codes / Standards	Nil

Course I	Learning Rationale (CLR): The purpose of learning this course is to:				Prog	gram l	Learni	ng Out	comes	(PO)			
CLR-1 :	Help the students to understand need of value education, appreciate the essential complimentarily between 'values' and 'skills' and to ensure sustained happiness and prosperity which are the core aspirations of all human beings,	1	2	3	4	5	6	7	8	9	10	11	12
CLR-2:	Help students initiate a process of dialog within themselves to know what they really want to be' in their life and profession.			ons									
CLR-3:	nowledge		of solutions	s of		iety	nability		논		ø.		
CLR-4:	forms the basis of Universal Human Values and movement towards value-based living in a natural way. Help students on right understanding of the Human reality and the rost of existence, barmany at all the levels of human living.					Usage	and society	Sustaii		am Work	_	Finance	arning
CLR-5 :	Highlight plausible implications of such a Helistic understanding in terms of othical human conduct, trustful and mutually		. Analysis	sign/development	t investigations t problems	Tool	engineera	nent &		& Te	Sommunication	Mgt. & I	Fe
		inee	roblem)/ugi	Conduct	Modern	eng	Ion	SS	ndividual	mu	roject l	Long
Course I	_earning Outcomes (CO): At the end of this course, learners will be able to:	Engi	Prot	Des	Com	Mod	The	Envirol	Ethics	Indi	Con	Proj	Life
CO-1:	Evaluate the significance of value inputs in formal education and start applying them in their life and profession	-	-	-	-	-		-	3	2	-		3
CO-2:	Distinguish between values and skills, happiness and accumulation of physical facilities, the Self and the Body, Intention and Competence of an individual, etc.	-	-	-	-	-	-	-	3	2	-	-	3
CO-3:	Analyze the value of harmonious relationship based on trust and respect in their life and profession	-	-	-	-	-	-	-	3	2	-	-	-
CO-4:	CO-4: Examine the role of a human being in ensuring harmony in society and nature.				-	-	2	2	3	-	-	-	3
CO-5:	Examine the fole of a manual being in cheaning namenty in coolery and nature.				-	-	-	-	3	2	-	-	3

Unit-1: Introduction-Basic Human Aspiration, its fulfillment through All- encompassing Resolution

12 Hour

The basic human aspirations and their fulfillment through Right understanding and Resolution, Right understanding and Resolution as the activities of the Self, Self being central to Human Existence; Allencompassing Resolution for a Human Being, its details and solution of problems in the light of Resolution

Unit-2: Right Understanding (Knowing)- Knower, Known & the Process

12 Hour

The domain of right understanding starting from understanding the human being (the knower, the experiencer and the doer) and extending up to understanding nature/existence – its interconnectedness and co-existence; and finally understanding the role of human being in existence (human conduct).

Unit-3: Understanding Human Being

12 Hour

Understanding the human being comprehensively as the first step and the core theme of this course; human being as co-existence of the self and the body; the activities and potentialities of the self; Basis for harmony/contradiction in the self

Unit-4: Understanding Nature and Existence

12 Hour

A comprehensive understanding (knowledge) about the existence, Nature being included; the need and process of inner evolution (through self-exploration, self- awareness and self-evaluation), particularly awakening to activities of the Self: Realization, Understanding and Contemplation in the Self (Realization of Co-Existence, Understanding of Harmony in Nature and Contemplation of Participation of Human in this harmony/ order leading to comprehensive knowledge about the existence).



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Unit-5: Understanding Human Conduct, All-encompassing Resolution & Holistic Way of Living

12 Hour

Understanding Human Conduct, different aspects of All-encompassing Resolution (understanding, wisdom, science etc.), Holistic way of living for Human Being with All- encompassing Resolution covering all four dimensions of human endeavor viz., realization, thought, behavior and work (participation in the larger order) leading to harmony at all levels from Self to Nature and entire Existence

Learning	
Resources	

- Gaur R.R., Sangal R., Bagaria G.P., 2019 (2nd Revised Edition), A Foundation Course in Human Values and Professional Ethics, Excel Books, New Delhi.
- 2. Ivan Illich, 1974, Energy & Equity, The Trinity Press, Worcester, and Harper Collins, USA
- E.F. Schumacher, 1973, Small is Beautiful: a study of economics as if people mattered, Blond & Briggs, Britain.
- 4. Sussan George, 1976, How the Other Half Dies, Penguin Press. Reprinted 1986, 1991
- Donella H. Meadows, Dennis L. Meadows, Jorgen Randers, William W. Behrens III, 1972, Limits to Growth – Club of Rome's report, Universe Books.
- 6. A Nagraj, 1998, Jeevan Vidya EkParichay, Divya Path Sansthan, Amarkantak.
- 7. P L Dhar, RR Gaur, 1990, Science and Humanism, Commonwealth Publishers.

- 8. A N Tripathy, 2003, Human Values, New Age International Publishers.
- Subhas Palekar, 2000, How to practice Natural Farming, Pracheen (Vaidik) Krishi Tantra Shodh, Amravati.
- E G Seebauer & Robert L. Berry, 2000, Fundamentals of Ethics for Scientists & Engineers, Oxford University Press
- 11. M Govindrajran, S Natrajan V.S. Senthil Kumar, Engineering Ethics (including Human Values), Eastern Economy Edition, Prentice Hall of India Ltd.
- 12. B P Banerjee, 2005, Foundations of Ethics and Management, Excel Books.
- 13. B L Bajpai, 2004, Indian Ethos and Modern Management, New Royal Book Co., Lucknow. Reprinted 2008.

		Continuous Learning Assessment (CLA) 60%							Final 40%
	Bloom's Level of Thinking	CLA-1 Ave	rmative rage of unit test '20%)	CL	g Learning A-2 – 20%)		tive CLA 3 20%)		
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember		20%					-	
Level 2	Understand		20%		20%		20%		20%
Level 3	Apply		20%		20%		20%		20%
Level 4	Analyze		20%		30%		30%		30%
Level 5	Evaluate		20%		30%		30%		30%
Level 6	Create	-	-	-	-	-			
	Total		100 %	10	00 %	1	00%		100%

Designers													
Professional Experts	Higher Institution Experts	Internal Experts											
1	1 Dr.Ganesh G Bagaria, Alumnus,IIT K	anpur 1 Ar. Akshada Nitin Khatavkar, SAID- KTR, akshadak@srmist.edu.in											
2	2 Dr.Rajul Asthana,Alumnus,IIT Delhi	2 S.Srisaileeswari, SAID- KTR, srisails@srmist.edu.in											
		3 Dr.P.Supraja, SRMIST											



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Code	Code 24LEA102P				ADV	ANCED ENGLISH PROF	FICIENCY	Category	Α	Ability Enhancement courses		0 0	P 4	<u>C</u>
Cours Depar		Architecture Interior Design	and	Pre-requisite Courses	Nil	Co-requisite Courses	Progressive Courses			Data Book / Codes/Standards	Nil			

Departmen	t Interior Design Courses	Col	irses	urses	Codes/Standards
Title & Content	Listening skill	Reading Skills	Writing skills	Speaking skills	Test Strategies and Mock Tests
Duration (hour)	12	12	12	12	12
SLO-1	Overview of the IELTS exam & Importance of effective listening skills in the IELTS context	Overview of the IELTS Reading Skills & Understanding the different types of reading tasks	Overview of the writing tasks in the IELTS exam & Principles of writing tasks	Overview of the IELTS Speaking Test Format and Assessment Criteria & Understanding the structure of the speaking test	Effective Test-Taking Strategies & Strategies for cracking Listening skills exam
SLO-2	LAB-Listening different accents & Listening for Gist and Specific Information	LAB-Practice on different types of reading & Analyzing passages for implied meaning	Advanced grammar & Sentence structure	Principles of speaking tasks & Strategies for Building confidence in speaking	Strategies for cracking Speaking skill exam & Strategies for cracking written skill exam
SLO-3	LAB- listening to Phonetics & Listening to new Vocabularies	Identifying the writer's opinions and attitudes & Strategies for approaching each task	Different types & style of writing & Samples on Different types & style of writing	LAB- Listening & repeating to phonetics	Strategies for cracking reading skill exam & Approaches to handle different question types
SLO-4	Predicting and Inferring Meaning from Context & Enhancing predictive skills	Skimming and Scanning for Key Information & LAB- Practice on Skimming and Scanning for Key Information	Understanding the audience & Planning and Organizing Essay Structure	LAB- Listening & repeating to different accents & vocabulary	Time Management Techniques & Planning and managing time effectively in each section
SLO-5	Inferring meaning from contextual clues & Strategies for identifying main ideas and details	Developing skimming and scanning techniques & identifying key information in passages	Techniques for planning and organizing ideas & Structure and coherence in essay writing	Expressing ideas fluently and coherently & LAB- Practicing Expressing ideas fluently and coherently	Avoiding common time-related pitfalls & Reviewing Common Mistakes
SLO-6	Note-taking techniques & developing effective note-taking skills	Reading for Main Ideas and Supporting Details & Strategies for identifying main ideas	Developing Coherent Paragraphs and Linking Ideas & Building effective paragraphs	Strategies for responding to various speaking task types & developing critical thinking skills	Simulating the complete IELTS exam experience & In-depth analysis of mock test results
SLO-7	LAB-Multiple listening practice tests & Reviewing answers and identifying areas for improvement	Lab-Practice in identifying main ideas & LAB- Practice on reading different passages.	Linking ideas and maintaining logical flow & Strategies for expanding vocabulary	Responding to Hypothetical Scenarios and Giving Opinions & Improving Fluency, Pronunciation, and Intonation	LAB-Additional practice tests for targeted improvement & LAB-Additional practice tests for targeted improvement
SLO-8	Lab-Multiple listening practice tests & Reviewing answers and identifying areas for improvement	Review of the practice	Creating varied and sophisticated sentences & Drafting conclusion / main idea	Techniques for enhancing fluency & Pronunciation and intonation practice	LAB-Additional practice tests for targeted improvement
SLO-9	Lab-Multiple listening practice tests & Reviewing answers and identifying areas for improvement	LAB- Practice on reading different passages.	Basic Proof-reading techniques & Lab- Strategies for expanding vocabulary	LAB- Practicing Speaking About Familiar Topics and Personal Experiences & Reviewing answers and receiving constructive feedback	LAB-Additional practice tests for targeted improvement
SLO-10	Lab-Multiple listening practice tests & Reviewing answers and identifying areas for improvement	Review of the practice & Discussing test strategies	LAB- Multiple writing practice & LAB-Multiple writing practice	LAB- Practicing Speaking About Familiar Topics and Personal Experiences & Reviewing answers and receiving constructive feedback	Feedback and discussion on practice performance



skills in a simulated exam setting.

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SLO-11	Full-length mock test simulating the actual IELTS Listening exam	Full-length mock test simulating the actual IELTS Reading exam	LAB-Multiple writing practice & LAB- Practice on Self Error Analysis by Basic proof-reading techniques	Full-length mock test simulating the actual IELTS Speaking exam	Final Mock test for all skills					
SLO-12	Detailed analysis and feedback	Detailed analysis and feedback	Full-length mock test simulating the actual IELTS Writing exam & Detailed analysis and feedback	Detailed analysis and feedback	Comprehensive analysis of performance in the final mock tests & Individualized feedback and guidance for improvement					
Assess ment	Continuous Learning	Assessment - 1		Continuous Learning Assessment - 2						
			Continuous Learning Assessment - 3	ng Assessment - 3						

F	Resources	
	"IELTS Trainer" series by Cambridge English	IELTS 14 General Training Student's Book with Answers with Audio
	Barron's IELTS Superpack	Collins Vocabulary for IELTS

Rationale	e (CLR) The purpose of learning this course is to:	De	pth			Attainment			Program Learning Outcomes (PLO)												
CLR-1	This outcome ensures that students acquire the necessary skills to independently engage with diverse English language materials, fostering continuous improvement beyond the course.	1	2	3	4	1	2	3	1	2	3	4	5 6	7	8	9	10 1	1 12	13 1	14 1	5
CLR-2	Developing strong speaking skills is crucial for engineers, as it enhances their ability to convey technical information, collaborate in international teams, and present findings confidently.																		П		
CLR-3	Engineers often need to review technical documents, research papers, and manuals. This outcome ensures students can extract key information efficiently from complex texts																				
CLR-4	Clear and concise written communication is essential for engineers. This outcome equips students to convey complex technical information effectively in written form.																				
CLR-5	The IELTS exam requires a unique set of test-taking skills. This outcome ensures that students are well-prepared to navigate and succeed in the exam environment.						(%)	(9)											Ιţ		ŧ
CLR-6	Mock tests provide a valuable opportunity for students to apply their knowledge and skills in a realistic exam scenario, helping to build confidence and identify areas for improvement before the actual exam.					,	ncy	ment (%				Skills	oning	dils	lities	Ę	gy	usivity n	Accountability	ction	ageme
				ent	o o	evel of Thinking	ed Proficiency (Expected Attainment (%)	Problem Solving	Critical Thinking	ity	Sommunication Skills	Analytical Reasoning	Sollaborating Skills	eadership Qualities	earning to Learn	Digital Technology	Value Inculcation	my, Acα	Environmental Action	unity Eng
Outcome (CLO)	At the end of this course, learners will be able to:		Design	Implement	Operate	٥			Probler	Critical	Creativity	Comm	Analytical F	Collabo	Leader	Learnin	Digital T	Value In	Autonomy, ,	Environ	Sommic
CLO-1	Students will demonstrate enhanced language learning skills, including effective vocabulary acquisition, comprehension, and self-dire learning strategies.	cted	\		-	2	85	75	3	-	-	1	- ;	3 -	2	2	1	2 3	3	-	-
CLO-2	Students will achieve proficiency in spoken English, demonstrating the ability to articulate ideas clearly, express opinions, and engage effective communication.		ľ	>	-	2	85	75	3	2	1	2	2	3 -	1	2	1	2 3	3	2	1
CLO-3						3	85	75	3	1	3	1	3 ;	3 -	1	1	2	1 3	3	1	3
CLO-4	.O-4 Students will exhibit proficient writing skills, producing well-structured essays, reports, and technical documents that adhere to IELTS criteria.					3	85	75	3	3	2	3	3 3	3 -	2	3	3	3	3	3	2
CLO-5	O-5 Students will master effective test-taking strategies specific to the IELTS exam, including time management, question analysis, and utilization of resources.					3	85	75	3	3	2	3	3 3	3 -	3	3	3	3	3	3	2
CLO-6	Students will demonstrate proficiency in the IELTS exam through successful completion of mock tests, reflecting their ability to apply lear	rned																	T		





Ass	sessment									
		С	ontinuous Lea	rning Asses	ssment (CLA)	(60% weigh	tage)			
Level of Thinking		С	LA – 1	CI	_A – 2	CL	A – 3	Final Assessment		
		(20 %)	(2	20 %)	20	0 %)	(40 % weightage)		
		Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice	
7	Remember		40%		40%		30%		40%	
8	Understand		40%		40%		3070		7070	
9	Apply		40%		40%		40%		40%	
10	Analyze									
11	Evaluate		20%		20%		30%		20%	
12	Create		2070		2070		3070		2070	
	Total		100 %		100 %	b	100 %		100	

Strategies						
Technology		Pedagogy / Andragogy	Sustainable Development			
Simulations	✓	Clarification/Pauses	√	Good Health & Well Being	√	
Presentation Tools		Group Discussion	√	Quality Education	√	
Learning Management System		Hands-on Practice	√	Gender Equality	✓	
Computer Aided Design Tools		Debate	√		1	
Assessment Tools	✓ Clarification/Pauses ✓ Good Health & Well Being ✓ Group Discussion ✓ Quality Education M Hands-on Practice	+				
		Brainstorming	√			

Designers		
Professional Experts	Higher Institution Experts	Internal Experts
1 Dr Mangayarkarasi, Dean Academics, Ethiraj College for Women, Chennai	1 Dr Antony Sami, Prof & Head, Department of English, Loyola College, Chennai	1 Dr.Kavitha Nair, Hod English, SRMIST
2 Dr C Amutha Charu Sheela, Assistant Professor, SVCE	2 Dr S Soundararaj, Prof & Head, Department of English, Anna University	2 S.Srisaileeswari, Assistant professor, SRMIST





Code	24IDA110P	Title		PERSONA	GROWTH AND DEVELOPMENT			Category	A Ability Enhancement courses L T P C 2 0 4 4
Course	Offering Design		e-requisite	Nil	Co-requisite	Nil	Progressive Courses	Nil	Data Book / Nil

Title &					
Content	Introduction to the Art of Living	Mindfulness and Self-awareness	Personal Growth and Development	Relationships and Communication	Living a Purposeful Life
Duration (hour)	12	12	12	12	12
SLO-1	Understanding the holistic approach of the "Art of Living" encompassing physical, mental, emotional, and spiritual well-being	Introduction to Mindfulness: Understanding the concept of mindfulness and its importance in cultivating self-awareness and emotional well-being.	Goal Setting and Achievement: Understand the importance of setting SMART (Specific, Measurable, Achievable, Relevant, Timebound) goals aligned with personal values and aspirations.	Understanding Interpersonal Dynamics: Exploration of power dynamics within relationships Analysis of communication patterns and their impact on relationships	Values Clarification: Reflecting on personal values, beliefs, and priorities to gain clarity on what truly matters and provides meaning and fulfillment in life.
SLO-2	Tracing the origins and evolution of the Art of Living across diverse cultures and traditions	Mindfulness Techniques: Learning various mindfulness exercises such as mindful breathing, body scan, and mindful eating to develop present-moment awareness.	Strategic Planning: Develop strategies and action plans to effectively work towards the attainment of set goals.	Developing Effective Communication: Acquiring active listening skills to enhance understanding and empathy	Passion and Purpose: Exploring interests, passions, and talents to uncover one's unique purpose and calling in life.
SLO-3	Examining foundational philosophies such as mindfulness, gratitude, compassion, and their role in the Art of Living.	Mind-Body Connection: Exploring the interconnectedness of the mind and body and how mindfulness practices can positively impact physical health and emotional balance.	Overcoming Obstacles: Identify common obstacles and challenges encountered in personal growth journeys and learn resilience-building techniques to overcome them.	Conflict Resolution Techniques: Learning negotiation skills to find mutually beneficial solutions	Visioning: Creating a compelling vision for a fulfilling life that aligns with personal values, aspirations, and goals.
SLO-4	Studying prominent individuals who have shaped the Art of Living, including their teachings, practices, and contributions	Meditation Practices: Introduction to different meditation techniques including breath awareness, loving-kindness, and body scan meditation, and their applications for enhancing mental clarity and resilience.	Building Resilience: Cultivate resilience by understanding the power of mindset shifts and adaptive coping mechanisms in navigating setbacks and failures.	Cultivating Empathy and Compassion: Exploring the concept of empathy and its role in building meaningful relationships	Intention Setting: Setting clear intentions and goals aligned with one's vision for living a purposeful and meaningful life.
SLO-5	Assessing the significance of the Art of Living amidst contemporary challenges and lifestyle trends.	Emotional Intelligence: Understanding the fundamentals of emotional intelligence and its significance in fostering self-awareness and building healthier relationships.	Growth Mindset: Foster a growth mindset that embraces challenges as opportunities for learning and development, nurturing a belief in one's capacity for growth.	Establishing Healthy Boundaries: Defining the concept of healthy boundaries and their significance in relationships	Authentic Living: Practicing authenticity by aligning actions, choices, and behaviors with core values and beliefs, and living in integrity with oneself and others.
SLO-6	Identifying practical strategies for integrating Art of Living principles into daily life.	Emotion Regulation Skills: Developing practical strategies to identify, understand, and regulate emotions effectively for improved self-management and interpersonal communication.	Creativity Enhancement: Explore exercises and practices that stimulate creativity, encourage divergent thinking, experimentation, and risk-taking.	Building Assertiveness Skills: Developing assertiveness techniques to express needs and opinions confidently	Reflective Practice: Cultivating a habit of regular reflection and self-assessment to ensure alignment with one's values, purpose, and vision, and to make adjustments as needed on the journey of living a purposeful life.
SLO-7	Cultivating self-awareness and introspection as essential components of the Art of Living.	Integration into Daily Life: Learning to integrate mindfulness practices into daily routines to manage stress, enhance focus, and cultivate a greater sense of inner peace and balance.	Innovation Cultivation: Cultivate an environment conducive to innovation by promoting creativity and supporting novel ideas and approaches.	Analyzing case studies to understand real-life applications of relationship dynamics and communication strategies	Mindfulness Integration: Integrating mindfulness practices to enhance self-awareness, reduce stress, and foster a deeper connection with oneself and others





SLO-8	Understanding the benefits of gratitude and compassion for personal growth and interpersonal relationships.	Stress Management Techniques: Exploring mindfulness-based stress reduction (MBSR) techniques and their applications for reducing stress and promoting overall well-being.	Lifelong Learning: Embrace a mindset of continuous learning and self-improvement, exploring diverse avenues for acquiring new knowledge and skills.	Self-awareness and Reflection: Promoting self-awareness to recognize personal communication patterns and relationship dynamics	Goal Alignment: Aligning short-term goals and daily activities with long-term vision and purpose to maintain focus and direction in life.
SLO-9	Learning strategies for managing stress, anxiety, and adversity effectively	Enhancing Self-awareness: Utilizing reflective practices to deepen self-awareness, identify thought patterns, and understand underlying beliefs and behaviors.	Exploration of Learning Channels: Discover various learning channels including formal education, self-study, mentorship, and experiential learning.	Mindfulness Practices: Incorporating mindfulness techniques to improve communication and relationship skills	Resilience Building: Developing resilience to overcome challenges and setbacks encountered on the path to living a purposeful life.
SLO-10	Exploring the role of mindful communication in fostering authentic connections and resolving conflicts.	Personal Growth and Development: Understanding the role of self-reflection in fostering personal growth and development, and establishing a regular practice for continuous improvement.	Reflective Practice: Engage in regular self- assessment and reflection to track progress, celebrate achievements, and identify areas for further development.	Promoting a sense of community and belonging to enhance personal growth and development	Meaningful Relationships: Cultivating and nurturing relationships that support and enrich one's journey towards a purposeful life.
SLO-11	Integrating physical, mental, emotional, and spiritual practices to promote holistic well-being.	Cultivating Compassion and Empathy: Exploring how mindfulness practices can cultivate compassion and empathy towards oneself and others, enhancing interpersonal connections and social harmony.	Feedback Integration: Incorporate feedback mechanisms to leverage insights for personal growth and improvement.	Identifying strategies for adapting communication style based on cultural and situational factors	Gratitude Practice: Incorporating gratitude rituals to cultivate appreciation for life's blessings and enhance overall well-being.
SLO-12	Recognizing the importance of community support and social connections for overall well-being.	Integration and Application: Applying mindfulness and self-awareness practices in real-life situations to navigate challenges, foster resilience, and lead a more meaningful and fulfilling life.	Integration of Learnings: Integrate lessons learned into daily life, fostering a sustainable culture of growth and development.	Integration and Action Plan: Integrating knowledge and skills acquired throughout the module into daily life	Contribution and Service: Engaging in acts of service and contributing to the well-being of others as a means of living out one's purpose and making a positive impact on the world.
Assess ment	Continuous Learning	Assessment - 1		Continuous Learning Assessment - 2	
			Continuous Learning Assessment - 3		

F	lesources	
	"The Art of Happiness" by Dalai Lama and Howard C. Cutler	Wherever You Go, There You Are: Mindfulness Meditation in Everyday Life" by Jon Kabat-Zinn
	Man's Search for Meaning" by Viktor E. Frankl	Nonviolent Communication: A Language of Life" by Marshall B. Rosenberg







Rationale	(CLR) The purpose of learning this course is to:	D	ept	h		
CLR-1	Understand the holistic approach of the Art of Living.	1	2	2 3	4	1
CLR-2	Understand the concept of mindfulness					
CLR-3	Understand Personal Growth and Development					
CLR-4	Learn the Importance of Relationships and Communication					
CLR-5	Learn the meaning of Living a Purposeful Life					
Outcomes	At the end of this course, learners will be able to:	Oviocac.	DAICOING.	Design	mpiement	Operate
(CLO) CLO-1	Develop the holistic approach of the Art of Living.	Č	<u> </u>	<u> </u>	<u> </u>	ō
CLO-2	Develop the concept of mindfulness	•	/	/	/-	
CLO-3	Analyze Personal Growth and Development	•		/	/	~
CLO-4	Recognize the Value of Communication and Relationships	•	/	/	/	~
CLO-5	Discover What It Means to Lead a Purposeful Life			/	/	~

Atta	Attainment						
1	2	3					
S S Level of Thinking	Expected Proficiency (%)	Expected Attainment (%)					
2	85	75					
2	85	75					
3	85	75					
3	85	75					
3	85	75					

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Problem Solving	Critical Thinking	Creativity	Communication Skills	Analytical Reasoning	Research Skills	Collaborating Skills	Leadership Qualities	Learning to Learn	Digital Technology	Multicultural Inclusivity	Value Inculcation	Autonomy, Accountability	Environmental Action	Community Engagement
3	-	-	1	-	3	-	2	2	1	2	3	3	-	-
3	2	1	2	2	3	-	1	2	1	2	3	3	2	1
3	1	3	1	3	3	-	1	1	2	1	3	3	1	3
3	3	2	3	3	3	-	2	3	3	3	3	3	3	2
3	3	2	3	3	3	-	3	3	3	3	3	3	3	2

Assessment								
	Con	tinuous Lear	ning Assess	ment (CLA)	(60% weight	age)		
Level of	CLA	- 1	CLA	-2	CLA 3		Final Ass	sessment
Thinking	(20	%)	(20	%)	20	%	(40 %	weightage)
	Theory	Practice	Theory	Practice	Theory	Practice	Theory	Practice
13 Remember		40%		40%		40%		40%
14 Understand		40%		40%		40%		40%
15 Apply		40%		40%		40%		40%
16 Analyze		40%		40%		40%		40%
17 Evaluate		20%		20%		20%		20%
18 Create		20%		20%				2070
Total		100%		100%		100%		100%

Strategies						
Technology		Pedagogy / Andragogy	Sustainable Development			
Simulations		Clarification/Pauses 🗸		Good Health & Well Being		
Presentation Tools		Group Discussion	~	Quality Education	~	
Learning Management System		Hands-on Practice	~	Gender Equality	~	
Computer Aided Design Tools		Debate	~			
Assessment Tools		Interactive Lecture	~			
		Brainstorming	~			

Designers		
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